

21-09-2025

Agenda: ML-I

why ML exist?

→ Traditional prog

if customer age > 60 : senior discount

if sales < 1000 : no special off

→ rules, hard coding

Example: shop selling clothes.

decide: customer will buy a winter jacket when they enter the store

temp : 17°C customer_wore_jacket : True / False

age : 30

customer_visited_the_store_before : True / False

if temp < 20°C :

if not customer_wore_jacket :

if customer_visited :

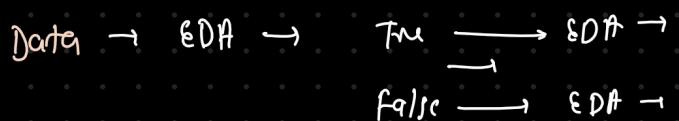
 print("customer will buy a jacket")

else:

 print("

Target: True / False

(2) Statistics



\rightarrow Action / Decision backed by Data / Analysis.

prob: +5 features

$$\rightarrow \text{temp} < 20^\circ\text{C}$$

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age > 30

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< 50

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(3) ML \rightarrow 1950

1958 - neural net

\rightarrow \$1,000 \$

\rightarrow Amount of Data \uparrow

\rightarrow computation power, expense \downarrow



Artificial Intelligence: ~~Human Intelligence~~

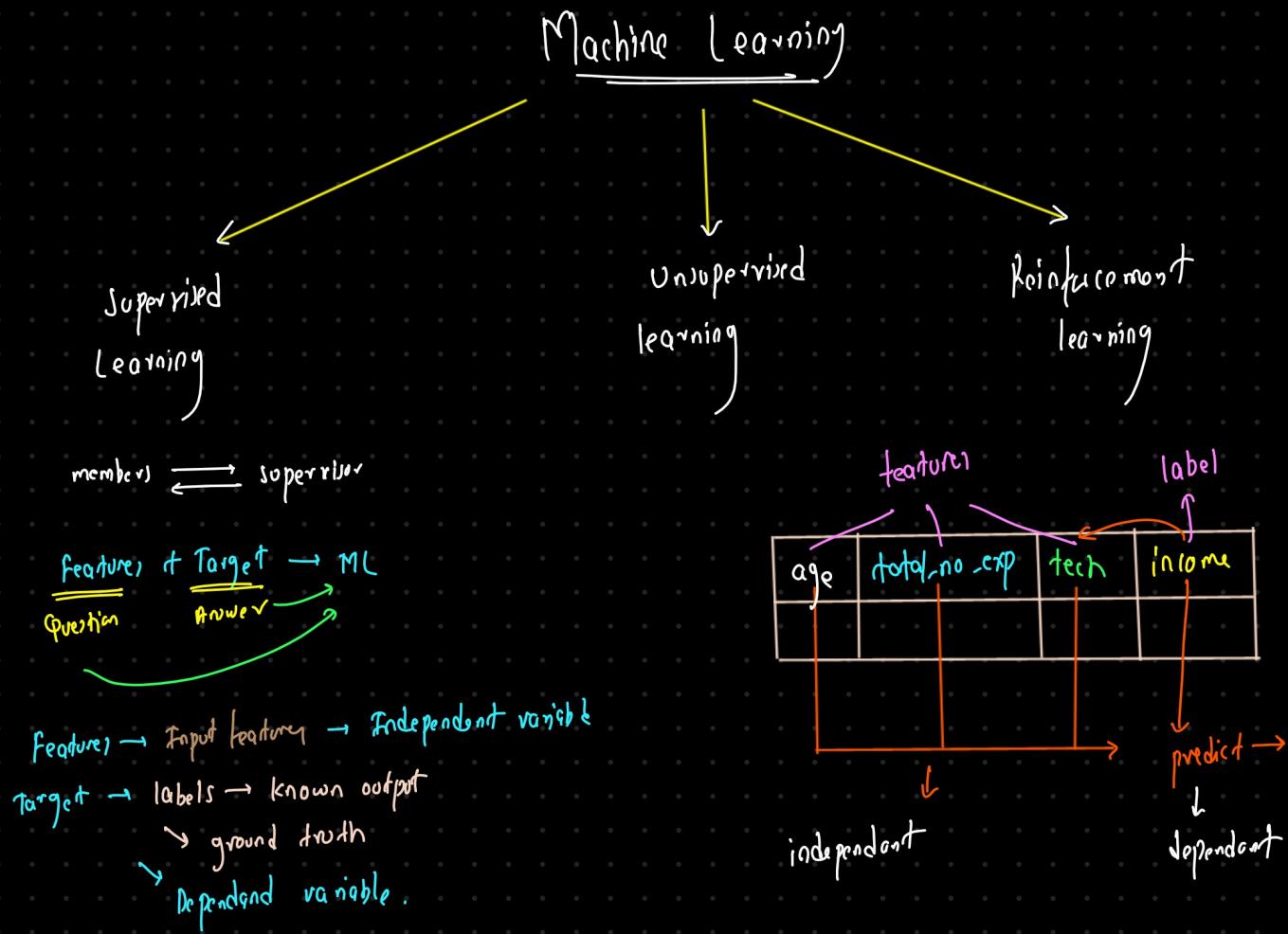
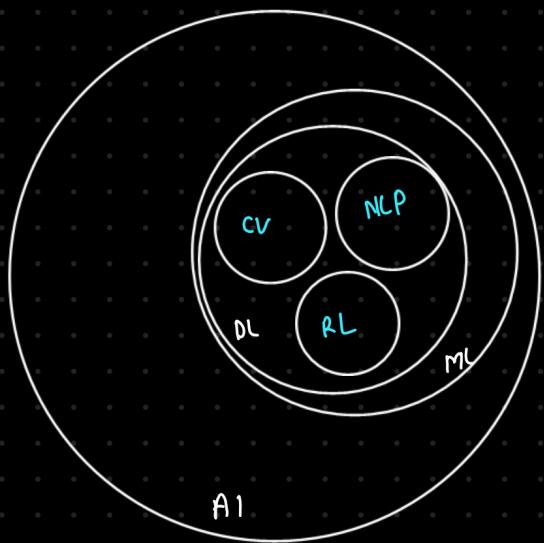
system that can perform tasks that typically require Human Intelligence.

\rightarrow ML \rightarrow planning \rightarrow (chatgpt, copilot, gemini)

\rightarrow rule-based \rightarrow logic

ML → subset of AI. Systems that improve performance on some task by learning the data.
 → system that can solve task without explicitly programmed
 for every case.

DL → subset of ML. uses neural network, inspired by human brain.



Q: Given data, predict answer

→ Humidity, Month, etc → Tomorrow's weather / Temp
22°C

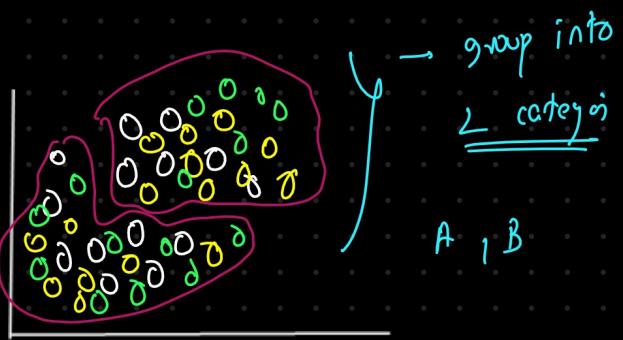
Unsupervised learning

→ find pattern → group
structure

feature → ML → group

Q: Given data, segment into group

Humidity, Month → winter
summer
rainy

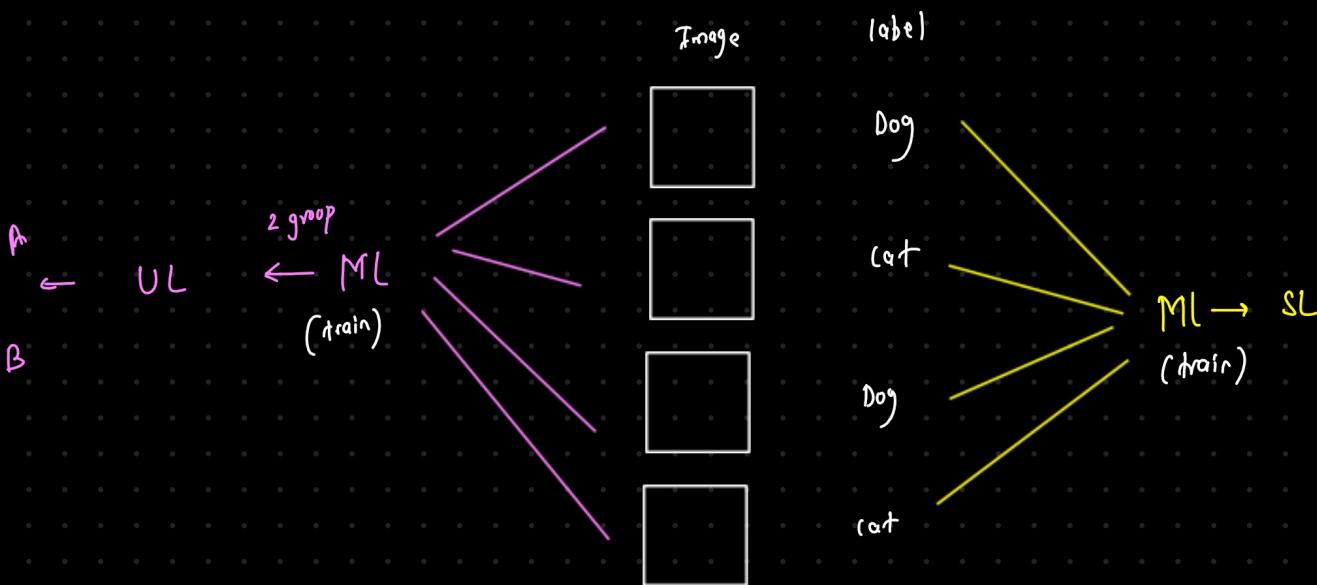


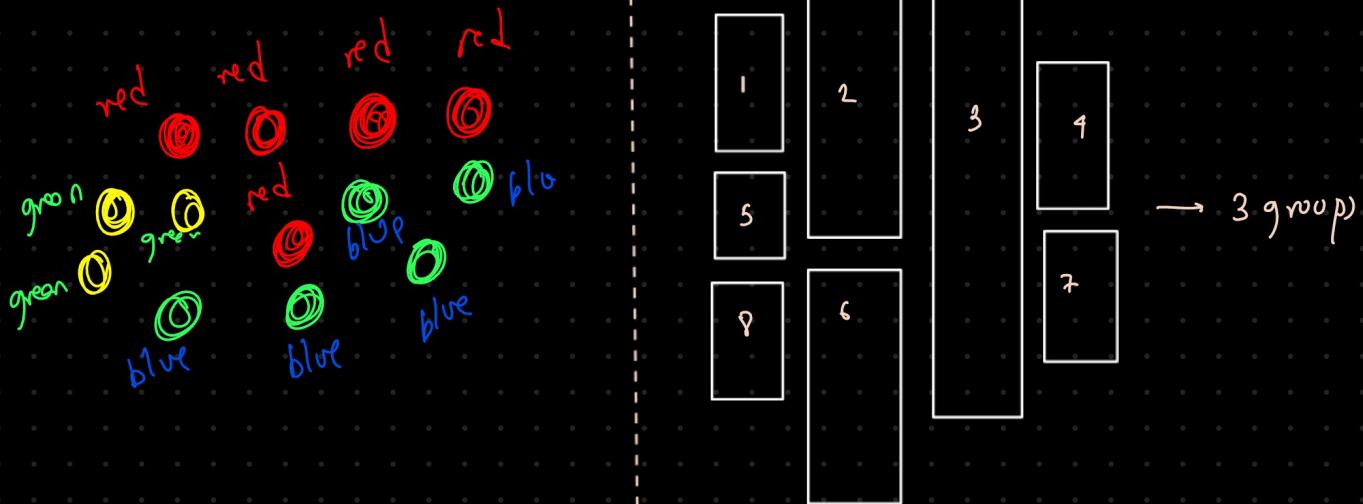
Height, weight, age → BMI

features

Target → supervised learning

ML → group → obese
not obese





$\textcircled{1} \rightarrow \underline{\text{green}}$

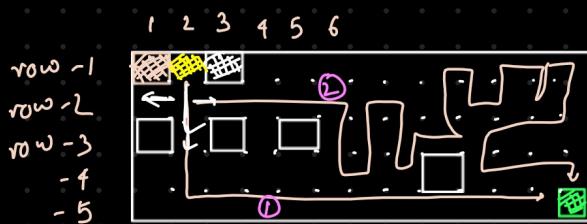
A - 3	- 5
B - 2, 6	- 1, 8, 9, 7
C - 1, 5, 9, 8, 7	→ 2, 3, 6

Reinforcement learning (complex)

→ Agent \neq Agent in Agentic AI
 ↳ RL Agenda

- Autonomy (or (Tesla))
- Robotic
- chess game
- optimisation

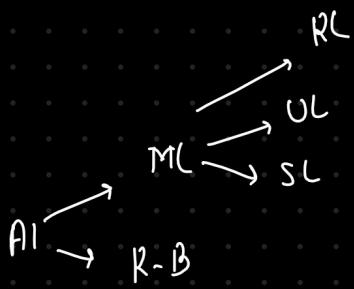
→ Agent takes action, get reward / penalty based on the action



Agent → (1, 2 → Yes)
 1, 3 → dead / exit blockage

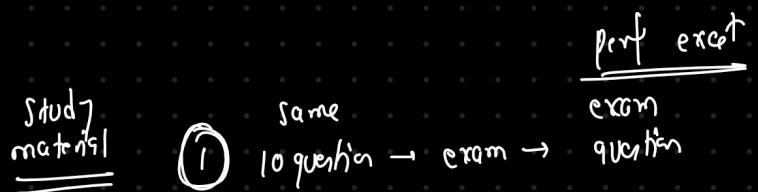
→ (1, 2 → Yes, Yes)
 2, 2 → Yes, Yes

} reward
penalty

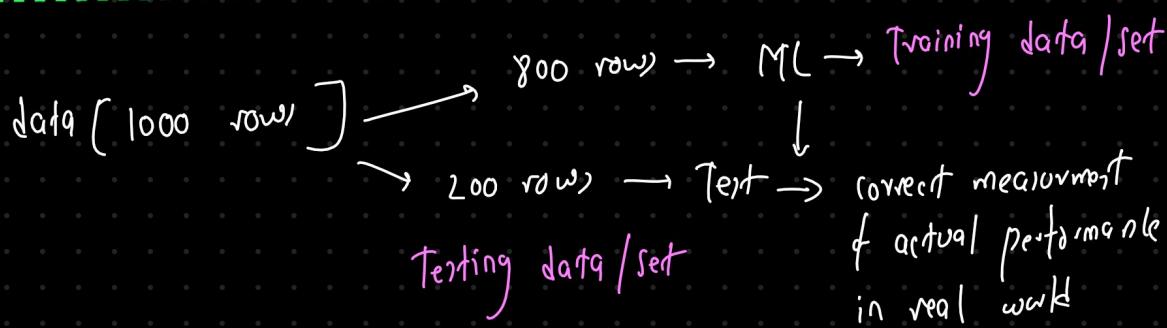
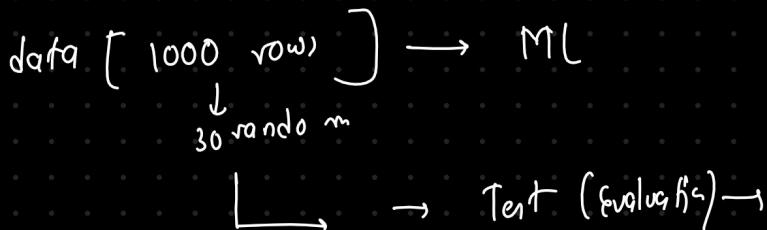
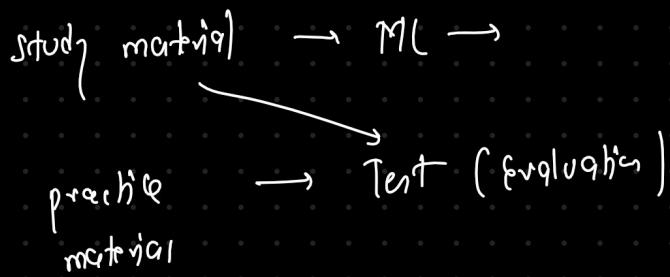


Machine learning Prep :

Data splitting :



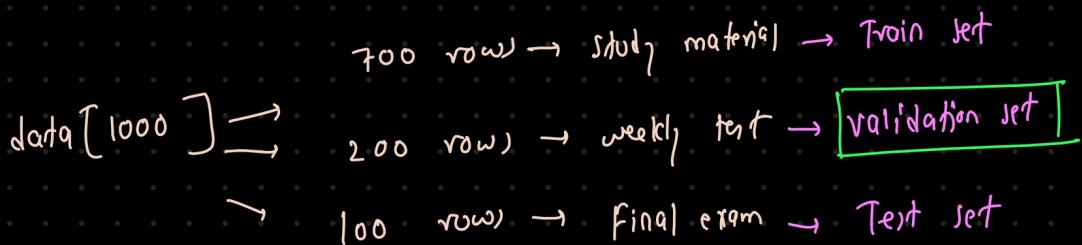
Book → subject A → chapters (1-10) → [1-9] → 10 question → exam → perf
diff → poor



Train - Test set

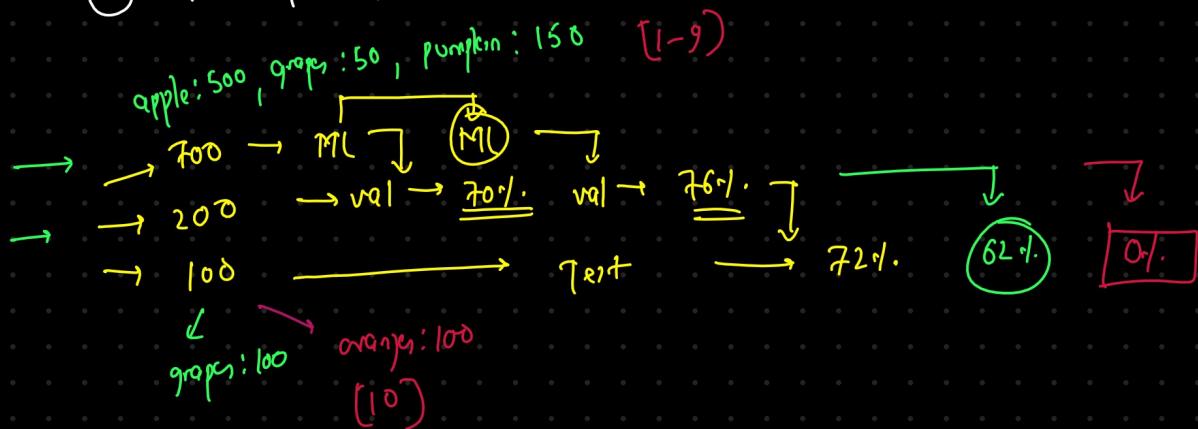
teach student, test student

Teach student, validate their learning by weekly test & improve, Test student



(1) Train, test

(2) Train, val, test



$$\begin{array}{l|l} \text{Train} & 70 - 80 \% \\ \text{Test} & 20 - 30 \% \end{array} \quad \left| \begin{array}{l} \text{data} > 3000 \end{array} \right.$$

$$\begin{array}{l|l} \text{Train} & \cancel{60} \quad 95 \quad 90 \\ \text{Test} & \cancel{40} \quad 5 \quad 10 \end{array} \quad \left| \begin{array}{l} \text{data} = 100 \end{array} \right.$$

$$\begin{array}{l|l} \text{Train} & 70 \quad 80 \quad 90 \\ \text{val} & 20 \quad 10 \quad 5 \\ \text{Test} & 10 \quad 10 \quad 5 \end{array}$$



Ⓐ Ⓡ Ⓢ Ⓣ Ⓤ
Ⓐ → will not create symbolic dots
⠀ Ⓡ Ⓢ Ⓣ Ⓤ

why ML?

↳ Traditional prog

↳ stats + Traditional prog

↳ ML

what is AI? Typen?

↳ rule based, logic ... etc

what is ML? → subset of AI

what is DL? → subset of ML

ML & types of learning:

→ supervised

→ unsupervised

→ Reinforcement

ML prep:

→ data split prep

→ Train, dev

→ Train, val, test