



Harry learned that there were seven hundred ways of committing a Quidditch foul and that all of them had happened during a World Cup match in 1473; that Seekers were usually the smallest and fastest players, and that most serious Quidditch accidents seemed to happen to them; that although people rarely died playing Quidditch, referees had been known to vanish and turn up months later in the Sahara Desert.

Hermione had become a bit more relaxed about breaking rules since Harry and Ron had saved her from the mountain troll, and she was much nicer for it. The day before Harry's first Quidditch match the three of them were out in the freezing courtyard during break, and she had conjured them up a bright blue fire that could be carried around in a jam jar. They were standing with their backs to it, getting warm, when Snape crossed the yard. Harry noticed at once that Snape was limping. Harry, Ron, and Hermione moved closer together to block the fire from view; they were sure it wouldn't be allowed. Unfortunately, something about their guilty faces caught Snape's eye. He limped over. He hadn't seen the fire, but he seemed to be looking for a reason to tell them off anyway.

"What's that you've got there, Potter?"

It was *Quidditch Through the Ages*. Harry showed him.

"Library books are not to be taken outside the school," said Snape. "Give it to me. Five points from Gryffindor."

"He's just made that rule up," Harry muttered angrily as Snape limped away. "Wonder what's wrong with his leg?"

"Dunno, but I hope it's really hurting him," said Ron bitterly.

The Gryffindor common room was very noisy that evening. Harry, Ron, and Hermione sat together next to a window. Hermione was checking Harry and Ron's Charms homework for them. She would never let them copy ("How will you learn?"), but by asking her to read it through, they got the right answers anyway.