

HERO FANTASY PACK

VOL 2

v 1.0

With the purchase of *Hero Fantasy Pack Vol 2* you are eligible for all future updates and additions to this music pack - for free! If you have any comments, questions or thoughts don't hesitate to write to info@kristiangrundstrom.se

If you find this music to your liking please take a short moment to rate it in the Unity Asset Store!

THE PACKAGE

Hero Fantasy Pack Vol 2 is the sequel orchestral pack expanding on the dark fantasy musical themes. Prepare for even darker and more evil songs to add to your game!

This RPG/fantasy music pack contains 4 main themes with each theme split into several parts with varying dynamics and intensity to easily make up your own combinations in use with middleware like FMOD, Wwise and Elias.

You will find that the most parts has a version where the single clip can be seamlessly looped and then a version with a reverb tail ringing out which can be of good use with middleware as mentioned above.

All tracks are paired with a few stingers/hits as well a short end clip for a grand finale. A total of 40 audio files (loops excluded!) to vary the music within a scene!

Check out the track specifications further down this document for bpm and time signatures!

THE THEMES

Dawn Of Defeat

Dawn of Defeat is a low and dark fantasy piece with its steady percussion playfully goes into both Egyptian and medieval flavors.

- 170 bpm
- 6/8 time signature
- 3 main parts with 6 additional variations
- 5 stingers/hits

Godless

This is the music pack's most cinematic song. Starting out with a calm and relaxing male choir and some flute transitioning in to a female soprano melody and strings. In part 3 and 4 faster and darker strings comes in steadily backed by drums and at the climax the brass sections intensifies the piece.

- 130 bpm
- 4/4 time signature
- 4 main parts with 7 additional variations
- 3 stingers/hits

Hell And Back

Hell and Back is one of the more evil pieces in the pack. First part is kept simple where the male choir is introduced. With a steady pulse and staccato and a hard and prominent cello makes this piece perfect for a nice and tense scenes.

- 95 bpm
- 4/4 time signature
- 4 main parts with 5 additional variations

- 3 stingers/hits

Where It Ends

This melodic piece starts out in a eerie vibe based around a celesta/bell mix with tense tremolo strings in accompaniment. It transitions into a lighter battle march in the second part and for the latter parts some unexpected plucked string enters.

- 109 bpm
- 4/4 time signature
- 5 main parts with 6 additional variations
- 3 stingers/hits