







My IGN : Silvaluca	You can send me Suggestion or Feedback to dothackzelkova@gmail.com				
Best view use 58-60%					
Note : I'll be updating once every week (at Maintenance day) now with new content, as for the rating i'll do it daily					
New Content [Status Table], updated per 31 Jan 2018					
CONTENT					
FACTIONS DATABASE			MISC DATABASE		
			AWK TABLE	STATUS TABLE	
					
Changelog :					
- All Faction are Completed, but Tragar need to be Rated (soon, asap)			- Adding Leverage Damage Table with Specific Hero Skill later		
- Hero Meta Team Guide will be added later			- Change Hero Name from KR to Global Version		
- Hero Relationship Chart will be added later			- Add Plus and Minus Parameter in Rating (Redo ALL RATING Again)		
- Adding Strike Point and Crest Compatibility in Misc.			- Add Note for Crest Recommendation		
- Add Black Highlight in Name for Unfinished Heros			- Finishing Rating on Tragar Heroes and Redo All Rating Later		
- Redo more Hero rating for All Faction					
THIS IS FOR GLOBAL Destiny6 Community					
Note :					
- Rate given will be D, C, B, A and S for each respective Category , also Add (+) and (-) Parameter on Rating					
- All of this data including Un-Released New Hero that already given Type from Korean Server-					
- The Data are True based on Actual Gameplay and Hero's Standard Setup (All Lv1, Skill, Lv etc), Rate is based on my own Opinion + People's rate, so dont complain about it					
- The Effect (+) benefit to party, while (-) on enemy target, so dont be confused (but some (+) like Damage Taken is negative Debuff given to Enemy					
- PVP, PVE, Boss and Striker Capability rated separately, based on Hero Base Stat and Skill Kit					
- Note for Crest : I wont put Resistance Crest in Recommendation, because mostly it used only on PVP, it's optional for PVE.					

	SILVAS COUNCIL														
	HERO RATING							MISCELLANEOUS							
NAME	STAR	PVP	PVE	vs BOSS (only)	Striker	Survivability	Damage	Strike Point	Buff Benefit & Effect	Debuff Benefit (to Enemy)	Leader Effect	Crest (PVE Only)	Orb Compatibility	Role	Awakenable
Adonis (Rock)	★★★★★	A -	S	S	S +	S	S +	6000	ASPD +, DEF +	-	ATK +10% Rock	Buff Dura Crest	Defense Orb	Tank, Semi Support, DPS	Yes
Adonis (Paper)	★★★★★	S	S +	A -	S	S	A -	7000	INVINCIBLE Shield, BREAK (2)	-	DEF +10% Silvas	CD Reduce Crest / Buff Dura Crest	Defense Orb	Tank, Breaker	Yes
Arcana (Sci)	★★★★★	A +	S	S +	A -	A -	S +	8000	BREAK (2) , Ignore DEF	STAT. RES -	ATK +10% Silvas	CD Reduce Crest/Stat. Activation Crest	Attack Orb	DPS, Breaker, Debuffer	Yes
Arcana (Rock)	★★★★★	S	A +	A -	S +	S	A -	6000	STATUS Shield, Healing	-	Buff Dura +20% Rock	Buff Dura Crest	Attack Orb	DPS, Healer	Yes
Tasia (Sci)	★★★★★	S	S +	S	A	B +	S -	7000	-	Recov. INHIBITOR, Recov. BAN	Increase Leverage Damage +20% All Ally to Paper Enemy	CD Reduce Crest / Debuff Dura Crest	Cri. Rate Orb	Burst DPS, Debuffer	Yes
Tasia (Paper)	★★★★★	A -	S +	S	A	B +	S +	7000	CD -	SHOCK, CD +	Crit. Rate +10% Silvas	CD Reduce Crest / Stat. Activation Crest	Attack Orb / Cri. Rate Orb	Burst DPS, Debuffer	Yes
Takis (Paper)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Takis (Sci)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Alcaude	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Elke	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Sierra (Rock)	★★★★	B +	A -	A -	A	A +	A -	4000	LIFESTEAL	BLIND	Buff Dura +15% Rock	Buff Dura Crest / Debuff Dura Crest/Stat. Activation Crest	Attack Orb	Debuffer, Semi Support	Yes
Sierra (Paper)	★★★★	S +	S	A	B -	S +	A +	7000	DMG. Reflect, Special ATK, Ignore DEF	-	Final Damage +7% Paper	Buff Dura Crest	Defense Orb	Tanker, Support	Yes
Tyler (Rock)	★★★★	A	S	A	A	A	A	5000	CRIT. DMG +, Ignore DEF	-	Crit. Rate +7% All Ally	CD Reduce Crest	Cri. Rate Orb	DPS	Yes
Tyler (Sci)	★★★★	A +	S	S +	A +	A	A	7000	CRIT. DMG +, Ignore DEF	BLEED	Crit. Rate +7% Silvas	CD Reduce Crest	Cri. Rate Orb	Debuffer, DPS	Yes
Anarchy (Paper)	★★★★	A +	B	A -	A	B	B	5000	BREAK (1)	CHILL, DEF -, Shield REMOVAL	Disable Dura +15% All Ally	Debuff Dura Crest	Attack Orb	Debuffer, Breaker, DPS, Debuffer	Yes
Anarchy (Rock)	★★★★	B	A +	A	A -	A	B	7000	BREAK (1), DMG +, DMG. Taken -	DEF -	ATK +7% Silvas	Buff Dura Crest	Attack Orb	Buffer, Breaker, Debuffer	Yes
Aruna (Paper)	★★★★	B -	B	C +	B	B	C	5000	BREAK (1)	STAT. Res -, STAT. Activ -	Buff Dura +15% Paper	Debuff Dura Crest	Defense Orb	Debuffer, Breaker, Support	Yes
Aruna (Rock)	★★★★	B	B +	B	A	B	A	5000	BREAK (1)	STAT. Res -, ATK -	Stat. Activation +7% Rock	Debuff Dura Crest/Stat. Activation Crest	Defense Orb	Breaker, Semi DPS, Debuffer	Yes
Caesar (Sci)	★★★★	B	A +	A +	A	A	B +	6000	Special ATK, Healing	POISON	Buff Dura +15% Scissor	Buff Dura Crest	HP Orb	Healer, Semi DPS, Semi Tank	Yes
Caesar (Paper)	★★★★	C	B	C	C	B	C	5000	Healing	DMG -	HP +7% Paper	CD Reduce Crest	HP Orb	Healer, Support	Yes
Hugo (Rock)	★★★★	C	B	C	C	B	D	7000	HP Shield, BREAK (1)	-	HP +7% Rock	CD Reduce Crest	HP Orb	Tanker, Support, Buffer	Yes
Hugo (Paper)	★★★★	B	B	B	B	C	B	6000	BREAK (1)	-	HP +7% Silvas	CD Reduce Crest	HP Orb	Hard Breaker, DPS, Semi Tank	Yes
Orcus (Paper)	★★★★	B	B +	B	C	B	C	5000	BREAK (1) , Ignore DEF	SHOCK	DEF +7% Silvas	CD Reduce Crest	Defense Orb	Hard Breaker, DPS, Semi Tank	Yes
Orcus (Sci)	★★★★	C	B	C	C	B	B	5000	BREAK (1), STAT. Res +	ATK -	DEF +7% Scissor	CD Reduce Crest	Defense Orb	Breaker, Semi DPS, Debuffer	Yes
Blazac (Sci)	★★★	B	B	C	A	C	D	6000	LIFESTEAL	BLIND	Final Damage +5% All Ally	Debuff Dura Crest	Attack Orb	Healer, Debuffer	Yes
Crocus (Rock)	★★★	C	B	A	B	C	C	5000	BREAK (1)	BLEED	HP +5% Silvas	Debuff Dura Crest/Stat. Activation Crest	Attack Orb	Breaker, Debuffer	Yes
Vox (Sci)	★★★	B -	B	C	B	B	D +	5000	Debuff REMOVAL, Healing, HP Shield	-	Buff Duration All Ally +10%	CD Reduce Crest	Attack Orb/HP Orb	Healer, Support	Yes
Otomo (Paper)	★★★	C	C	C	C	C	D	5000	CRIT. Rate +	SHOCK, STAT. Res -	Atk +5% Silvas	Debuff Dura Crest	Attack Orb	DPS, Debuffer	Yes
Tonimo (Paper)	★★★	C	B	C	B	B	D	5000	DEF +, STAT. Res +, BREAK (1)	-	Def +5% Silvas	Buff Dura Crest	Defense Orb	Buffer, Breaker	Yes
Veet (Sci)	★★★	C	B +	B -	A +	C	C	5000	CRIT. Rate +, CRIT. Dmg +	Crit Rate+, Crit Dmg.+	Crit. Rate +5% Silvas	Buff Dura Crest	Attack Orb	Buffer, Semi Support	Yes
Viva (Sci)	★★	D	C	C	C	D	C	6000	BREAK (1)	POISON	-	CD Reduce Crest	Attack Orb	Breaker, DPS	Yes
Sting (Rock)	★★	D	D	D	C	D	C	5000	BREAK (1)	POISON	-	CD Reduce Crest	Attack Orb	DPS, Breaker	Yes
Gingrich (Sci)	★★	D	D	D	D	D	D	5000	DEF +, BREAK (1)	Def +, Break (1)	-	CD Reduce Crest	HP Orb	DPS, Breaker	Yes
Robin (Rock)	★★	D	D	D	D	D	D	5000	-	Buff REMOVAL, POISON	-	-	Attack Orb	DPS, Debuffer	No
Emilia (Paper)	★★	D	D	D	C	D	D	5000	Debuff REMOVAL, Healing, LIFESTEAL	-	-	-	Attack Orb	Healer, Support	No
Wooden (Paper)	★★	D	D	C	D	D	D	5000	BREAK (1)	BLEED	-	-	Defense Orb	Debuffer, DPS	No
Fong (Sci)	★	D	D	D	D	D	D	4000	-	-	-	-	Attack Orb	DPS	No
Cano (Paper)	★	D	D	D	D	D	D	4000	-	SHOCK	-	-	Attack Orb	DPS, Debuffer	No
Jimbo (Sci)	★	D	D	D	D	D	D	5000	-	POISON	-	-	Defense Orb	Debuffer	No

	MEDINA KINGDOM															
	HERO RATING							MISCELLANEOUS								
NAME	STAR	PVP	PVE	vs BOSS (only)	Striker	Survivability	Damage	Strike Point	Buff Benefit & Effect	Debuff Benefit (to Enemy)	Leader Effect	Crest (PVE Only)	Orb Compatibility	Role	Awakenable	
Francisca (Paper)	★★★★★	S	A	S	A	A	S	5000	DMG +, Ignore DEF, DMG Taken -	-	ATK +10% Paper		Defense Orb	Burst DPS, Buffer, Tanker	Yes	
Francisca (Rock)	★★★★★	A	S	A	A	S	A	5000	Ignore DEF, BREAK (2)	DEF -	HP +10% Medina		HP Orb	Tank, Breaker, DPS	Yes	
Carlota (Sci)	★★★★★	S	S	S	S	A	B	8000	CD -, Healing, Debuff REMOVAL	-	CD -10% Scissor		Attack Orb	Buffer, Support	Yes	
Carlota (Rock)	★★★★★	A	A	S	S	A	S	7000	BREAK (2)	BURN, POISON	CD -10% Rock		Attack Orb	Burst DPS, Debuffer, Breaker	Yes	
Natalia (Rock)	★★★★★	A	S	S	A	A	A	6000	BREAK (2), Ignore DEF	BLEED	Final Damage +7% Rock		Attack Orb	Debuffer, Breaker, DPS	Yes	
Natalia (Sci)	★★★★★	A	S	A	S	S	A	6000	LIFESTEAL	Buff REMOVAL	ATK +10% Medina		Cri. Rate Orb	Durable DPS	Yes	
Benito (Sci)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes	
Benito (Paper)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes	
Cesar (Rock)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes	
Cesar (Sci)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes	
Enoch	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes	
Chrono (Sci)	★★★★	S	A	A	S	A	B	7000	CD -, DMG Taken -	TIME PAUSE	CD -7% All Ally		Attack Orb	Buffer, Debuffer	Yes	
Chrono (Paper)	★★★★	A	A	S	S	S	B	7000	Debuff REFLECT, STAT. Activ +, Debuff REMOVAL, CD -, DMG Taken -	-	CD -7% Paper		HP Orb/Defense Orb	Buffer, Support	Yes	
Eve (Paper)	★★★★	S	S	S	A	S	B	6000	Healing, Debuff REMOVAL, LIFESTEAL, DMG Taken -	-	Dmg Taken -15% All Ally		Defense Orb	Durable Support, Buffer, All-Round	Yes	
Eve (Sci)	★★★★	A	S	A	S	A	C	7000	INVINCIBLE Shield, Healing, DMG Taken -, Debuff REMOVAL	-	Create Shield when HP Below 20%		Defense Orb	Buffer, Support	Yes	
Gilbert (Sci)	★★★★	S	A	A	S	A	A	6000	BREAK (2), Ignore DEF	-	DEF +7% Medina		Defense Orb	Hard Breaker, DPS, Semi Tank	Yes	
Gilbert (Paper)	★★★★	B	A	B	B	A	A	5000	BREAK (2), Ignore DEF, DEF +	DMG -	DEF +7% Paper		Defense Orb	Breaker, Semi Tank, Buffer	Yes	
Scar (Rock)	★★★★	B	A	S	B	B	A	6000	ATK +, BREAK (1)	BLEED	ATK +7% Medina		Attack Orb	Breaker, DPS	Yes	
Scar (Sci)	★★★★	C	B	C	B	B	B	5000	ATK +, BREAK (1), Debuff REMOVAL	BURN	ATK +7% All Ally		Attack Orb	Breaker, Semi Support	Yes	
Khan (Paper)	★★★★	B	B	C	B	C	B	5000	BREAK (1)	DMG. Taken +	HP +7% Medina		Attack Orb	Hard Breaker, DPS	Yes	
Khan (Rock)	★★★★	C	B	C	C	B	C	5000	BREAK (1)	STAT. Activ -	Disable Duration 15% Rock		HP Orb	Debuffer, Semi Tank, Breaker	Yes	
Griffin (Sci)	★★★★	B	B	S	B	C	C	7000	CD -, CRIT. Rate +, Buff REMOVAL	BLEED	Crit. Rate +7% Scissor		Attack Orb	Debuffer, Buffer	Yes	
Griffin (Rock)	★★★★	B	B	S	C	C	B	5000	Buff REMOVAL	BLEED, CRIT. Rate -	Crit. Rate +7% Medina		Attack Orb	DPS, Debuffer	Yes	
Isabelle (Sci)	★★★★	C	B	B	B	C	B	4000	-	BURN	Debuff Duration +15% Scissor		Attack Orb	DPS, Debuffer	Yes	
Isabelle (Rock)	★★★★	B	C	C	B	C	C	5000	-	SHOCK	ATK +7% Rock		Attack Orb	DPS, Debuffer	Yes	
Drake (Sci)	★★★	B	C	B	C	B	C	5000	Ignore DEF, Buff REMOVAL, Shield REMOVAL	-	Crit. Rate +5% Medina		Attack Orb	DPS, Disabler	Yes	
Roberto (Sci)	★★★	C	C	C	B	C	C	6000	DMG +	DMG. Taken +	HP +5% Medina		Attack Orb	DPS, Debuffer	Yes	
Hector (Paper)	★★★	C	C	C	B	B	C	5000	DEF +, BREAK (1)	DMG -	Def +5% Medina		Defense Orb	Debuffer, Breaker	Yes	
Elizabeth (Rock)	★★★	A	B	B	B	C	B	6000	BREAK (1)	BURN	ATK +5% Medina		HP Orb	Hard Breaker, Debuffer, DPS	Yes	
Ignis (Rock)	★★★	C	B	B	C	C	B	5000	-	BURN, Debuff DURA +	ATK +5% All Ally		Attack Orb	Debuffer, DPS	Yes	
Ryan (Rock)	★★	C	C	C	C	B	C	5000	BREAK (1)	ATK -	-		Defense Orb	Breaker, Semi Tank	Yes	
Vanessa (Sci)	★★	D	C	C	D	D	C	5000	CRIT. RATE +	BURN	-		Attack Orb	Buffer, DPS	Yes	
Viserg (Rock)	★★	C	C	D	B	D	C	5000	BREAK (1)	-	-		HP Orb	Hard Breaker, DPS	Yes	
Zancho (Paper)	★★	D	D	D	B	D	C	5000	Buff REMOVAL	-	-	-	Attack Orb	DPS, Debuffer	No	
Angelica (Rock)	★★	D	C	C	C	C	D	5000	LIFESTEAL, DMG Taken -	-	-	-	Attack Orb	Buffer, Support	No	
Khalgo (Sci)	★★	C	D	D	B	C	D	6000	HP Shield, BREAK (1)	-	-	-	Defense Orb	Support, Buffer, Breaker	No	
Pon (Paper)	★	D	D	D	C	D	D	6000	ATK +	-	-	-	Attack Orb	Buffer	No	
Tako (Rock)	★	D	D	D	D	D	D	4000	-	SHOCK	-	-	Attack Orb	Debuffer	No	
Skeleton (Rock)	★	D	D	D	D	D	D	4000	-	ATK -	-	-	Attack Orb	Debuffer	No	

	INUA CLAN														
	HERO RATING							MISCELLANEOUS							
NAME	STAR	PVP	PVE	vs BOSS (only)	Striker	Survivability	Damage	Strike Point	Buff Benefit & Effect	Debuff Benefit (to Enemy)	Leader Effect	Crest (PVE Only)	Orb Compatibility	Role	Awakenable
Kur (Paper)	★★★★★	A	A	S	A	A	S	4000	BREAK (2)	Buff REMOVAL, BLEED	HP +10% Inua		HP Orb	Hard Breaker, Debuffer, DPS	Yes
Kur (Rock)	★★★★★	B	A	A	A	S	S	6000	BREAK (2), Healing	-	HP +10% Rock		HP Orb	Tank, Breaker, DPS	Yes
Yanuk (Rock)	★★★★★	A	S	A	S	A	S		-	CHILL, Buff REMOVAL	ATK +10% Inua		Attack Orb	DPS, Debuffer	Yes
Yanuk (Sci)	★★★★★	S	A	S	A	S	A		LIFESTEAL	Recov. BAN	Dmg Taken -20% All Ally		Attack Orb	Durable DPS,Debuffer	Yes
Yona (Paper)	★★★★★	S	A	S	A	B	S	7000	Healing, DMG Taken -	FREEZE, CHILL	-		HP Orb	DPS, Debuffer	Yes
Yona (Rock)	★★★★★	S	S	S	S	S	C	7000	DEF +, Debuff REMOVAL, Healing, HP Shield	-	Decrease Leverage Damage Taken from Paper by 30%		HP Orb	Hard Support	Yes
Belag (Paper)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Belag (Sci)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Musk-Alan	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Luna (Paper)	★★★★	A	S	A	S	A	A	6000	ASPD +	CHILL, FREEZE	Crit Rate +7% Inua		Attack Orb	Debuffer, DPS	Yes
Luna (Rock)	★★★★	S	S	A	S	A	S	6000	Ignore DEF	BLIND, SILENCE	Crit Dmg +15% Rock		Attack Orb	Debuffer, DPS, Disabler	Yes
Ebonia (Rock)	★★★★	A	A	S	B	B	A	5000	CD -	BLEED, Buff REMOVAL	Crit Dmg +15% All Ally		Attack Orb	Debuffer, DPS	Yes
Ebonia (Paper)	★★★★	B	A	A	A	A	A	5000	CD -	DEF -, POISON, Buff REMOVAL	Stat. Activation +7% All Ally		Attack Orb	Debuffer, DPS	Yes
Cadiz (Sci)	★★★★	B	A	B	A	A	A	5000	CRIT. Rate +, CRIT. DMG +, Healing, BREAK (1)	-	Crit Dmg +15% Inua		Crit. Rate Orb	Buffer, Healer, Breaker	Yes
Cadiz (Rock)	★★★★	A	A	B	A	A	A	4000	CD -, BREAK (1), Healing	CHILL	Crit Rate +7% Rock		Crit. Rate Orb	Healer, Breaker, Debuffer	Yes
Kruger (Paper)	★★★★	A	B	A	A	B	B	6000	BREAK (2)	CHILL, CRIT. Rate -	DEF +7% All Ally		HP Orb	Hard Breaker, Debuffer	Yes
Kruger (Rock)	★★★★	B	B	C	B	B	A	5000	BREAK (1)	DMG Taken +, CRIT. Rate -	DEF +7% Inua		HP Orb	Debuffer, Buffer	Yes
Viego (Sci)	★★★★	B	A	B	B	A	C	6000	DMG +, STATUS Shield, Healing, Debuff REMOVAL	-	HP +7% Scissor		HP Orb	Support, Healer, Buffer	Yes
Viego (Paper)	★★★★	C	B	C	B	B	C	6000	Debuff REMOVAL, Healing	DMG -, Debuff REMOVAL	HP +7% Inua		HP Orb	Healer, Support	Yes
Thanatos (Rock)	★★★★	B	B	C	C	B	B	5000	ASPD +, Healing	CHILL	ATK +7% Inua		Defense Orb	Tanker, DPS, Debuffer	Yes
Thanatos (Sci)	★★★★	C	B	C	B	B	C	6000	ATK +, DEF +, ASPD +, Healing	-	Final Damage +7% Scissor		Defense Orb	Buffer, DPS, Tanker	Yes
Nereid (Paper)	★★★★	B	C	B	B	C	B	7000	-	ATK -, Debuff DURA +, CHILL, FREEZE	ATK +7% Paper		Attack Orb	Debuffer, DPS	Yes
Nereid (Sci)	★★★★	C	B	C	C	C	C	5000	ASPD +, Buff DURA +	SILENCE, CD +	CD +7% Scissor		Attack Orb	Buffer, Debuffer	Yes
Kitsune (Paper)	★★★	A	B	C	A	C	B	5000	BREAK (1)	CHILL, DMG Taken +	Crit Rate +7% Inua		Attack Orb	DPS, Breaker, Debuffer	Yes
Jackal (Sci)	★★★	D	B	A	B	B	C	5000	LIFESTEAL	BLEED	ATK +5% Inua		Attack Orb	Debuffer, DPS	Yes
Vista (Sci)	★★★	C	B	D	B	A	D	7000	Healing, STAT. Res +, Debuff REMOVAL	-	DEF +5% Inua		Defense Orb	Healer, Support	Yes
Raven (Rock)	★★★	B	C	C	C	C	B	6000	-	DEF -, BLIND, Buff REMOVAL, SHIELD Removal	Debuff Duration +10% All Ally		Attack Orb	DPS, Debuffer	Yes
Pony (Paper)	★★★	C	B	C	B	C	C	6000	BREAK (1), STAT. Activ +	CHILL	HP +5% Inua		HP Orb	Breaker, Debuffer	Yes
Stigma (Paper)	★★★	D	C	C	C	B	C	4000	BREAK (1), LIFESTEAL	FREEZE, POISON	Crit Dmg +10% All Ally		Attack Orb/Crit Orb	Breaker, Debuffer, DPS	Yes
Moose (Paper)	★★	D	B	D	B	B	D	5000	Healing, Debuff REMOVAL, DMG Taken -, DMG +	-	-		HP Orb	Healer, Support	Yes
Taurus (Sci)	★★	D	C	D	C	C	D	5000	BREAK (1)	-	-		HP Orb	Hard Breaker	Yes
Vatu (Paper)	★★	D	C	D	C	C	D	5000	BREAK (1)	-	-		HP Orb	Hard Breaker	Yes
Yakk (Rock)	★★	D	C	D	D	D	C	5000	-	CHOLL	-		Attack Orb	DPS, Debuffer	No
Christine (Sci)	★★	D	C	D	C	D	D	6000	DMG Taken -	DMG -	-		Attack Orb	Support, Buffer	No
Zinc (Sci)	★★	D	C	S	D	D	C	4000	-	DEF -, BLEED	-		Defense Orb	Debuffer, DPS	No
Khon (Rock)	★	D	D	D	D	D	D	5000	ATK +	-	-		Attack Orb	DPS, Buffer	No
Fuega (Sci)	★	D	D	D	D	D	D	4000	-	SHOCK	-		Attack Orb	DPS, Debuffer	No
Beetle (Paper)	★	D	D	D	D	D	D	4000	BREAK (1)	-	-		HP Orb	Breaker	No

	JIN EMPIRE														
	HERO RATING							MISCELLANEOUS							
NAME	STAR	PVP	PVE	vs BOSS (only)	Striker	Survivability	Damage	Strike Point	Buff Benefit & Effect	Debuff Benefit (to Enemy)	Leader Effect	Crest (PVE Only)	Orb Compatibility	Role	Awakenable
ShaoIn (Sci)	★★★★★	S	A	S	S	A	S	5000	DMG +, DMG Taken -, BREAK (2)	Shield REMOVAL, Buff REMOVAL	ATK +10% Jin		Attack Orb	Breaker, Buffer, Debuffer, DPS	Yes
ShaoIn (Rock)	★★★★★	A	A	A	S	S	A	7000	REFLECT Shield, Buff DURA +, Debuff REMOVAL	SILENCE, BLIND	Stat. Activation +10% Rock		Attack Orb	Tanker, Support, Debuffer	Yes
Zhao Chi (Paper)	★★★★★	S	A	S	A	A	S	5000	BREAK (2)	POISON, STAT. Activ -	Debuff Duration +20% Paper		Attack Orb	DPS, Breaker, Debuffer	Yes
Zhao Chi (Sci)	★★★★★	A	S	S	A	A	S	6000	STAT. Activ +	POISON, Buff REMOVAL	Debuff Duration +20% Scissor		Attack Orb	DPS, Debuffer	Yes
Jun (Rock)	★★★★★	A	A	S	S	A	S	6000	Ignore DEF, CD -, HP Sacrifice	-	DEF +10% Rock		Defense Orb	Burst DPS, Buffer	Yes
Jun (Paper)	★★★★★	S	A	S	A	S	A	7000	Healing, BREAK (2), REJUVENATION Shield	CD +	DEF +10% Jin		Defense Orb	Durable, Breaker, Debuffer	Yes
Chen (Rock)	★★★★★	-	-	-	-	-	-		-	-	-	-	-	-	Yes
Chen (Paper)	★★★★★	-	-	-	-	-	-		-	-	-	-	-	-	Yes
Hakasha	★★★★★	-	-	-	-	-	-		-	-	-	-	-	-	Yes
Arang (Rock)	★★★★	B	A	S	A	B	S	5000	ASPD +	BURN	Crit Rate +10% Jin		AttackOrb/Crit Rate Orb	DPS, Debuffer	Yes
Arang (Sci)	★★★★	A	A	S	S	B	S	5000	BREAK (2)	BURN, SPOTLIGHT	Crit. Damage +15% Jin		Crit Rate Orb/ Crit Dmg Orb/ Attack Orb	DPS, Breaker, Debuffer	Yes
Wukong (Sci)	★★★★	S	A	A	B	B	A	7000	BREAK (2), Ignore DEF	Buff REMOVAL, Buff BAN	HP +7% Jin		HP Orb	DPS, Debuffer, Breaker	Yes
Wukong (Rock)	★★★★	A	A	A	A	B	A	5000	Ignore DEF, BREAK (2)	BLIND	HP +7% All Ally		HP Orb	Debuffer, DPS, Breaker	Yes
Cho (Rock)	★★★★	A	B	B	A	B	A	4000	-	ATK -, CHILL	ATK +7% Jin		Attack Orb	DPS, Debuffer	Yes
Cho (Sci)	★★★★	B	A	A	B	B	A	5000	-	ATK -, SHOCK	Final Damage +7% All Ally		Attack Orb	DPS, Debuffer	Yes
Tao Kai (Rock)	★★★★	B	A	A	B	C	B	5000	BREAK (1), ATK +, CRIT. DMG +	-	Crit. Rate +7% Jin		Attack Orb	Buffer, DPS, Breaker	Yes
Tao Kai (Paper)	★★★★	A	B	C	A	A	A	6000	ATK +, LIFESTEAL, CRIT. Rate +, BREAK (1)		Crit. Rate +7% Paper		Attack Orb	Breaker, Durable, DPS	Yes
Sima Ying (Paper)	★★★★	B	B	C	B	C	C	4000	-	DMG -, Debuff DURA +, Buff REMOVAL, SHOCK	Stat. Activation +7% Paper		Attack Orb/HP Orb	DPS, Debuffer	Yes
Sima Ying (Sci)	★★★★	C	B	B	C	C	B	7000		DMG Taken +, SHOCK, Buff REMOVAL	ATK +7% Scissor		HP Orb	DPS, Debuffer	Yes
Fei Yen (Rock)	★★★★	A	B	B	A	B	B	5000	Ignore DEF	BURN, Buff BAN	Final Damage +7% Rock		Attack Orb	Debuffer, DPS	Yes
Fei Yen (Paper)	★★★★	B	A	B	B	B	A	5000	Ignore DEF	BURN, Recov. BAN	Stat. Activation +7% Scissor		Attack Orb	Debuffer, DPS	Yes
Soho (Sci)	★★★★	A	B	C	B	C	A	6000	BREAK (1), Healing	DMG -	Heal 20% HP, If Team HP Fall to 20%		Defense Orb	Breaker, Healer, Debuffer	Yes
Soho (Paper)	★★★★	A	A	A	B	A	C	6000	ASPD +, DEF +, Healing	-	DEF +7% Jin		Defense Orb	Buffer, Healer, Support	Yes
Tian Jin (Paper)	★★★	C	B	B	C	C	D	5000	ATK +, CD -, STAT. Activ +, DMG Taken -	-	Stat. Activation 5% All Ally		Attack Orb	Buffer, Debuffer	Yes
Tan Tan (Rock)	★★★	C	C	C	D	C	C	6000	ASPD +	BURN	ATK +5% Jin		Attack Orb	DPS, Debuffer	Yes
Chao (Paper)	★★★	B	C	C	B	D	C	7000	BREAK (1), Ignore DEF	-	Def +5% Jin		Defense Orb	Debuffer, Hard Breaker	Yes
Bai Tong (Sci)	★★★	B	C	D	B	B	C	6000	Healing, DMG Taken -, BREAK (1)	ATK -	HP +5% Jin		Attack Orb/HP Orb	Buffer, Healer, Breaker	Yes
Wu Ying (Sci)	★★★	C	B	A	B	D	B	6000	BREAK (1)	BLEED, POISON	Crit +5% Jin		Attack Orb/Crit. Rate Orb	DPS, Debuffer, Breaker	Yes
Chien Tao (Paper)	★★★	D	B	D	C	C	C	6000	Buff DURA +	POISON, STAT. Res -	CD -5% All Ally		Defense Orb	Buffer, Debuffer	Yes
Togoon (Sci)	★★	D	C	S	B	D	C	5000	CRIT. Rate +, ASPD +, BREAK (1), Debuff REMOVAL	BLEED	-		Attack Orb	All Round, Breaker, Buffer, Debuffer, DPS	Yes
Ren (Rock)	★★	D	D	D	D	D	D	5000	CD -	DEF -, Buff REMOVAL	-		Attack Orb	Buffer, Debuffer	Yes
Yaksa (Rock)	★★	D	D	D	D	C	D	5000	DEF +, BREAK (1)	-	-		HP Orb	Breaker, Buffer	Yes
Wei (Sci)	★★	D	D	D	D	D	C	5000	-	Buff REMOVAL BURN	-		Attack Orb	DPS, Debuffer	No
Mei Mei (Sci)	★★	D	D	D	D	D	D	4000	LIFESTEAL	DMG -	-		Attack Orb	DPS, Debuffer	No
Jade (Paper)	★★	D	D	D	D	D	D	4000	STATUS Shield	DEF -	-		Defense Orb	Buffer, Debuffer	No
Wong (Rock)	★	D	D	D	D	D	D	6000	DMG +	-	-		Attack Orb	Buffer	No
Rae (Rock)	★	D	D	D	D	D	D	4000	-	SHOCK	-		Attack Orb	DPS, Debuffer	No

	TRAGAR UNION														
	HERO RATING							MISCELLANEOUS							
NAME	STAR	PVP	PVE	vs BOSS (only)	Striker	Survivability	Damage	Strike Point	Buff Benefit & Effect	Debuff/ Benefit (to Enemy)	Leader Effect	Crest (PVE Only)	Orb Compatibility	Role	Awakenable
Julian (Sci)	★★★★★	A	S	S	A	S	S	5000	BREAK (1)	-	ATK +10% Scissor		Attack Orb	DPS, Breaker	Yes
Julian (Rock)	★★★★★	S	S	S	S	A	S	5000	Ignore DEF	SPOTLIGHT	Crit. Dmg +20% Rock		Attack Orb	DPS, Debuffer	Yes
Helga (Rock)	★★★★★	A	S	S	S	A	S	5000	-	BLEED, STAT. Res -	Crit> Rate +10% Tragar		Attack Orb	DPS, Debuffer	Yes
Helga (Paper)	★★★★★	S	S	S	A	A	B	6000	STAT. Activ +, DMG +	DMG -, CRIT. Rate -	ATK +10% Tragar		Attack Orb	Debuffer, Buffer, Support	Yes
Gunter (Sci)	★★★★★	A	S	S	S	A	S	5000	BREAK (2), ATK +, CD -	Recov. BAN	Disable Dura +20% Scissor		Attack Orb	Breaker, DPS, Debuffer	Yes
Gunter (Paper)	★★★★★	S	S	S	S	A	A	6000	Debuff REMOVAL, CRIT. Rate +, CRIT. DMG -, CD -	SHOCK	Crit. Rate +10% Paper		Attack Orb	Burst DPS, Buffer, Debuffer	Yes
Ingrid (Paper)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Ingrid (Sci)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Grunberg (Paper)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Grunberg (Sci)	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Victor	★★★★★	-	-	-	-	-	-	-	-	-	-	-	-	-	Yes
Sovella (Paper)	★★★★	A	S	A	A	B	B	7000	BREAK (1), DEF +, STATUS Shield	STAT. Res -	DEF +7% Tragar		Defense Orb	DPS, Debuffer, Breaker	Yes
Sovella (Rock)	★★★★	A	S	S	S	B	A	5000	BREAK (1)	DEF -, STAT. Res -, Shield REMOVAL	DEF +7% Rock		Defense Orb	DPS, Debuffer, Breaker	Yes
Isaac (Paper)	★★★★	A	B	A	A	B	B	7000	Debuff REMOVAL, BREAK (2), REFLECT Shield	Burn	Buff Duration +15% All Ally		Attack Orb	Debuffer, DPS, Breaker	Yes
Isaac (Rock)	★★★★	B	A	A	B	A	B	6000	BREAK (2)	BURN, SHOCK, SILENCE	CD -7% Scissor		Attack Orb	Debuffer, DPS, Breaker	Yes
Sophia (Rock)	★★★★	C	B	C	B	B	C	6000	CD -	DEF -	Debuff Dura +15% All Ally		Attack Orb	DPS, Debuffer	Yes
Sophia (Paper)	★★★★	B	B	B	B	B	A	7000	-	BURN, DEF -	Crit. Dmg +15% Paper		Attack Orb	DPS, Debuffer	Yes
Oslon (Rock)	★★★★	B	A	A	A	A	B	5000	LIFESTEAL, BREAK (1)	POISON, STAT. Activ -	Debuff Dura +15% Rock		Attack Orb	Debuffer, Breaker, DPS	Yes
Oslon (Sci)	★★★★	C	B	C	C	B	C	5000	BREAK (1), STAT. Activ +	POISON, STAT. Res -	Crit. Dmg Taken +40% All Ally		Attack Orb	Debuffer, Breaker, DPS	Yes
Vulcanus (Sci)	★★★★	C	B	C	C	B	D	5000	Ignore DEF	SPOTLIGHT	Crit. Dmg +15% Scissor		Cri. Rate Orb	Debuffer DPS	Yes
Vulcanus (Paper)	★★★★	B	B	B	B	C	B	5000	-	DEF -, ATK -	Crit. Rate +7% Tragar		Cri. Rate Orb	Debuffer, DPS	Yes
Duke (Rock)	★★★★							7000	ASPD +, Healing, STAT. Res +, Debuff REMOVAL	Buff BAN	HP +7% Tragar		HP Orb	Buffer, Healer, Debuffer	Yes
Duke (Sci)	★★★★							7000	HP Shield, REFLECT Shield, Healing, STAT. Res +, Debuff REMOVAL	-	Stat. Resist 7% All Ally		HP Orb	Hard Support, Healer	Yes
Strauss (Paper)	★★★★	B	B	B	C	B	C	5000	BREAK (1), Ignore DEF	SHOCK	HP +5% Tragar		HP Orb	Breaker, Debuffer, DPS	Yes
Bruno (Rock)	★★★★	C	B	C	C	B	B	6000	BREAK (1)	POISON	DEF +7% Tragar		Attack Orb	Breaker, Debuffer	Yes
Mustang (Rock)	★★★	B	B	C	A	C	D	6000	ATK +, ASPD +, Debuff REMOVAL	SHOCK	ATK +5% Tragar		Attack Orb	DPS, Buffer	Yes
Winchester (Sci)	★★★	C	B	A	B	C	C	4000		SPOTLIGHT, DEF -, Buff REMOVAL	Crit. Rate +5% Tragar		Attack Orb	DPS, Debuffer	Yes
Scarlet (Paper)	★★★	C	B	B	B	B	D	6000	REFLECT Shield	ATK -	Stat. Resist 5% All Ally		Defense Orb	Debuffer, Buffer	Yes
Jean (Rock)	★★★	C	C	C	C	C	D	4000	-	SHOCK, POISON	-		Attack Orb	DPS, Debuffer	Yes
Franco (Paper)	★★★	C	B	C	B	B	D	5000	DEF +, Debuff REMOVAL, BREAK (1)	-	-		Defense Orb	Buffer, Breaker	Yes
Gustav (Paper)	★★★	D	B	C	S	C	C	5000	BREAK (1)	-	-		HP Orb	Hard Breaker, DPS	Yes
Coil (Paper)	★★	D	C	C	C	D	C	5000	-	SHOCK	-		Attack Orb	Debuffer	No
Veronica (Rock)	★★	D	D	D	C	D	C	5000	Healing, Debuff REMOVAL	DMG -	-		Attack Orb	Healer, Debuffer	No
Iron (Rock)	★★	D	D	D	D	D	D	6000	-	BLEED, DEF -	-		Defense Orb	DPS, Breaker	No
Tsing (Sci)	★★	D	D	D	D	D	D	5000	DMG +	-	-		Attack Orb	DPS, Buffer	No
Nova (Sci)	★★	D	D	D	C	D	D	4000	-	SHOCK	-		Attack Orb	DPS, Debuffer	No

	OUTER REALM												
	HERO RATING							MISCELLANEOUS					
NAME	STAR	PVP	PVE	vs BOSS (only)	Striker	Survivability	Damage	Strike Point	Effect	Leader Effect	Orb Compatibility	Role	Awakenable
Valentine	★★★★★	-	-	-	-	-	-		-	-	-	-	Yes
Melissa	★★★★★	-	-	-	-	-	-		-	-	-	-	Yes

		AWAKENING TABLE												
		Material Requirement												
Phase	for Natural Hero	Basic All	Basic Type	Improved All	Improved Type	Excellent All	Excelent Type	Superior All	Superior Type	Legendary				
AWK 1	★★★★★	10	10	-	-	-	-	-	-	-				
AWK 2	★★★★★	16	16	7	7	-	-	-	-	-				
AWK 3	★★★★★	24	24	10	10	-	-	-	-	1				
AWK 4	★★★★★	-	-	15	15	3	3	-	-	-				
AWK 5	★★★★★	-	-	-	-	5	5	1	1	-				
AWK 6	★★★★★	-	-	-	-	7	7	3	3	2				
AWK 1	★★★★	10	10	-	-	-	-	-		-				
AWK 2	★★★★	15	15	-	-	-	-	-		-				
AWK 3	★★★★	15	15	3	3	-	-	-		-				
AWK 4	★★★★	-	-	5	5	1	1	-	-	-				
AWK 5	★★★★	-	-	-	-	-	-	-	-	-				
AWK 6	★★★★	-	-	-	-	-	-	-	-	-				
AWK 1	★★★	3	3	-	-	-	-	-	-	-				
AWK 2	★★★	4	4	-	-	-	-	-	-	-				
AWK 3	★★★	5	5	-	-	-	-	-	-	-				
AWK 4	★★★	6	6	2	2	-	-	-	-	-				
AWK 5	★★★	8	8	2	2	-	-	-	-	-				
AWK 6	★★★	-	-	-	-	-	-	-	-	-				
AWK 1	★★	1	1	-	-	-	-	-	-	-				
AWK 2	★★	1	1	-	-	-	-	-	-	-				
AWK 3	★★	2	2	-	-	-	-	-	-	-				
AWK 4	★★	2	2	-	-	-	-	-	-	-				
AWK 5	★★	3	3	1	1	-	-	-	-	-				
AWK 6	★★	-	-	-	-	-	-	-	-	-				

Credits to :

MidasDelima

Note :

Type - Material is Rock/Scissor/Paper

	STATUS TABLE		
STATUS	Type	Effects	Note
BURN	DEBUFF, DOT	Dealing damage overtime based on Hero's certain Attack %	The Attack %age are different from every hero
BLEED	DEBUFF, DOT	Dealing damage overtime based on enemy's Current HP	Deal 3% Current HP Damage on PVE and 1% on PVP, has a Damage CAP of 99999
POISON	DEBUFF, DOT	Dealing damage overtime based on Hero's certain Attack % and lower their Status Resistance	The Attack %age are different from every hero, and Status Resistance lowered by 20%
SHOCK	DEBUFF, DOT	Dealing damage overtime, everytime enemy's moving or attacking, and interrupt their movement, damage based on Hero's certain Attack %age	The Attack %age are different from every hero, and interruption can cancel enemy Skill Casting and Normal Attack every 2 second
SILENCE	DEBUFF, DISABLE	Prevent enemy to use Skill	Doesnt prevent Strike Skill usage
BLIND	DEBUFF, DISABLE	Lower enemy Attack Accuracy	Attack Accuracy Lowered by 40% (normal), some other hero have higher Blind effect %age
RECOVERY INHIBITOR	DEBUFF	Lower enemy Healing capability	Healing Rate will be lowered by 50% , affect Lifesteal leech rate
RECOVERY BAN	DEBUFF, DISABLE	Prevent enemy using Healing Skill	Doesnt prevent enemy from Leeching HP from Lifesteal based skill
CHILL	DEBUFF	Lower enemy Movement Speed and Attack Speed	
FREEZE	DEBUFF , DISABLE	Prevent enemy to Move and using Skill	Usually comes up with Chill debuff
TIME PAUSE	DEBUFF, DISABLE	Prevent enemy to Move and increase enemy Skill Cooldown	Can be used to BREAK enemy SUPER ARMOR in PVE (bypass BREAK system)
COOLDOWN ACCELERATION	BUFF	Increase Cooldown Reduction rate for certain time	Acceleration rate Differ fro every hero
SPOTLIGHT	DEBUFF	Mark target, and ignore Defense everytime hero deal critical to enemy	-
LIFESTEAL	PASSIVE BUFF	Enable Hero to Leech HP, based on certain Status	HP Leech could be based on Attack, Def or Enemy HP, differ from every hero, cant be dispelled
STATUS SHIELD	BUFF	Prevent enemy to cause debuff	Prevent Disables too
HP SHIELD	BUFF	Generate Shield based on Hero's certain HP % age	Damage taken will reduce HP Shield durability first
REJUVENATION SHIELD	BUFF	Absorbing enemy attack for a certain time and use it to regenerate own team HP	[Unique] to Jun Paper , %age of Damage Taken will be converted into Healing
INVINCIBLE SHIELD	BUFF	Generate an absolute shield that guard you from everything, during the duration	Literally anything, except Shield Removal
STATUS REFLECTION SHIELD	BUFF	Reflect every bad status caused back to enemy	Doesnt's reflect Disable/Break status like Knockback, Launched etc
DAMAGE REFLECTION SHIELD	BUFF	Reflect certain %age damage caused back to enemy	Usually comes up with Damage Reduction or Damage Absorption Effect
KNOCKDOWN	BREAK, DISABLE	Disable enemy and make them Knocked Down	This count as debuff too but no status applied, can be removed by Debuff Removal Skill
LAUNCHED	BREAK, DISABLE	Disable enemy and make them Launched	This count as debuff too but no status applied, can be removed by Debuff Removal Skill
KNOCKBACK	BREAK, DISABLE	Disable enemy and make them Knocked Back	This count as debuff too but no status applied, can be removed by Debuff Removal Skill
CHARGING	BREAK, DISABLE	Disable enemt and pulls enemy toward you	This count as debuff too but no status applied, can be removed by Debuff Removal Skill
BUFF REMOVAL	DEBUFF, DISABLE	Enable you to remove enemy's beneficial status	Annoying af
DEBUFF REMOVAL	BUFF	Enable you to remove bad status	Usually limited number of debuff only that could be removed (maybe some could remove ALL, in the future)
SHIELD REMOVAL	DEBUFF, DISABLE	Enable you to remove any SHIELD based status	Literally, remove any shield (resist doesnt counted)
DOT EXPLOSION	DEBUFF	Remove any DoT type Debuff on Enemy and Explode it to cause damage	[Unique] to Tasia Scissor , the DoT will immediately removed at the time Skill touch the enemy, regardless of the duration

Extra Note for STATUS

- Most of the Status have their own infliction chance, some have 100% chance

- Regardless of the 100% chance, it still can be resisted if your team / enemy have high Status Resist

- You can either boost your Status Activation Chance or Lower enemy Status Resist to make ur Status comes up frequently

- For Defensive, increasing your Status Resist and Lower Enemy Status Activation Chance