

Pin-Hole Model

• Remember Homogeneous Coordinates? $\vec{P} = \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$ • Define the Perspective transform as $\mathbf{T} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & \frac{1}{\lambda} & 0 \end{bmatrix}$ H.I. Christensen (RIMOGT)

The pin-hole model is a fair approximation for medium focal lengths

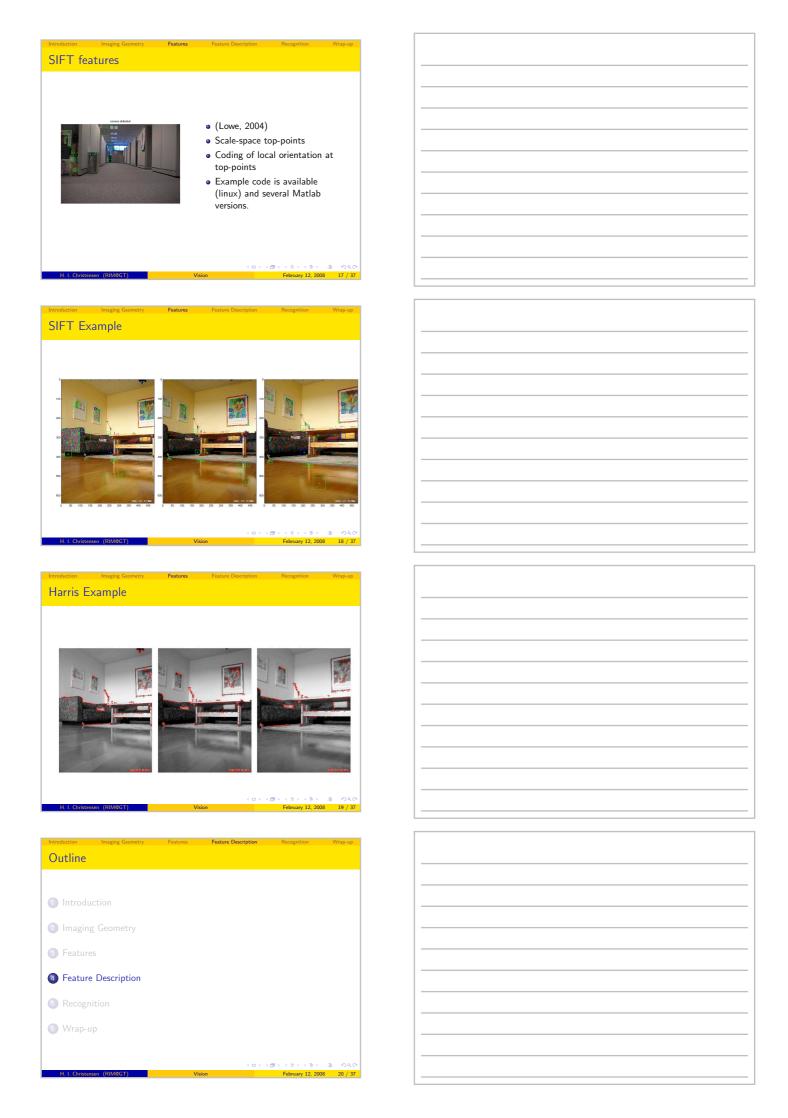
For extreme values of the focal length various kinds of distortion should be taken into account

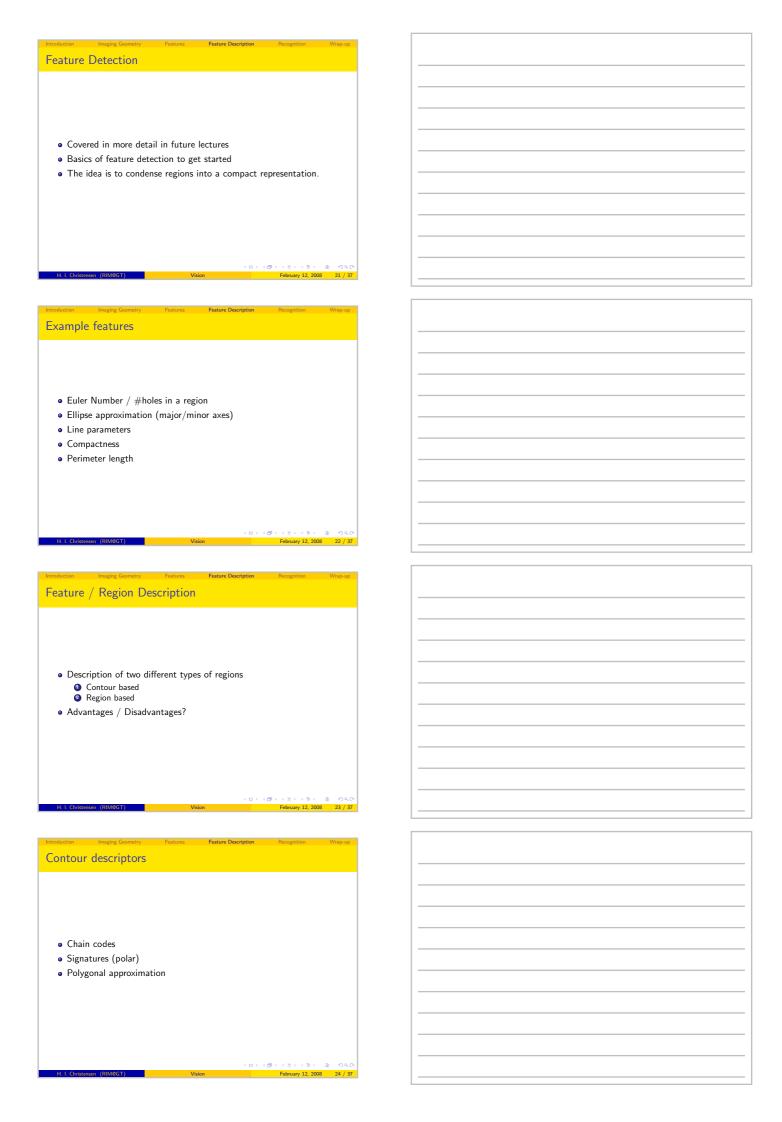
Calibration is usually required to ensure use of the camera for real-world tasks

MATLAB has a great toolbox for image calibration http://www.vision.caltech.edu/bouguetj/calib_doc/

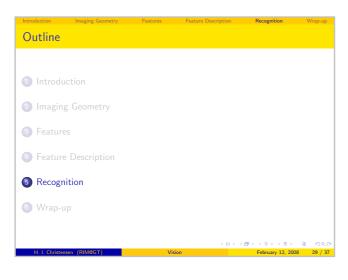
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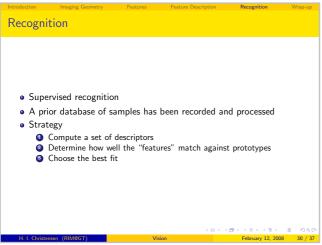
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Image Features	
 Computer Vision has been studied for 4 decades. It might offer the biggest potential. 	
Robustness is the major challenge	
SLAM is termed "Structure from motion" (SFM) in the vision	
literature.	
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Harris Features	
Detection of high curvature corner/edge points	
Standard in several image processing packages.	
a Naiga gangitiya	
M = $ \begin{pmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{pmatrix} $	
$M = \begin{pmatrix} \hat{I}_x \hat{I}_y & I_y^2 \end{pmatrix}$	
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 Lukas-Tomasi-Kanade (condition number of M) 	
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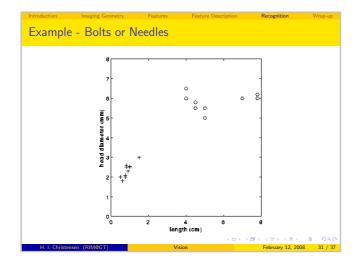




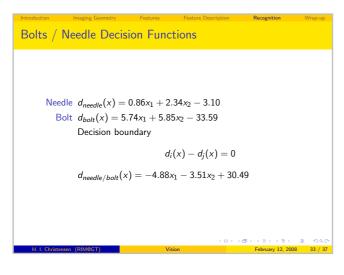
Moments • Statistical moments are in general defined as: $m_n = \sum_{i=0}^{L-1} x_i^n g(x_i)$ • The mean is then $m_1 = \sum_{i=0}^{L-1} x_i g(x_i)$ • Central moments are defined as m_{L-1} $\mu_n = \sum_{i=0}^{L-1} (x_i - m_1)^n g(x_i)$ • In two dimensions nsions $\mu_{mn} \sum_{i=0}^{L-1} \sum_{j=0}^{K-1} (x_i - m_{10})^m (y_j - m_{01})^n g(x_i, y_j)$ Well-known moments • Standard deviation $\sigma = \sqrt{\mu_2} = \sqrt{\sum_{i=0}^{L-1} (x_i - m_1)^2 g(x_i)}$ ullet Skewness - μ_3 - indicates the symmetry of the distribution, value 0 = perfect symmetry \bullet Normalized central moments of order (p+q) $u_{pq} = \frac{\mu_{pq}}{m_{pq}^{\gamma}}$ where $\gamma = \frac{p+q}{2} + 1$ • Moments are widely used for characterization of regions and for standard tasks Least Square Line Fitting ullet Assume g(x,y)=1 where we have the line elements • If we have computed $\mu_{20}, \mu_{11}, \mu_{02}, \mu_{10}, \mu_{01}, \mu_{00}$ • We want to estimate a line of the form y = a + bx• The regressions can be computed as $b = \frac{\mu_{11}}{\mu_{20}}$ $a = \mu_{01} - b\mu_{10}$ ullet Quality of fit defined as r^2 $r^2 = \frac{\mu_{11}^2}{\mu_{02}\mu_{20}}$ Other use of moments • Characterization of image texture • Variance, Cross correlation, ... allow pattern matching • Ellipse matching - major / minor axes of a region • A rich and easy to use descriptor

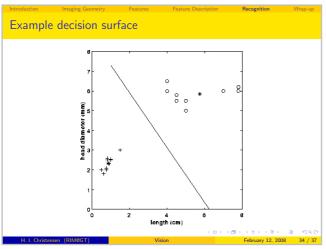


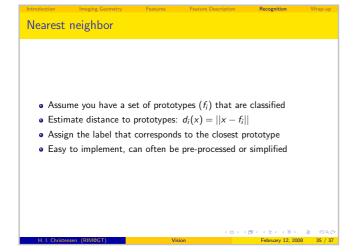




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• We ca	in then compute	the minim	um distance		
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Decisi	on functions can	be derived	I		
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Use of	f-the-shelf calib	ration			
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