

Minutes

Location: Shed

Date: Tuesday 28th November

Not In Attendance: N/A

Attendance: Daniel Knox, Daniel Carl Beauchamp, Dharius Robinson, Natalie McLaren

What's Been Done since the Previous Meeting:

- As per previous minutes:
 - Testing sensor outputs expected values by having objects moving towards it
 - Test LoRaWan connections in Canterbury along the same river points we tested signals

Topics discussed:

- **Case:**
 - Dan Knox points out that the case wall has no thickness - make sure we add one.
- **Source code:**
 - Dan Knox suggests we use C structs for our settings to make it look nicer syntax wise.
- **Sensor:**
 - Dharius asks whether there is any efficient way to take variance into account?
 - Dan Knox suggests several options:
 - Accumulative average - act as a smoothing
 - Windowing average - as you add one in, lose the oldest one
 - Downside of this - if river changes quite a bit, quite a heavy level of smoothing and not match true environment
 - Finally his preferred one would be having a window of about 30 secs - 1 min and taking the average of the mode of that one.
 - He explains it also depends on data we are collecting - is it historical or current?
- **Database:**
 - Dan Knox says Influx can help us with smoothing.
 - We can have shorter sampling windows on the device, then longer more profound ones done behind the scenes in Influx.
 - Dan Knox confirms we can index based on tags.
 - Dan Knox suggests we consider having tags as geohashes (although Influx doesn't support this - it is possible to have a second database i.e. Redis for metadata as such).
 - If we need data - call mysql DB.

- If we need metadata - call Redis.
 - The LoRaWan address might be useful to store here.
- Dan Knox says we need to work out our data-model and how it should interact with the DB.

What's Being Done/What was done:

- Focus on finding a way to work with the variance/smoothing
- Experiment with Influx
- Request additional adaloggers
- Continue with the engineering menu
- Look into Structs
- Produce 2nd case version

Further Discussion: