

ENGN2020 – HOMEWORK5

Problem 1

(a) formal optimization:

$$\text{minimize } f(x_1, x_2, x_3, x_4, x_5, x_6) = \sqrt{(x_1 - x_3)^2 + (x_2 - x_4)^2} + \sqrt{(x_3 - x_5)^2 + (x_4 - x_6)^2}$$

subject to:

$$g_1(x_1, x_2) = x_1^2 + 3x_1 + 5 - x_2 = 0$$

$$g_2(x_3, x_4) = 2x_3^2 - 4x_3 + 5 - x_4 = 0$$

$$g_3(x_5, x_6) = -x_5^2 + 5x_5 + 5 - x_6 = 0$$

(c) formal optimization:

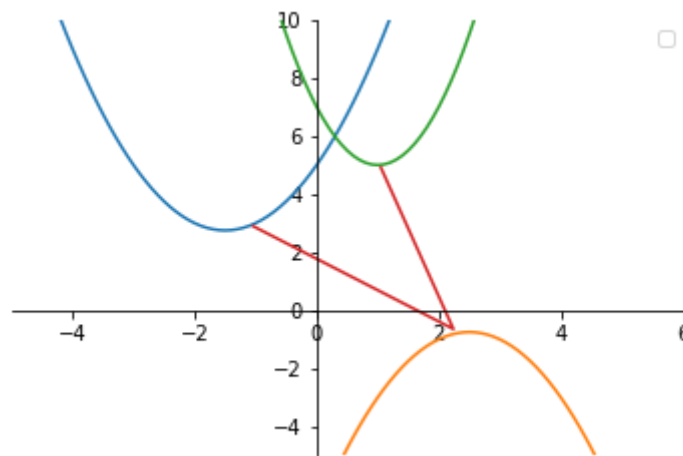


Fig 1. Three parabolas and shortest path from p1 to p2 to p3

Problem 2

(a) K23-1-10

Answer:

The given graph is shown in Fig 1.

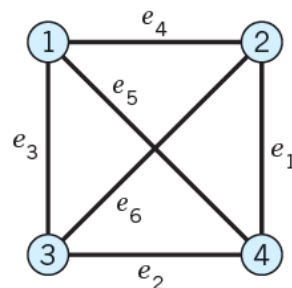


Fig 2. The given graph

The adjacency matrix of this graph is:

$$\begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

(a) K23-1-12

The given digraph is shown in Fig 2.

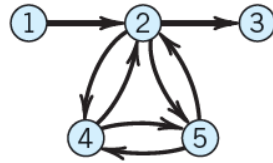


Fig 3. The given digraph

The adjacency matrix of this digraph is:

	1	2	3	4	5
1	0	1	0	0	0
2	0	0	1	1	1
3	0	0	0	0	0
4	0	1	0	0	1
5	0	1	0	1	0

Problem 4

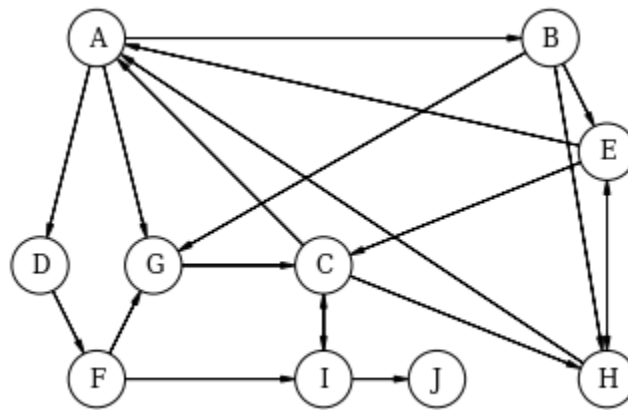


Fig 4. The given digraph

Code:

The definition of the "Vertex" class is shown as below:

```
from matplotlib import rc
rc("font", family="serif", size=12)
rc("text", usetex=False)

#import daft library
import daft

class Vertex:
    #return the edges based on input vertex name
    def get_children(self,name):
        self.name = name
        return Vertex.links[self.name];
    #draw the graph
    def draw(self):
        #initialize the graph
```

```
pgm = daft.PGM([6, 6], origin=[0, 1])
```

```
#give the location of all vertices
```

```
pgm.add_node(daft.Node("A", r"A", 1, 5))
pgm.add_node(daft.Node("B", r"B", 5, 5))
pgm.add_node(daft.Node("D", r"D", .5, 3))
pgm.add_node(daft.Node("G", r"G", 1.5, 3))
pgm.add_node(daft.Node("E", r"E", 5.5, 4))
pgm.add_node(daft.Node("H", r"H", 5.5, 2))
pgm.add_node(daft.Node("C", r"C", 3, 3))
pgm.add_node(daft.Node("F", r"F", 1, 1.5))
pgm.add_node(daft.Node("I", r"I", 3, 1.5))
pgm.add_node(daft.Node("J", r"J", 5, 1.5))
```

```
#loop all edges to add to daft
```

```
for start, edges in Vertex.links.items():
```

```
    for item in edges:
```

```
        pgm.add_edge(start,item)
```

```
#draw the graph
```

```
pgm.render()
```

```
pgm.figure.savefig("vertex.png",dpi=150)
```

```
#the graph
```

```
links = {
```

```
'A': ['B', 'D', 'G'],
```

```
'B': ['E', 'G', 'H'],
```

```
'C': ['A', 'H', 'I'],
```

```
'D': ['F'],
```

```
'E': ['H', 'A', 'C'],
```

```
'F': ['G', 'I'],
```

```
'G': ['C'],
```

```
'H': ['A', 'E'],
```

```
'I': ['C', 'J']
```

```
}
```

```
#define a Vertex object
```

```
a = Vertex()
```

```
#draw the graph
```

```
a.draw()
```