

# New Potential-Based Bounds for Prediction with Expert Advice

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## Prediction with expert advice

In each  $t \in [T]$ ,

- the *player* determines the mix of  $N$  experts to follow - distribution  $p_t \in \Delta_N$ ;
- the *adversary* allocates losses to them - distribution  $a_t$  over  $[-1, 1]^N$ ; and
- expert losses  $q_t \in [-1, 1]^N \sim a_t$ , player's choice of expert  $I_t \sim p_t$ , these samples are revealed to both parties.

## Preliminaries

- Starting time  $T < 0$ , final time  $t = 0$
- Instantaneous regret* (vector):  $r = q_{I\mathbf{1}} - q$
- Realized regret* at  $t$  (vector):  $x = \sum_{\tau < t} r_\tau$
- Final-time regret* (scalar)  $R_T(p, a) = \mathbb{E}_{p,a} \max_i x_i$
- Player's objective to minimize, and adversary's objective is to maximize,  $R_T$

## Player value function

- Player  $p$  is Markovian: depends only on  $x, t$
- Value function*:  $v_p$  = expected final-time regret achieved by  $p$  if the game starts at realized regret  $x$  and time  $t$  and the adversary behaves optimally.
 
$$\begin{cases} v_p(x, 0) = \max_i x_i & (1a) \\ v_p(x, t) = \max_a \mathbb{E}_{a,p} v_p(x + r, t + 1), t < 0 & (1b) \end{cases}$$

## Intuition

- Value of a strategy is characterized by a dynamic program
- It is a discretization of a PDE, which captures the leading order behavior

## References & acknowledgements

<http://proceedings.mlr.press/v125/kobzar20a/kobzar20a.pdf>; NSF grant DMS-1311833; Moore-Sloan Data Science Environment at NYU

## Upper bound potential

A function  $w$ , nondecreasing in  $x_i$ , which solves

$$\begin{cases} w_t + \frac{1}{2} \max_{q \in [-1, 1]^N} \langle D^2 w \cdot q, q \rangle \leq 0 & (2a) \\ w(x, 0) \geq \max_i x_i & (2b) \\ w(x + c\mathbf{1}, t) = w(x, t) + c & (2c) \end{cases}$$

- The associated player  $p = \nabla w$
- Leads to an upper bound  $v_p \leq w$
- Bounds regret above:  $v_p(0, T) = \max_a R_T(a, p)$
- Exponential weights*:  $w^e(x, t) = \Phi(x) - \frac{1}{2}\eta t$  where  $\Phi(x) = \frac{1}{\eta} \log(\sum_i e^{\eta x_i})$  satisfies (2)

## Proof of $v_p \leq w$ : step 1

Controlling the increase of  $w$

- Due to  $\Delta x$ : (2c) implies  $D^2 w \mathbf{1} = 0$  and by Taylor's thm,

$$\begin{aligned} & \mathbb{E}_{p,a} w(x + r, t + 1) - w(x, t + 1) \\ & \leq \max_{q \in [-1, 1]^N} \frac{1}{2} \langle D^2 w \cdot q, q \rangle [\leq \eta/2 \text{ for } w^e] \end{aligned}$$

where the choice of  $p = \nabla w$  eliminated 1st-order term:  $p \cdot q - \nabla w \cdot q = 0$

- Due to  $\Delta t$ :

$$w_t [= -\eta/2 \text{ for } w^e]$$

- By (2a),  $\max_a \mathbb{E}_{p,a} [w(x + r, t + 1)] - w(x, t) \leq 0$

## Proof of $v_p \leq w$ : step 2

Show  $v_p \leq w$  by induction

- Initialization:  $v_p(x, 0) \leq w(x, 0)$  by (1a) and (2b)
- Hypothesis:  $v_p(x + r, t + 1) \leq w(x + r, t + 1)$

$$\begin{aligned} w(x, t) & \geq \max_a \mathbb{E}_{p,a} w(x + r, t + 1) \text{ [by step 1]} \\ & \geq \max_a \mathbb{E}_{p,a} v_p(x + r, t + 1) \text{ [by hypothesis]} \\ & = v_p(x, t) \text{ [by (1b)]} \end{aligned}$$

$$\begin{aligned} \text{Exp: } w^e(0, T) & = \frac{1}{\eta} \log N + \frac{1}{2}\eta|T| = \sqrt{2|T| \log N} \\ \text{with } \eta & = \sqrt{\frac{2 \log N}{|T|}} \end{aligned}$$

## Our contributions

- Potential-based viewpoint extends to adversaries, leading to lower bounds
- Upper and lower regret bounds  $\equiv$  super and sub-solutions of certain PDEs
- Guidance for new strategies/improved bounds

## Lower bound potential

- Adversary  $a$  is Markovian & "balanced"  $\mathbb{E}_a q_i = \mathbb{E}_a q_j$
- Value function  $v_a$  for this adversary has a DP characterization similar to  $v_p$
- Lower bound potential* is also a very similar object—function  $u$  which solves

$$\begin{cases} u_t + \frac{1}{2} \mathbb{E}_a \langle D^2 u \cdot q, q \rangle \geq 0 & (3a) \\ u(x, 0) \leq \max_i x_i & (3b) \\ u(x + c\mathbf{1}, t) = u(x, t) + c & (3c) \end{cases}$$

- Since  $a$  is balanced, the 1st-order term is zero:

$$\mathbb{E}_{p,a} [q_I - \nabla u \cdot q] = \langle p - \nabla u, \mathbb{E}_a q \rangle = 0$$

- We used  $\nabla u \cdot \mathbf{1} = 1$  by (3c) and  $p \cdot \mathbf{1} = 1$
- $u \leq v_a$  (modulo error E from higher order terms)
- Lower bound  $u(0, T) - E(T) \leq v_a(0, T) = \min_p R_T(a, p)$

## Heat-based adversary $a^h$

- Use the sol'n of the heat equation as a potential

$$u_t + \kappa \Delta u = 0; \quad u(x, 0) = \max_i x_i$$

- Heat-based adversary*  $a^h = \text{Unif}(S)$  where

$$S = \begin{cases} \{q \in \{-1, 1\}^N \mid \sum_{i=1}^N q_i = \pm 1\} & \text{for } N \text{ odd} \\ \{q \in \{-1, 1\}^N \mid \sum_{i=1}^N q_i = 0\} & \text{for } N \text{ even} \end{cases}$$

- Best known leading-order prefactor  $u(0, T) = \sqrt{-2\kappa T} \mathbb{E}_G \max G_i$  where  $G \sim N(0, I)$ ,

$$\kappa = \begin{cases} 1 & \text{if } N = 2 \\ \frac{1}{2} + \frac{1}{2N} & \text{if } N \text{ is odd} \\ \frac{1}{2} + \frac{1}{2N-2} & \text{otherwise.} \end{cases}$$

## Heat-based adversary $a^h$ vs. ML lit

- We provide a nonasymptotic guarantee  $E(T) = O(N\sqrt{N} \wedge \sqrt{N \log N} + \sqrt{N} \log |T|)$
- $a^h$  is asymptotically optimal for  $N = 2$
- For large  $|T|$ ,  $a^h$  gives a tighter l.b. than the previous state-of-the-art adversary  $a^s$

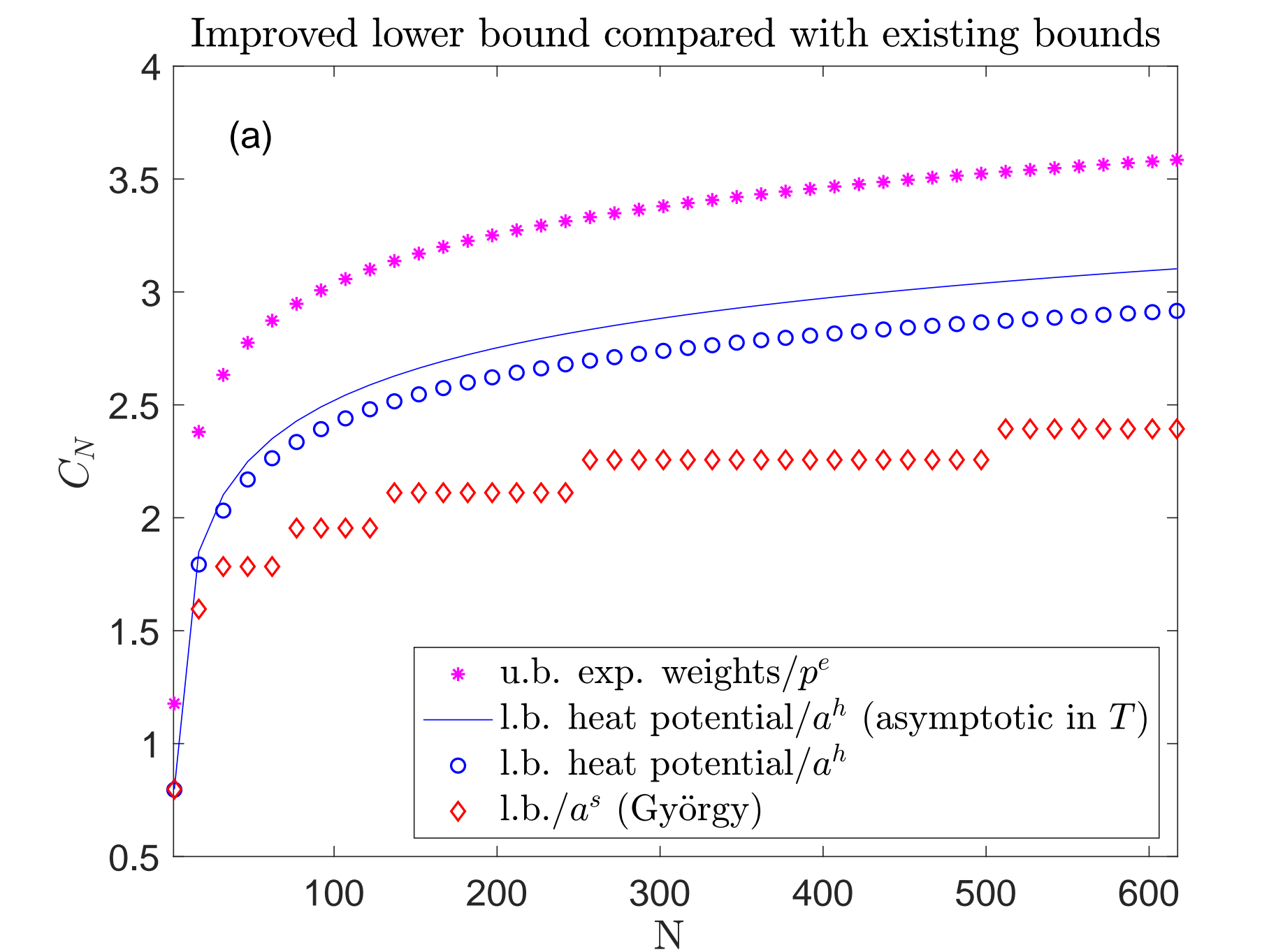


Figure 1: For an adversary  $a$ ,  $C_N \sqrt{|T|} \leq \min_p R_T(a, p)$ , and  $C_N$  determined for  $|T| = 10^7$

## New max potential

- The *max potential* is the explicit classical sol'n of  $u_t + \kappa \max_i \partial_i^2 u = 0; u(x, 0) = \max_i x_i$
- Asymptotically optimal for  $N = 2, 3$
- For small  $N$  and large  $|T|$ , max player  $p^m$  outperforms Exp

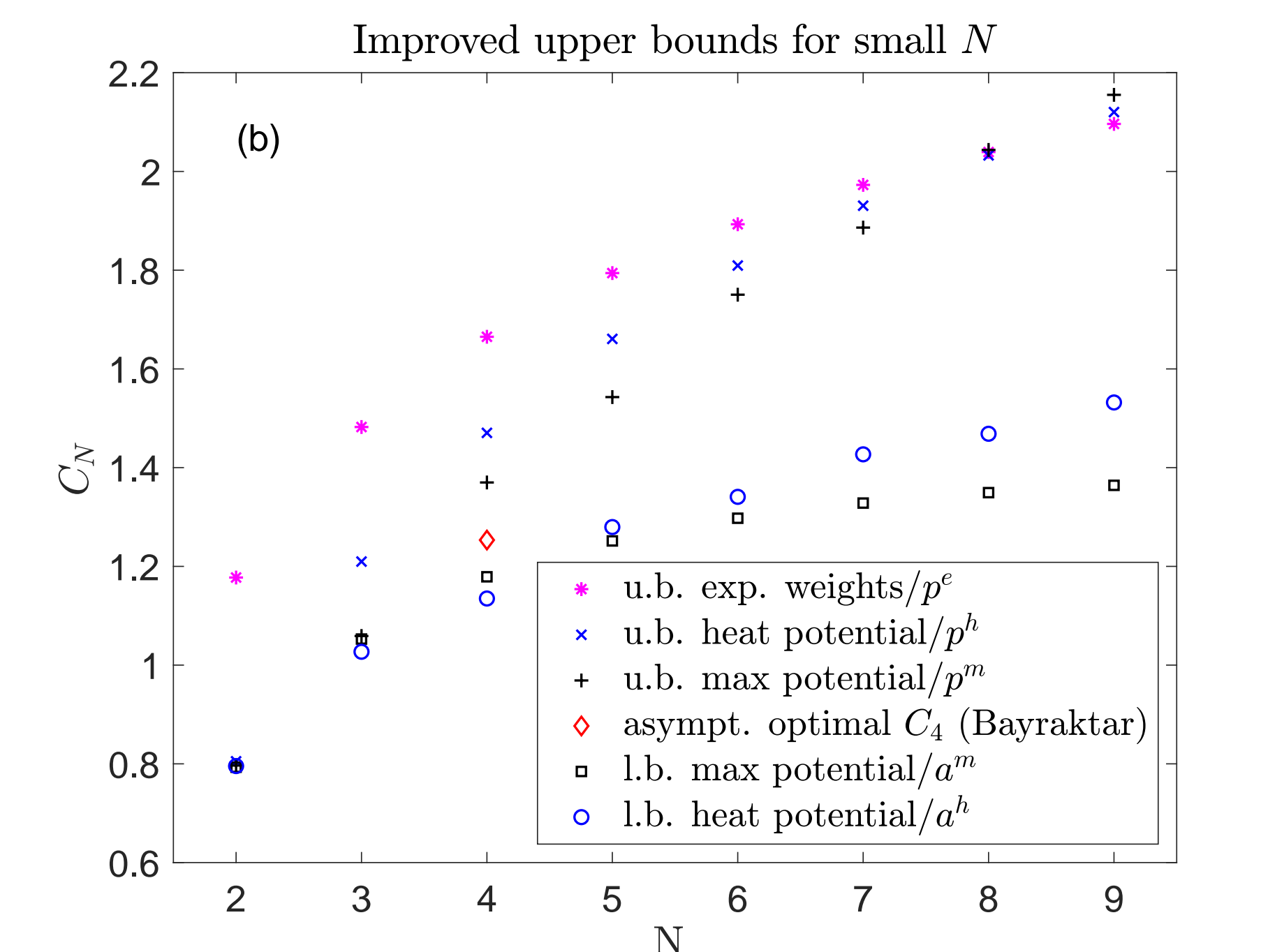


Figure 2: For a player  $p$ ,  $\max_a R_T(a, p) \leq C_N \sqrt{|T|}$ , and  $C_N$  determined for  $|T| = 10^7$ .