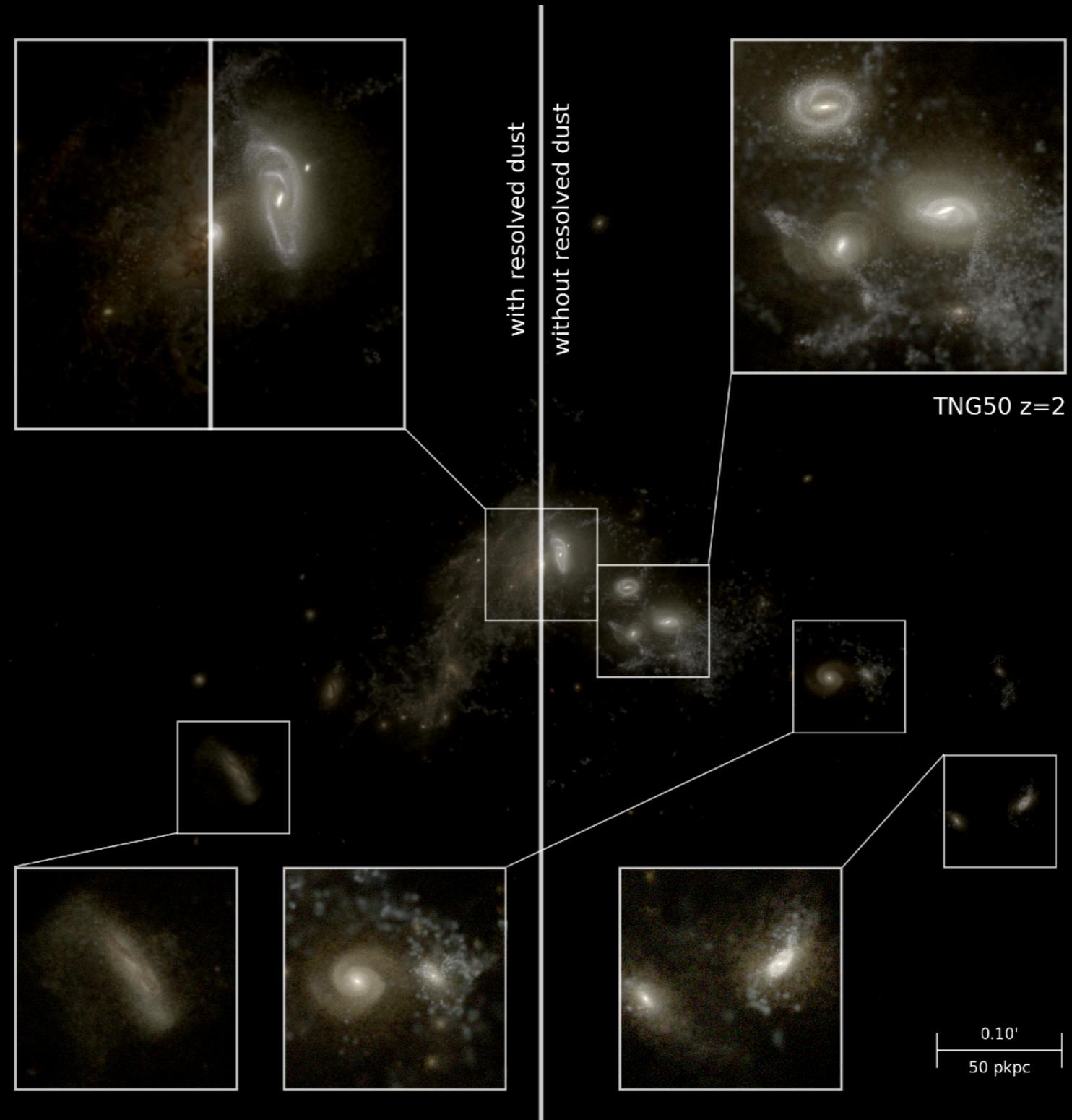


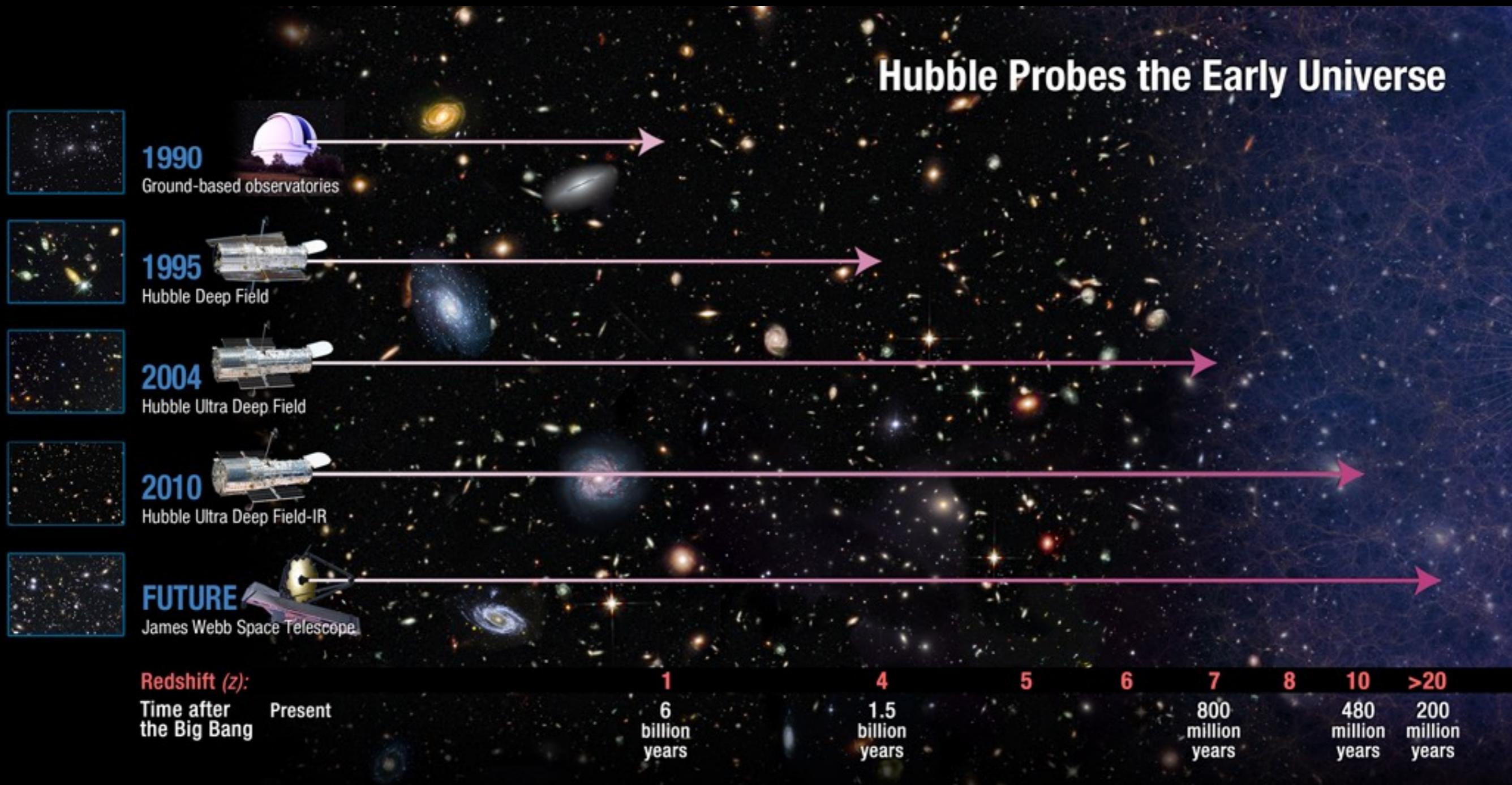
# Predictions on High Redshift Galaxies from IllustrisTNG

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# Observations



- Galaxy rest-frame UV LF up to  $z \sim 10$
- Photometric SEDs of several thousands galaxies up to  $z=8$
- High-res spectroscopic observations up to  $z=3$
- Limited wavelength coverage of the HST
- Sensitivity of current IR instruments

Wikipedia

# Theoretical Predictions

## Empirical models

(e.g., Tacchella et al. 2013, 2018; Mason et al. 2015)

## Semi-analytical models

(e.g., Cowley et al. 2018; Yung et al. 2018)

## Hydrodynamical Simulations

First Billion Years suites (e.g., Paardekooper et al. 2013)

BlueTides (e.g., Wilkins et al. 2016, 2017)

Renaissance (e.g., Xu et al. 2016; Barrow et al. 2017)

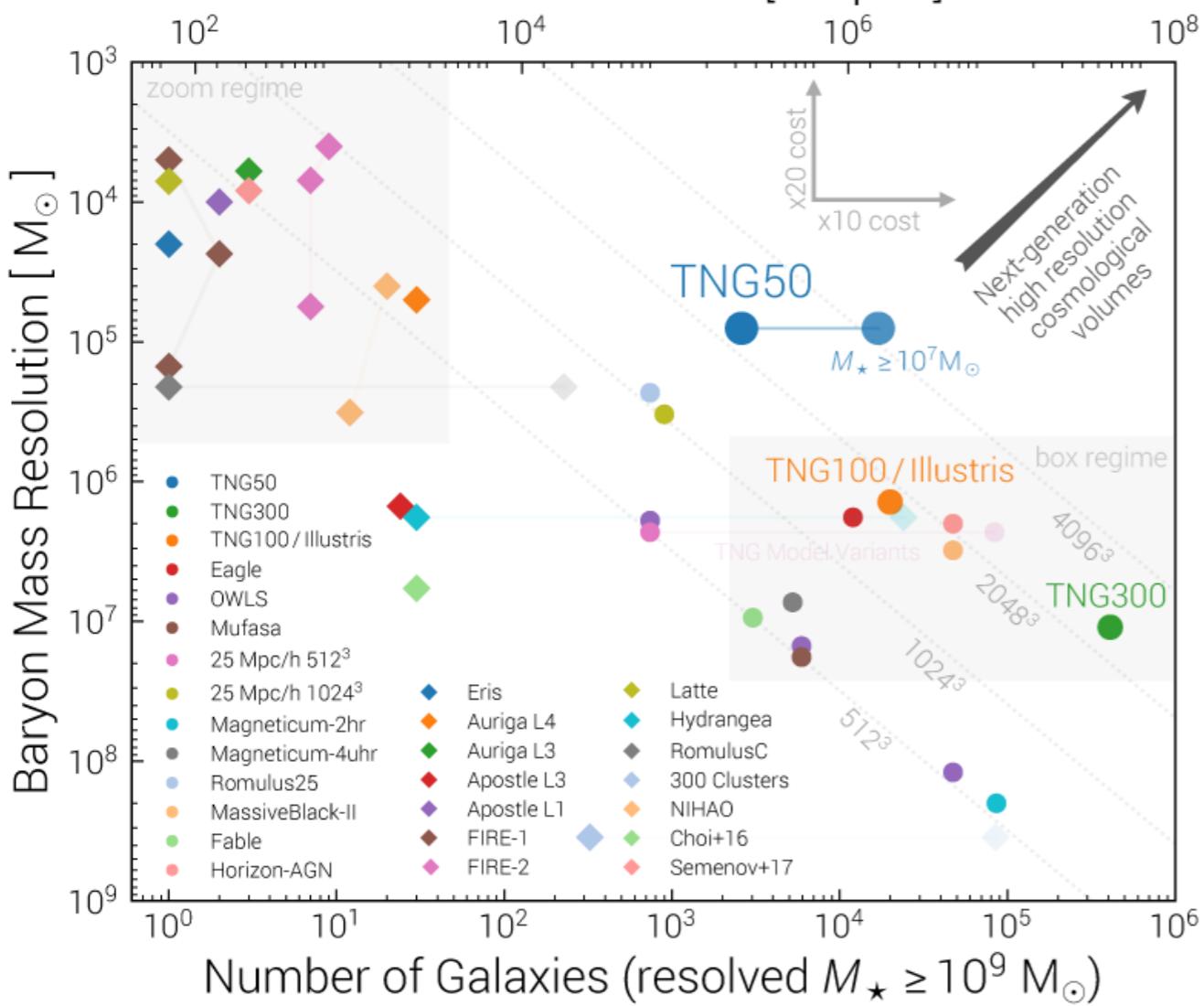
FIRE-2 (e.g., Ma et al. 2018a)

Sphinx (e.g., Rosdahl et al. 2018)

but only evolved down to relatively high  $z$ , ~4-5

- not yet tested over numerous local observational constraints

# Simulation Volume [ cMpc<sup>3</sup> ]

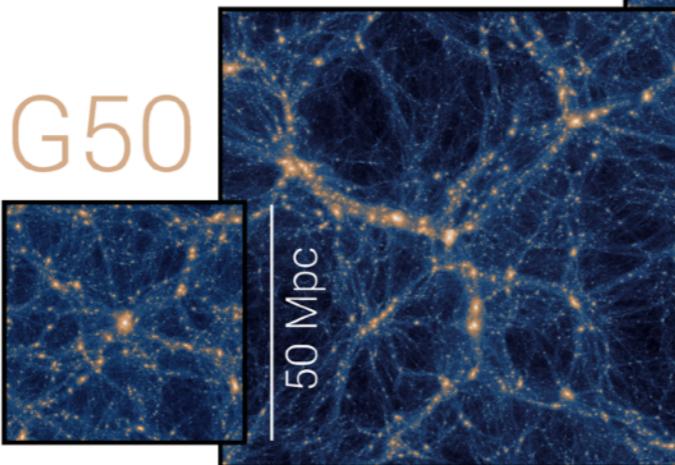


## IllustrisTNG

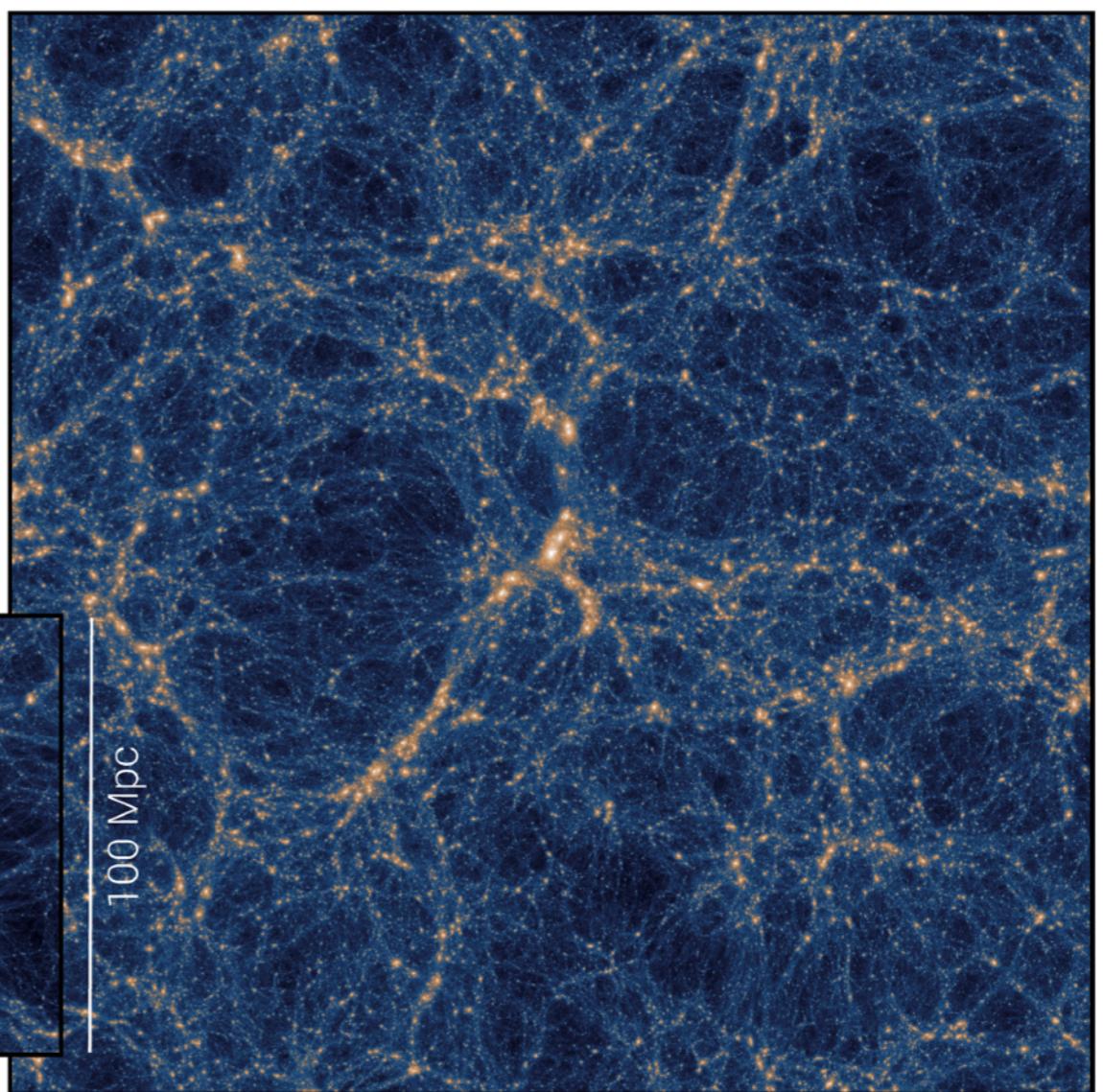
- The Next Generation of large box cosmological hydrodynamical simulations

TNG100

TNG50



TNG300



credit to the TNG collaboration

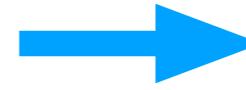
Observables?



Stellar Population Synthesis

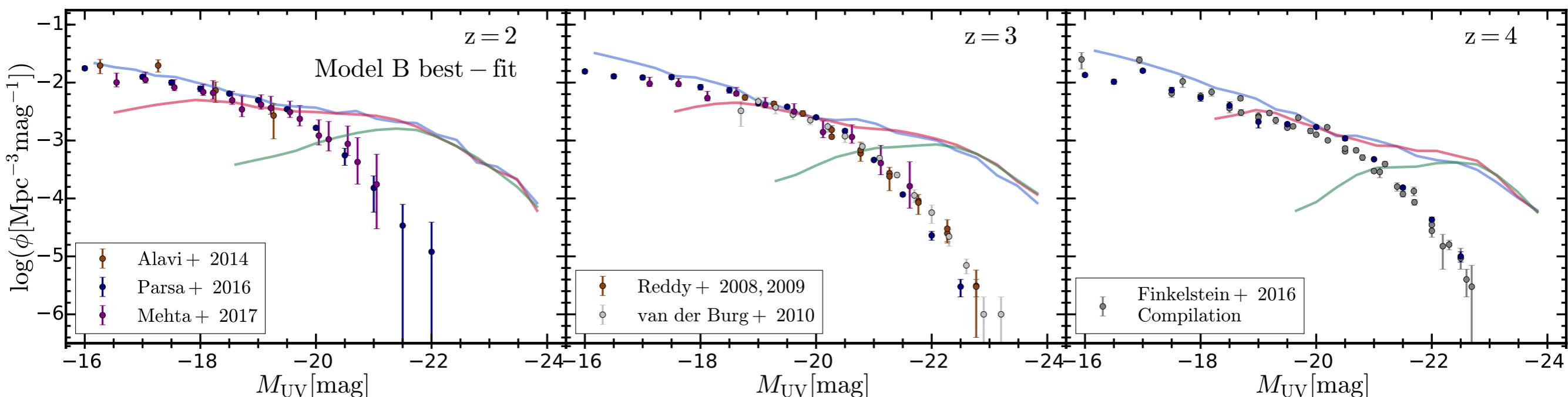
(e.g., FSPS, Conroy et al. 2009; Conroy & Gunn 2010; Groves et al. 2008)

TNG100,300 not converged



Resolution correction  
based on halo mass

UV luminosity function (number density versus UV luminosity):



Predictions from different simulations nicely patched together; but the predicted galaxies are way brighter than the observed ones

What is missing?  
**Dust**

Dust absorbs the UV photons from stars and reprocesses them to infrared

- A. Empirical corrections based on observed relations

$$A_{\text{UV}} = C_0 + C_1 \beta.$$

$$\langle \beta \rangle(M_{\text{UV}}^{\text{dust}}) = \frac{d\beta}{dM_{\text{UV}}^{\text{dust}}}(z) [M_{\text{UV}}^{\text{dust}} - M_0] + \beta_{M_0}(z),$$

- B. “Assign” attenuation on particles based on optical depth

Column density of resolved gas  
for each stellar particle



Dust column density  
/Optical depth

Assumptions on the geometry

Attenuation

$$\tau_V^{\text{res}} = \tau_{\text{dust}}(z) \left( \frac{Z_g}{Z_\odot} \right)^\gamma \left( \frac{N_H}{N_{H,0}} \right),$$

$$A_V^{\text{res}} = -2.5 \log \left( \frac{L_V^{\text{dust}}}{L_V^{\text{dust-free}}} \right) = -2.5 \log \left( \frac{1 - e^{-\tau_V^{\text{res}}}}{\tau_V^{\text{res}}} \right).$$

$$A^{\text{res}}(\lambda) = A_V^{\text{res}} \left( \frac{k'(\lambda)}{4.05} \right),$$

- C. Radiative transfer



(Baes et al. 2011; Camps et al. 2013;  
Camps & Baes 2015; Saftly et al. 2014).

Stellar particles

SPS

Source distribution

Release photon packages

Collect photons with  
mock detectors

Cold star-forming Gas cells



Metal distribution

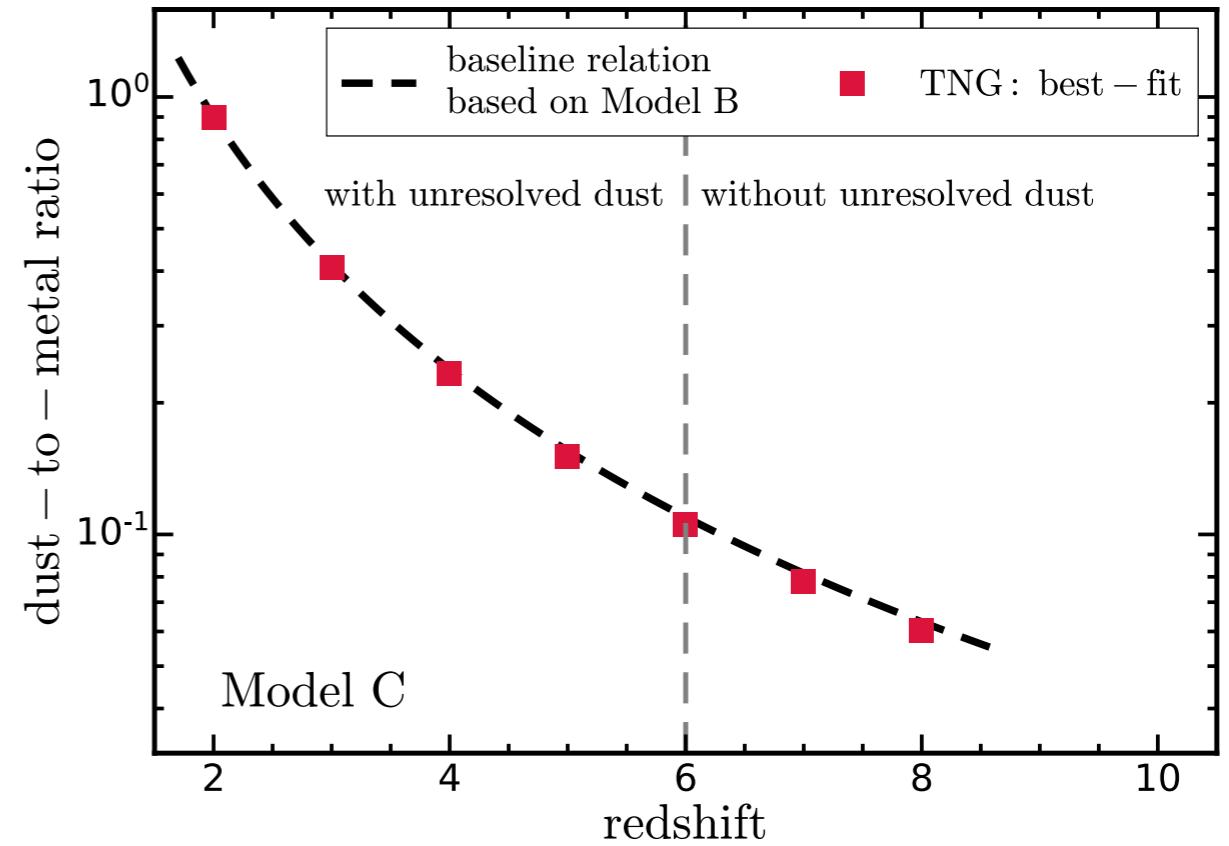
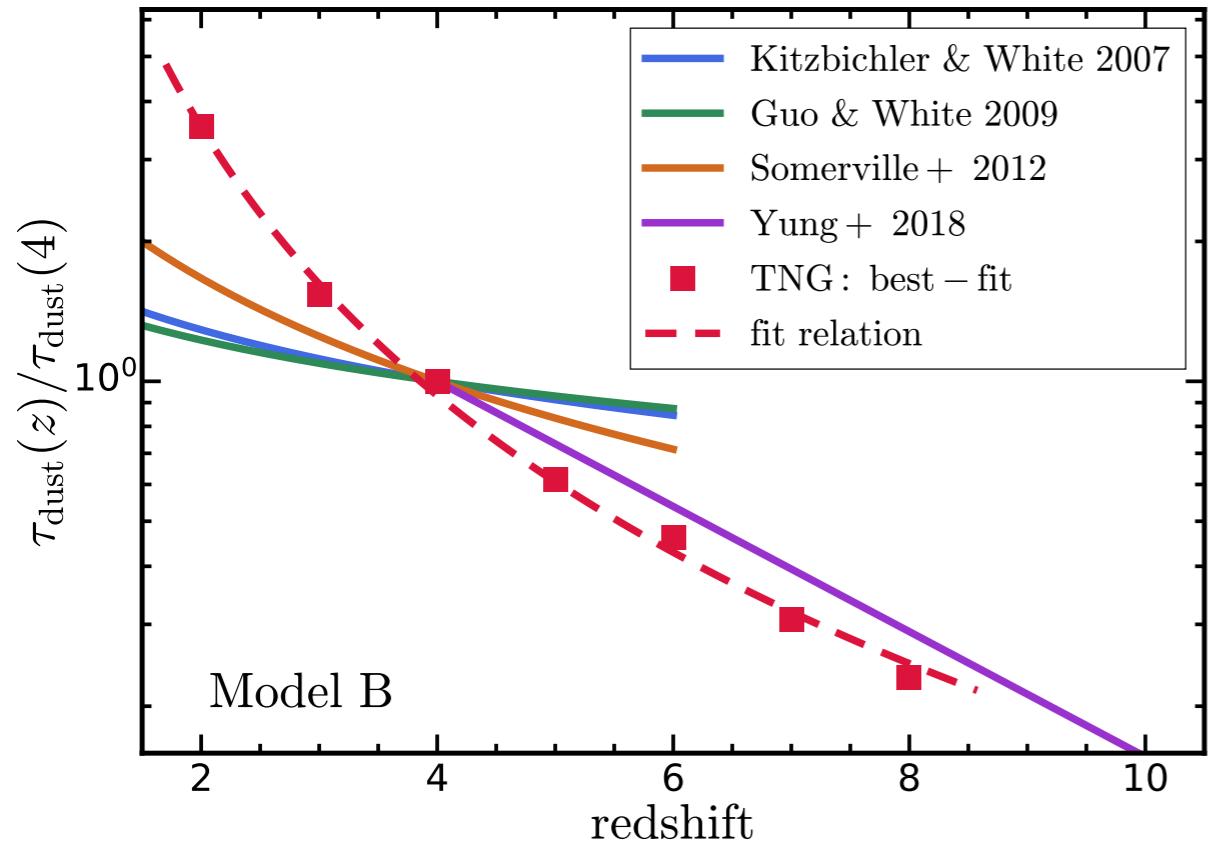
Dust-to-metal ratio

emulate the scattering, absorption and emission by dust  
in a Monte Carlo fashion

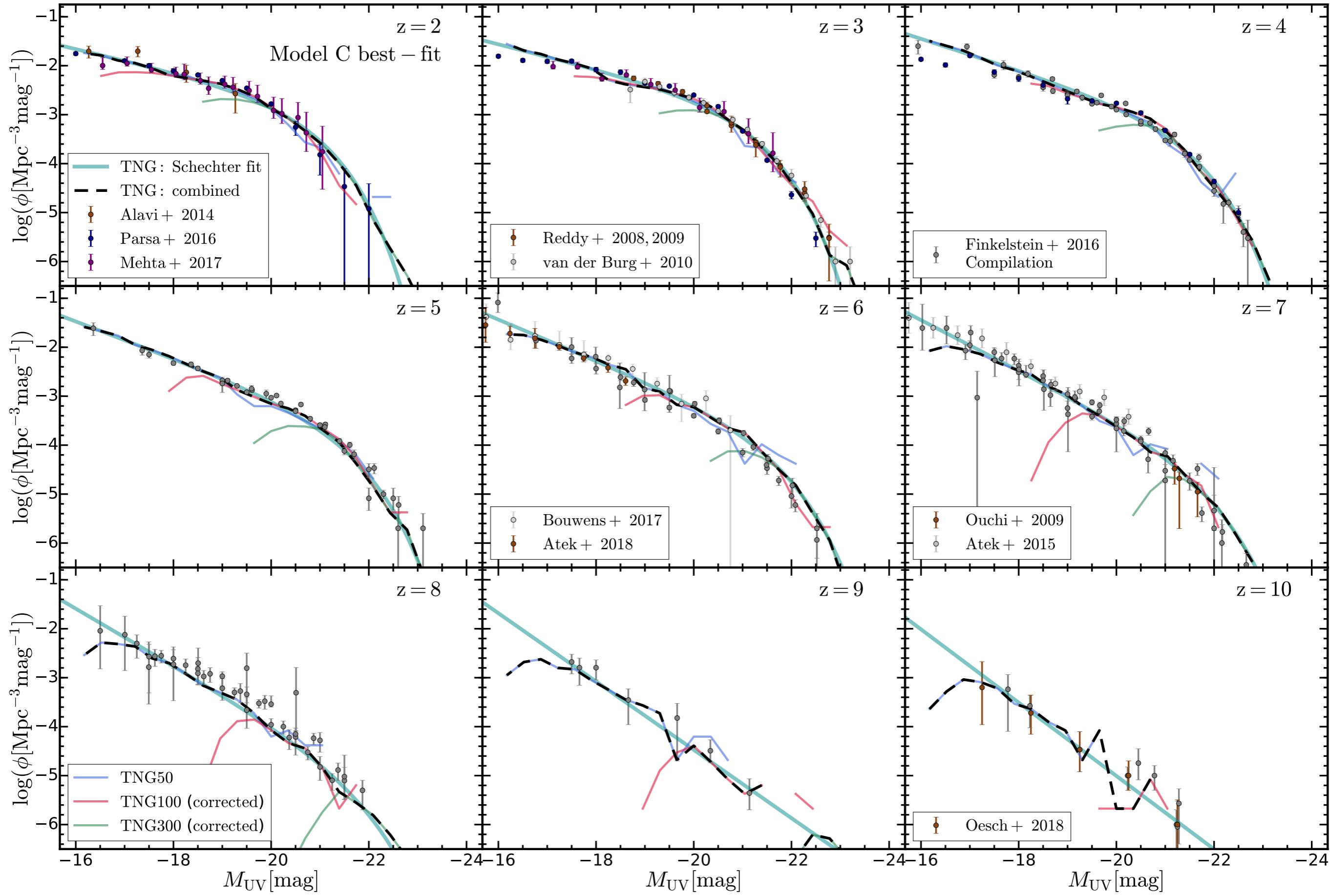
Dust distribution



# Calibrations



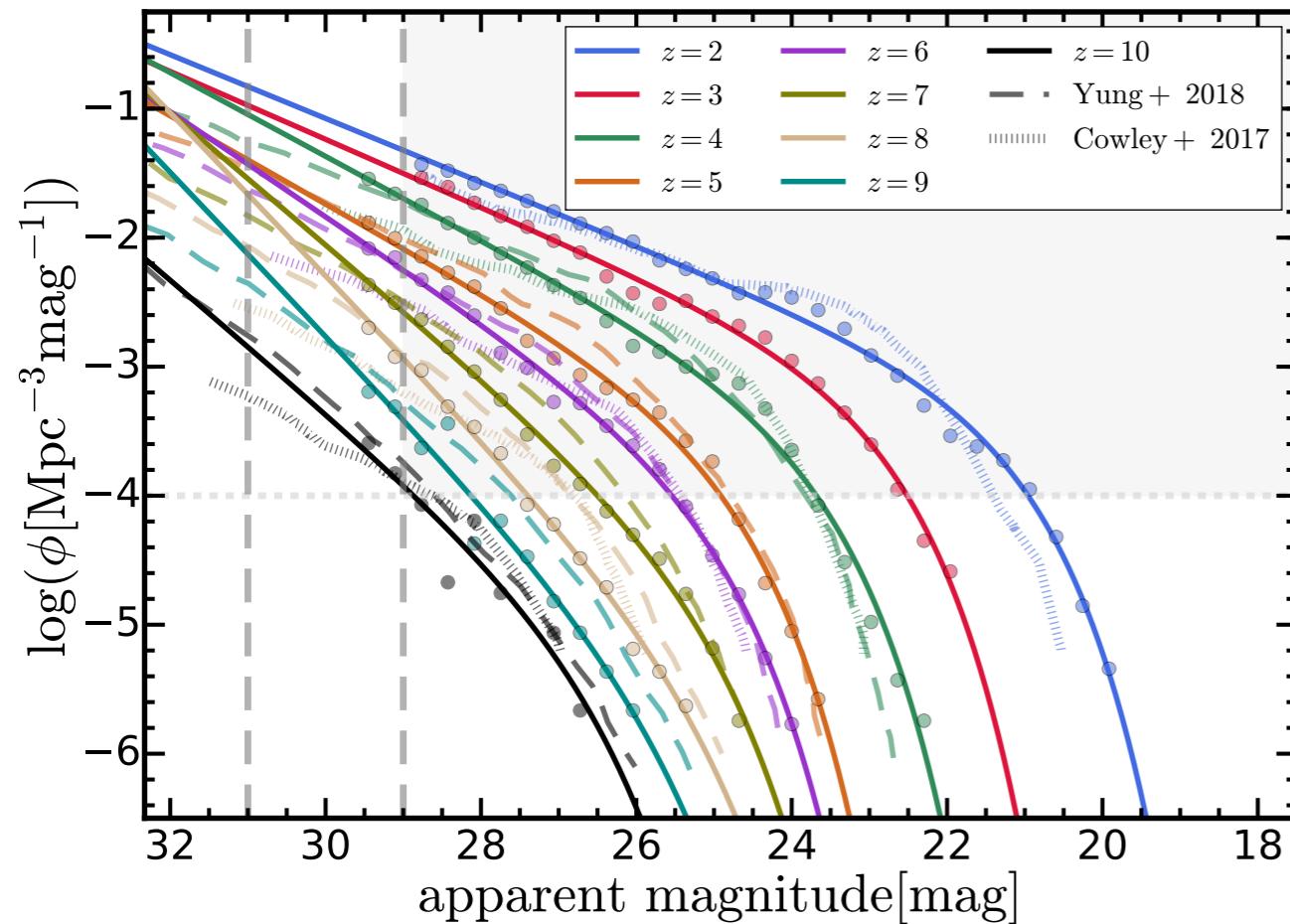
Calibrate Model B first and use it as a guide in the calibration of Model C



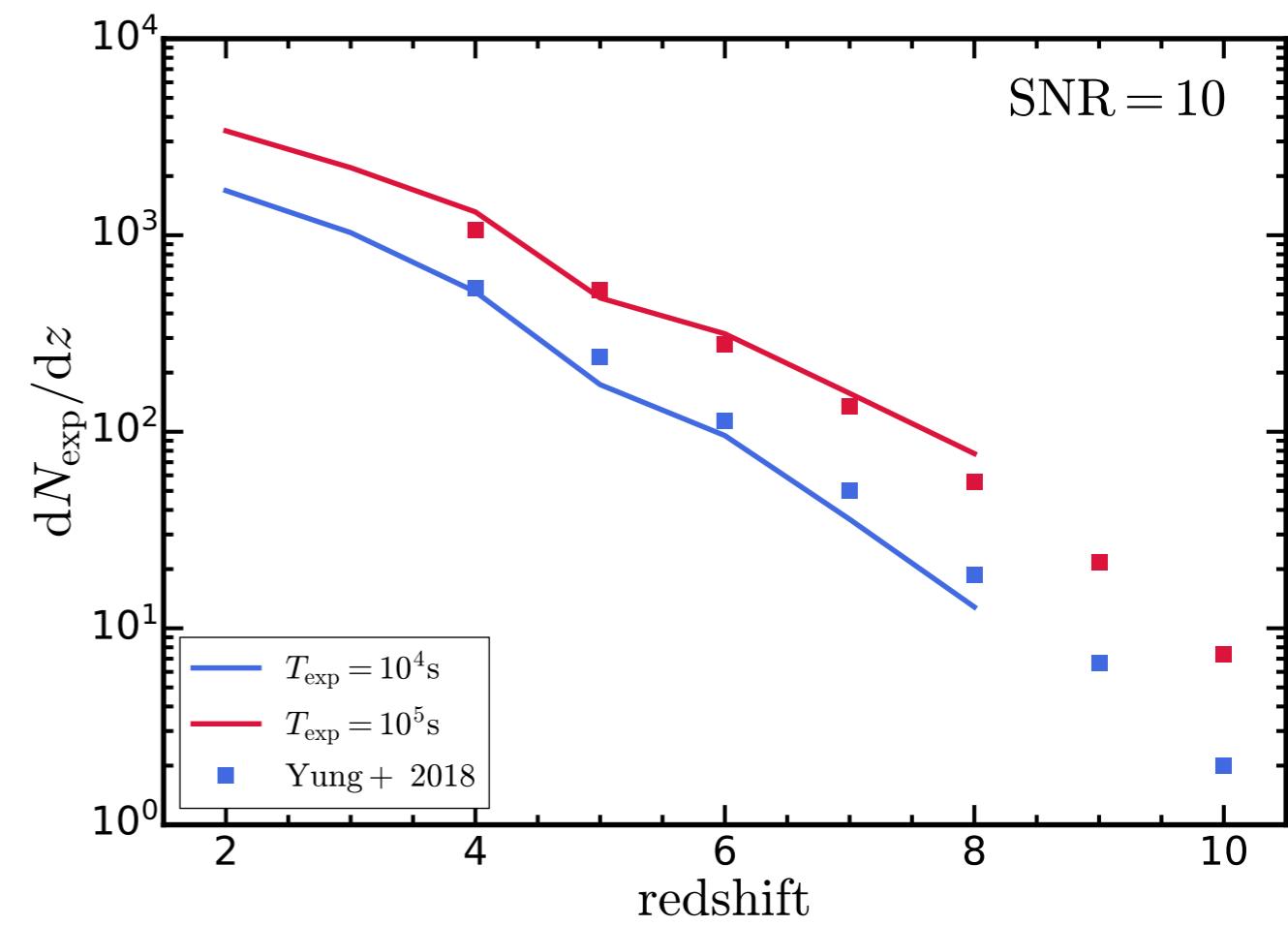
# A catalog of high- $z$ galaxies with ...

## Broadband Photometry

JWST F200W apparent LF

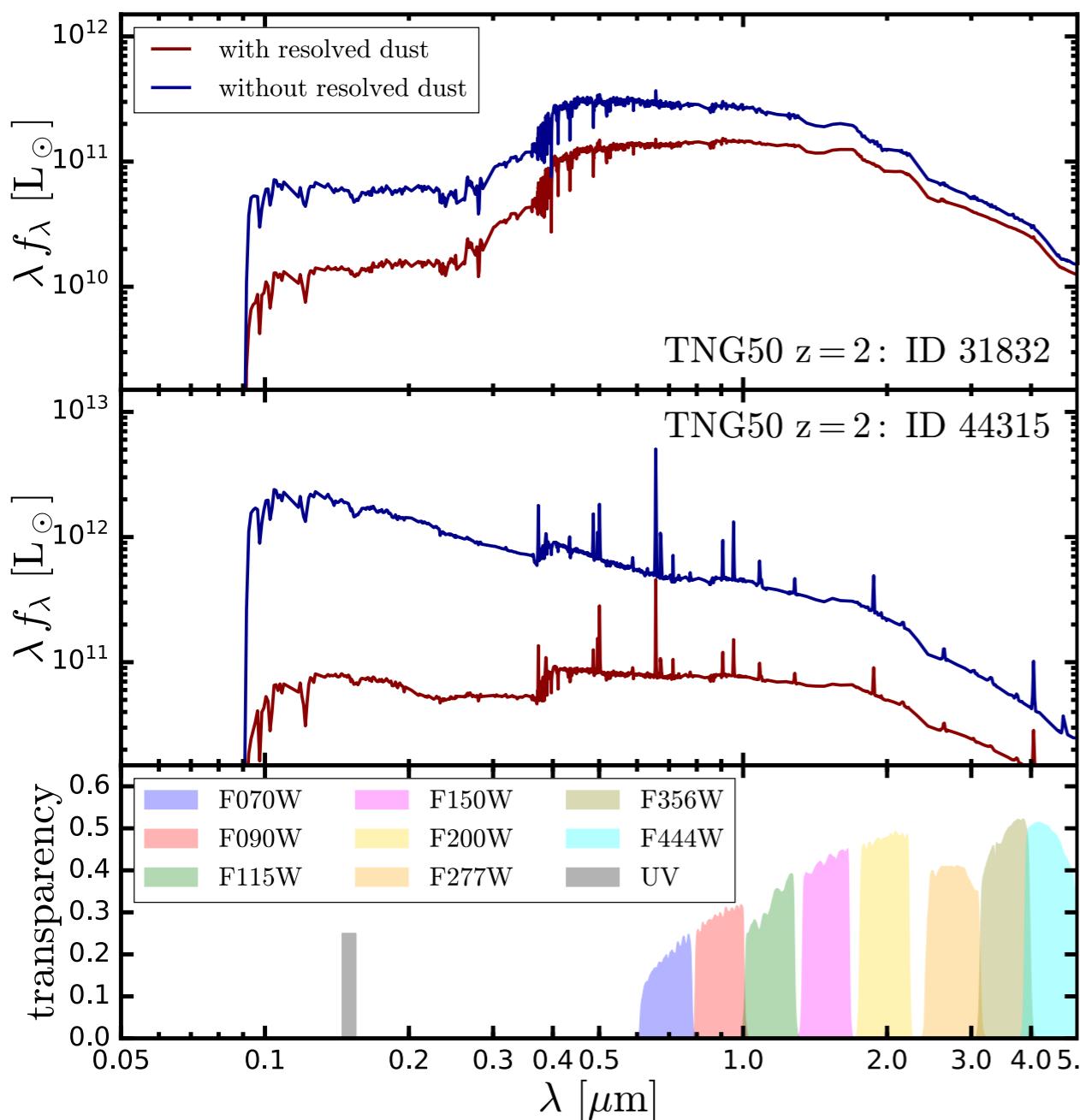


Detectable number counts

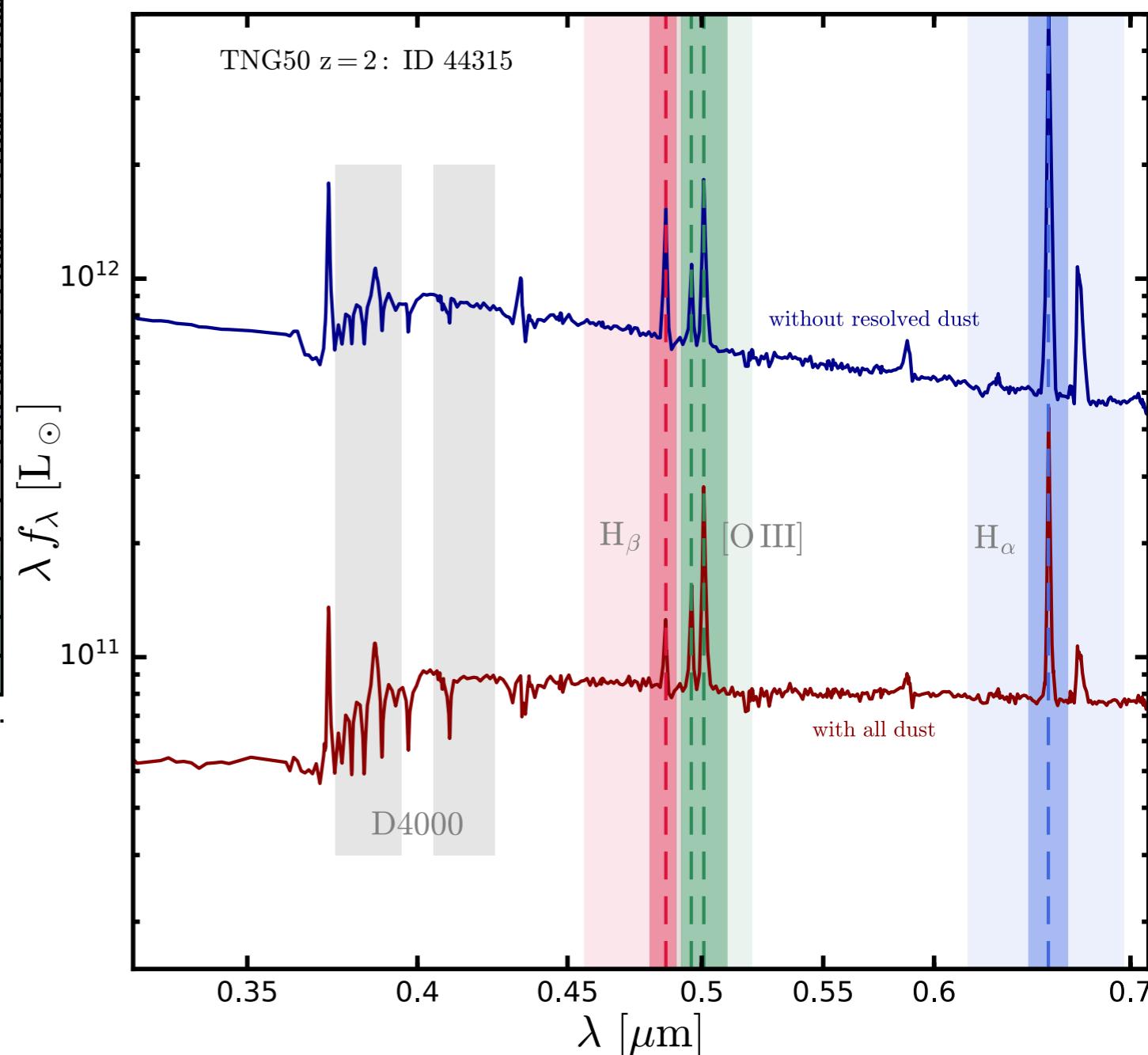


Predictions for wide-field surveys

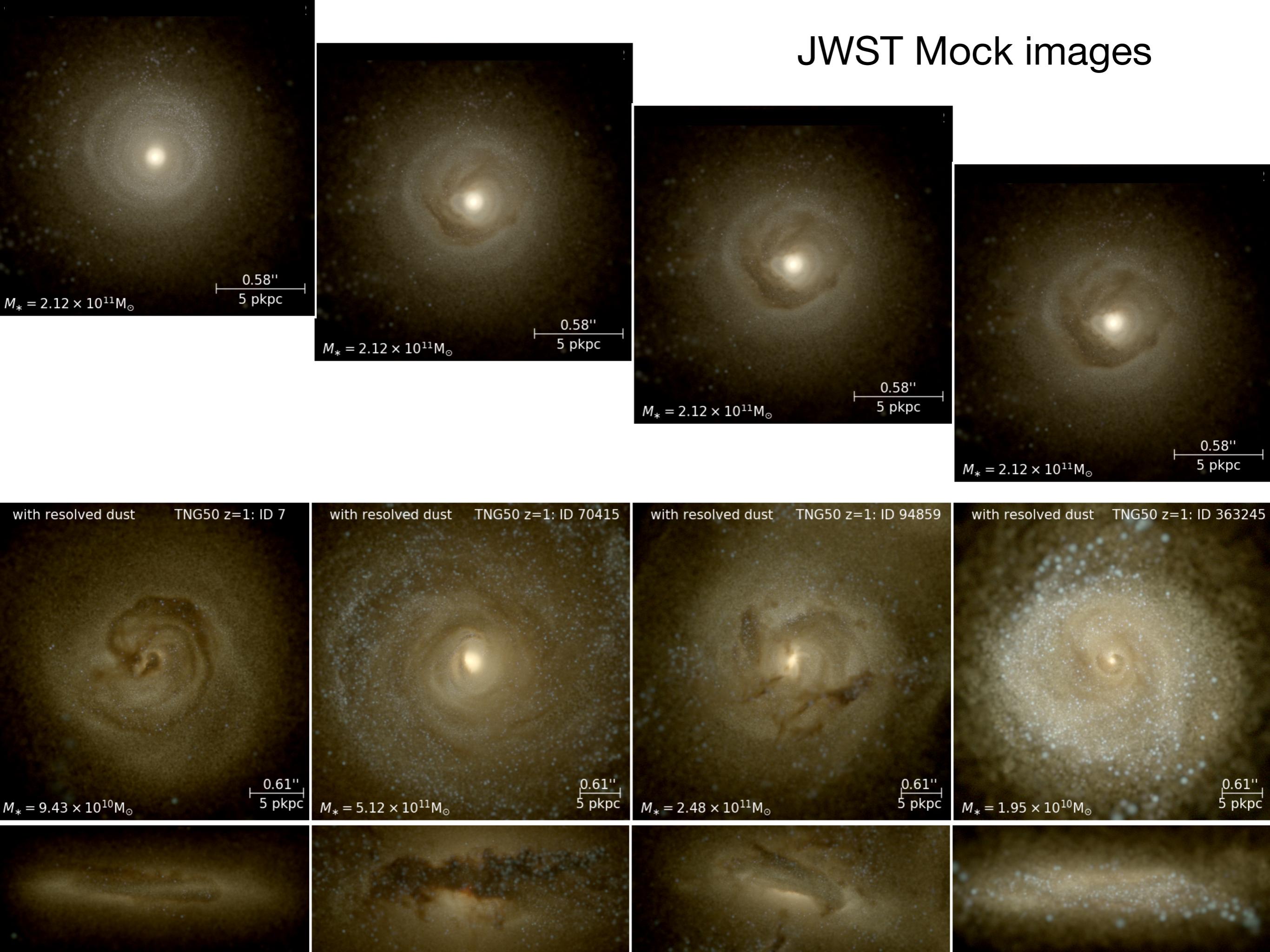
# UV to NIR SEDs



Well-resolved spectral features:  
e.g., emission lines, the Balmer break

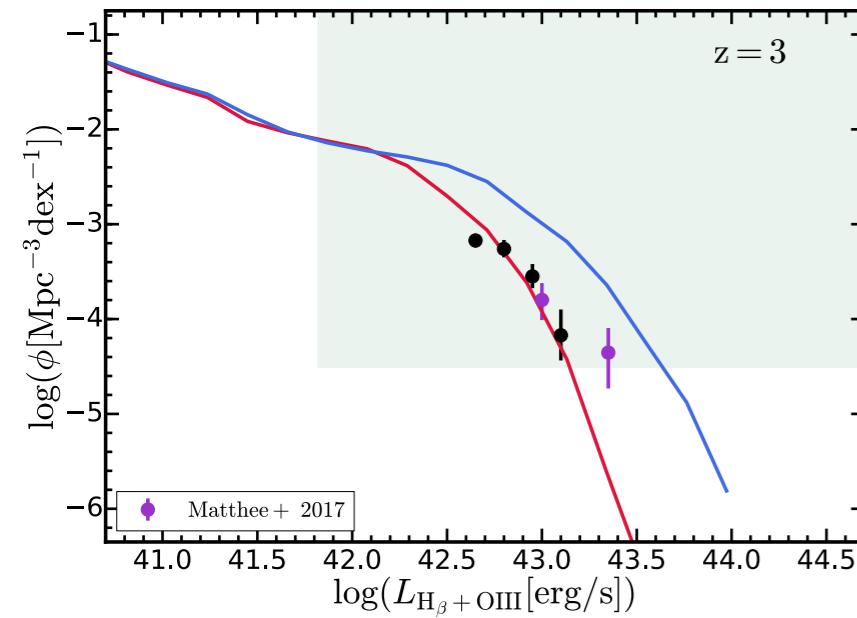


# JWST Mock images



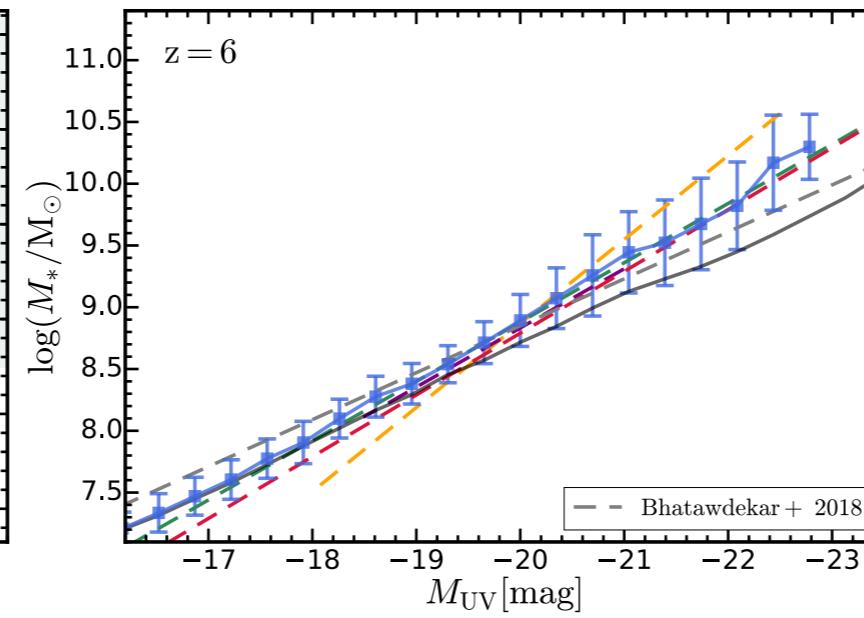
# Emission line LFs

e.g.,  $\text{H}_\beta + [\text{O III}]$  LF

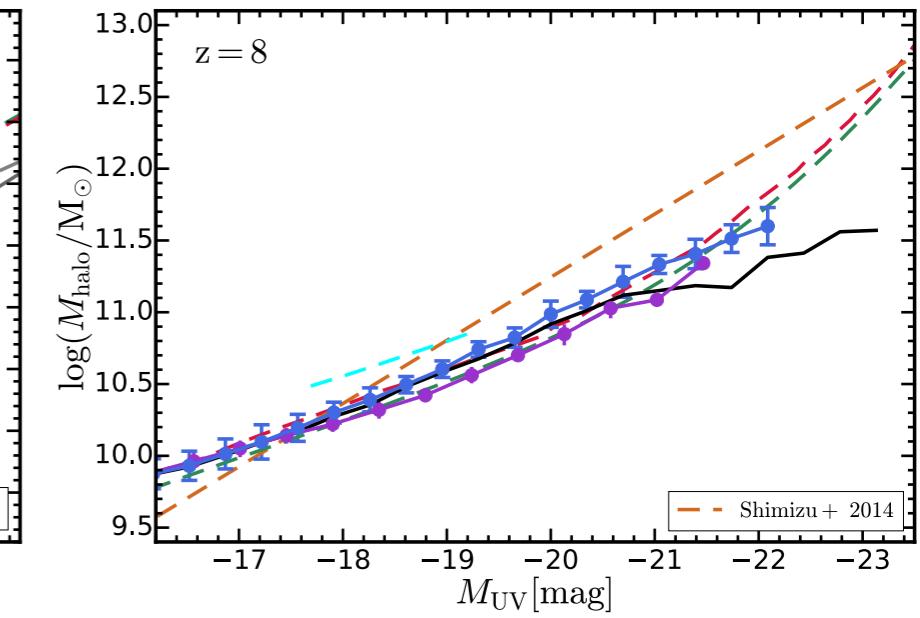


# Scaling relations

$M_* - M_{\text{UV}}$

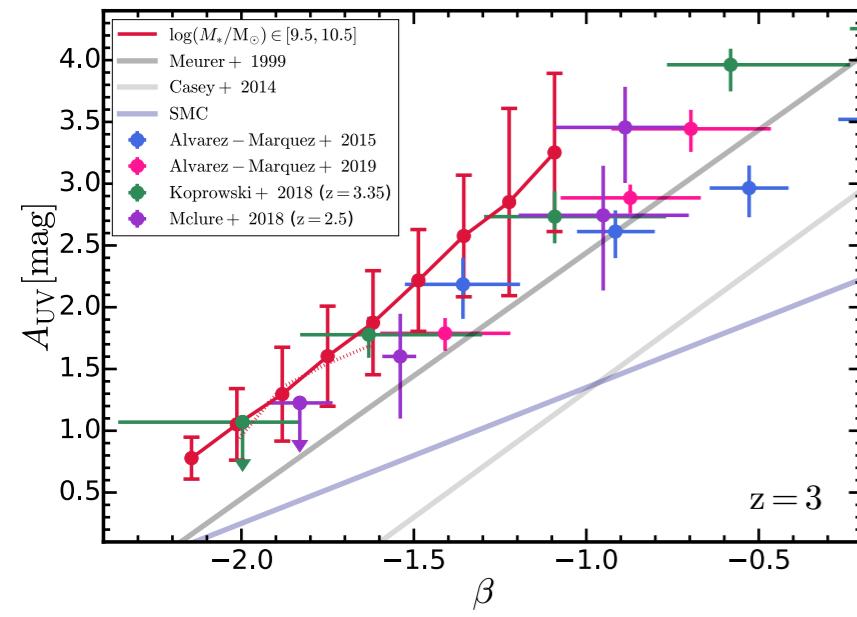


$M_{\text{halo}} - M_{\text{UV}}$



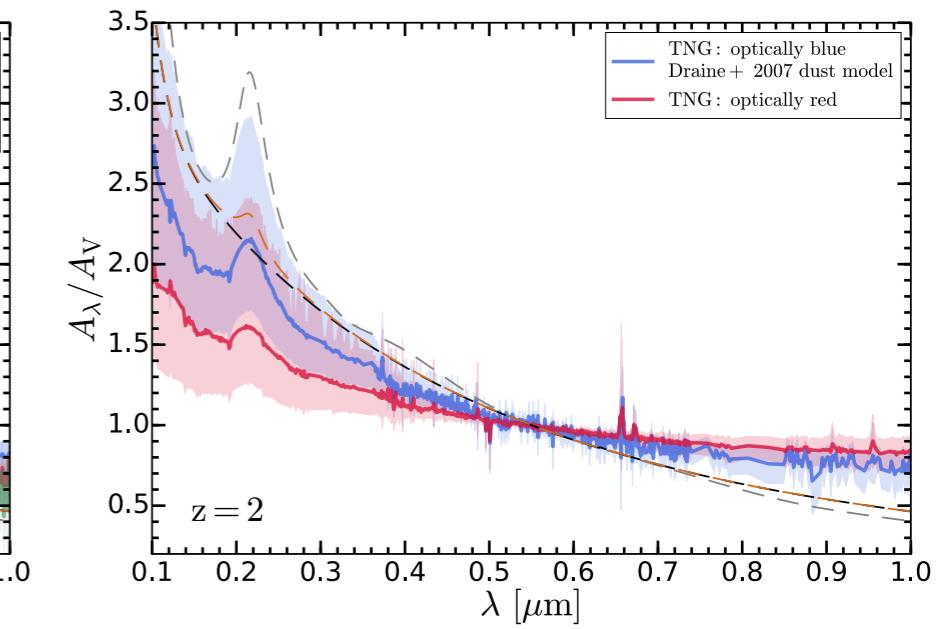
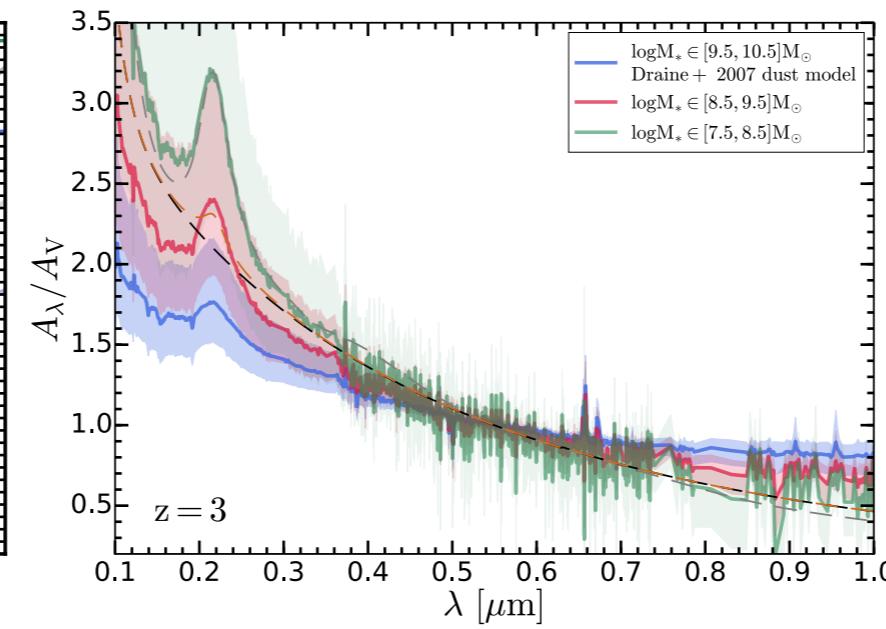
# Dust indicators

e.g., UV continuum slope



# Attenuation curves (only geometrical influence)

e.g., variation, dependence on stellar mass, color etc.



**Thanks!**