CS550 Project6

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Video link: https://media.oregonstate.edu/media/t/1 peickpk9

My project6 is an irregular cube. I originally wanted to make it into a cube, but I am worried that the cube made with Bézier Curve does not meet the requirement. So, I changed some curves to meet the requirements. This irregular cube consists of 8 animated 3D curves and 5 stationary 3D curves. At the same time, the numbers 1 and 2 can control the opening and closing of points and lines. F can freeze the animation. I am not sure what this irregular 3D image belongs to, but it is beautiful.

