Xuefeng Zhu

xzhu15@illinois.edu +1 (217) 607-6680 github.com/Xuefeng-Zhu

Objectives

- Passionate about latest technology, and believe computer science makes live better
- Love coding, designing, learning, and open source
- Eager to work with assessme people on awesome products

Education

University of Illinois at Urbana-Champaign

May 2016

BS in Computer Science

Cumulative GPA: 4.00/4.00

Professional Experience

Software Development Intern, Dow AgroSciences, Indianapolis, IN

(May 2014 - August 2014)

- Collaborated with teammates to develope an administration dashboard
- Wrote the user and development guideline for the administration dashboard
- Technologies used: Angular jQuery BootStrap WCF Restful Oracle

Software Development Engineer, Department of Computer Science, Urbana, IL (May 2014 - Present)

- Maintained SIGCOMM2014 websites and built a template system for updating the website
- Developed a speed test Chrome extension based on Angularis and Nodejs
- Technologies used: Jinja2 Google Sheet API Angular Semantic UI Firebase Nodejs Heroku

Director of Information, Engineering Council, Urbana, IL

(April 2014 - Present)

- Managed and maintained the mailing list and EC web server
- Improved and redesigned the EC websites
- Technologies used: Cpanel HTML PHP MySQL Trello

Unity3D Developer and Web Developer, Department of NPRE, Urbana, IL (April 2013 - May 2014)

- Participated in the project design and programming, including building 3D models and writing scripts
- Created a course website for NPRE100
- Technologies used: Unity3D C# HTML CSS Javascript

Research Experience

Healthcare Information System For Mining Drug Side Effects

(Feb. 2014 - May 2014)

Supervised by: Sheng Wang, Chengxiang Zhai

- Designed the functionalities and user interface of the system
- Built the website for demonstrating the system using Angularjs and Flask

Projects

Meetup (Available in Github)

• Created a web application built with Angularjs and Firebase to help people share and collaborate on events

Google Sheet based SOL Engine (Available in Github)

• Built a SQL engine based on Google Sheet letting users store data and run SQL Query

Ischedule

• Wrote an Android app that assists students to organize course schedule and concentrate on lectures

Publications

A 3D, Interactive Virtual Instruction Laboratory And A Virtual Model of A Reactor Control Room ASEE, Nov. 2013

Ye Li, Imran Haddish, Xuefeng Zhu, Yoshinori Satoh, Rizwan-uddin

Technical Skills

My Favorite Languages: Python Javascript

Other Languages: Java | C# | C++ | Go | HTML | XML | CSS | SQL | Pascal | MATLAB | Verilog | MIPS

Experience With: Angular | jQuery | Flask | Jinja2 | Express | BootStrap | Android | Unity3D | Heroku