

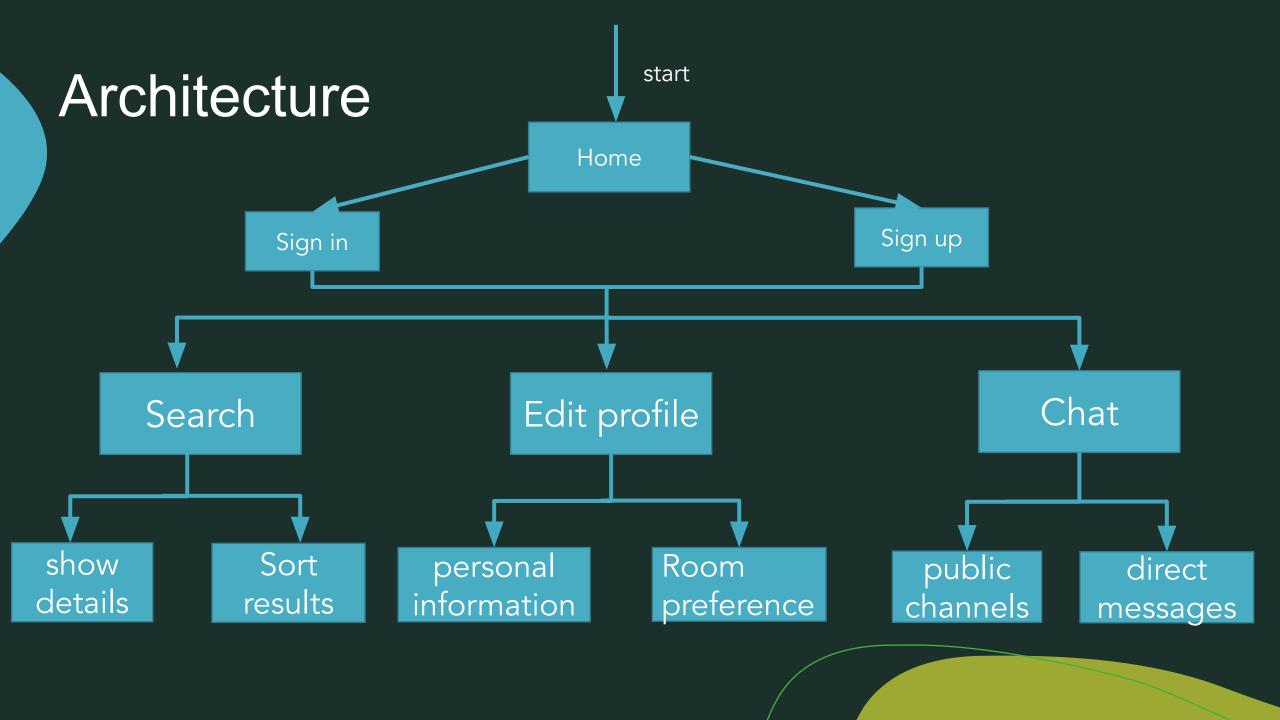
Underoof

Team 7
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1. Functionality

Overview

• Underoof is a web application that helps people without a room search and chat with roommates.



Features

- •Sign up with name, email, password, password confirmation, gender select
- Sign in with name and password
- •<u>Logout</u>
- Profile allows user to update their personal and room preference information, including portrait uploading
- •Search roommates with state, city, min price, max price, start date, end date and pet preference
- •Sort search result by min price, max price, start date or end date
- Details show detail information of certain user under searching result including a "Let's chat" button
- Live Chat in public channels or direct messages

2. Technologies

Architecture: MVC

messages

id

user_id

channel_id

body

users

id

name

email

gender

password_digest

channel_users

id

user_id

channel_id

channels

id

name

direct_message

preferences

id

location

state

city

start_date

end_date

min_price

max_price

pet

user_id

state_id

city_id

states

id

name

two_digit_code

cities

id

name

state_id

active_storage_attachments, active_storage_blobs, active_storage_variant_records

Automatically added by active_storage

Beyond the minimum Ruby on Rails

- Ajax
- Action cable/redis
- Stimulus
- Jquery

- faker
- bootstrap
- will_paginate-bootstrap4
- city-state
- font_awesome5_rails

- bcrypt
- rails_admin
- kaminari
- will_paginate
- Rails-controller-testing
- mini_magick
- image_processing

3. Non-coding

Challenges

- Dynamic state-city drop down menu
- Live chat
- Webpacker

Test

- Integration testing along with manual test
- Agile's Incremental Functional Test Approach

Most proud of

- Beautiful and user-friendly UI
- Turn our ideas into a real product
- Go beyond the basic requirement as a Ruby on Rails novice

Improvement

- More flexible search function
- Correct in and out message UI
- DM (direct message) name

Teamwork

How?

- Trello
- Weekly meeting
- Divide work based on availability and interest

What did we learn?

- Do not make product complicated at the beginning
- Always set clear DDL and stick to it
- Help each other
- How to version control in a team

Demo

• https://underoof.herokuapp.com/

Thank you