

## 核方法的必要性

升到高维空间线性可分

```
# importing libraries
```

```
import numpy as np
```

```
import matplotlib.pyplot as plt
```

```
%matplotlib inline
```

```
#显示中文
```

```
plt.rcParams['font.sans-serif'] = ['Arial Unicode MS']
```

```
from sklearn.datasets import make_circles
```

```
from mpl_toolkits.mplot3d import Axes3D
```

```
# generating data
```

```
X, Y = make_circles(n_samples = 500, noise = 0.02)
```

```
idx_0 = np.where(Y == 0)#索引
```

```
#print(idx_0)
```

```
idx_1 = np.where(Y == 1)
```

```
X_0 = X[idx_0]
```

```
print(X_0.shape)
```

```
X_1 = X[idx_1]
```

```
# visualizing data
```

```
#plt.scatter(X[:, 0], X[:, 1], c = Y, marker = '.')
```

```
plt.scatter(X_0[:, 0], X_0[:, 1], c = 'r', marker = '*')
```

```
plt.scatter(X_1[:, 0], X_1[:, 1], c = 'b', marker = '.')
```

```
plt.show()
```

```
# adding a new dimension to X
```

```
X1_0 = X_0[:, 0].reshape((-1, 1))
```

```
#print(X1_0.shape)
```

```
X2_0 = X_0[:, 1].reshape((-1, 1))
```

```
X3_0 = (X1_0**2 + X2_0**2)
```

```
#print(X3_0.shape)
```

```
X_0 = np.hstack((X_0, X3_0)) #将两个数组按水平方向组合起来
```

```
#print(X_0.shape)
```

```
X1_1 = X_1[:, 0].reshape((-1, 1))
```

```
X2_1 = X_1[:, 1].reshape((-1, 1))
```

```
X3_1 = (X1_1**2 + X2_1**2)
```

```

X_1 = np.hstack((X_1, X3_1))

# visualizing data in higher dimension
fig = plt.figure()
axes = fig.add_subplot(111, projection = '3d') #fig.add_subplot(111)就是构成 1x1
子图, 第一个子图,projection 是投影的意思

#axes.scatter(X1, X2, X1**2 + X2**2, c = Y, depthshade = True)
axes.scatter(X1_0, X2_0, X1_0**2 + X2_0**2, c = 'r', marker = '*', depthshad
e = True)
axes.scatter(X1_1, X2_1, X1_1**2 + X2_1**2, c = 'b', marker = '.', depthshade
= True)
plt.show()

# create support vector classifier using a linear kernel
from sklearn import svm

# adding a new dimension to X
X1 = X[:, 0].reshape((-1, 1))
X2 = X[:, 1].reshape((-1, 1))
X3 = (X1**2 + X2**2)
X_3D = np.hstack((X, X3))

svc = svm.SVC(kernel = 'linear') #支持向量机分类器 SVC
svc.fit(X_3D, Y)
w = svc.coef_
print(w)
b = svc.intercept_

# plotting the separating hyperplane
x1 = X[:, 0].reshape((-1, 1))
x2 = X[:, 1].reshape((-1, 1))
x1, x2 = np.meshgrid(x1, x2)
x3 = -(w[0][0]*x1 + w[0][1]*x2 + b) / w[0][2]

fig = plt.figure()
axes2 = fig.add_subplot(111, projection = '3d')
#axes2.scatter(X1, X2, X1**2 + X2**2, c = Y, depthshade = True)
#axes2.scatter(X1[idx_0], X2[idx_0], X1[idx_0]**2 + X2[idx_0]**2, c = 'r', ma
rker = '*', depthshade = True)
#axes2.scatter(X1[idx_1], X2[idx_1], X1[idx_1]**2 + X2[idx_1]**2, c = 'b', ma
rker = '*', depthshade = True)

```

```
axes2.scatter(X1_0, X2_0, X1_0**2 + X2_0**2, c = 'r', marker = '*', depthsha  
de = True)  
axes2.scatter(X1_1, X2_1, X1_1**2 + X2_1**2, c = 'b', marker = '.', depthsha  
de = True)
```

```
axes1 = fig.gca(projection = '3d')  
#axes1 = plt.axes(projection='3d')  
axes1.plot_surface(x1, x2, x3, cmap='rainbow',alpha = 0.1)  
plt.show()
```