# Jiawen Xu

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## **EDUCATION**

# University of California, San Diego

La Jolla, CA

BS/MS Computer Engineering Candidate (Expected graduation Jun 2023)

• **GPA:** 4.0

## DE ANZA COLLEGE

## Cupertino, CA

2-year program for Transfer Computer Science

• **GPA:** 3.92

## **EXPERIENCE**

# IDEA ENGINEERING STUDENT CENTER, San Diego, CA

Research Scholar, Sep 2021 - Present

- Developing deep learning models to forecast the motion of autonomous vehicles
- Training a set of 205,942 scenes, each with trajectories recorded at 10Hz
- Forecasting 3 seconds of trajectory sequences given 2 seconds input sequences for 3,200 test scenes

# JACOB SCHOOL OF ENGINEERING, UCSD, San Diego, CA

Instructional Assistant, Sep 2021 - Present

- Leading discussion sections, tutorials, and laboratory sections
- Scheduling and maintaining regular office hours to meet with students
- Grading assignments and giving programming instructions

# WIRELESS COMMUNICATION, SENSING AND NETWORKING GROUP, UCSD, San Diego, CA

Wireless Communication Lab Assistant, Jul 2021 - Present

- Implementing 5G communication network and channel estimation using SDK such as cuBB/cuPHY with C++
- Generating test vectors with MATLAB processing yaml format configuration file
- Generating documentations and meeting summary

# DEPARTMENT OF COMPUTER INFORMATION SYSTEMS, DE ANZA COLLEGE, Cupertino, CA

Teaching Assistant, Apr 2020 - Jul 2020

- Lead discussion sections, tutorials, or laboratory sections.
- · Schedule and maintain regular office hours to meet with students

# PROJECT EXPERIENCE

- Designed a video game with SFML and STL in C++
- Implemented SHA-256/Bitcoin Hashing with RTL design using SystemVerilog

# **SKILLS**

- Theoretical Knowledge: Object-Oriented Programming, Data Structure and Algorithm, Linux/Unix Operations, ASCI/FPGA Design, Digital Processing
- Programming Language: C/C++, Java, SystemVerilog, Python, Matlab, Shell Scripting
- Software Usage: Visual Studio, Ubuntu, Quartus, Eclipse, Python Shell, ModelSim, Matlab