

Neural networks and Deep learning

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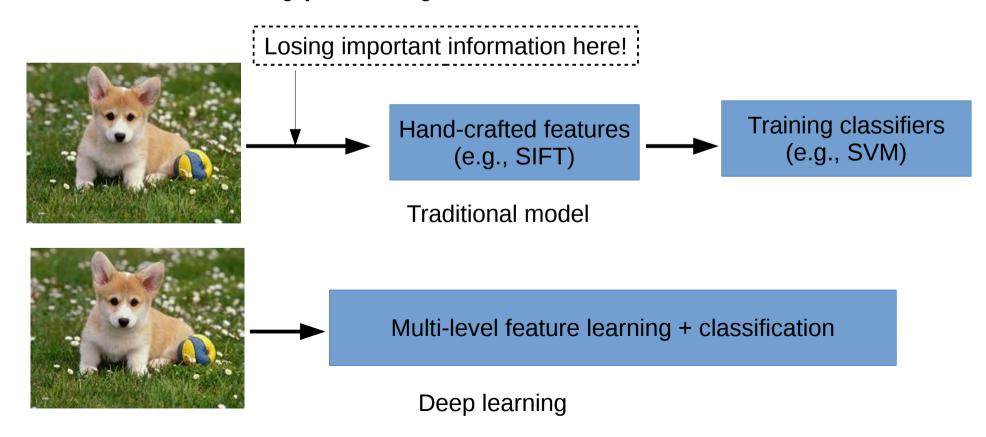
Australian Centre for Visual Technologies (ACVT)
School of Computer Science
Aug. 2015

What's deep learning

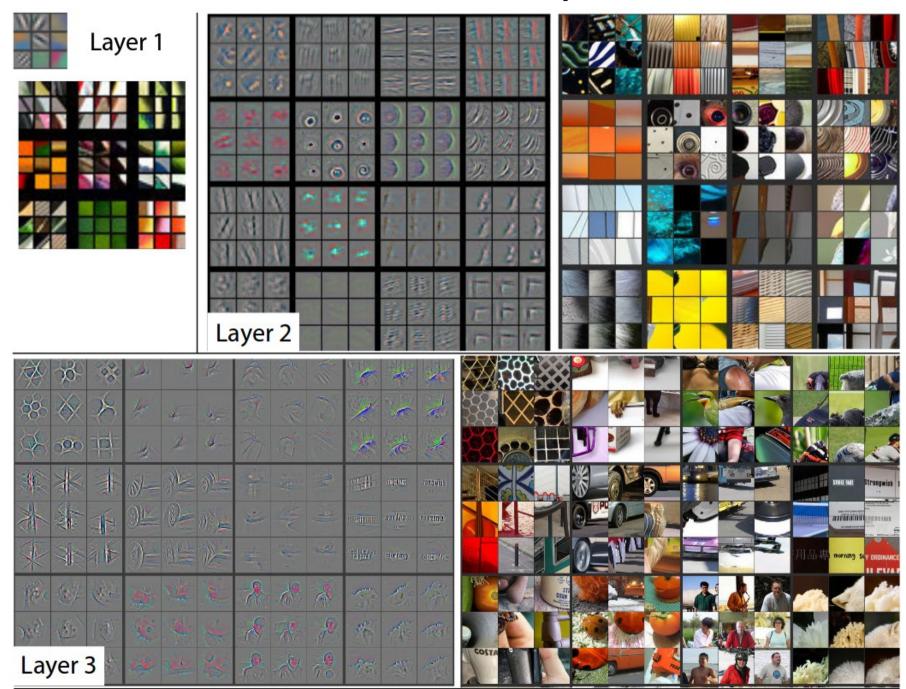
- https://en.wikipedia.org/wiki/Deep_learning
- Deep Learning is:
 - Deep neural networks (DNN)
 - Neural networks with many layers
 - Multi-level representation learning
 - Automatic feature learning, rather than using hand-crafted features
 - Hierarchical feature learning
 - Learning techniques for deep models
 - Efficient and effective deep model training.
 - RELU activation, Drop-out, training in GPUs
- Different types of network architectures
 - Convolutional neural networks, Stacked auto-encoders, Recurrent neural networks, Deep belief networks, Deep Boltzmann Machines ...

Deep learning is representation learning

- Example: image classification
 - Traditional model for recognition
 - First extract hand-crafted features from images (e.g., SIFT, HOG, LBP)
 - Then train classifiers (e.g., SVM, boosting, ...)
 - Deep learning for recognition
 - Automatic feature learning, Learning multi-level representation of images
 - end-to-end learning: joint learning of features and classifiers

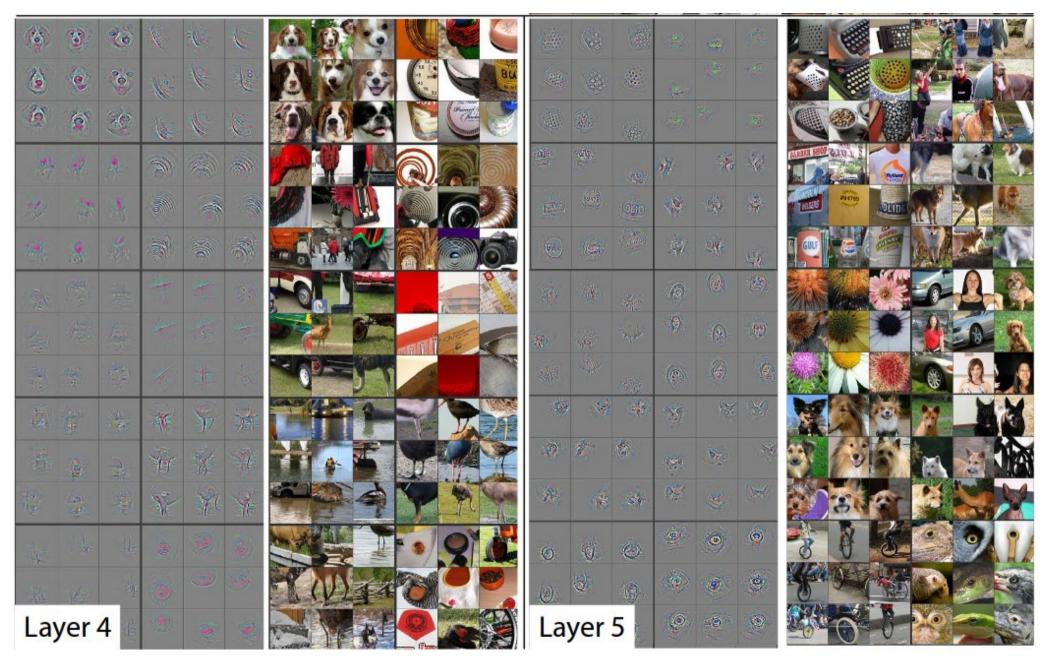


Multi-level features/representation



(Matthew D. Zeiler, Rob Fergus, "Visualizing and Understanding Convolutional Networks", ECCV 2014)

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Large-scale image classification

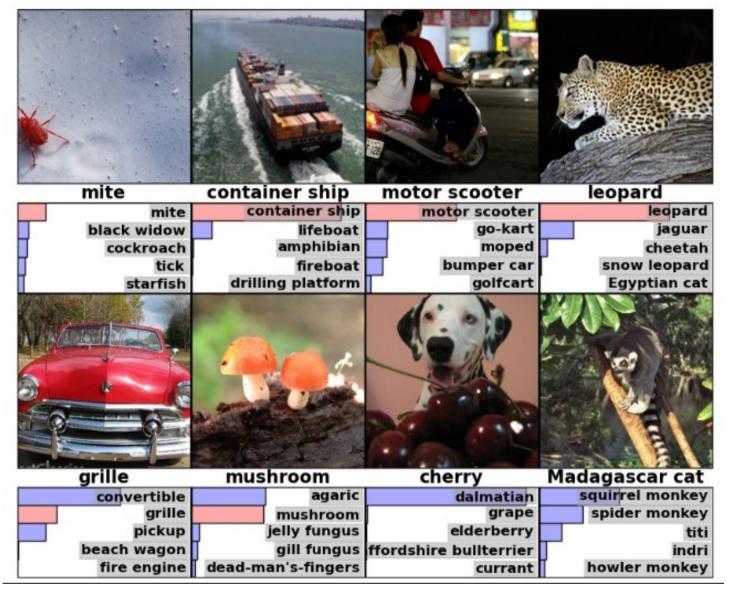
- Image-Net image classification competition:
 - 1000 categories, more than 1 million images
- Breakthrough in computer vision
 - Alex Krizhevsky, Ilya Sutskever, Geoffrey Hinton; "ImageNet Classification with Deep Convolutional Neural Networks", NIPS 2012
 - Convolutional neural network (CNN)
 - LeNet (Yann LeCun etc. 1998)

Rank	Name	Error rate	Description
1	U. Toronto	0.15315	Deep learning
2	U. Tokyo	0.26172	Hand-crafted
3	U. Oxford	0.26979	features and
4	Xerox/INRIA	0.27058	learning models. Bottleneck.

Object recognition over 1,000,000 images and 1,000 categories (2 GPU)

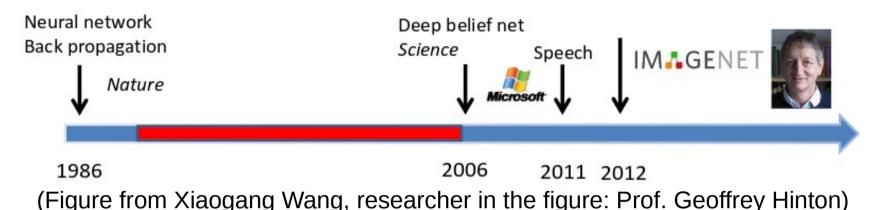
(Image-Net classification challenge ILSVRC 2012, Table from Xiaogang Wang)

Image-Net classification prediction examples



(Figure from Alex Krizhevsky)

The Deep Learning Revolution



- A breakthrough in machine learning
 - Currently the most popular machine learning technique
 - Set new performance records in
 - Speech recognition
 - Natural language processing
 - Computer vision
 - Image classification, Object detection, Semantic segmentation, Recognition in videos, etc.
- Actively explored in industry
 - Google (machine translation, image classification)
 Facebook (face recognition), Baidu (image retrieval)
 - Many start-up companies on deep learning applications

Resources

- http://deeplearning.net
- Research groups:
 - Geoff Hinton, Yoshua Bengio, Yann Lecun
 - Stanford, Oxford, Google, Microsoft, etc.
- Basics of neural networks:
 - http://ufldl.stanford.edu/tutorial/
- A comprehensive course in deep learning:
 - https://ift6266h15.wordpress.com/
 - Prof. Aaron Courville; Université de Montréal
- Book: DEEP LEARNING
 - Yoshua Bengio, Ian Goodfellow and Aaron Courville. MIT Press (available online)
- Recent advance:
 - Deep Learning Summer School 2015
 - https://sites.google.com/site/deeplearningsummerschool/schedule

Resources

- Toolbox
 - MatConvNet: a MATLAB based toolbox
 - http://www.vlfeat.org/matconvnet/
 - Caffe (Python, C++)
 - http://caffe.berkeleyvision.org/
 - Theano/Pylearn2 (Python)
 - http://www.deeplearning.net/software/theano/
 - Torch7 (Lua)
 - http://torch.ch/
 - Chainer (Python)
 - http://chainer.org/
 - Others...

Taxonomy of feature learning methods

Supervised

We focus on this!

- Support Vector Machine
- Logistic Regression
- Perceptron

- Deep Neural Net
- Convolutional Neural Net
- Recurrent Neural Net

Shallow

- Denoising Autoencoder
- Restricted Boltzmann machines*
- Sparse coding*

- Deep (stacked) Denoising Autoencoder*
- Deep Belief Nets*
- Deep Boltzmann machines*
- Hierarchical Sparse Coding*

Unsupervised

* supervised version exists

Deep

(slide from Honglak Lee)

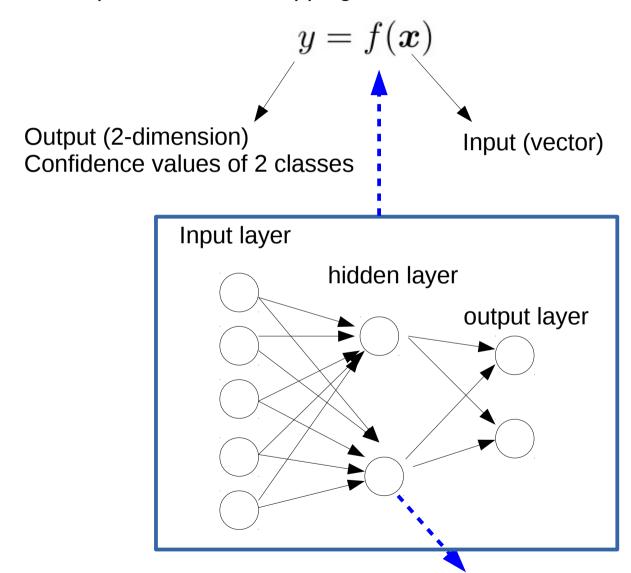
Outlines

- Basics of neural networks
 - Reference:
 - http://ufldl.stanford.edu/tutorial/supervised/MultiLayerNeuralNetworks/
- Convolutional neural networks (CNNs)
 - translation invariance
- CNN for image classification:
 - AlexNet
 - Alex Krizhevsky, Ilya Sutskever, Geoffrey Hinton; "ImageNet Classification with Deep Convolutional Neural Networks", NIPS 2012

Multi-Layer Neural Network

Example: classification of 2 classes.

A network is a complex non-linear mapping function:

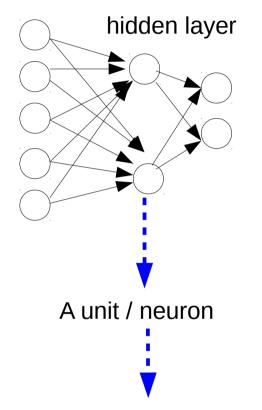


A 3-layer fully-connected network

A unit / neuron (represents a non-linear operation)

Multi-Layer Neural Network

Input layer



3 key elements in a unit:

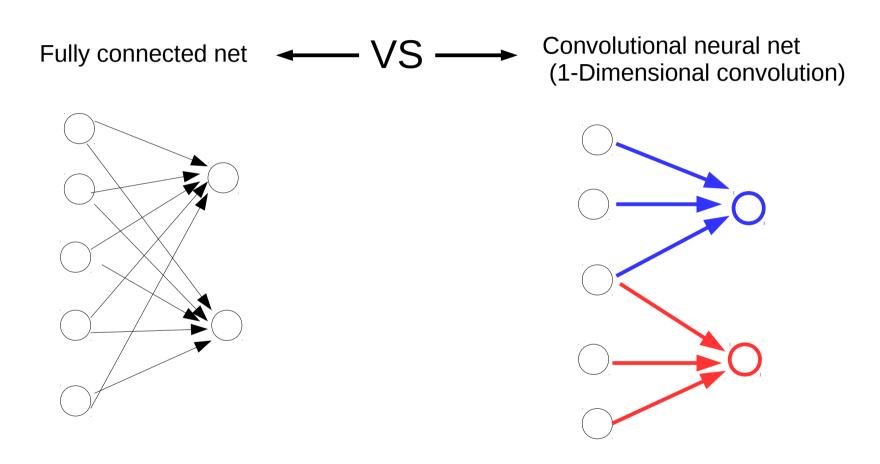
3. Activation function: RELU or other functions (e.g., sigmoid, tanh)

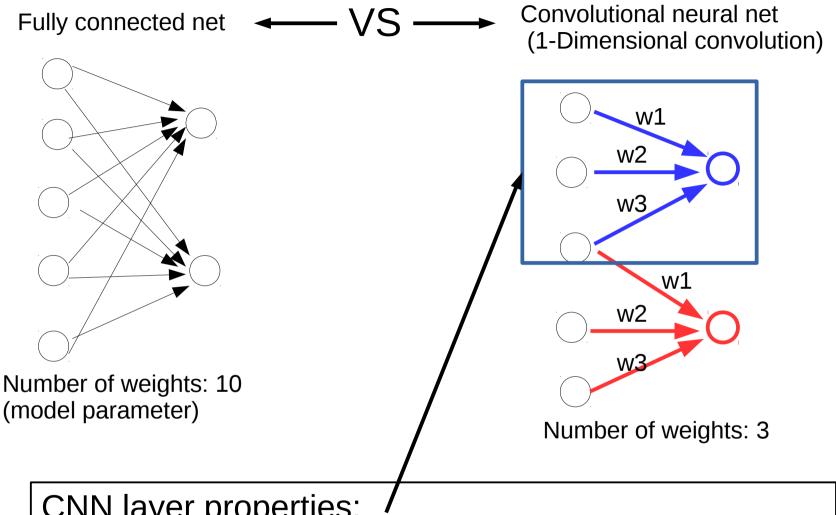
$$y = g(\boldsymbol{x}; \boldsymbol{w}) = \sigma(w_1 x_1 + w_2 x_2 + \dots)$$

connections:
 identify the input nodes
 from previous layer

2. Model parameter, need to learn

Note: one edge corresponds to one weight.

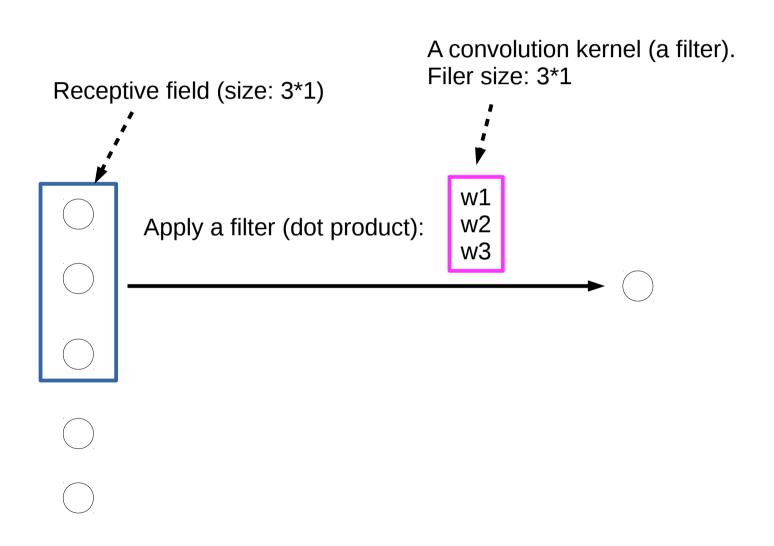




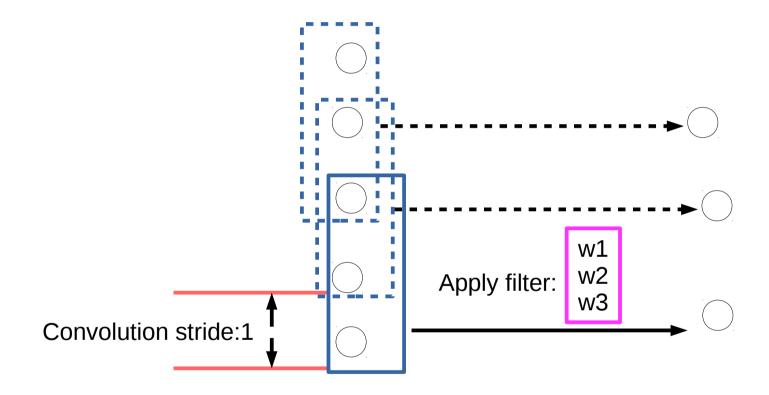
CNN layer properties:

- 1. local connectivity (spatially-local connection)
- 2. sharing weights (red and blue indicate two groups of edges which use the same set of weights)

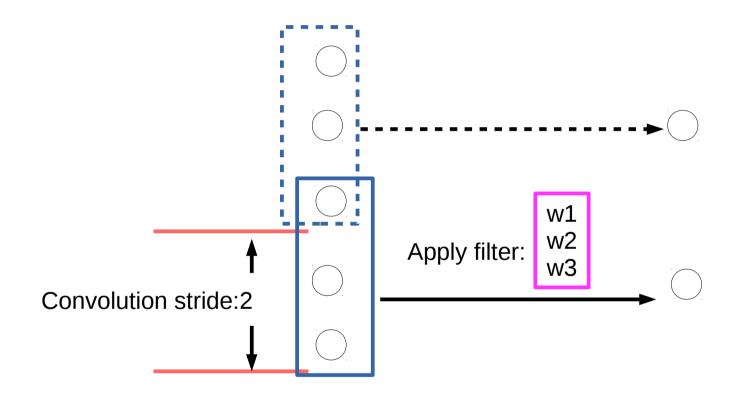
CNN layer in another aspect: filtering/convolutional operation. Apply a filer in all spatial locations to generate outputs:

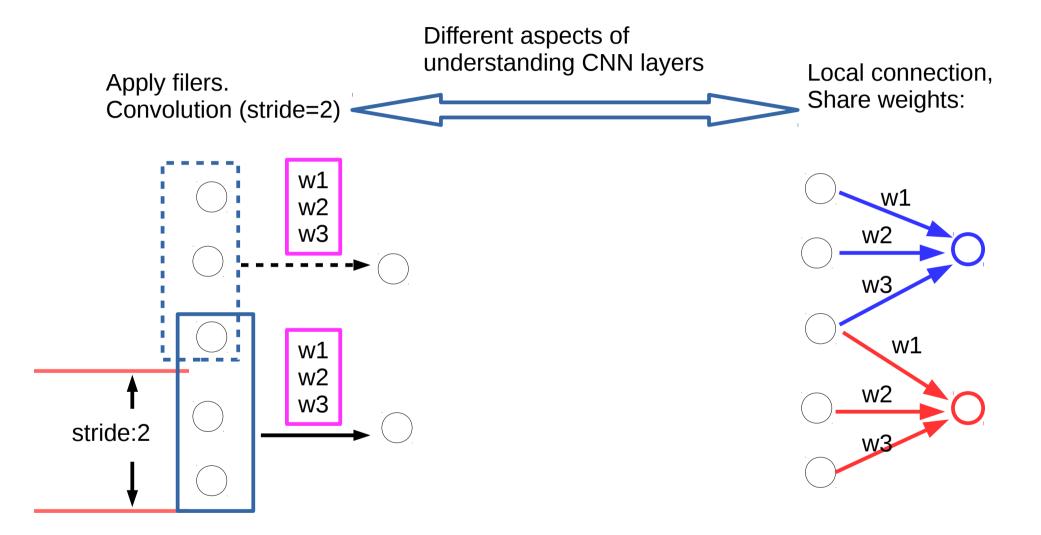


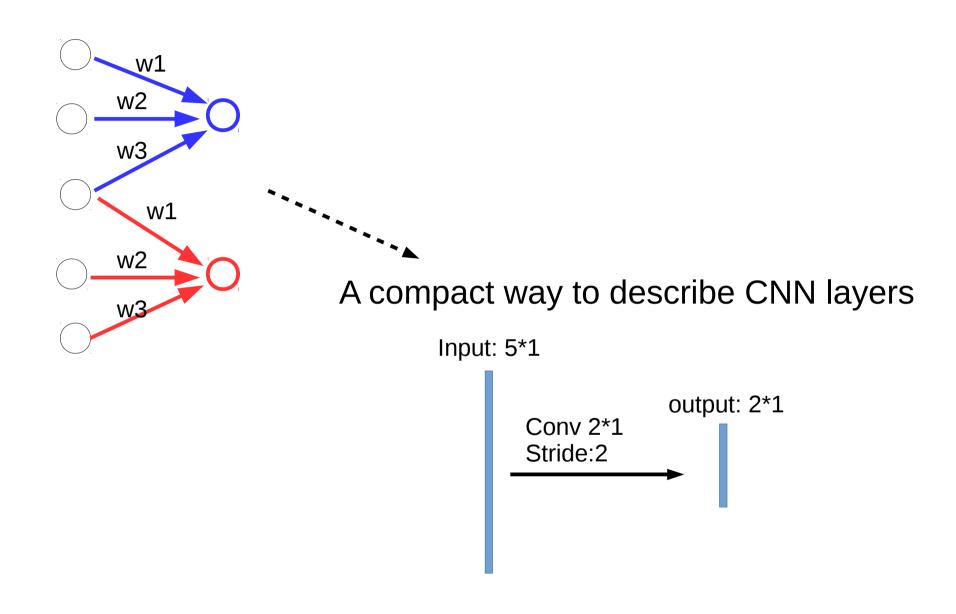
Convolution (stride=1)



Convolution (stride=2)







CNN 2D Convolution

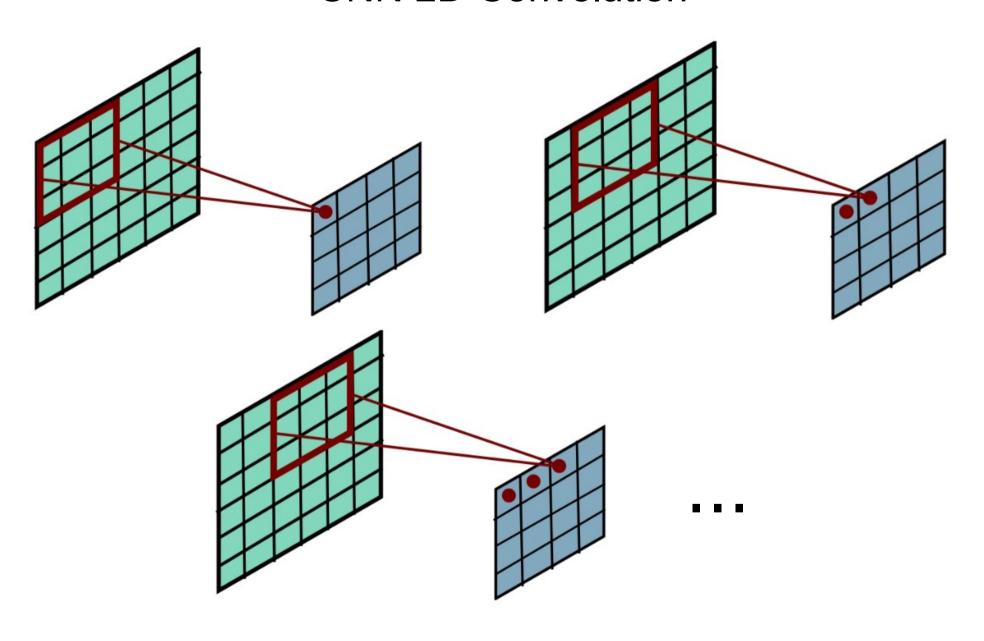
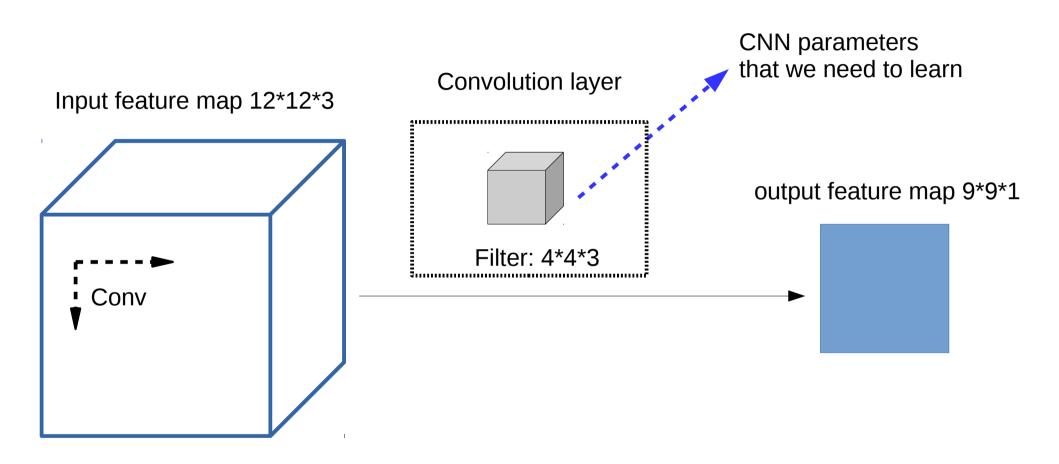


Figure from Marc'Aurelio Ranzato

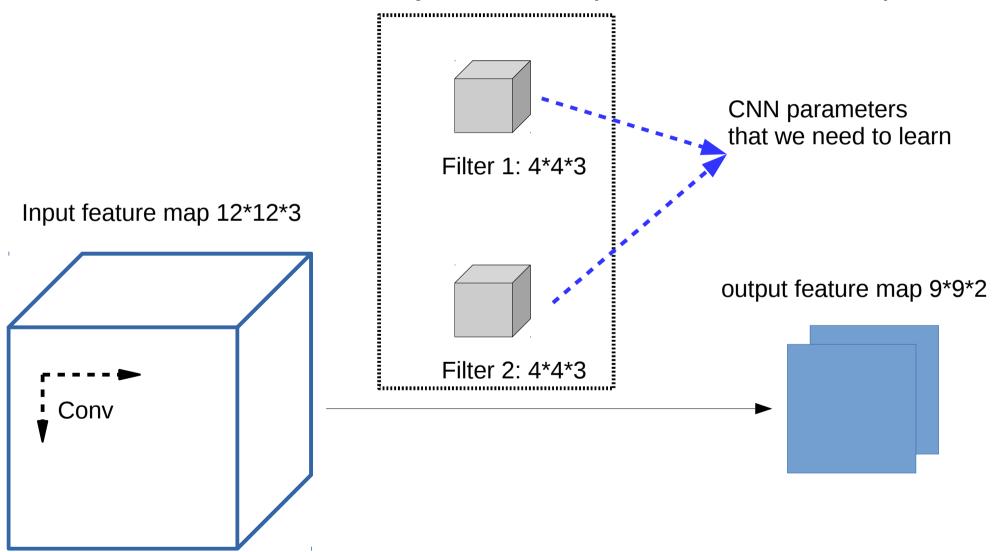
CNN 2D Convolution



Receptive field size (2D size of the filter): 4*4

CNN layers for 2D Convolution

Convolution layer: 2 filers (convolution kernels)



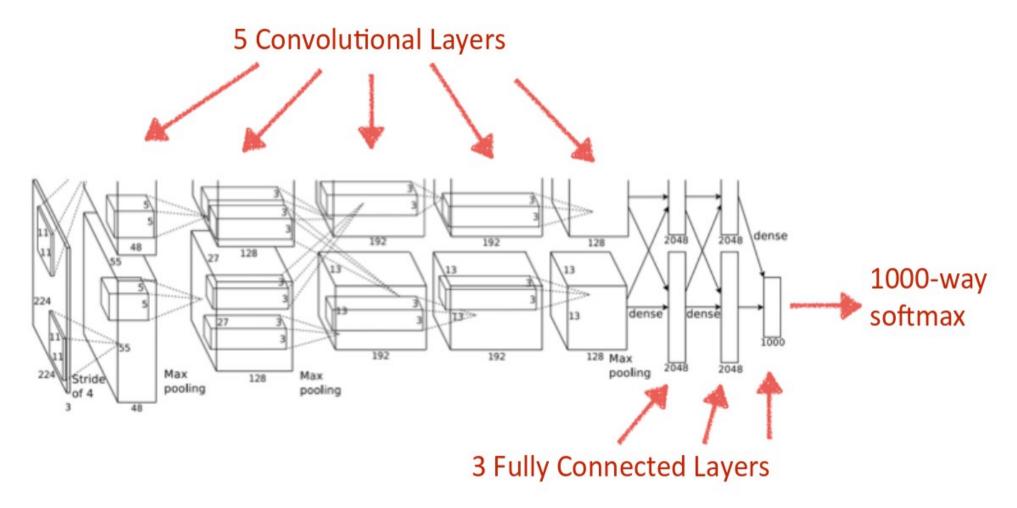
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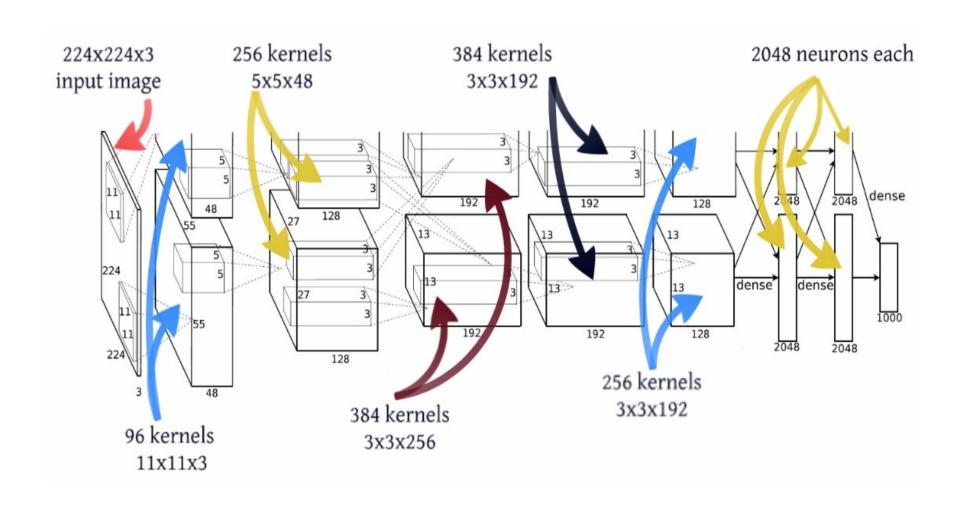
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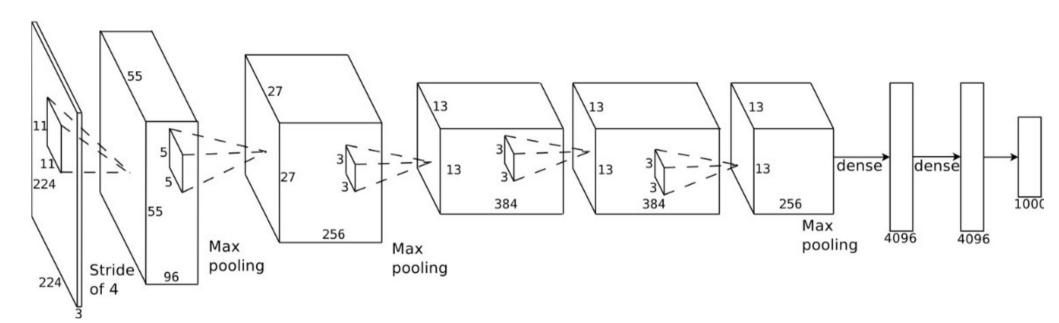


(Figure from Tugce Tasci and Kyunghee Kim)



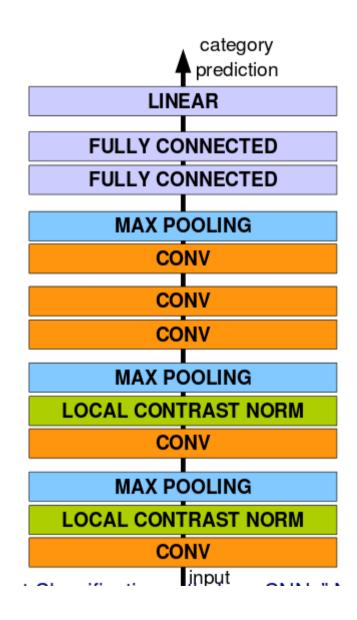
(Figure from Tugce Tasci and Kyunghee Kim)

Architecture for using one GPU (the actual architecture used in CNN toolboxes)



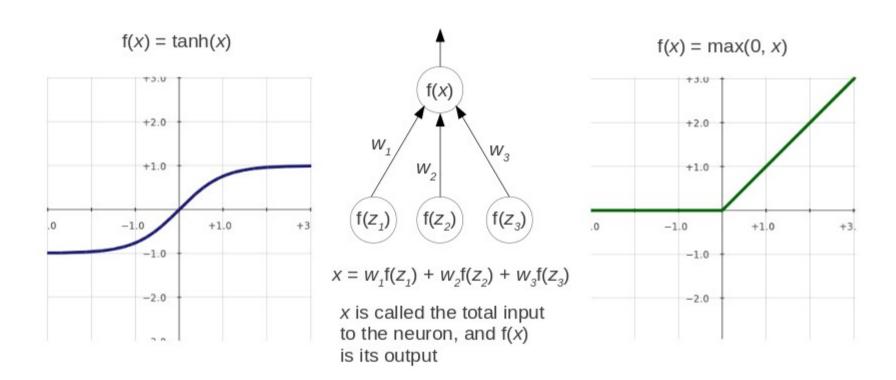
(Figure from Alex Krizhevsky)

- 8 layers with weights
 - parameters need to learn
 - 60 Million parameters
- Key components:
 - Convolutional layers
 - filters (convolution kernel)
 - Parameters (weights) in filters need to learn
 - Rectified Linear Units (RELU)
 - Overlapping pooling (sliding pooling)
 - Dropout



RELU activation

Neurons



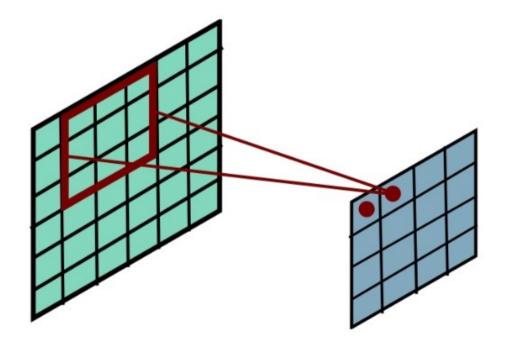
Very bad (slow to train)

Very good (quick to train)

(Slide from Alex Krizhevsky)

Overlapping pooling

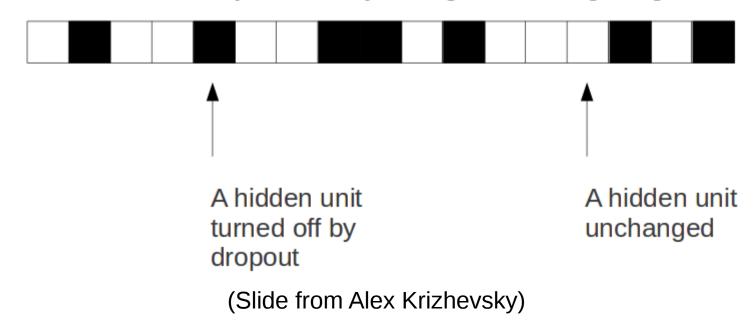
- Overlapping pooling (sliding pooling)
 - Perform pooling in sliding windows (convolutional)
 - Invariant to small transformations
 - Max/average pooling



Dropout

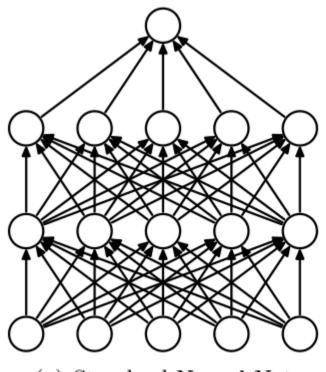
- Apply in the training stage
- Reducing over-fitting
 - Better generalisation performance
- Theoretical analysis: related to model averaging
- Dropout: set the unit output to zero with probability 0.5
- Apply to last two fully connected layers with 4096-dim output

A hidden layer's activity on a given training image

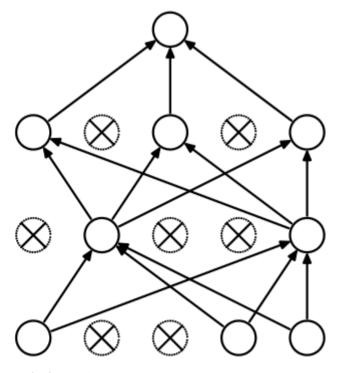


Dropout

 Paper: Nitish Srivastava at el. "Dropout: A Simple Way to Prevent Neural Networks from overfitting" JMLR 2014



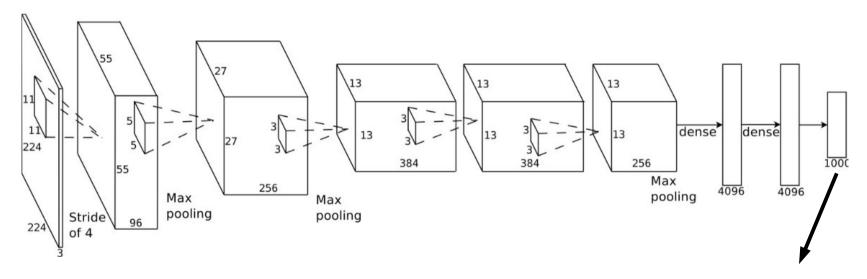
(a) Standard Neural Net



(b) After applying dropout.

Learning CNNs

Learning deep CNNs is very challenging: Highly non-convex, large number of parameters, large-scale training data.



Add a softmax loss layer (log-loss, cross-entropy loss) for multi-class classification

Reference:

http://ufldl.stanford.edu/tutorial/supervised/SoftmaxRegression/

Softmax loss

x: the output of last layer (1000 dimensions)

Softmax function:
$$\sigma_j({m x}) = \frac{e^{{m w}_j^{\!\!\top}{m x}}}{\sum_{k=1}^K e^{{m w}_k^{\!\!\top}{m x}}}.$$

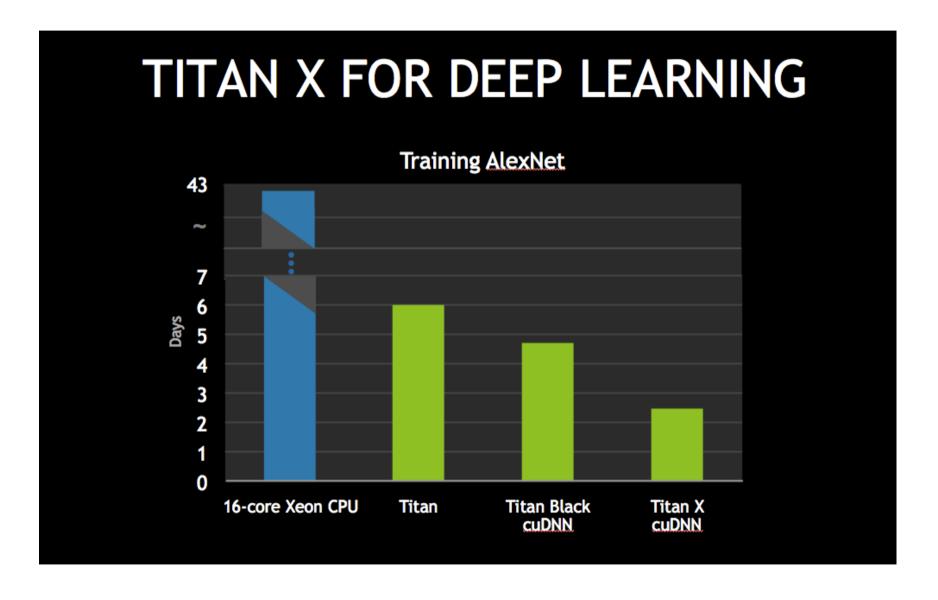
Loss function (W is the filter parameters need to learn):

$$J(\mathbf{W}) = -\frac{1}{m} \left[\sum_{i=1}^{M} \sum_{j=1}^{K} 1\{y^{(i)} = j\} \log \sigma_j(\mathbf{x}) \right] + \frac{\lambda}{2} ||\mathbf{W}||^2$$
$$= E(\mathbf{W}) + \frac{\lambda}{2} ||\mathbf{W}||^2$$

CNN learning with SGD

- Training CNN using stochastic gradient decent (SGD)
 - Mini-batch: a small number of examples for one gradient update
 - Momentum (avoid gradient fluctuation)
 - Calculate gradients of all layers using chain rule (back-propagation)
 - Parameter update (t-th iteration of SGD):

$$\boldsymbol{W}(t+1) = \boldsymbol{W}(t) + \Delta \boldsymbol{W}(t)$$



Training time for AlexNet on ILSVRC2012 (figure from Nvidia)