

# Advanced Statistical Computing

Fall 2012

Lecture 2

Steve Qin

## Markov Chain Monte Carlo

- The goal is to generate sequence of random samples from an arbitrary probability density function (usually high dimensional),
- The sequence of random samples form a Markov chain,
- The purpose is simulation (Monte Carlo).

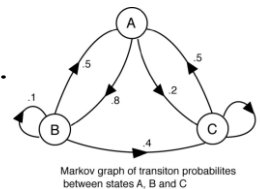
## Motivation

- Generate *iid* r.v. from high-dimensional arbitrary distributions is extremely difficult.
- Drop the “*independent*” requirement.
- How about the “*identically distributed*” requirement?

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## Markov chain

- Assume a finite state, discrete Markov chain with  $N$  different states.
- Random process  $X_n$ ,  $n = 0, 1, 2, \dots$   
 $x_n \in S = \{1, 2, \dots, N\}$
- Markov property,



$$P(X_{n+1} = x \mid X_1 = x_1, X_2 = x_2, \dots, X_n = x_n) = P(X_{n+1} = x \mid X_n = x_n)$$

- Time-homogeneous
- Order
  - Future state depends on the past  $m$  states.

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## Key parameters

- Transition matrix

$$P(X_n = j \mid X_{n-1} = i) = p(i, j),$$

$$P = \{p(i, j)\}.$$

- Initial probability distribution  $\pi^{(0)}$

$$\pi^{(n)}(i) = P(x_n = i).$$

- Stationary distribution (invariant/equilibrium)

$$\pi = \pi P.$$

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## Reducibility

- A state  $j$  is accessible from state  $i$  (written  $i \rightarrow j$ ) if  $P(X_n = j \mid X_0 = i) = p_{ij}^{(n)} > 0$ .
- A Markov chain is *irreducible* if it is possible to get to any state from any state.

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## Recurrence

- A state  $i$  is *transient* if given that we start in state  $i$ , there is a non-zero probability that we will never return to  $i$ . State  $i$  is *recurrent* if it is not transient.

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## Ergodicity

- A state  $i$  is *ergodic* if it is aperiodic and positive recurrent. If all states in an irreducible Markov chain are ergodic, the chain is *ergodic*.

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## Reversible Markov chains

- Consider an ergodic Markov chain that converges to an invariant distribution  $\pi$ . A Markov chain is *reversible* if for all  $x, y \in S$ ,

$$\pi(x)p(x, y) = \pi(y)p(y, x).$$

which is known as the detailed balance equation.

- An ergodic chain in equilibrium and satisfying the detailed balance condition has  $\pi$  as its unique stationary distribution.

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## Markov Chain Monte Carlo

- The goal is to generate sequence of random samples from an arbitrary probability density function (usually high dimensional),
- The sequence of random samples form a Markov chain,

in Markov chain,  $P \rightarrow \pi$

in MCMC,  $\pi \rightarrow P$ .

## History

- Metropolis, N., Rosenbluth, A. W., Rosenbluth, M. N., Teller, A. H. and Teller, E. (1953).  
Equation of state calculations by fast computing machines. *Journal of Chemical Physics*, **21**, 1087–1092.

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## Metropolis algorithm

- Direct sampling from the target distribution is impossible,
- Generating candidate draws from a proposal distribution,
- These draws then “corrected” so that asymptotically, they can be viewed as random samples from the desired target distribution.

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## Pseudo code

- Initialize  $X_0$ ,
- Repeat
  - Sample  $Y \sim q(x, \cdot)$ ,
  - Sample  $U \sim \text{Uniform}(0,1)$ ,
  - If  $U \leq \alpha(X, Y)$ , set  $X_i = y$ ,
  - Otherwise  $X_i = x$ .

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## An informal derivation

- Find  $\alpha(X, Y)$ :
- Joint density of current Markov chain state and the proposal is  $g(x, y) = q(x, y)\pi(x)$
- Suppose  $q$  satisfies detail balance
 
$$q(x, y)\pi(x) = q(y, x)\pi(y)$$
- If  $q(x, y)\pi(x) > q(y, x)\pi(y)$ , introduce
 
$$\alpha(x, y) < 1 \text{ and } \alpha(y, x) = 1$$
 hence  $\alpha(x, y) = \frac{\pi(y)q(y, x)}{\pi(x)q(x, y)}$ .
- If  $q(x, y)\pi(x) > q(y, x)\pi(y)$ , ...
- The probability of acceptance is  $\alpha(x, y) = \min\left(1, \frac{\pi(y)q(y, x)}{\pi(x)q(x, y)}\right)$ .

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# Metropolis-Hastings Algorithm

- Start with any  $X^{(0)}=x_0$ , and a “*proposal chain*”  $T(x,y)$
- Suppose  $X^{(t)}=x_t$ . At time  $t+1$ ,
  - *Draw*  $y \sim T(x_t, y)$  (i.e., propose a move for the next step)
  - Compute “*goodness ratio*”

$$r = \frac{\pi(y)T(y, x_t)}{\pi(x_t)T(x_t, y)}$$

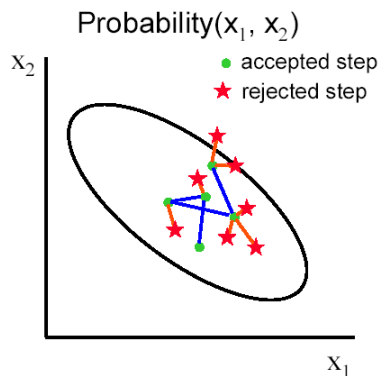
- *Acceptance/Rejection decision:* Let

$$X^{(t+1)} = \begin{cases} y, & \text{with } p = \min\{1, r\} \\ x_t, & \text{with } 1 - p \end{cases}$$

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## Remarks

- Relies only on calculation of target pdf up to a normalizing constant.



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## Remarks

- How to choose a good proposal function is crucial.
- Sometimes tuning is needed.
  - Rule of thumb: 30% acceptance rate
- Convergence is slow for high dimensional cases.

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## Illustration of Metropolis-Hastings

- Suppose we try to sample from a bi-variate normal distributions.  $N\left(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix}\right)$
- Start from (0, 0)
- Proposed move at each step is a two dimensional random walk
 
$$\begin{aligned} x_{t+1} &= x_t + s \cos \theta \\ y_{t+1} &= y_t + s \sin \theta \end{aligned}$$

with

$$s \sim U(0,1)$$

$$\theta \sim U(0,2\pi)$$

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## Illustration of Metropolis-Hastings

- At each step, calculate  $r = \frac{\pi(x_{t+1}, y_{t+1})}{\pi(x_t, y_t)}$

since  $T((x_t, y_t), (x_{t+1}, y_{t+1})) = T((x_{t+1}, y_{t+1}), (x_t, y_t)) = 1/\pi^2$

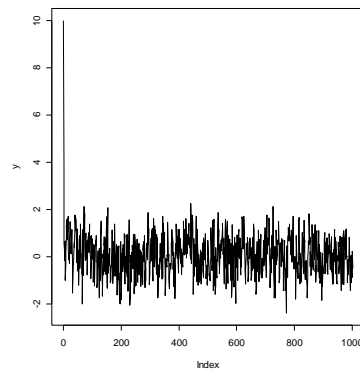
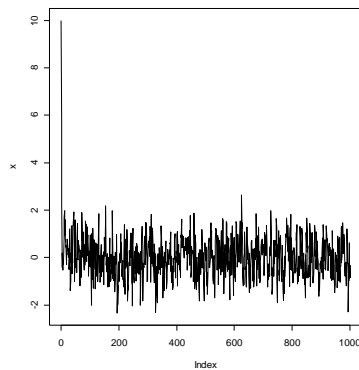
$$r = \frac{\frac{1}{2\pi\sqrt{1-\rho^2}} \exp\left(-\frac{1}{2(1-\rho^2)}(x_{t+1}^2 - 2\rho x_{t+1}y_{t+1} + y_{t+1}^2)\right)}{\frac{1}{2\pi\sqrt{1-\rho^2}} \exp\left(-\frac{1}{2(1-\rho^2)}(x_t^2 - 2\rho x_t y_t + y_t^2)\right)}$$

$$= \exp\left(-\frac{1}{2(1-\rho^2)}((x_{t+1}^2 - 2\rho x_{t+1}y_{t+1} + y_{t+1}^2) - (x_t^2 - 2\rho x_t y_t + y_t^2))\right)$$

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## Convergence

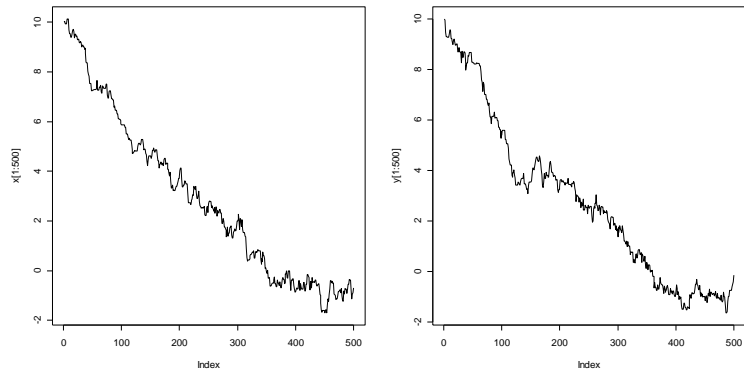
- Trace plot      Good



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# Convergence

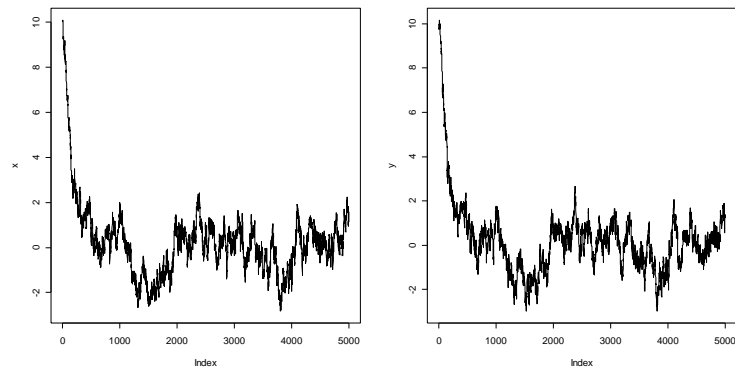
- Trace plot      Bad



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# Convergence

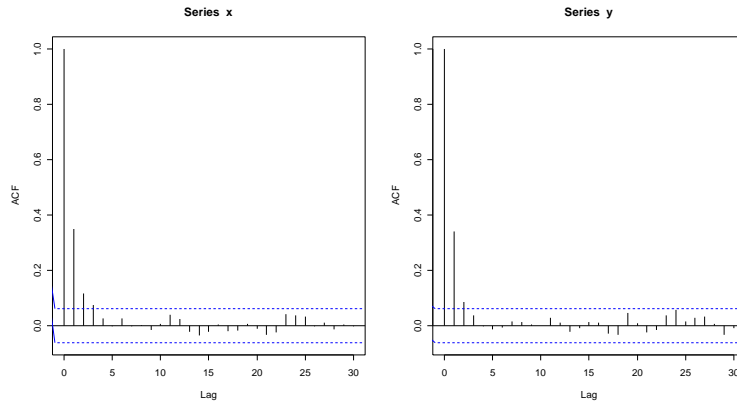
- Trace plot



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# Convergence

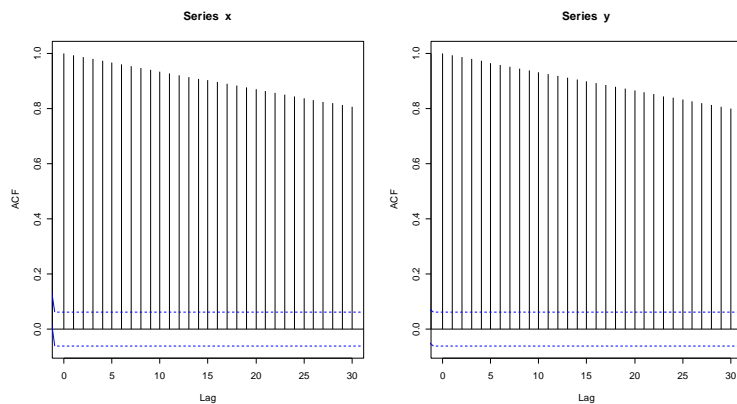
- Autocorrelation plot Good



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# Convergence

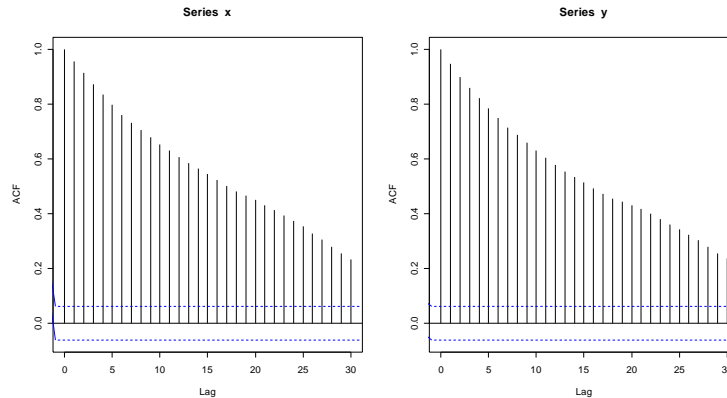
- Autocorrelation plot Bad  $s = 0.5$



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# Convergence

- Autocorrelation plot    Okay                       $s = 3.0$



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## References

- Metropolis et al. 1953,
- Hastings 1973,
- Tutorial paper:  
Chib and Greenberg (1995). Understanding the Metropolis--Hastings Algorithm. *The American Statistician* **49**, 327-335.

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# Gibbs Sampler

- **Purpose:** Draw random samples from a joint distribution (high dimensional)

$$x = (x_1, x_2, \dots, x_n) \text{ Target } \pi(x)$$

- **Method:** Iterative conditional sampling

$$\forall i, \text{ draw } x_i \sim \pi(x_i | x_{[-i]})$$

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## Illustration of Gibbs Sampler

- Suppose the **target distribution is:**

$$(X, Y) \sim N\left(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix}\right)$$

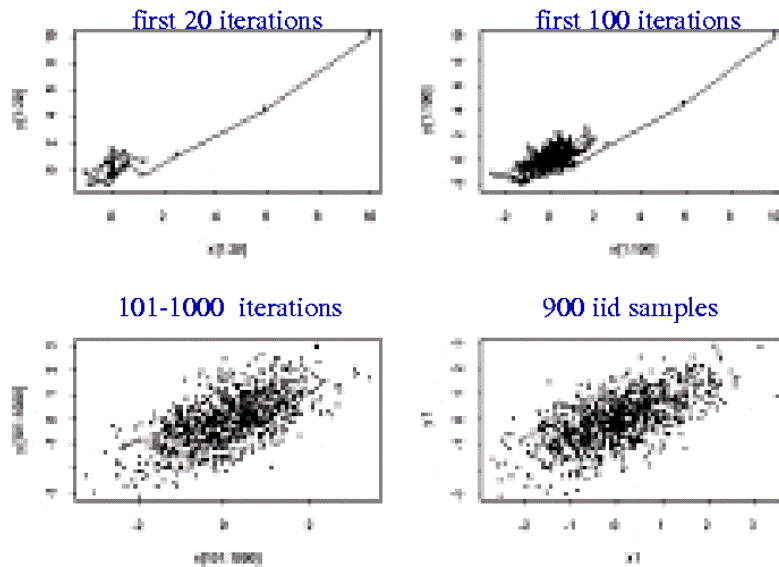
- **Gibbs sampler:**

$$[X|Y = y] \sim N(\rho y, 1 - \rho^2)$$

$$[Y|X = x] \sim N(\rho x, 1 - \rho^2)$$

Start from, say,  $(X, Y) = (10, 10)$ , we can take a look at the trajectories. We took  $\rho = 0.6$ .

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## References

- Geman and Geman 1984,
- Gelfand and Smith 1990,
- Tutorial paper:  
Casella and George (1992). Explaining the Gibbs sampler. *The American Statistician*, **46**, 167-174.

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## Remarks

- Gibbs Sampler is a special case of Metropolis-Hastings
- Compare to EM algorithm, Gibbs sampler and Metropolis-Hastings are stochastic procedures
- Verify convergence of the sequence
- Require Burn in
- Use multiple chains

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## References

- Geman and Geman 1984,
- Gelfand and Smith 1990,
- Tutorial paper:  
Casella and George (1992). Explaining the Gibbs sampler. *The American Statistician*, **46**, 167-174.

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