Xuan Gao

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EDUCATION



University of Science and Technology of China

B.S. in Information and Computational Science

Sep.2017-Jun.2021

Oct.2021-Jan.2023



University of Science and Technology of China

Ph.D. in Information and Computational Science

Sep.2021-Present Advisor: Prof. Juyong Zhang

Mentor: Yudong Guo & Boyi Jiang



WORK EXPERIENCE



Image Derivative Inc.

Research Intern on Digital Human

- Efficient NeRF Portrait Modeling & Rendering
- Speech Driven NeRF Portrait
- Text to Speech

PUBLICATIONS

• Reconstructing Personalized Semantic Facial NeRF Models From Monocular Video

Xuan Gao, Chenglai Zhong, Jun Xiang, Yang Hong, Yudong Guo, Juyong Zhang SIGGRAPH Asia 2022 (Journal Track) [paper] [project page]

• IntrinsicNGP: Intrinsic Coordinate based Hash Encoding for Human NeRF

Bo Peng, Jun Hu, Jingtao Zhou, Xuan Gao, Juyong Zhang IEEE Transactions on Visualization and Computer Graphics, 2023 [paper] [project page]

• FlashAvatar: High-Fidelity Digital Avatar Rendering at 300FPS

Jun Xiang, Xuan Gao, Yudong Guo, Juyong Zhang IEEE/CVF Conference on Computer Vision and Pattern Recognition, 2024 [paper] [project page]

• CosAvatar: Consistent and Animatable Portrait Video Tuning with Text Prompt

Haiyao Xiao, Chenglai Zhong, Xuan Gao, Yudong Guo, Juyong Guo [paper] [project page]

• Facial Landmark Disentangled Network with Variational Autoencoder

Sen Liang, Zhize Zhou, Yudong Guo, Xuan Gao, Juyong Zhang, Hujun Bao Applied Mathematics-A Journal of Chinese Universities [paper]

Multi-Modal Digital Human Modeling, Synthesis, and Driving: A Survey

Xuan Gao, Dongyu Liu, Juyong Zhang Journal of Image and Graphics (in Chinese)

► Projects

• Efficient NeRF Portrait Modeling and Rendering

We developed a NeRF based parametric portrait representation, based on NeRFBlendshape and neural rendering, which could be reconstructed in 20 minutes and could render at 100 fps.

• Speech Driven Talking Portrait Synthesis

We developed a NeRF based talking portrait system. We leveraged audio Audio BERT and expert models to improve lip-synchronization quality.

• Voice Cloning with Unconstrained Talking Video

We developed a pipeline to process unconstrained talking video for voice cloning, including detecting voice activity, recognizing and phonemizing the speech content and then adapting multi-speaker VITS model for the new speaker.

Y SELECTED HONORS

• National Scholarship (top 2%)

2022

• Yang Yuanging Education Fund Scholarship

2023

• First-class Academic Scholarships for Postgraduates

2021-2023

TALKS

• CSIAM GDC 2021, Changsha

Talk title: "Facial Landmark Disentangled Network with Variational Autoencoder"

• SIGGRAPH Asia 2022, Daegu

Talk title: "Reconstructing Personalized Semantic Facial NeRF Models From Monocular Video"

• CSIAM GDC 2023, Shanghai

Talk title: "Reconstructing Personalized Semantic Facial NeRF Models From Monocular Video"

SKILLS

• Programming Language: Python C C++ CUDA MATLAB

• Software: Blender Unity

• Framework: OpenMesh PyTorch libigl Eigen OpenGL

ACADEMIC SERVICES

• I'm the reviewer of IEEE Transactions on Multimedia (TMM)