of EEE307

Electronics for Communications

Department of Electrical & Electronic Engineering Xi'an Jiaotong-Liverpool University (XJTLU)

Friday, 6th December 2019

■ Transceiver Architectures

- > AM radio receiver
- > superheterodyne receiver
- direct conversion receiver
- OOK transmitter & receiver



Wireless Transceiver

(transmitter & receiver)

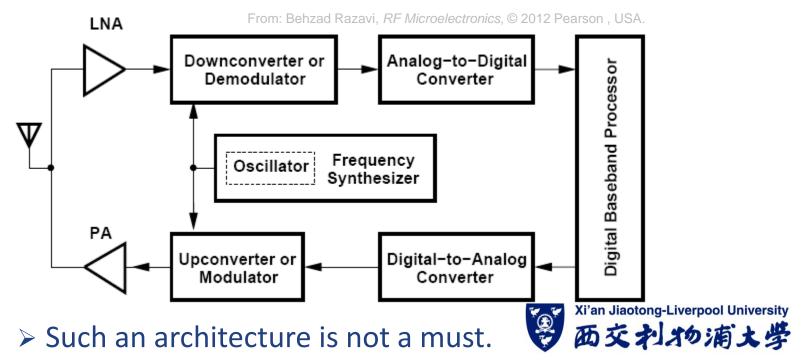
- □ To exchange information electronically or optically, it needs at least a transmitter, a receiver and a communication channel in between.
- □ To transmit and receive information using **radio waves**, there can be a number of **architectures** for the radio **transmitter** and **receiver**.
 - > The architecture choice depends on the applications.
 - Considerations of which architecture to use include power consumption, feasibility of RF integrated circuit (IC) implementation, requirements of off-chip components, noise, linearity, etc.
 - ➤ It is overall still consideration of performance and cost trade-off.



Wireless Transceiver

(transmitter & receiver)

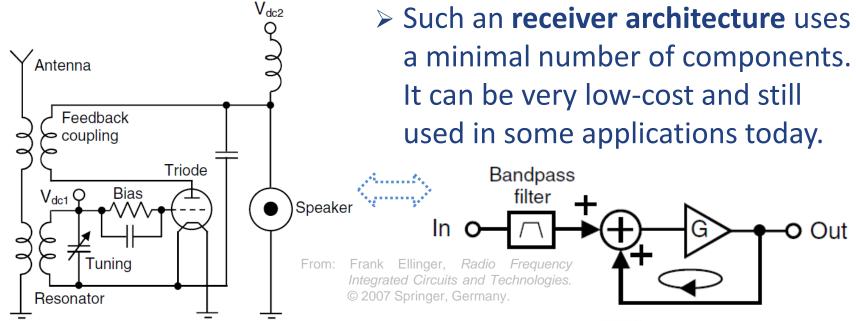
□ A simplified generic radio **transceiver** consists of key RF building blocks (e.g. LNA, PA, oscillator, mixer) and baseband processing circuits (e.g. ADC and DAC) for modern wireless communication.



Regenerative Receiver

(architecture using minimal components)

- Before the era of solid-state transistors, vacuum tubes were used for building radio communication circuits.
 - > Edward H. Armstrong invented the regenerative receiver.



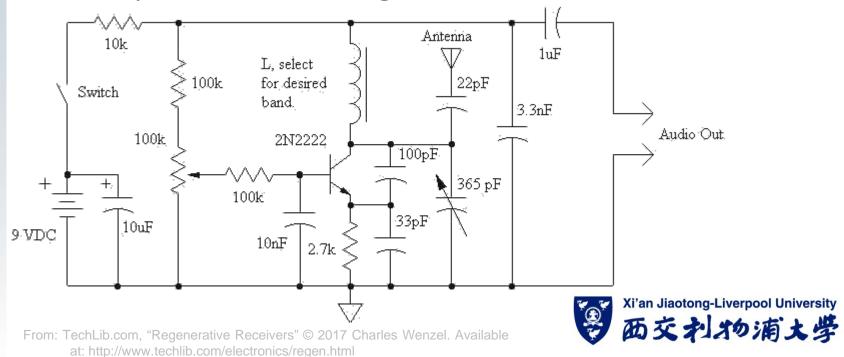
> The **triode** is a vacuum tube version of the transistor.



Regenerative Receiver

(implemented with transistor)

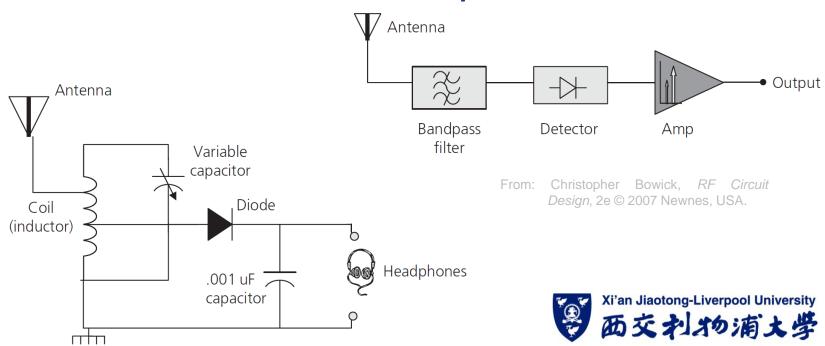
- ☐ The **regenerative receiver** architecture can be implemented with solid-state transistors (one or more transistors).
 - ➤ The single transistor performs both signal detection and amplification as a regenerative detector.



Amplitude Modulation Receiver

(AM radio)

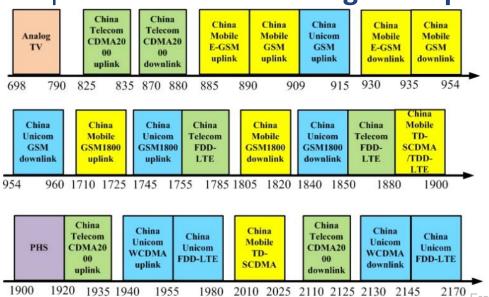
- □ An even simpler architecture is the amplitude modulation (AM) receiver.
 - ➤ No active device (e.g. transistor) is required.
 - > A diode is used for the **envelope detection**.



Channel Selection in Receiver

(packed wireless spectrum)

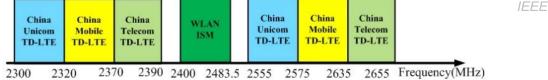
☐ In modern wireless communications using radio waves, frequency channels are very closely spaced in the usable parts of the electromagnetic spectrum.



This is due to the ever increasing data traffic demand.

 Selection of the desirable frequency channels requires high-Q tuneable filters.

From: Andrey S. Andrenko *et al.*, "Outdoor RF Spectral Survey: a Roadmap for Ambient RF Energy Harvesting," *2015 IEEE Region 10 Conference* (TENCON 2015)..

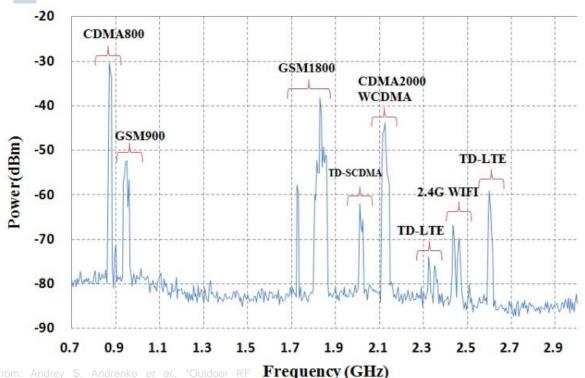




Interferer Signals

(signals of other frequency channels)

- ☐ The antenna receives **radio waves** of several different frequency channels with varying signal strength.
 - > Signals of other frequency channels are interferers.

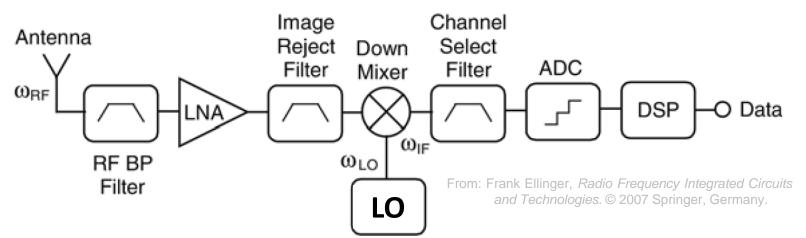


➤ The stronger the signal and the closer frequency of the interferer are, the more easily the desired signal can be corrupted after downconversion.



(channel selection)

- □ It is very difficult above ≈100 MHz to have tunable filters of excellent frequency selectivity (quantified by $Q = f_c/\Delta f$) to pass RF signals of specific frequency channels.
- □ The superheterodyne receiver was invented as a solution for channel selection by a local oscillator of variable ω_{LO} .



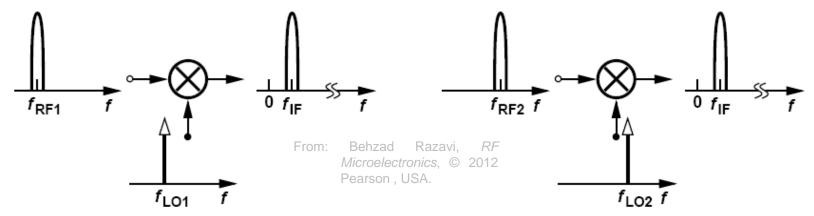
Note: "hetero" means <u>different</u> (as $\omega_{LO} \neq \omega_{RF}$); "dyne" (meaning power or force) implies <u>mixing</u>.

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(variable LO frequency for channel selection)

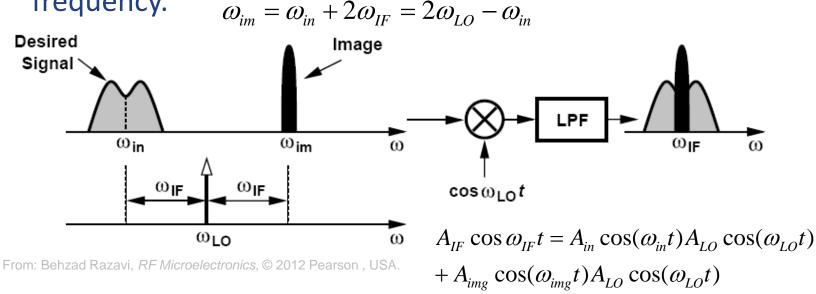
- ☐ In the **superheterodyne receiver**, the RF signals of different frequency channels within the same band are downconverted to an **intermediate frequency** (IF).
 - > This is **frequency translation** achieved by a mixer.



It is common to have a fixed IF while the local oscillator
 (LO) frequency is varied to downconvert the desired
 frequency channel to the fixed IF.

(image interferer signal)

In the **superheterodyne receiver**, the frequency translation achieved by downconversion mixing also applies to an interferer signal at the **image** position about the LO frequency. $\omega = \omega + 2\omega = 2\omega - \omega$

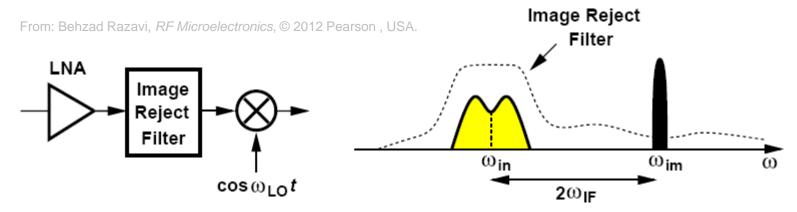


□ Such an *image* interferer signal can also be downconverted to the same IF.



(image rejection filter)

An **image rejection filter** is typically used between the lownoise amplifier (LNA) and the downconversion mixer to much attenuate the image interferer signal.

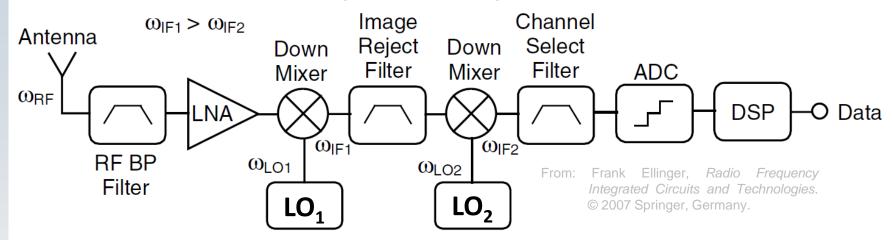


- ➤ As a result, the downconverted image interferer signal is much weaker, depending on how good the **frequency selectivity** of the **image rejection filter** is.
- > The desired signal is less corrupted at IF.



(double conversion)

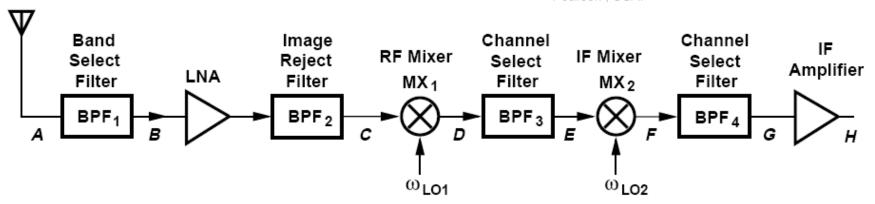
□ To further minimise the effect of the interferer signals on corrupting the desired signal at IF, double downconversion can be used in the **superheterodyne receiver**.



- > Such double downconversion also eases the requirements of high frequency selectivity in the filters.
- > Two LOs and two mixers are needed.
- What is the trade-off then?

(band-pass filters)

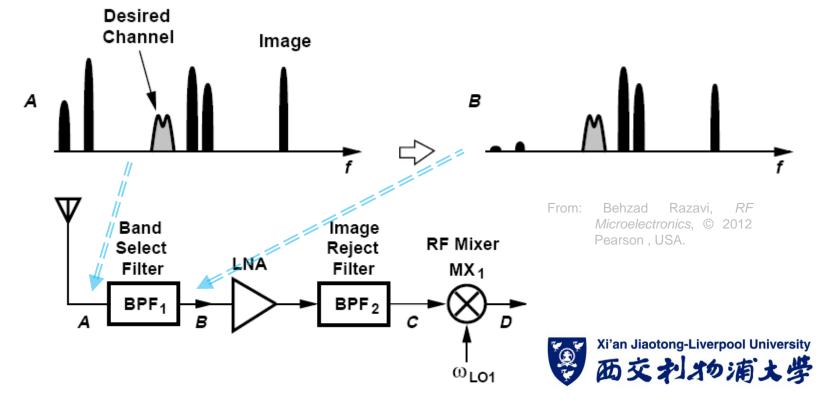
□ It can be seen the usefulness of **band-pass filters** (BPFs) in the **superheterodyne receiver**. From: Behzad Razavi, RF Microelectronics, © 2012 Pearson, USA.



- ➤ They can be used before the LNA for frequency band selection, before the downconversion mixer for filtering the image interferer signal, channel selection after the downconversion.
- ➤ The **band-select filter** may not be LC filters but of the **surface-acoustic wave (SAW)** type.

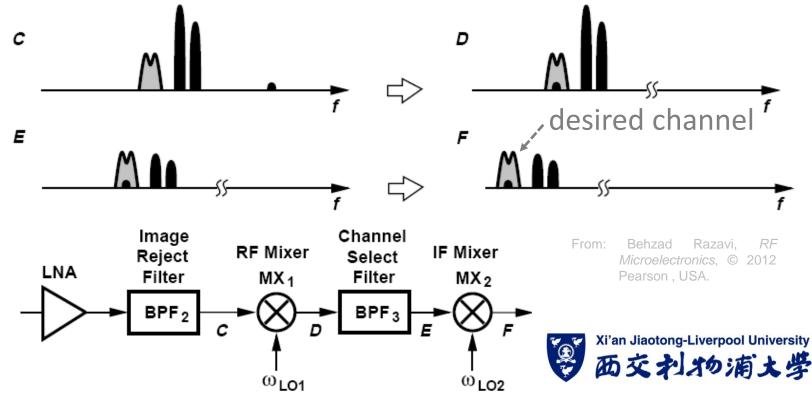
(filtering interferer signals at different frequencies)

□ The band-pass filters at different stages in the superheterodyne receiver remove interferer signals at different frequency locations away from the desired signal.



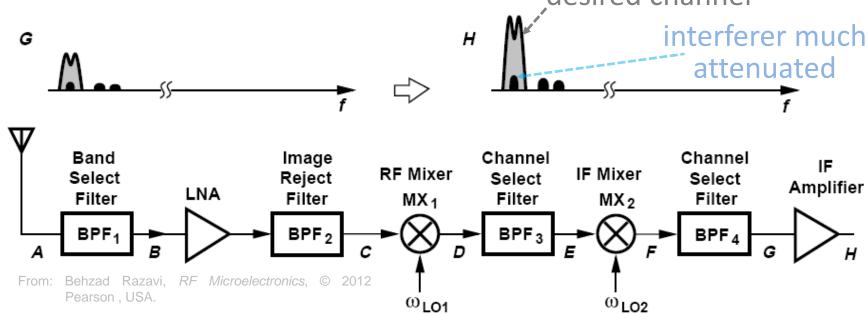
(filtering interferer signals at different stages)

- ☐ The interferer signals at frequencies close to that of the desired signal cannot be filtered initially.
 - > It is because of the **frequency selectivity** requirement.



(desired signal selected at IF stage)

☐ At the IF stage in the **superheterodyne receiver**, the desired signal is selected and amplified, with the interferers either filtered or much attenuated. desired channel



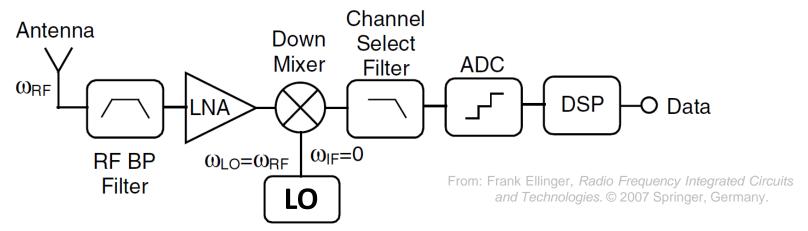
> Modern heterodyne receivers have zero 2nd IF. Bulky off-chip passive filters are avoided.

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Direct Conversion Receiver

(zero intermediate frequency)

- The problem with the image interferer signal can also be resolved using a simple **receiver architecture** by *directly* downconverting the desired signal to the baseband.
 - > This is called **direct conversion** (or homodyne) **receiver**.
 - With the direct downconversion, it has zero IF.



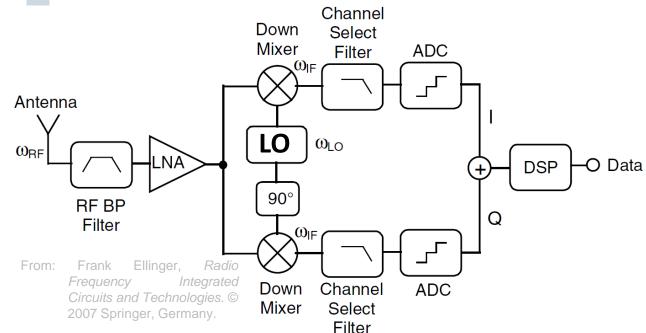
Such an architecture allows highly integrated and low cost realization of transceivers. 7 Electronics for Communications



Direct Conversion Receiver

(transmitter & receiver)

☐ In the direct conversion receiver, two LO signals in quadrature with each other are used to drive two downconversion mixers for demodulation consideration.



This is to accommodate the arbitrary phase difference between the RF and LO signals. (Note $\omega_{LO} = \omega_{RF}$)

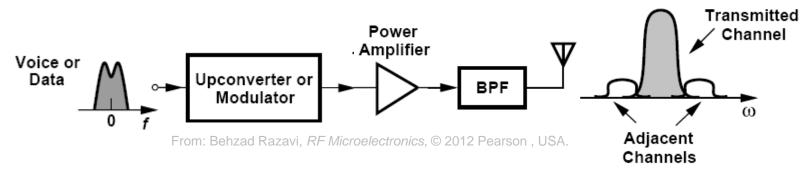
Such an architecture suffers from other problems (e.g. DC offset, flicker noise)



Radio Transmitter

(inverse of receiver architecture)

- ☐ In the case of the radio **transmitter**, the architectures are generally the inverse of the corresponding receiver architecture.
 - ➤ As it is a cascade of an LNA and downconversion mixers in the radio receiver, in the **radio transmitter** it is a cascade of upconversion mixers and a power amplifier.

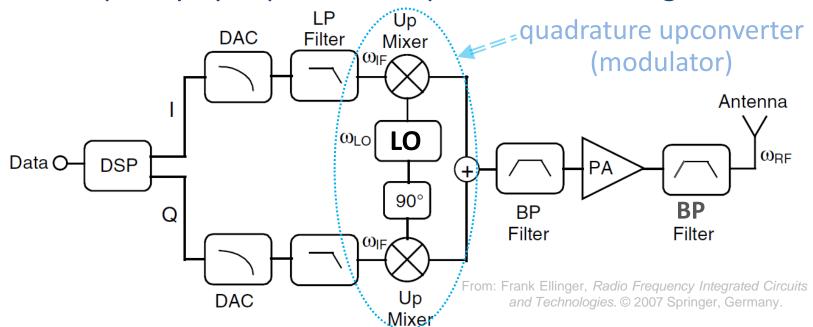


The transmitter performs modulation, upconversion and power amplification.
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Direct Conversion Transmitter

(transmitter & receiver)

☐ In the **direct-conversion transmitter**, the baseband spectrum is directly translated to the radio wave carrier frequency by a quadrature upconversion mixing.



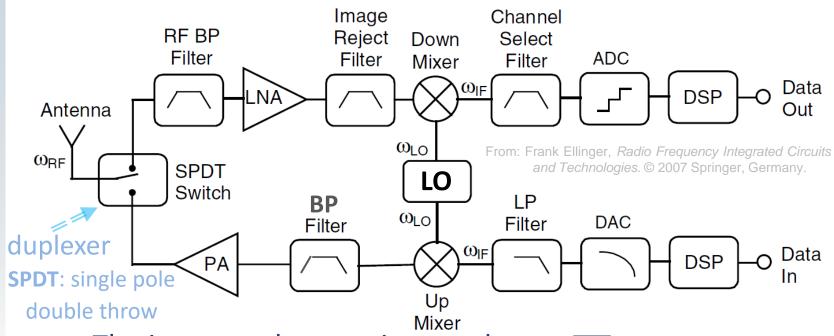
> Again two LO signals in quadrature with each other are used.



Wireless Transceiver

(transmitter & receiver integrated together)

☐ In modern RFIC design, it is desirable to integrate the radio transmitter and receiver onto one semiconductor chip and hence it requires minimal or even no off-chip components.

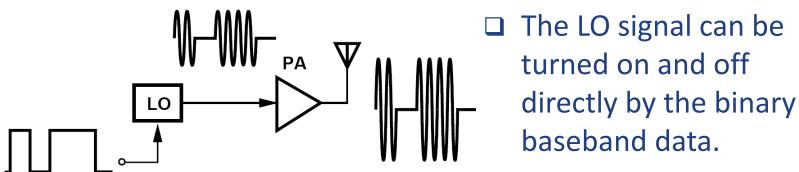


➤ The integrated transmitter and receiver can share the same antenna

OOK Transceiver Architecture

(OOK modulation as special case of ASK)

- □ In some low-cost applications, a very simple "on-off keying"
 (OOK) transceiver architecture can be used.
- OOK modulation is a special case of amplitude-shift keying (ASK) where the carrier amplitude is switched between zero and maximum. From: Behzad Razavi, RF Microelectronics, © 2012 Pearson , USA.



> If the LO swing is large enough, the modulated LO output drives PA to switch accordingly and then delivers the OOK waveform to the antenna.

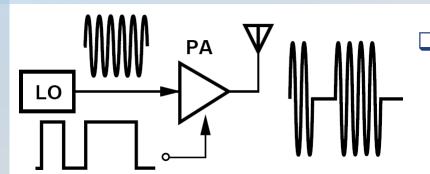
**Control of the LO swing is large enough, the modulated LO output drivers PA to switch accordingly and then delivers the OOK waveform to the antenna.

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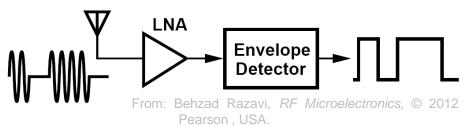
**Control of the LO swing is large enough, the modulated LO output drivers PA to switch accordingly and then delivers the OOK waveform to the antenna.

OOK Transceiver Architecture

(simple envelop detection)



- Instead of switching the LO signal, an alternative is to switch the power amplifier directly.
- With the OOK modulation, the receiver can be as simple as a low-noise amplifier (LNA) followed by an envelop detector to recover the baseband binary data.

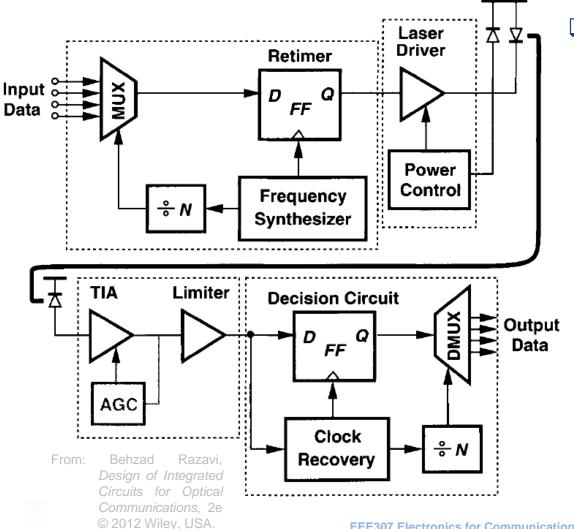


- Neither any LO nor downconversion mixer is needed.
- ☐ The **OOK transceiver architecture** can allow compact, low-power implementation.

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 - > It is however not bandwidth efficient.

Optical Communication Systems

(transmitter & receiver)



In fibre-optic communication systems, the transmitter performs multiplexing and then drives a laser diode; a receiver performs the "reverse" with a photodiode, TIA and a demultiplexer.

