

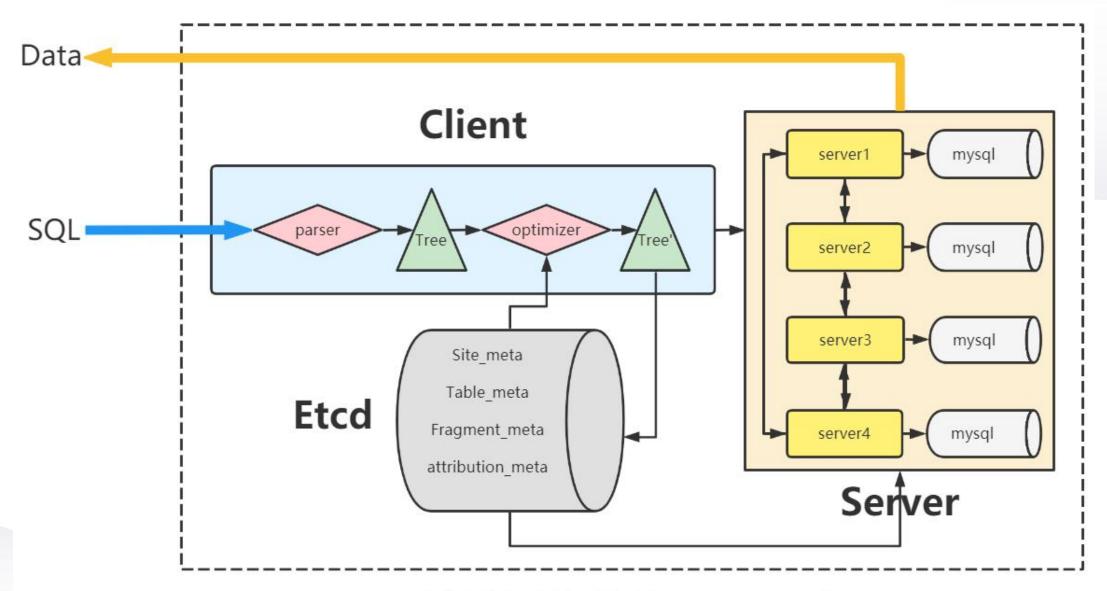
RPQL DDB

a Robust Performant SQL

薛钦亮 王芃 刘佳伟 2021/11/30

Work Division & Schedule

	10. 01-11. 23	11. 23-11. 30	12. 01-12. 07	12. 08-12. 14	12. 15-12. 21	12. 22-12. 28
薛钦亮	learning the basic skills	configure the environment	network and framework	more data and tables	more complex sql and situation	optimazing the speed
刘佳伟		learning SPJ and the excution	generating and excuting a tree			
王芃		learning optimazition of query tree	optimazing tree			



RPQL DDB Framework

System Environment

- 3× Ubuntu 20.04 LTS in Windows 10 wsl
- python 3.8.0
- mysql 8.0.27
- ectd 3.5.1
- python package
 - grpcio == 1.42.0
 - grpcio-tools == 1.42.0
 - protobuf == 3.19.1
 - etcd3 = = 0.12.0
 - PyMySQL == 1.0.2
 - sqlparse = = 0.4.2

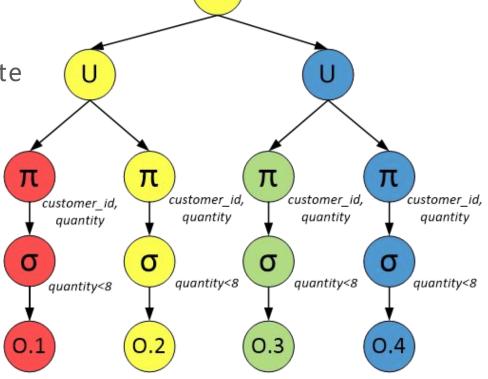
sqlparse

• parse the SQL to AST, then build query tree based on AST

• TreeNode: contain Union, Join, Project, Select, Fragment node

• The Union, Join node has two children

• Every node need to specify execution on which site



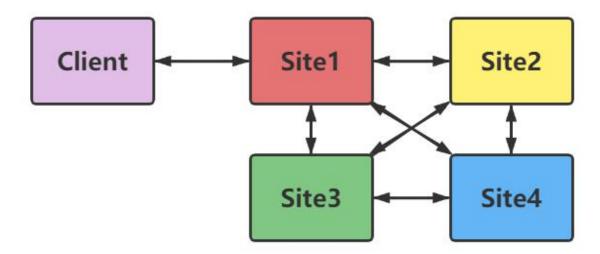
etcd

- start the etcd servce
- etcd used to store site information, table schema, attribution schema, and fragment information.
- query optimizer based on the query tree

```
class table meta:
    def init (self, name, field meta list, fragment meta list):
        self.name = name
       self.field meta list = field meta list
       self.fragment meta list = fragment meta list
class field meta:
    def init (self, name, attrtype, iskey=False, nullable=True):
        self.name = name
       self.attrtype = attrtype
       self.iskey = iskey
       self.nullable = nullable
class fragment meta:
    def init (self, ip, port, db):
       self.ip = ip
       self.port = port
       self.db = db
```

grpc

- server started based grpcServer
- define the type of request data and response data
- client connect the server using net_pb2_grpc.NetServiceStub



the black line represent the connection of GRPC

run

- start etcd and init etcd with sites information
- start server and connect each other through grpc
- start client and choose a server to connect randomly
- excute the sql

```
(rpql) root@LAPTOP-V3K2ANAE:~/DDB_RPQL/client# python clientmaster.py
> select * from Publisher limit 10;
  '10.46.234.251', '8883', 'db1'), ('10.46.234.251', '8885', 'db2')]
             nation
            Publisher #100001
  100001
                                 USA
            Publisher #100002
  100002
                                 USA
            Publisher #100003
  100003
                                 USA
            Publisher #100006
                                 USA
  100006
            Publisher #100010
  100010
                                 USA
            Publisher #100011
                                 USA
  100011
            Publisher #100014
                                 USA
  100014
            Publisher #100016
  100016
                                 USA
            Publisher #100017
  100017
                                 USA
            Publisher #100018
  100018
                                 USA
```

Query Optimization

After parsing, we get all:

- (final) needed attributes
- relative tables
- select conditions
- join conditions

Steps:

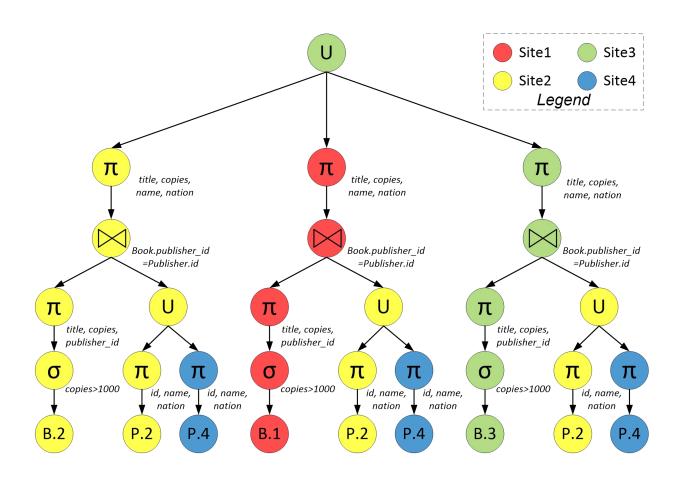
- 1. For the relative vertical fragments, prune the attributes which will not be used in the query.
- 2. For the rest vertical fragments, if there are selections on the attributes, first select, then join the fragments.
- 3. For the relative horizontal fragments, prune the ones which conflict with the select conditions.

- 4. For the rest horizontal fragments, project the attributes which will be used (keys for join and final select columns)
- 5. If the ranges of two attributes for join in two fragments are conflicting, it can be eliminated.
- 6. Using Distributed INGRES QOA algorithm to determine the join processing sites.
- 7. Union the results of all sites.

Example

select Book.title,Book.copies,Publisher.name,Publisher.nation

from Book, Publisher
where Book.publisher_id=Publisher.id
and Book.copies > 1000
and Publisher.nation='USA'



Structures

Tree

nodes: List of Node

root: int //index of the root node

Node

index: int

type: string //fragment select project

union join

parent: int

children: list of int

tables: list of string

site: int

size: int //num*size per record

fragment_id: int

select_condition: list of Selection

projection: list of Attribute

join: list of Join

union: list of string

Fragment

index: int

table: string

hor_or_ver: int

hori_condi: list of Selection

veri condi: list of Attribute

.....

Selection

attribute: Attribute

operation: int // > = <

num_value: float

str_value: string

Join

leftattr: Attribute

rightattr: Attribute

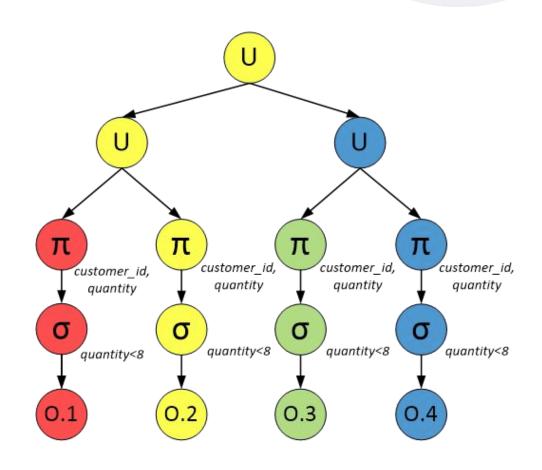
Attribute

table: string

attr: string

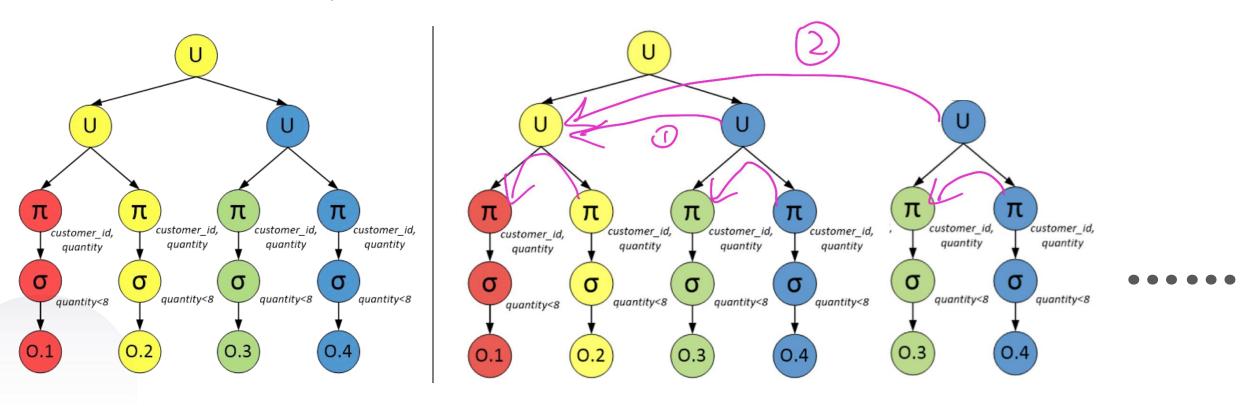
SQL Execute – DFS

- DFS SQL Parse Tree
 - sent SQL order when SEARCHING
 - get SQL result when BACKTRACKING
- Node in the Tree contains:
 - Type (fragment, select, project, join, union)
 - Parent & Kids
 - MY site no. & size
 - attributes about SPJ



SQL Execute – DFS

- Union
 - 2 kids: transport Data on RIGHT kid to LEFT kid
 - more kids: transport each kid to the first kid successively



SQL Execute – grpc

- Use a CLASS enclosing the message between servers by grpc
- Every write have a REPLY

SQL Execute - parallel optimization

- Reality
 - MORE than 2 servers
 - MORE than 2 kids of each node in SQL Parse Tree
 - Far More than 2 cores of Processor
- Parallel
 - Every Search in DFS start a new THREAD
 - Use Thread Pool

