Chase A. Myers

Outgoing and experienced Software Engineer seeking a position of employment. With hard work effort, great companionship, and a strong focus on loyalty, your company would be a perfect fit.

Education

Bachelors of Science

Computer Science, Western Michigan University

December 2019

Expertise

Related Coursework:

· Data & File Structures, Database Management, Web Development, Algorithms, Artificial Intelligence

Languages	Skills & Abilities		Hobbies
 Java Groovy Python PHP LUA SQL JavaScript 	 GIT R HTML, CSS SpringBoot RESTful API Spock Unit Testing 	 NodeJS, NextJS, React.js Unix/Linux, CentOS OpenGL HikariCP, MySQL MongoDB Maven, Gradle 	 Theatre and Acting Interacting with new API's Problem Solving Godot Game Engine

Experience

Software Engineer II | Level Data Inc. | Dec. 3rd 2018 - PRESENT

- · Maintained a library that has over 1000 scheduled jobs depending on it.
- Assisted data integration for school districts around the world with 'connectors' (E.T.L)
- · Designed and implemented an error monitoring web portal using SpringBoot to save workers 100+ hours.
- · Created new integrations to obtain data from a variety of different source locations including using Rest APIs, executable files, and web scraping.

Software Developer | JOURNEYGAMING | Feb. 2016 - Dec. 2018

- · 3+ years of experience of using Java
- · Supported a network with 100+ active users.
- · Implemented features into our codebase brought to attention from users and staff.

Software Engineer | COUNTERCRAFT | Dec. 2017 – Mar. 2018

- · Facilitated a large amount of Cloud, Server and Client interaction using Netty.
- · Acquired a larger grasp of OpenGL using the Java library.

Software Developer | DUNGEON REALMS | Sept. 2015 – Feb. 2016

- · Refactored and rewrote the existing codebase using Java to be maintainable and efficient.
- · Used MongoDB and SQL to seek an effective database system for the network's large influx of queries.