

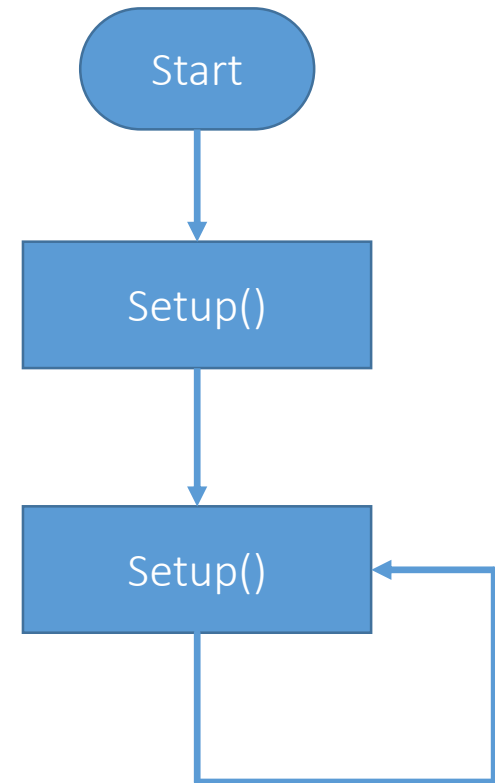
Let's Arduino!

Part III – Language and Library

`/* Fei Cheng */`

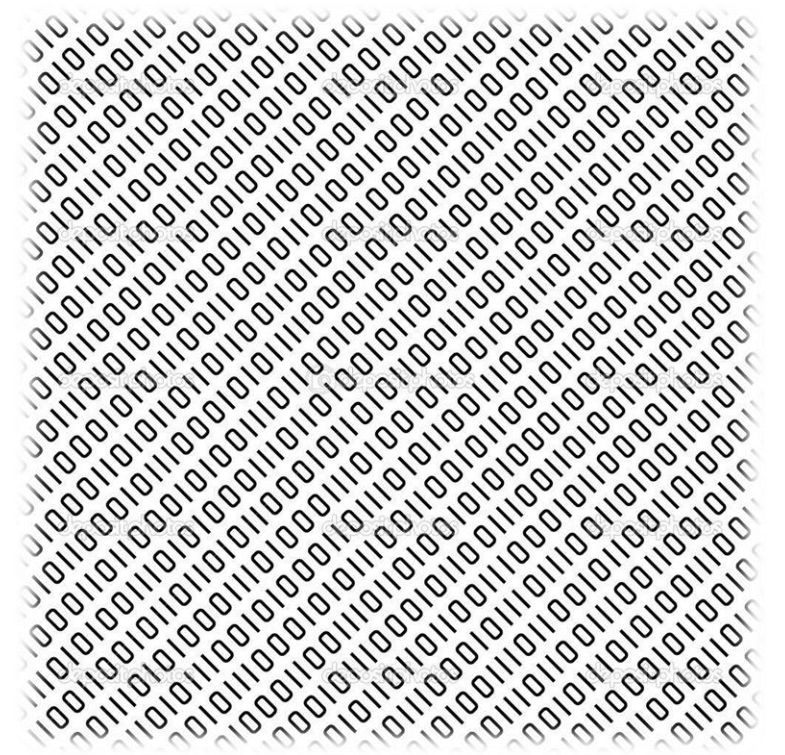
Language

- Basic program structure
 - `setup()`
 - The `setup()` function is called when a sketch starts. Use it to initialize variables, pin modes, start using libraries, etc. The setup function will only run once, after each power-up or reset of the Arduino board.
 - `loop()`
 - After creating a `setup()` function, which initializes and sets the initial values, the `loop()` function does precisely what its name suggests, and loops consecutively, allowing your program to change and respond. Use it to actively control the Arduino board.



Language

- Control Structures (similar to C/C++ language)
 - if / if...else
 - switch case
 - for loop
 - while loop
 - do while loop
 - break
 - continue



Language

- if / if...else / else if

```
if ( condition )  
{  
    //action A  
}
```

```
if ( condition )  
{  
    //action A  
}  
else  
{  
    //action B  
}
```

```
if ( condition1 )  
{  
    //action A  
}  
else if ( condition2 )  
{  
    //action B  
}  
else  
{  
    //action C  
}
```

Language

- switch case

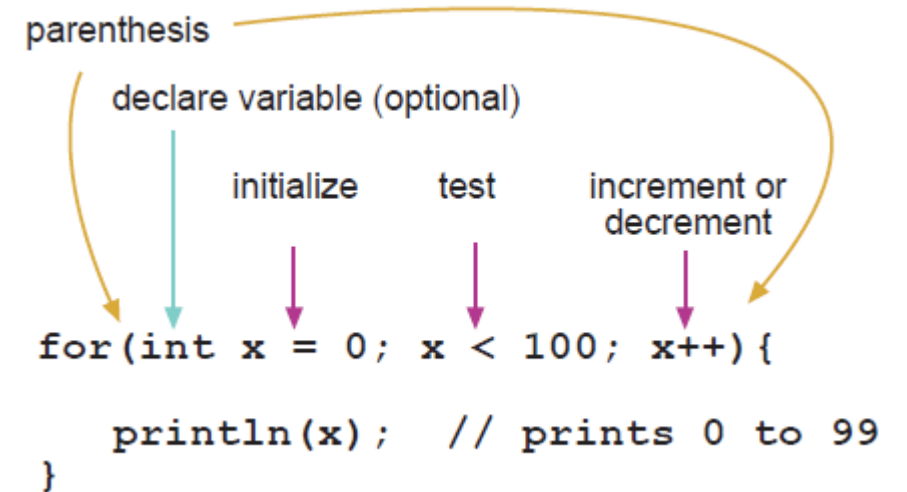
```
switch (var)
{
    case label:
        // statements
        break;
    case label:
        // statements
        break;
    default:
        // statements
        break;
}
```



Language

- for loop

```
for (initialization; condition; increment)
{
    //statements;
}
```



The diagram illustrates the components of a for loop with the example code: `for(int x = 0; x < 100; x++) { println(x); // prints 0 to 99 }`. Annotations include: 'parenthesis' pointing to the opening curly brace; 'declare variable (optional)' pointing to `int x`; 'initialize' pointing to `= 0`; 'test' pointing to `x < 100`; and 'increment or decrement' pointing to `x++`. A large orange arrow curves from the 'parenthesis' label to the 'increment or decrement' label, indicating the loop's execution flow.

parenthesis

declare variable (optional)

initialize

test

increment or decrement

```
for(int x = 0; x < 100; x++) {
    println(x); // prints 0 to 99
}
```

Language

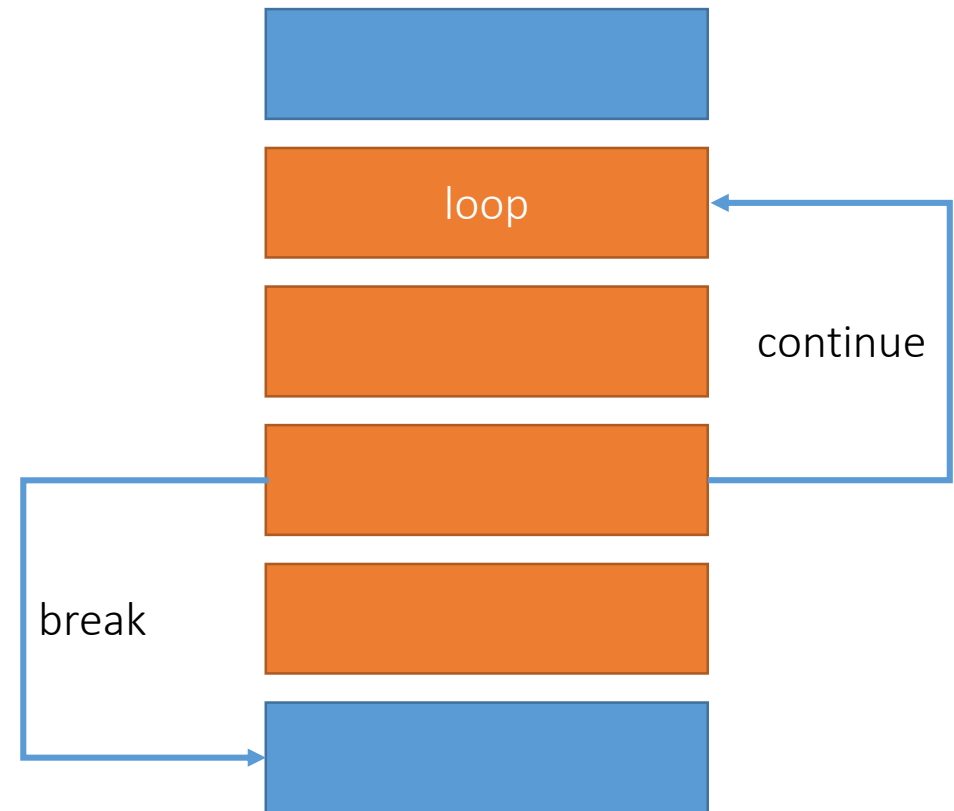
- while loop and do...while loop

```
while( condition )  
{  
    // statement block  
}
```

```
do  
{  
    // statement block  
} while ( condition );
```

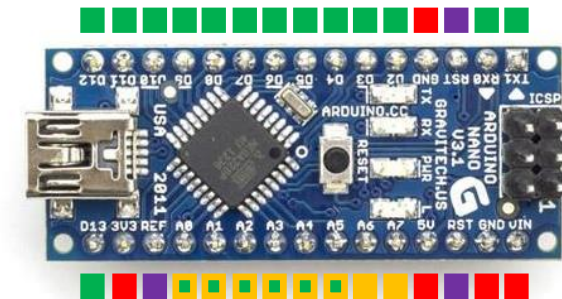
Language

- break:
 - exit from a for, while, do...while loop
 - exit from a switch statement
- continue:
 - Skip the rest of the current iteration of a for, while or do...while loop
 - Do not stop the current loop



Language – Arduino Functions

- Arduino Nano Pin types
 - Digital I/O pins: D0 - D13, A0 - A5 (Green)
 - Analog input pins: A0 – A7 (Orange)
 - Power pins: 3.3V, 5V, GND (Red)
 - Other pins: RST, REF (Purple)
- Digital I/O:
 - `pinMode()`
 - `digitalWrite()`
 - `digitalRead()`



Language – Arduino Functions

- Digital I/O:
 - `pinMode()` : set the direction of a digital pin

Syntax:	<code>pinMode(pin, mode);</code>
Function:	Define the direction of a pin.
Arguments:	<code>pin:</code> the number of the pin whose mode you wish to set, in Arduino Nano , IO numbers are 0-13. <code>mode:</code> direction and mode, including INPUT, INPUT_PULLUP and OUTPUT.

Language – Arduino Functions

- Digital I/O:
 - `digitalWrite()` : set a state for a digital pin

Syntax:	<code>digitalWrite(pin, value);</code>
Function:	Write a HIGH or a LOW value to a digital pin.
Arguments:	pin: the pin number value: HIGH or LOW

Language – Arduino Functions

- Digital I/O:
 - `digitalRead()` : read a state from a digital pin

Syntax:	<code>digitalRead(pin);</code>
Function:	Reads the value from a specified digital pin, either HIGH or LOW.
Arguments:	<code>pin:</code> the number of the digital pin you want to read.
Return:	HIGH or LOW

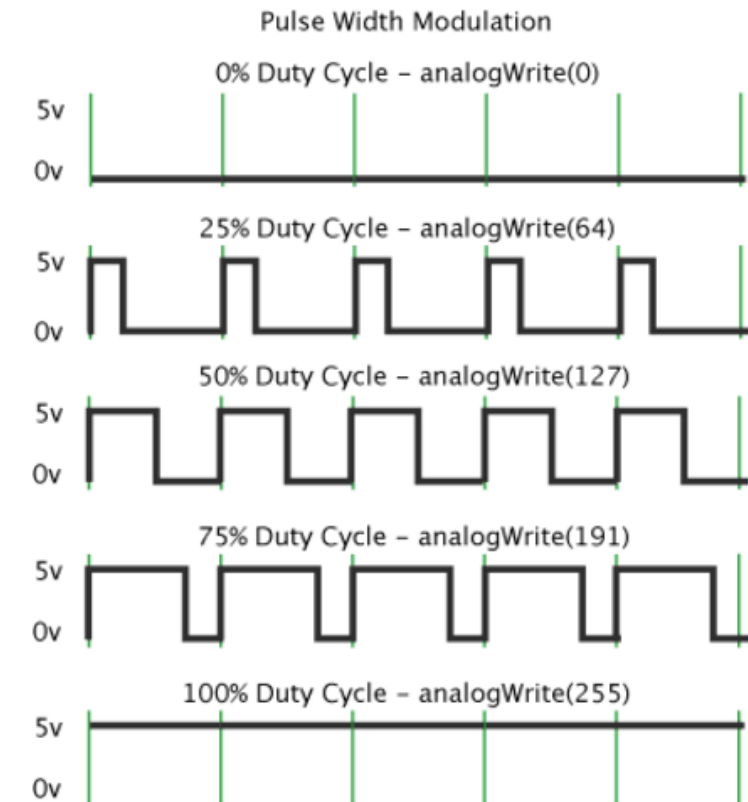
Language – Arduino Functions

- PWM Output:
 - `analogWrite()`: set a PWM wave with a fixed duty cycle
 - What is PWM wave? Pulse Width Modulation
<http://www.arduino.cc/en/Tutorial/PWM>

Syntax:	<code>analogWrite(pin, value);</code>
Function:	Writes an analog value (PWM wave) to a pin
Arguments:	<code>pin:</code> 3, 5, 6, 9, 10, and 11 <code>value:</code> the duty cycle: between 0 (always off) and 255 (always on).

Language – Arduino Functions

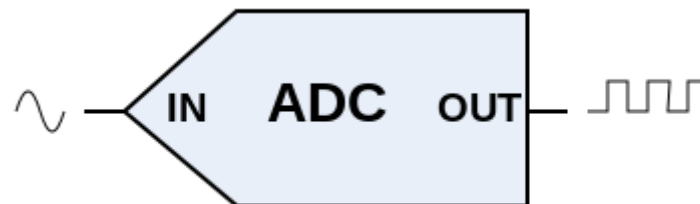
- PWM applications:
 - Motor speed control
 - LED/Lamp brightness control
 - DC-DC converter
 - DC-AC inverter
 - Communications
 -



Language – Arduino Functions

- Analog Input
 - `analogRead()`: read a analog value from a analog input pin
 - https://en.wikipedia.org/wiki/Analog-to-digital_converter

Syntax:	<code>analogRead(pin);</code>
Function:	read the value from analog pin
Arguments:	pin: A0-A7
Return:	ADC value (0-1023)



Language – Arduino Functions

- External Interrupts *
 - <http://gammon.com.au/interrupts>

Syntax:	<code>attachInterrupt (digitalPinToInterrupt (pin), ISR, mode);</code>
Function:	Setup the interruption
Arguments:	<p><code>pin:</code> the number of the interrupt 2 and 3</p> <p><code>ISR:</code> the ISR to call when the interrupt occurs; this function must take no parameters and return nothing. This function is sometimes referred to as an interrupt service routine.</p> <p><code>mode:</code> <code>LOW:</code> trigger when pin is low <code>CHANGE:</code> trigger when pin changes value <code>RISING:</code> trigger when the pin goes from low to high <code>FALLING:</code> for when the pin goes from high to low</p>

Language – Arduino Functions

- External Interrupts
 - It is difficult to explain what is interrupt. But input the following code and see what will happen, which is a good way to understand interrupt.

```
int pin = 13;
volatile int state = LOW;

void setup() {
    pinMode(pin, OUTPUT);
    attachInterrupt(digitalPinToInterrupt(2), blink, CHANGE);
}

void loop() {
    digitalWrite(pin, state);
}

void blink() {
    state = !state;
}
```

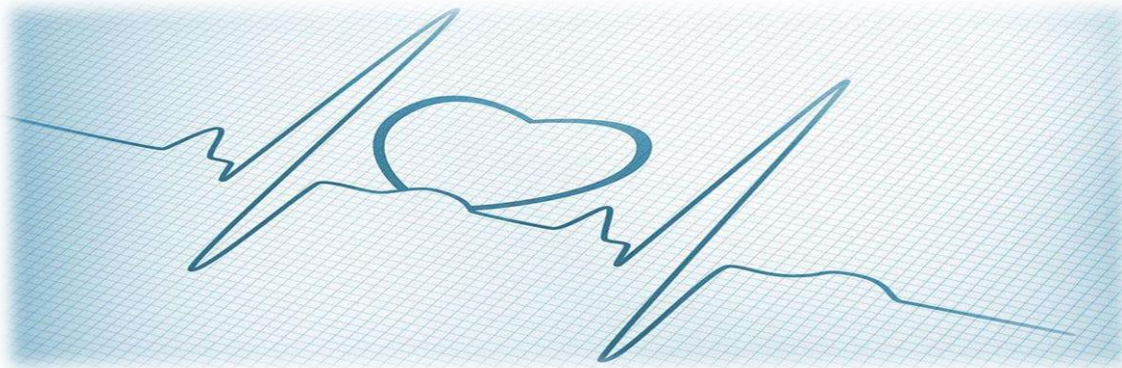
Language – Arduino Functions

- Time control:
 - `delay(ms)`: let Arduino wait for some milliseconds
 - `delayMicroseconds(us)`: let Arduino wait for some microseconds
 - `millis()`: get the time from Arduino running in milliseconds
 - `micros()`: get the time from Arduino running in microseconds



Quiz

- Generate a square wave with a specific frequency using Arduino Nano digital PIN.
 - Finish the code;
 - Find a way to change duty cycle;
 - Test the output wave using oscilloscope;
 - Find the limitation of this method.



```

sketch_mar03a | Arduino 1.6.7
File Edit Sketch Tools Help
sketch_mar03a$
int frequency = 100000; //Hz

void setup()
{
  pinMode(13, OUTPUT);
}

void loop()
{
  delayMicroseconds(____);
  digitalWrite(13, HIGH);
  delayMicroseconds(____);
  digitalWrite(13, LOW);
}
  
```

Save Canceled.

15 Arduino Nano, ATmega328 on COM5

How to use them ?!



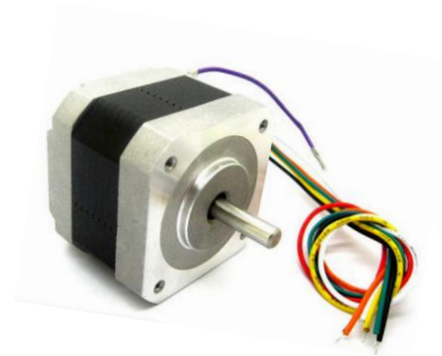
Bluetooth



LCD



Digital Tube



Motor



WiFi

.....

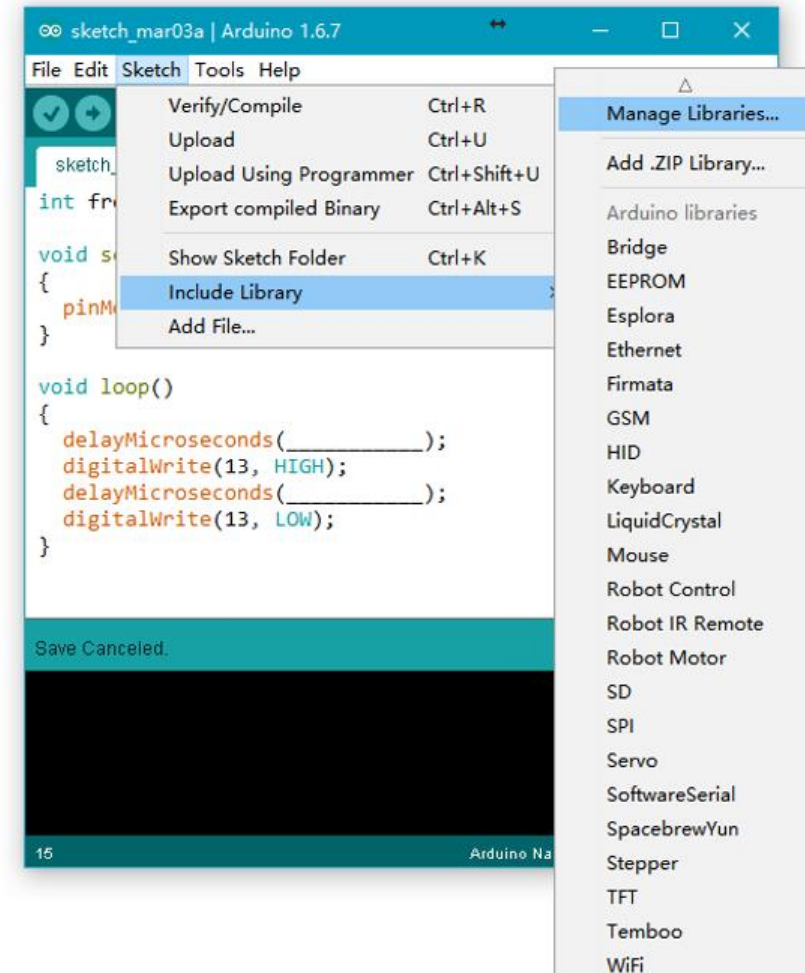
Library

Library

- When you want to use some sensors or peripherals, firstly, try to find a library for it.
- Library: someone has written the code of a device, and leave an easy interface for you to operate it.
- For most of sensors and peripherals, the library has be done!
- So just use them to start you idea!

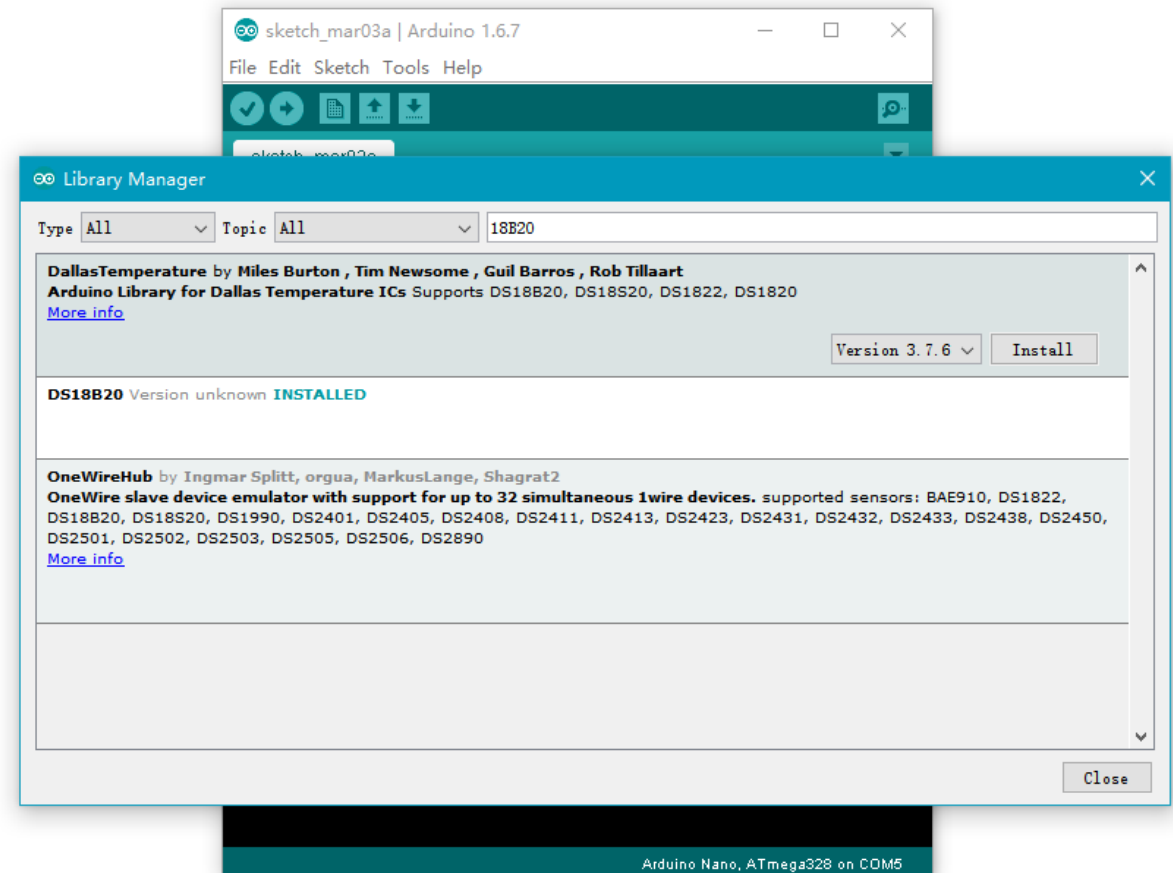
Find a library

- Two ways to find a library:
 - Sketch->Include Library-> Manage Libraries
 - Sketch->Include Library-> Add .ZIP Library
 - Find zip library on Github.



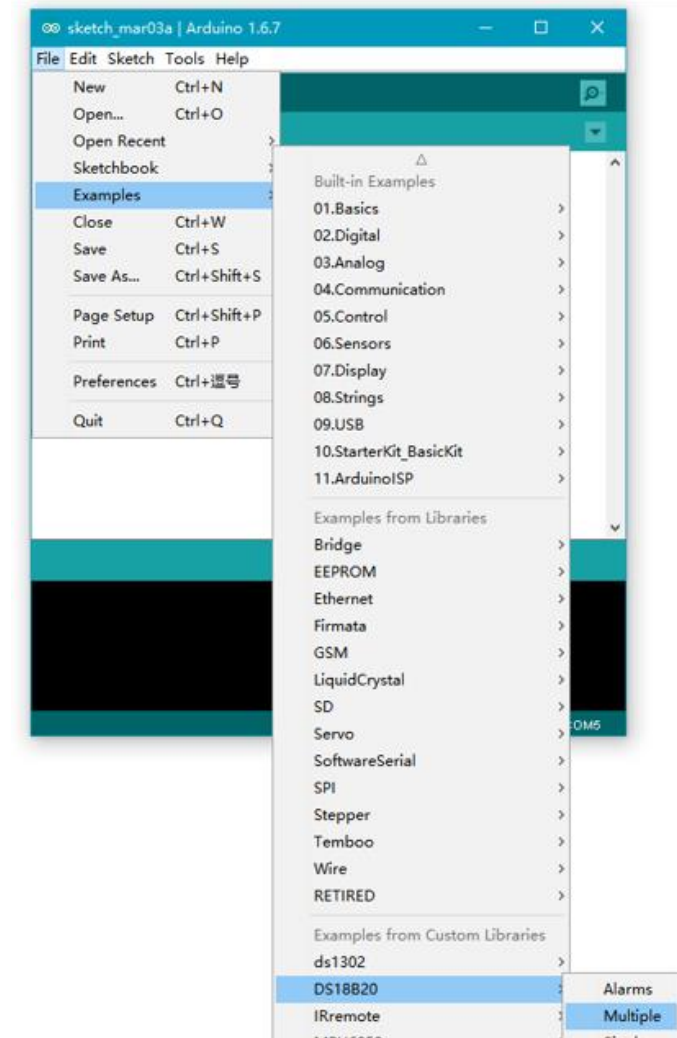
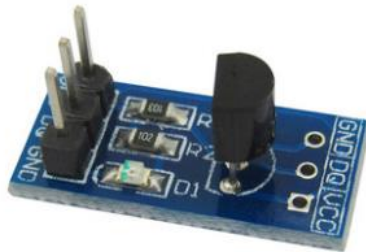
Install library

- For example:
 - 18B20 is a digital temperature sensor
 - Search this keyword and find a proper library



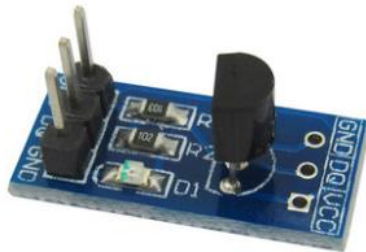
Install library

- For example:
 - 18B20 is a digital temperature sensor
 - Search this keyword and find a proper library
 - File->Example->DS18B20



Install library

- For example:
 - 18B20 is a digital temperature sensor
 - Search this keyword and find a proper library
 - File->Example->DS18B20
 - Only need to modify few places, like pin number
 - Enjoy the sensor



```

Single | Arduino 1.6.7
File Edit Sketch Tools Help

Single
// 1-Wire devices connected to digital pin 2 on the Arduino
DS18B20 ds(2);

// Address of the device.
uint8_t address[] = {40, 250, 31, 218, 4, 0, 0, 52};

// Indicates if the device was successfully selected.
uint8_t selected;

void setup()
{
  Serial.begin(9600);

  // Select device.
  selected = ds.select(address);

  if(selected)
  {
  }
}

```

Arduino Nano, ATmega328 on COM5

We
design.



***We are
connected.***

**we
dream
big.**

we
have
"hard
fun."

we try
and try
again.

**WE
ASK
QUESTIONS.**

**We
create.**



We invent.

M



We collaborate.

we make
mistakes.

R

The logo for 'intTreeesting' features a large, stylized white letter 'S' on a teal background. Below the 'S', the word 'intTreeesting' is written in a white, cursive script font.

Reference

- www.Arduino.cc
- www.treee.com.cn