# Least-Squares Rigid Motion Using SVD

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#### Abstract

This note summarizes the steps to computing the rigid transformation that aligns two sets of points.

Key words: Shape matching, rigid alignment, rotation, SVD

#### 1 Problem statement

Let  $P = \{\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_n\}$  and  $Q = \{\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_n\}$  be two sets of corresponding points in  $\mathbb{R}^d$ . We wish to find a rigid transformation that optimally aligns the two sets in the least squares sense, i.e., we seek a rotation R and a translation vector  $\mathbf{t}$  such that

$$(R, \mathbf{t}) = \underset{R, \mathbf{t}}{\operatorname{armgin}} \sum_{i=1}^{n} w_i \left\| (R\mathbf{p}_i + \mathbf{t}) - \mathbf{q}_i \right\|^2,$$
 (1)

where  $w_i > 0$  are weights for each point pair.

In the following we will detail the derivation of R and  $\mathbf{t}$ ; readers that are interested in the final recipe may skip the proofs and go directly Section 4.

#### 2 Computing the translation

Assume R is fixed and denote  $F(\mathbf{t}) = \sum_{i=1}^{n} w_i \| (R\mathbf{p}_i + \mathbf{t}) - \mathbf{q}_i \|^2$ . We can find the optimal translation by taking the derivative of F w.r.t.  $\mathbf{t}$  and searching for its roots:

$$0 = \frac{\partial F}{\partial \mathbf{t}} = \sum_{i=1}^{n} 2w_i \left( R\mathbf{p}_i + \mathbf{t} - \mathbf{q}_i \right) =$$

$$= 2\mathbf{t} \left( \sum_{i=1}^{n} w_i \right) + 2R \left( \sum_{i=1}^{n} w_i \mathbf{p}_i \right) - 2 \sum_{i=1}^{n} w_i \mathbf{q}_i.$$
(2)

Denote

$$\bar{\mathbf{p}} = \frac{\sum_{i=1}^{n} w_i \mathbf{p}_i}{\sum_{i=1}^{n} w_i} \,, \quad \bar{\mathbf{q}} = \frac{\sum_{i=1}^{n} w_i \mathbf{q}_i}{\sum_{i=1}^{n} w_i} \,. \tag{3}$$

By rearranging the terms of (2) we get

$$\mathbf{t} = \bar{\mathbf{q}} - R\bar{\mathbf{p}}.\tag{4}$$

In other words, the optimal translation  $\mathbf{t}$  maps the transformed weighted centroid of P to the weighted centroid of Q. Let us plug the optimal  $\mathbf{t}$  into our objective function:

$$\sum_{i=1}^{n} w_i \| (R\mathbf{p}_i + \mathbf{t}) - \mathbf{q}_i \|^2 = \sum_{i=1}^{n} w_i \| R\mathbf{p}_i + \bar{\mathbf{q}} - R\bar{\mathbf{p}} - \mathbf{q}_i \|^2 =$$
 (5)

$$= \sum_{i=1}^{n} w_i \|R(\mathbf{p}_i - \bar{\mathbf{p}}) - (\mathbf{q}_i - \bar{\mathbf{q}})\|^2.$$
 (6)

We can thus concentrate on computing the rotation R by restating the problem such that the translation would be zero:

$$\mathbf{x}_i := \mathbf{p}_i - \bar{\mathbf{p}}, \quad \mathbf{y}_i := \mathbf{q}_i - \bar{\mathbf{q}}. \tag{7}$$

So we look for the optimal rotation R such that

$$R = \underset{R}{\operatorname{argmin}} \sum_{i=1}^{n} w_i \| R \mathbf{x}_i - \mathbf{y}_i \|^2.$$
 (8)

#### 3 Computing the rotation

Let us simplify the expression we are trying to minimize in (8):

$$||R\mathbf{x}_{i} - \mathbf{y}_{i}||^{2} = (R\mathbf{x}_{i} - \mathbf{y}_{i})^{T}(R\mathbf{x}_{i} - \mathbf{y}_{i}) = (\mathbf{x}_{i}^{T}R^{T} - \mathbf{y}_{i}^{T})(R\mathbf{x}_{i} - \mathbf{y}_{i}) =$$

$$= \mathbf{x}_{i}^{T}R^{T}R\mathbf{x}_{i} - \mathbf{y}_{i}^{T}R\mathbf{x}_{i} - \mathbf{x}_{i}^{T}R^{T}\mathbf{y}_{i} + \mathbf{y}_{i}^{T}\mathbf{y}_{i} =$$

$$= \mathbf{x}_{i}^{T}\mathbf{x}_{i} - \mathbf{y}_{i}^{T}R\mathbf{x}_{i} - \mathbf{x}_{i}^{T}R^{T}\mathbf{y}_{i} + \mathbf{y}_{i}^{T}\mathbf{y}_{i}.$$
(9)

We got the last step by remembering that rotation matrices imply  $R^TR = I$  (I is the identity matrix).

Note that  $\mathbf{x}_i^T R^T \mathbf{y}_i$  is a scalar:  $\mathbf{x}_i^T$  has dimension  $1 \times d$ ,  $R^T$  is  $d \times d$  and  $\mathbf{y}_i$  is  $d \times 1$ . For any scalar a we trivially have  $a = a^T$ , therefore

$$\mathbf{x}_i^T R^T \mathbf{y}_i = (\mathbf{x}_i^T R^T \mathbf{y}_i)^T = \mathbf{y}_i^T R \mathbf{x}_i.$$
 (10)

Therefore we have

$$||R\mathbf{x}_i - \mathbf{y}_i||^2 = \mathbf{x}_i^T \mathbf{x}_i - 2\mathbf{y}_i^T R\mathbf{x}_i + \mathbf{y}_i^T \mathbf{y}_i.$$
(11)

Let us look at the minimization and substitute the above expression:

$$\underset{R}{\operatorname{argmin}} \sum_{i=1}^{n} w_{i} \| R\mathbf{x}_{i} - \mathbf{y}_{i} \|^{2} = \underset{R}{\operatorname{argmin}} \sum_{i=1}^{n} w_{i} (\mathbf{x}_{i}^{T} \mathbf{x}_{i} - 2\mathbf{y}_{i}^{T} R\mathbf{x}_{i} + \mathbf{y}_{i}^{T} \mathbf{y}_{i}) =$$

$$= \underset{R}{\operatorname{argmin}} \left( \sum_{i=1}^{n} w_{i} \mathbf{x}_{i}^{T} \mathbf{x}_{i} - 2 \sum_{i=1}^{n} w_{i} \mathbf{y}_{i}^{T} R\mathbf{x}_{i} + \sum_{i=1}^{n} w_{i} \mathbf{y}_{i}^{T} \mathbf{y}_{i} \right) =$$

$$= \underset{R}{\operatorname{argmin}} \left( -2 \sum_{i=1}^{n} w_{i} \mathbf{y}_{i}^{T} R\mathbf{x}_{i} \right). \tag{12}$$

The last step (removing  $\sum_{i=1}^{n} w_i \mathbf{x}_i^T \mathbf{x}_i$  and  $\sum_{i=1}^{n} w_i \mathbf{y}_i^T \mathbf{y}_i$ ) holds because these expressions do not depend on R at all, so excluding them would not affect the minimizer. The same holds for multiplication of the minimization expression by a scalar, so we have

$$\underset{R}{\operatorname{argmin}} \left( -2 \sum_{i=1}^{n} w_i \mathbf{y}_i^T R \mathbf{x}_i \right) = \underset{R}{\operatorname{argmax}} \sum_{i=1}^{n} w_i \mathbf{y}_i^T R \mathbf{x}_i.$$
 (13)

We note that

$$\sum_{i=1}^{n} w_i \mathbf{y}_i^T R \mathbf{x}_i = tr\left(W Y^T R X\right), \tag{14}$$

where  $W = \operatorname{diag}(w_1, \ldots, w_n)$  is an  $n \times n$  diagonal matrix with the weight  $w_i$  on diagonal entry i; Y is the  $d \times n$  matrix with  $\mathbf{y}_i$  as its columns and X is the  $d \times n$  matrix with  $\mathbf{x}_i$  as its columns. We remind the reader that the trace of a square matrix is the sum of the elements on the diagonal:  $tr(A) = \sum_{i=1}^{n} a_{ii}$ . See Figure 1 for an illustration of the algebraic manipulation.

Therefore we are looking for a rotation R that maximizes  $tr\left(WY^TRX\right)$ . Matrix trace has the property

$$tr(AB) = tr(BA) \tag{15}$$

for any matrices A, B of compatible dimensions. Therefore

$$tr\left(WY^TRX\right) = tr\left((WY^T)(RX)\right) = tr\left(RXWY^T\right).$$
 (16)

Let us denote the  $d \times d$  "covariance" matrix  $S = XWY^T$ . Take SVD of S:

$$S = U\Sigma V^T. (17)$$

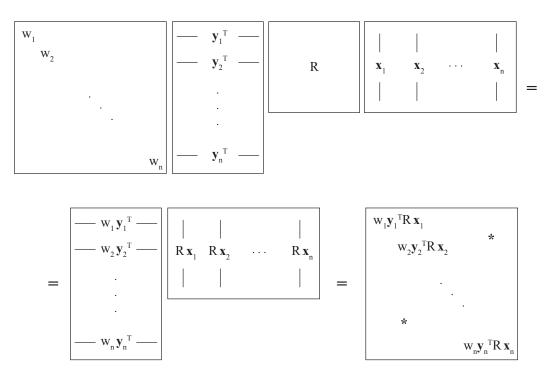


Fig. 1. Schematic explanation of  $\sum_{i=1}^{n} w_i \mathbf{y}_i^T R \mathbf{x}_i = tr(WY^T RX)$ .

Now substitute the decomposition into the trace we are trying to maximize:

$$tr(RXWY^T) = tr(RS) = tr(RU\Sigma V^T) = tr(\Sigma V^T RU).$$
 (18)

The last step was achieved using the property of trace (15). Note that V, R and U are all orthogonal matrices, so  $M = V^T R U$  is also an orthogonal matrix. This means that the columns of M are orthonormal vectors, and in particular,  $\mathbf{m}_j^T \mathbf{m}_j = 1$  for each M's column  $\mathbf{m}_j$ . Therefore all entries  $m_{ij}$  of M are smaller than 1 in magnitude:

$$1 = \mathbf{m}_{j}^{T} \mathbf{m}_{j} = \sum_{i=1}^{d} m_{ij}^{2} \implies m_{ij} \le 1 \implies |m_{ij}| < 1.$$
 (19)

So what is the maximum possible value for  $tr(\Sigma M)$ ? Remember that  $\Sigma$  is a diagonal matrix with non-negative values  $\sigma_1, \sigma_2, \ldots, \sigma_d \geq 0$  on the diagonal. Therefore:

$$tr(\Sigma M) = \begin{pmatrix} \sigma_1 & \sigma_2 & \\ & \ddots & \\ & & \sigma_d \end{pmatrix} \begin{pmatrix} m_{11} & m_{12} & \dots & m_{1d} \\ m_{21} & m_{22} & \dots & m_{2d} \\ \vdots & \vdots & \vdots & \vdots \\ m_{d1} & m_{d2} & \dots & m_{dd} \end{pmatrix} = \sum_{i=1}^d \sigma_i m_{ii} \le \sum_{i=1}^d \sigma_i.$$
 (20)

Therefore the trace is maximized if  $m_{ii} = 1$ . Since M is an orthogonal matrix, this means that M would have to be the identity matrix!

$$I = M = V^T R U \Rightarrow V = R U \Rightarrow R = V U^T.$$
 (21)

**Orientation rectification.** The process we just described finds the optimal orthogonal matrix, which could potentially contain reflections in addition to rotations. Imagine that the point set P is a perfect reflection of Q — we will then find that reflection, which aligns the two point sets perfectly and yields zero energy (8) — the global minimum in this case. However, if we restrict ourselves to rotations only, there might not be a rotation that perfectly aligns the points.

Checking whether  $R = VU^T$  is a rotation is simple: if  $\det(VU^T) = -1$  it contains reflection, otherwise  $\det(VU^T) = +1$ . Assume  $\det(VU^T) = -1$ : this means that the global maximum of  $tr(\Sigma M)$  is generally not attainable by a rotation, and we need to look for the "next best thing". Let us look for other (local) maxima of  $tr(\Sigma M)$  as a function of M's diagonal values  $m_{ii}$ :

$$tr(\Sigma M) = \sigma_1 m_{11} + \sigma_2 m_{22} + \ldots + \sigma_d m_{dd} =: f(m_{11}, \ldots, m_{dd}).$$
 (22)

If we consider the  $m_{ii}$ 's as variables, the domain of  $(m_{11}, \ldots, m_{dd})$  is a subset of  $[-1,1]^d$ . The function f is linear in the  $m_{ii}$ 's, so it attains its extrema on the boundary of the domain (no extrema on the interior). Since our domain is rectilinear, the extrema will be attained at the vertices  $(\pm 1, \pm 1, \ldots, \pm 1)$ . We had to rule out  $(1, 1, \ldots, 1)$  since that gave a reflection, therefore the next best shot is  $(1, 1, \ldots, 1, -1)$ :

$$tr(\Sigma M) = \sigma_1 + \sigma_2 + \ldots + \sigma_{d-1} - \sigma_d. \tag{23}$$

This is larger than any other combination (except (1, 1, ..., 1)) because  $\sigma_d$  is the smallest singular value.

To summarize, we arrive at the fact that if  $det(VU^T) = -1$ , we need

$$M = V^T R U = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{pmatrix} \quad \Rightarrow \quad R = V \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{pmatrix} U^T. \tag{24}$$

We can write a general formula that encompasses both cases,  $\det(VU^T) = 1$  and  $\det(VU^T) = -1$ :

$$R = V \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & \det(VU^T) \end{pmatrix} U^T. \tag{25}$$

### 4 Rigid motion computation – summary

Let us summarize the steps to computing the optimal translation  $\mathbf{t}$  and rotation R that minimize

$$\sum_{i=1}^{n} w_i \| (R\mathbf{p}_i + \mathbf{t}) - \mathbf{q}_i \|^2.$$

(1) Compute the weighted centroids of both point sets:

$$\bar{\mathbf{p}} = \frac{\sum_{i=1}^{n} w_i \mathbf{p}_i}{\sum_{i=1}^{n} w_i}, \quad \bar{\mathbf{q}} = \frac{\sum_{i=1}^{n} w_i \mathbf{q}_i}{\sum_{i=1}^{n} w_i}.$$

(2) Compute the centered vectors

$$\mathbf{x}_i := \mathbf{p}_i - \bar{\mathbf{p}}, \quad \mathbf{y}_i := \mathbf{q}_i - \bar{\mathbf{q}}, \qquad i = 1, 2, \dots, n.$$

(3) Compute the  $d \times d$  covariance matrix

$$S = XWY^T$$
,

where X and Y are the  $d \times n$  matrices that have  $\mathbf{x}_i$  and  $\mathbf{y}_i$  as their columns, respectively, and  $W = \operatorname{diag}(w_1, w_2, \dots, w_n)$ .

(4) Compute the singular value decomposition  $S = U\Sigma V^T$ . The rotation we are looking for is then

$$R = V \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1_{\det(VU^T)} \end{pmatrix} U^T.$$

(5) Compute the optimal translation as

$$\mathbf{t} = \bar{\mathbf{q}} - R\bar{\mathbf{p}}.$$