# Xuefeng Zhu



University of Illinois at Urbana-Champaign

BS in Computer Science



Dec 2015

Cumulative GPA: 4.00/4.00

# Professional Experience

Undergraduate Researcher, Department of Computer Science, Urbana, IL

May 2014 - Present

- Integrated PCC, a congestion control algorithm, into Chrome QUIC
- Developed a speed test Chrome extension based on Angularis and Nodeis
- Maintained SIGCOMM2014 websites and built a template system for updating the website
- Technologies used: Chrome Jinja2 Google Sheet API Angular Semantic UI Firebase Nodejs Heroku

#### Software Engineer Intern, Evernote, Redwood City, CA

June - August 2015

- Redesigned the image gallery and work chat on Evernote web client
- Enhanced the search view and notebook sharing experience on web client
- Developed 7 features and 9 improvements, fixed 40+ bugs
- Technologies used: GWT Thrift Stripes Less Javascript Jira Gerrit

#### Director of Information, Engineering Council, Urbana, IL

April 2014 - April 2015

- o Managed and maintained the mailing list and EC web server, which hosts over 100 society websites
- Improved and redesigned the EC websites
- Technologies used: Cpanel HTML PHP MySQL Trello

#### Software Development Intern, Dow AgroSciences, Indianapolis, IN

May - August 2014

- o Collaborated with 3 engineers to develop an administration dashboard, which saves administrators 80% time
- Wrote the user and development guideline for the administration dashboard
- Technologies used: Angular jQuery BootStrap WCF Restful Oracle

## Research Experience

#### **Healthcare Information System For Mining Drug Side Effects**

February - May 2014

Supervised by: Sheng Wang, Chengxiang Zhai

- Designed the functionalities and user interface of the system
- Built the website for demonstrating the system using Angularis and Flask

## Projects

#### Google Sheet based SQL Engine (Available in Github)

• Built a SQL engine based on Google Sheet letting users store data and run SQL Query

#### **EverEdu (Available in Github)**

• Developed a web application to improve the interaction between instructors and students

#### Meetup (Available in Github)

• Created a web application built with Angularis and Firebase to help people share and collaborate on events

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• Wrote an Android app that assists students to organize course schedule and concentrate on lectures

#### **Open Source Projects**

• More open source project contributions on Github

#### Publications

# A 3D, Interactive Virtual Instruction Laboratory And A Virtual Model of A Reactor Control Room

American Society for Engineering Education

November 2013

#### Technical Skills

My Favorite Languages: Python Java

Other Languages: Javascript | C# | C++ | Go XML CSS SQL Pascal

Experience With: Angular | GWT | Flask | Jinja2 | Express | BootStrap | Android | Unity3D |