
MODULE *Network*

We need a separate network layer. In this layer, we formalize two features of *Nebulas* network:

1. message may be reordered,
2. message may be lost.

EXTENDS *Naturals*

CONSTANT *Message*

CONSTANT *endpoint*

VARIABLES *trans_buffer*, messages need to transfer
 recv_buffer received messages

NetworkTypeOK \triangleq $\wedge \text{trans_buffer} \in [\text{endpoint} \rightarrow \text{SUBSET } \text{Message}]$
 $\wedge \text{recv_buffer} \in [\text{endpoint} \rightarrow \text{SUBSET } \text{Message}]$

NetworkInit \triangleq $\wedge \text{trans_buffer} = [v \in \text{endpoint} \mapsto \{\}]$
 $\wedge \text{recv_buffer} = [v \in \text{endpoint} \mapsto \{\}]$

Send(target, msg) \triangleq put the message into *trans_buffer*
 $\wedge \text{trans_buffer}' = [\text{trans_buffer} \text{ EXCEPT } ![target] = \text{trans_buffer}[target] \cup \{msg\}]$
 $\wedge \text{UNCHANGED } \langle \text{endpoint}, \text{recv_buffer} \rangle$

Broadcast(from, msg) \triangleq broadcast the *msg* to all endpoints, however, we won't make sure all of them receive the *msg*
 $\forall p \in \text{endpoint} \setminus \{from\} : \text{Send}(p, msg)$

Recv(target) \triangleq move the message from *trans_buffer* to *recv_buffer*, or just delete it
 $\exists msg \in \text{trans_buffer}[target] :$
 $\vee \wedge \text{recv_buffer}' = [\text{recv_buffer} \text{ EXCEPT } ![target] = \text{recv_buffer}[target] \cup \{msg\}]$
 $\wedge \text{trans_buffer}' = [\text{trans_buffer} \text{ EXCEPT } ![target] = \text{trans_buffer}[target] \setminus \{msg\}]$
 $\vee \wedge \text{trans_buffer}' = [\text{trans_buffer} \text{ EXCEPT } ![target] = \text{trans_buffer}[target] \setminus \{msg\}]$
 $\wedge \text{UNCHANGED } \langle \text{recv_buffer} \rangle$

RecvMsgs(e) $\triangleq \text{recv_buffer}[e]$

RemoveMsg(e, msg) \triangleq $\wedge \text{recv_buffer}' = [\text{recv_buffer} \text{ EXCEPT } ![e] = \text{recv_buffer}[e] \setminus \{msg\}]$
 $\wedge \text{UNCHANGED } \langle \text{trans_buffer} \rangle$

NetworkNext $\triangleq \exists e \in \text{endpoint} : \text{Recv}(e)$

NetworkSpec $\triangleq \text{NetworkInit} \wedge \Box [\text{NetworkNext}]_{\langle \text{trans_buffer}, \text{recv_buffer} \rangle}$

THEOREM *NetworkSpec* $\Rightarrow \Box \text{NetworkTypeOK}$

\ * Modification History

\ * Last modified Sat Feb 03 16:20:39 CST 2018 by xuepeng

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