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| Import tkinter as tk  GUI  window = tk.Tk()  window.geometry("300x200")  window.mainloop()  alabel = tk.Lablel(text=”apple”)  alalel.grib (column = 0,row =1)  button = tk.Botton(text = “Eat apples”  button.grid(column = 1, row =1)  button1.bind(“<Button--1>”,doorbell)  def doorbell():  pass | Tkinter is python GUI module  Graphical User interface  To get a 300 \* 200 frame  Create str or text in the frame  Create a button  Get a functional button.  $Button-1: left click  button1.bind(): connect it to specific one  Event handle: wait for event happening and the deal with it |