Deep Learning

Lecture 6

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Overview

1. Optimization for Deep Networks

2. Stochastic Gradient Descent

Section 1

Optimization for Deep Networks

Learning as Optimization

Machine Learning: uses optimization, but is **not** equal to optimization

First: empirical risk is only a proxy for the expected risk

- practically: monitoring on validation set, early stopping
- we should not overfit the training data

Second: loss function may only be a surrogate

- ▶ for instance: logistic loss instead of (0/1)-classification error
- we should not overfit the loss function
- (finally: we should not overfit to the task)

Objectives as Expectations

Typical structure of learning objective: large finite sums

- many relevant quantities: sums over all training instances
- example: gradient

$$\nabla_{\theta} \mathcal{R}(\mathcal{S}_N) = \frac{1}{N} \sum_{i=1}^{N} \nabla_{\theta} \mathcal{R}(\theta; \mathbf{x}[i], \mathbf{y}[i])$$

- accuracy-complexity trade-off: subsample terms in sum
- ▶ in practice: use of mini-batches of data

Large Scale Learning

Some (not all!) data sets have grown "faster" than compute power Or let us say: computation, not data, is the bottleneck.

Need to trade-off statistical power (more data) with computational power (memory, compute cycles):

- "super-trooper" algorithm: process few data points in an expensive manner
- "cheap & easy" algorithm: process many data points in a cheap manner
- practically: favor cheap over expensive

Bousquet & Bottou. "The tradeoffs of large scale learning." NIPS 2008.

Gradient Descent

Compute full gradient (across all parameters) and descent

$$\theta(t+1) = \theta(t) - \eta \nabla_{\theta} \mathcal{R}$$

- $ightharpoonup \eta > 0$: step size or learning rate alternatively: use of line search
- continuous time dynamics: ordinary differential equation
 gradient flow (Euler's method)

$$\dot{\theta} = -\nabla_{\theta} \mathcal{R}$$

Gradient Descent: Classic analysis

Convex objective \mathcal{R}

- \triangleright \mathcal{R}^* : minimum, θ^* : minimizer, i.e. $\mathcal{R}^* = \mathcal{R}(\theta^*) \leq \mathcal{R}(\theta)$
- \triangleright R has L-Lipschitz-continuous gradients \Longrightarrow

$$\mathcal{R}(\theta(t)) - \mathcal{R}^* \le \frac{2L}{t+1} \|\theta(0) - \theta^*\|^2 \in \mathbf{O}\left(t^{-1}\right)$$

 \triangleright \mathcal{R} is μ -strongly convex in $\theta \Longrightarrow$

$$\mathcal{R}(\theta(t)) - \mathcal{R}^* \le \left(1 - \frac{\mu}{L}\right)^t \left(\mathcal{R}(\theta(0)) - \mathcal{R}^*\right)$$

- exponential convergence ("linear rate")
- rate depends adversely on condition number $\frac{L}{\mu}$
- ▶ Lower bound (general case): $O(t^{-2})$ achieved by Neterov acceleration

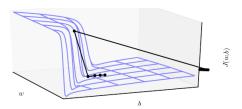
Proofs link: https://perso.telecom-paristech.fr/rgower/ pdf/M2_statistique_optimisation/grad_conv.pdf

Challenge: curvature

[cf. DL, Section 8.2.3]

Models with multiplication of many weights (depth, recurrence): sharp non-linearities

- Very large Lipschitz constant
- ightharpoonup Would theoretically require very small gradient steps ightarrow very slow optimization



Motivates gradient clipping heuristics and learning rate decay.

Challenges: Curvature

[cf. DL, Section 8.2.1]

Curvature may require to use small step sizes:

$$\mathcal{R}(\theta - \eta \nabla \mathcal{R}) \overset{\mathsf{Taylor}}{\approx} \mathcal{R}(\theta) - \eta \|\nabla \mathcal{R}\|^2 + \frac{\eta^2}{2} \underbrace{\nabla \mathcal{R}^\top \mathbf{H} \nabla \mathcal{R}}_{=\|\nabla \mathcal{R}\|_{\mathbf{H}}^2}$$

- Hessian matrix: $\mathbf{H} := \left[\nabla^2 \mathcal{R} \right]$
- problematic ill-conditioning:

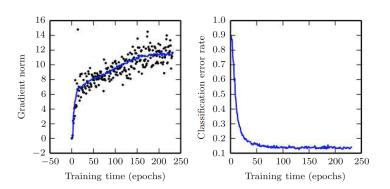
$$\frac{\eta}{2} \|\nabla \mathcal{R}\|_{\mathbf{H}}^2 \gtrsim \|\nabla \mathcal{R}\|^2$$

ightharpoonup remedy for first order methods: small step sizes η

Challenges: Curvature

[cf. DL, Section 8.2.1]

Gradient descent may not arrive at a critical point of any kind



Can be checked empirically!

Challenges: Local Minima

[cf. DL, Section 8.2.3]

Neural network cost functions can have many local minima and/or saddle points – and this is typical. Gradient descent can get stuck.

Questions

- Are local minima a practical issue? Sometimes not: Gori & Tesi, 1992
- ▶ Do local minima even exist? Sometimes not (auto-encoder): Baldi & Hornik, 1989
- Are local minima typically worse? Often not (large networks):
 e.g. Choromanska et al, 2015
- ► Can we understand the learning dynamics? Deep linear case has similarities with non-linear case, e.g. Saxe et al., 2013

Least Squares: Preliminaries

Assumptions, Notation, Identities

- lacktriangle inputs whitened $\mathbf{E}[\mathbf{x}\mathbf{x}^{ op}] = \mathbf{I}$
- trace identities:

$$\mathbf{v}^{\top}\mathbf{w} = \sum_{i} v_{i}w_{i} = \mathsf{Tr}(\mathbf{v}\mathbf{w}^{\top}), \quad \mathsf{Tr}(\mathbf{A} + \mathbf{B}) = \mathsf{Tr}(\mathbf{A}) + \mathsf{Tr}(\mathbf{B})$$

▶ $\mathbf{ETr}(\mathbf{X}) = \mathbf{Tr}\mathbf{E}[\mathbf{X}]$ (b/c linearity of trace)

Objective (with $\mathbf{A} \in \mathbb{R}^{m \times n}$, such that $F(\mathbf{x}) = \mathbf{A}\mathbf{x}$)

$$\mathcal{R}(\mathbf{A}) = \mathbf{E} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|^2$$

- expectation with regard to empirical distribution
- ightharpoonup average over (x, y)-training pairs

Least Squares: Single Layer Linear Network

Rewrite objective

$$\mathcal{R}(\mathbf{A}) = \operatorname{Tr} \mathbf{E} \left[(\mathbf{y} - \mathbf{A} \mathbf{x}) (\mathbf{y} - \mathbf{A} \mathbf{x})^{\top} \right]$$

$$= \underbrace{\operatorname{Tr} \mathbf{E} \left[\mathbf{y} \mathbf{y}^{\top} \right]}_{\text{indep. of } \mathbf{A}}$$

$$+ \operatorname{Tr} \left(\mathbf{A} \underbrace{\mathbf{E} \left[\mathbf{x} \mathbf{x}^{\top} \right]}_{= \mathbf{I} \text{ by assumpt.}} \mathbf{A}^{\top} \right)$$

$$= \underbrace{\mathbf{T}}_{\mathbf{F}} \underbrace{\mathbf{E} \left[\mathbf{x} \mathbf{y}^{\top} \right]}_{= \mathbf{F}} \right)$$

Least Squares: Single Layer Linear Network

Gradient (in denominator matrix layout)

$$\nabla_{\mathbf{A}}\mathcal{R} = \nabla_{\mathbf{A}}\mathsf{Tr}\left(\mathbf{A}\mathbf{A}^{\top}\right) - 2\nabla_{\mathbf{A}}\mathsf{Tr}\left(\mathbf{A}\boldsymbol{\Gamma}^{\top}\right) = 2\left(\mathbf{A} - \boldsymbol{\Gamma}\right)$$

 trace differentiation rules (cf. wikipedia, The Matrix Cookbook)

$$\nabla_{\mathbf{A}} \mathsf{Tr}(\mathbf{A} \mathbf{A}^{\top}) = 2\mathbf{A}, \quad \nabla_{\mathbf{A}} \mathsf{Tr}(\mathbf{A} \mathbf{B}) = \mathbf{B}^{\top}$$

lacktriangledown gradient descent: ${f A}
ightarrow \Gamma$ (simple)

[Saxe, McClelland & Ganguli, 2013]

Simple two-layer linear network with squared error $\mathbf{A} = \mathbf{Q}\mathbf{W}$ (with $\mathbf{Q} \in \mathbb{R}^{m \times k}$, $\mathbf{W} \in \mathbb{R}^{k \times n}$, k: width of hidden layer)

$$\mathcal{R}(\mathbf{Q}, \mathbf{W}) = \mathsf{const.} + \mathsf{Tr}\left(\mathbf{Q}\mathbf{W} \cdot \left(\mathbf{Q}\mathbf{W}\right)^{\top}\right) - 2\mathsf{Tr}\left(\mathbf{Q}\mathbf{W} \cdot \boldsymbol{\Gamma}^{\top}\right)$$

Taking derivatives

$$\frac{1}{2}\nabla_{\mathbf{Q}}\mathcal{R} = (\mathbf{Q}\mathbf{W})\mathbf{W}^{\top} - \mathbf{\Gamma}\mathbf{W}^{\top} = (\mathbf{A} - \mathbf{\Gamma})\mathbf{W}^{\top} \in \mathbb{R}^{m \times k}$$
$$\frac{1}{2}\nabla_{\mathbf{W}}\mathcal{R} = \mathbf{Q}^{\top}(\mathbf{A} - \mathbf{\Gamma}) \in \mathbb{R}^{k \times n}$$

Perform SVD of Γ (only data dependence) $\Gamma = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^{ op}$.

Linearly transform variables: $\tilde{\mathbf{Q}} = \mathbf{U}^{\top}\mathbf{Q}$ and $\tilde{\mathbf{W}} = \mathbf{W}\mathbf{V}$

$$\mathbf{A} - \boldsymbol{\Gamma} = \mathbf{Q} \mathbf{W} - \mathbf{U} \boldsymbol{\Sigma} \mathbf{V}^\top = \mathbf{U} \left(\mathbf{\tilde{Q}} \mathbf{\tilde{W}} - \boldsymbol{\Sigma} \right) \mathbf{V}^\top$$

Gradients in new parametrization

$$\frac{1}{2}\nabla_{\tilde{\mathbf{Q}}}\mathcal{R} = \mathbf{U}^{\top}\nabla_{\mathbf{Q}}\mathcal{R} = \underbrace{\mathbf{U}^{\top}\mathbf{U}}_{=\mathbf{I}}(\tilde{\mathbf{Q}}\tilde{\mathbf{W}} - \boldsymbol{\Sigma})\underbrace{\mathbf{V}^{\top}\mathbf{V}}_{=\mathbf{I}}\tilde{\mathbf{W}}^{\top} = (\tilde{\mathbf{Q}}\tilde{\mathbf{W}} - \boldsymbol{\Sigma})\tilde{\mathbf{W}}^{\top}$$

$$\tfrac{1}{2}\nabla_{\tilde{\mathbf{W}}}\mathcal{R} = \tilde{\mathbf{Q}}^{\top} \left(\tilde{\mathbf{Q}} \tilde{\mathbf{W}} - \boldsymbol{\Sigma} \right)$$

 $\qquad \qquad \textbf{note that: } (\tilde{\mathbf{Q}}\tilde{\mathbf{W}} - \boldsymbol{\Sigma}) = \big(\mathbf{U}^{\top}\mathbf{A}\mathbf{V} - \boldsymbol{\Sigma}\big).$

Define $\mathbf{w}_r := \text{r-th column of } \tilde{\mathbf{W}}, \, \mathbf{q}_r := \text{r-th row of } \tilde{\mathbf{Q}}.$

We can write the gradients as (left as a simple excercise)

$$\frac{1}{2}\nabla_{\mathbf{q}_r}\mathcal{R} = (\mathbf{q}_r^{\top}\mathbf{w}_r - \sigma_r)\mathbf{w}_r + \sum_{s \neq r} (\mathbf{q}_r^{\top}\mathbf{w}_s)\mathbf{w}_s$$

$$\frac{1}{2}\nabla_{\mathbf{w}_r}\mathcal{R} = (\mathbf{q}_r^{\top}\mathbf{w}_r - \sigma_r)\mathbf{q}_r + \sum_{s \neq r} (\mathbf{q}_s^{\top}\mathbf{w}_r)\mathbf{q}_s$$

Equivalent energy function

$$\tilde{\mathcal{R}}(\tilde{\mathbf{Q}}, \tilde{\mathbf{W}}) = \sum_{r} (\mathbf{q}_r^{\top} \mathbf{w}_r - \sigma_r)^2 + \sum_{s \neq r} (\mathbf{q}_s^{\top} \mathbf{w}_r)^2$$

- cooperation: same input-output mode weight vectors align
- competition: different mode weight vectors are decoupled

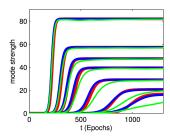
As learning advances: modes decouple = independent learning dynamics for each mode

For matched weight a, b the dynamics is governed by a loss of the form

$$\ell(a,b) = (\sigma - ab)^2$$

which can be fully analysed (in the continuous time limit of infinitesimal step sizes).

Simulation experiments:



- red: analytic
- ▶ blue = linear
- green = tanh

Challenges: Conclusion

- despite the deficit in theoretical analyses (compared to the convex case)
- ... gradient descent may work in practice, but:
- ... certain modifications are required
- ... computational as well as conceptual
- ... more complex learning dynamics (even in deep linear networks)

Section 2

Stochastic Gradient Descent

Stochastic Gradient Descent

Stochastic gradient descent: chose update direction ${\bf v}$ at random such that ${\bf E}[{\bf v}] = -\nabla {\cal R}.$

randomization scheme is unbiased

SGD via subsampling

- ▶ pick random subset $S_K \subseteq S_N$, K < N
- ▶ note that $\mathbf{E}\mathcal{R}(\mathcal{S}_K) = \mathcal{R}(\mathcal{S}_N) \Longrightarrow \mathbf{E}\nabla\mathcal{R}(\mathcal{S}_K) = \nabla\mathcal{R}(\mathcal{S}_N)$
- SGD update step (randomization at each t)

$$\theta(t+1) = \theta(t) - \eta(t)\nabla \mathcal{R}(t), \quad \mathcal{R}(t) := \mathcal{R}(\mathcal{S}_K(t))$$

Stochastic Gradient Descent

In practice: permute instances and break-up into mini-batches

Epoch = one sweep through the data

- harder to analyse theoretically
- typically works better in practice
- ▶ no permutation ⇒ danger of "unlearning"

Mini-batch size

- "standard SGD": k = 1, often most efficient in terms of #backprop steps
- but: larger k better for utilizing concurrency in GPUs or multicore CPUs

Stochastic Gradient Descent: Rates

Under certain conditions SGD converges to the optimum:

- convex or strongly convex objective
- Lipschitz gradients
- decaying learning rate: $\sum_{t=1}^{\infty} \eta^2(t) < \infty$, $\sum_{t=1}^{\infty} \eta(t) = \infty$, typically: $\eta(t) = Ct^{-\alpha}$, $\frac{1}{2} < \alpha \le 1$ (cf. hyperharmonic series)
- iterate (Polyak) averaging

Convergence rates

- \triangleright strongly-convex case: can achieve O(1/t) suboptimality rate
- ▶ non-strongly convex case: $O(1/\sqrt{t})$ suboptimality rate

Stochastic Gradient Descent: Practicalities

Almost none of the analysis applies to the non-convex case.

Choosing a learning rate schedule can be a nuisance.

Fast decay schedules may lead to super-slow convergence

In practice: tend to use larger step sizes and level out at a minimal step size.

 justification: SGD with fixed steps size is known to converge to a ball around the optimum (strongly convex case)

Common belief: stochasticity of SGD is a "feature"

escape from regions with small gradients via perturbations

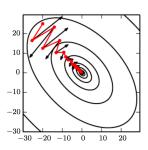
Momentum

Accumulate the gradient over several updates, as a ball would accumulates speed

Update the momentum:

$$m(t) = \alpha m(t-1) - (1-\alpha)\nabla_{\theta} \mathcal{R}(\theta(t-1)), \quad \alpha < 1$$

- ▶ Bias correction: $\hat{m}(t) = \frac{m(t)}{(1-\alpha^t)}$
- ▶ Update θ : $\theta(t) = \theta(t-1) + \eta \hat{m}(t)$



Nesteroy Momentum

Compute the gradient where momentum push you and make a correction

▶ The gradient is evaluated at $\theta(t-1) + \eta \alpha \hat{m}(t-1)$

$$v(t) = \alpha v(t-1) - \epsilon \nabla_{\theta} \mathcal{R}(\theta(t-1) + \eta \alpha \hat{m}(t-1)), \quad \alpha < 1$$

Better in practice

AdaGrad

Consider the entire history of gradients – gradient matrix

$$\theta \in \mathbb{R}^d$$
, $\mathbf{G} \in \mathbb{R}^{d \times t_{\text{max}}}$, $g_{it} = \frac{\partial \mathcal{R}(t)}{\partial \theta_i} \Big|_{\theta = \theta(t)}$

Compute (partial) row sums of G (note: not(!) gradient norms)

$$\gamma_i^2(t) := \sum_{s=1}^t g_{is}^2$$

Adapt learning rate per parameter

$$\theta_i(t+1) = \theta_i(t) - \frac{\eta}{\delta + \gamma_i(t)} \nabla \mathcal{R}(t), \quad \delta > 0 \text{ (small)}$$

AdaGrad (cont'd) and RMSprop

Intuitively: learning rate decays faster for weights that have seen significant updates

Theoretical justification: regret bounds for convex objectives ([Duchi, Hazan, Singer, 2011]; beyond the scope of this lecture)

Non-convex variant of AdaGrad: RMSprop [Tieleman & Hinton, 2012]

$$\gamma_i^2(t) := \sum_{s=1}^t \rho^{t-s} g_{is}^2, \quad \rho < 1$$

moving average, exponentially weighted

ADAM

ADAM is derived from adaptive moment estimation [Kingma & Ba, 2014]

AdaGrad + Momentum for SGD

- $g(t) = \nabla_{\theta} \mathcal{R}(\theta(t-1))$ [Get the gradient]
- $m(t) = \beta_1 m(t-1) + (1-\beta_1)g(t)$ [Update the biased first moment estimate]
- $v(t) = \beta_2 v(t-1) + (1-\beta_2)g(t)^2$ [Update the biased second raw moment estimate]
- $\hat{m}(t) = m(t)/(1-\beta_1^t)$ [Bias correction first moment estimate]
- $\hat{v}(t) = v(t)/(1-\beta_2^t)$ [Bias correction second raw moment estimate]
- $\theta(t) = \theta(t-1) + \eta \hat{m}(t) / (\sqrt{\hat{v}(t)} + \epsilon)$ [Update parameters]

Typical values: $\beta_1 = 0.9, \ \beta_2 = 0.999, \ \epsilon = 10^{-8},$