Installing Python on Windows

The open-source Anaconda Individual Edition (formally Anaconda Distribution) is the easiest way to perform Python/R data science and machine learning on Linux, Windows, and Mac OS X. With over 19 million users worldwide, it is the industry standard for developing, testing, and training on a single machine, enabling *individual data scientists* to:

- Quickly download 7,500+ Python/R data science packages
- Manage libraries, dependencies, and environments with Conda
- Develop and train machine learning and deep learning models with scikit-learn, TensorFlow, and Theano
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Anaconda 2020.02 for Windows Installer

Python 3.7 version

Download

64-Bit Graphical Installer (466 MB)
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Python 2.7 version

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64-Bit Graphical Installer (413 MB)
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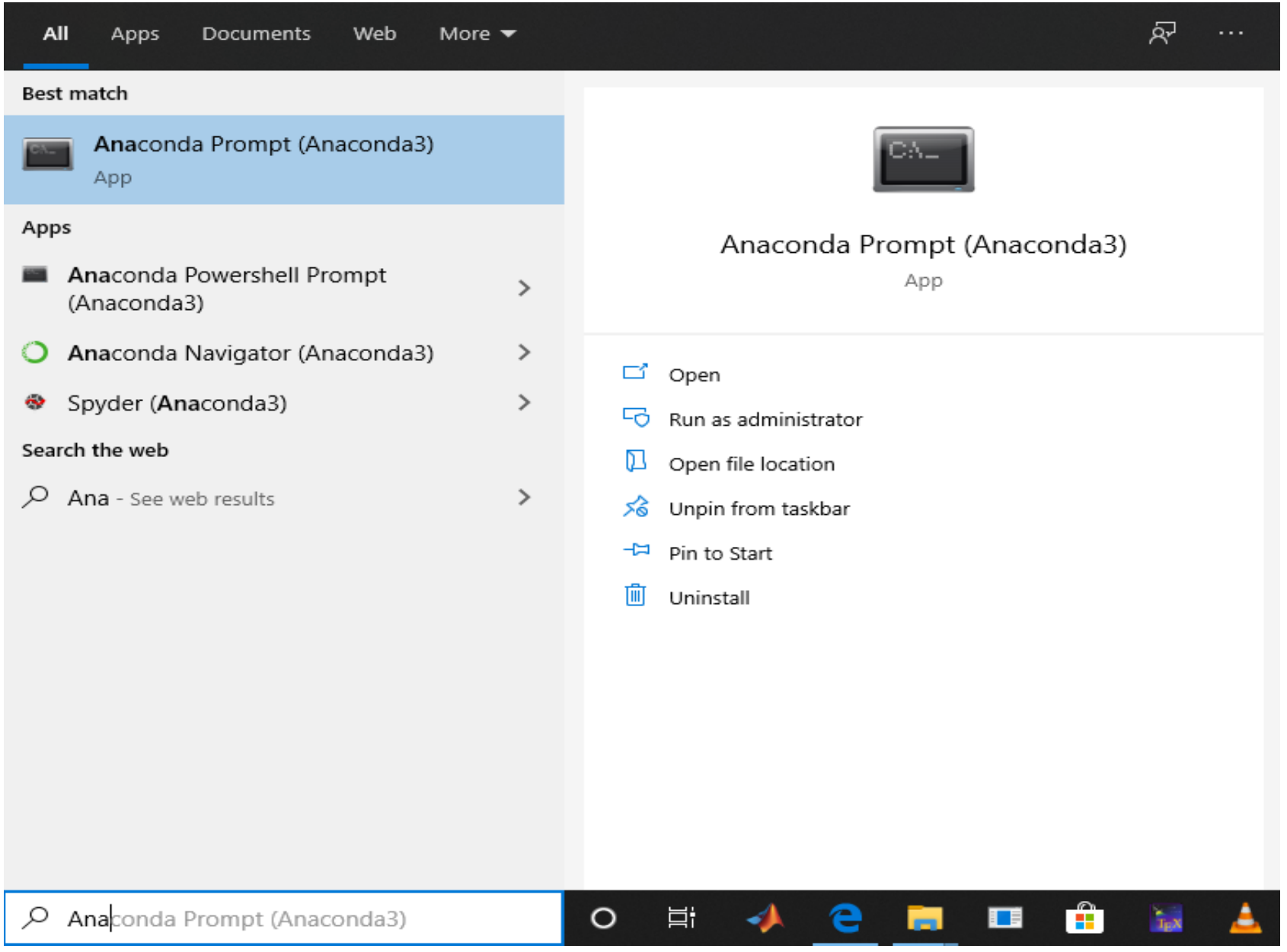
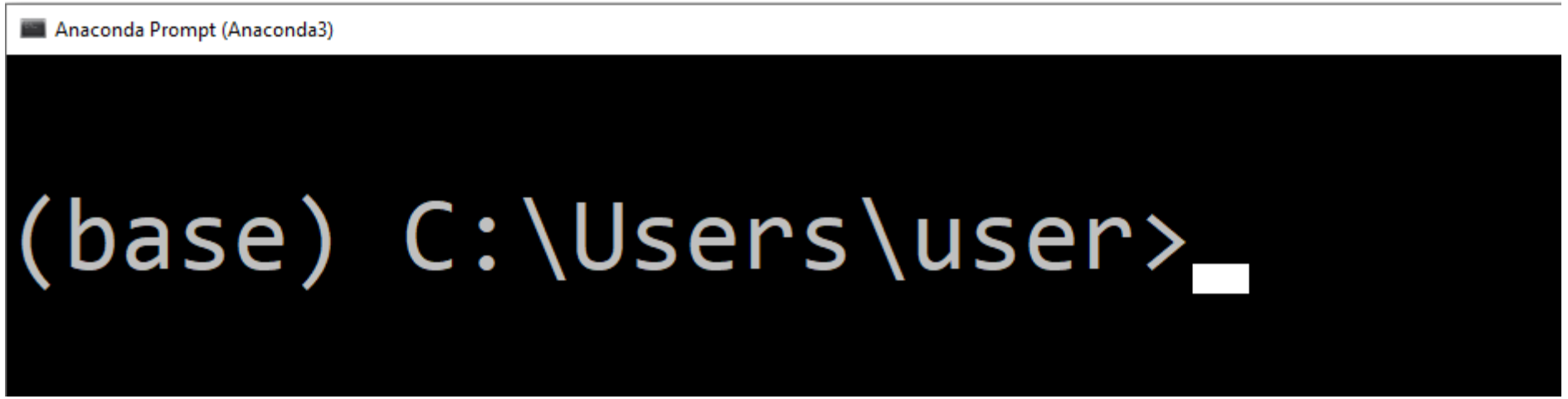
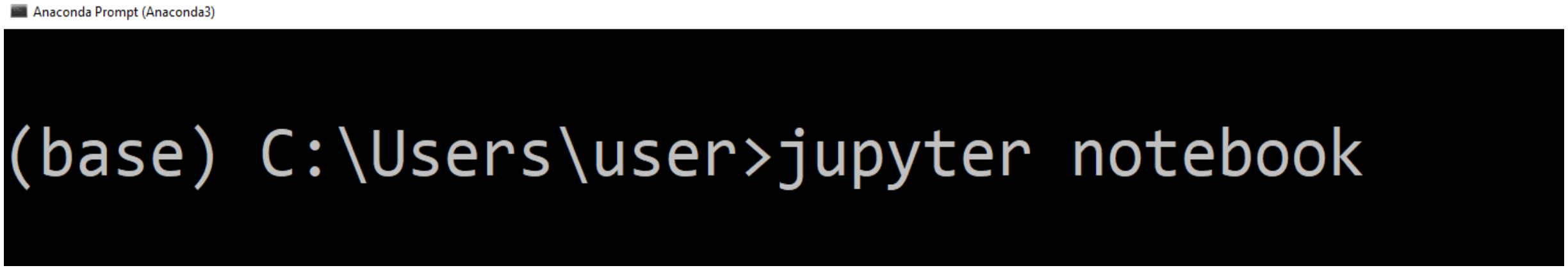
https://www.anaconda.com/distribution/

Launch Jupyter

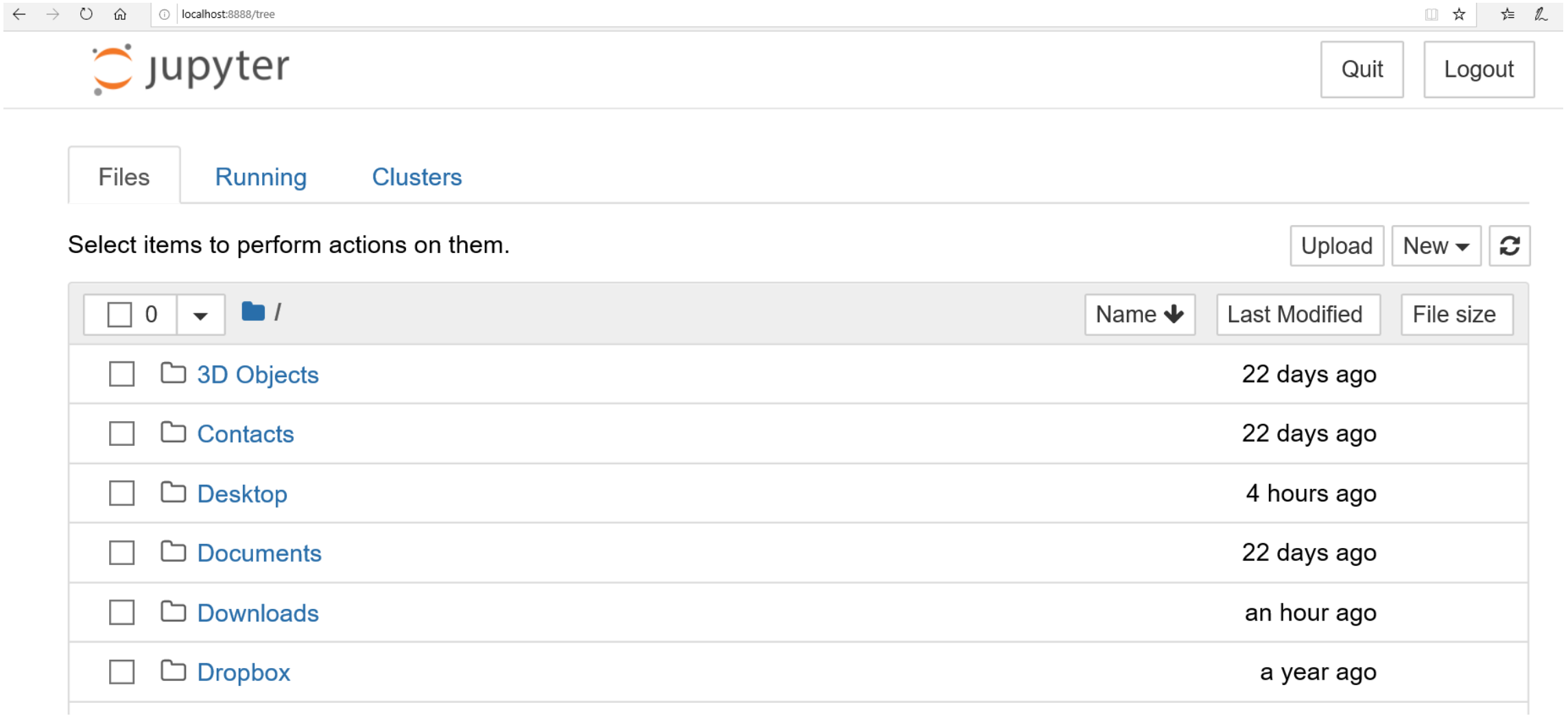


Launch Jupyter

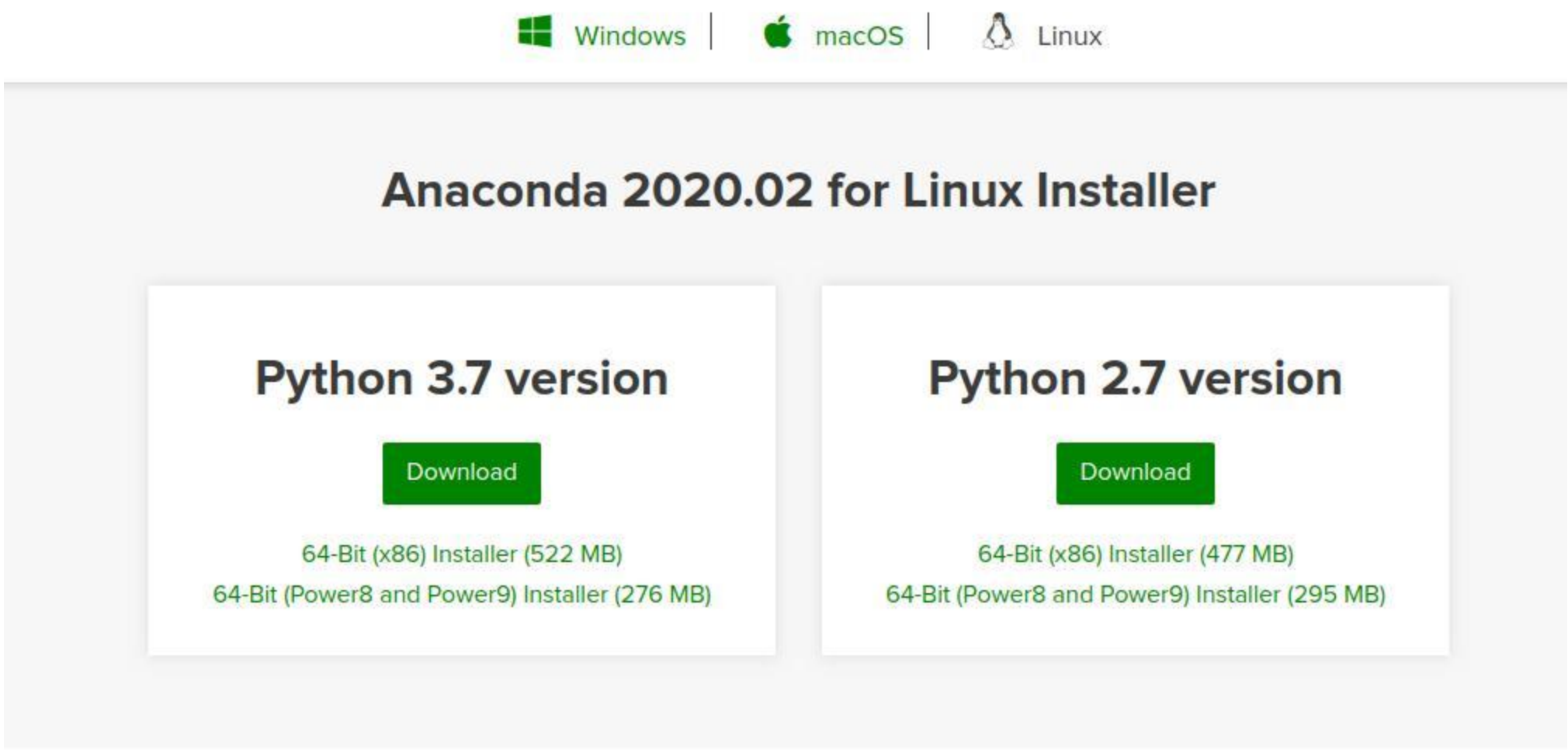




Launch Jupyter



Installing Python on Ubuntu



https://www.anaconda.com/distribution/#linux

Installing Python on Ubuntu

1. Open a terminal and Enter the following to install Anaconda for Python 3.7:

```
→ Downloads bash ~/Downloads/Anaconda3-2020.02-Linux-x86_64.sh
```

1. The installer prompts “In order to continue the installation process, please review the license agreement.” Click Enter to view license terms.

```
→ Downloads bash ~/Downloads/Anaconda3-2020.02-Linux-x86_64.sh

Welcome to Anaconda3 2020.02

In order to continue the installation process, please review the license
agreement.
Please, press ENTER to continue
>>>
```

1. Scroll to the bottom of the license terms and enter “Yes” to agree.

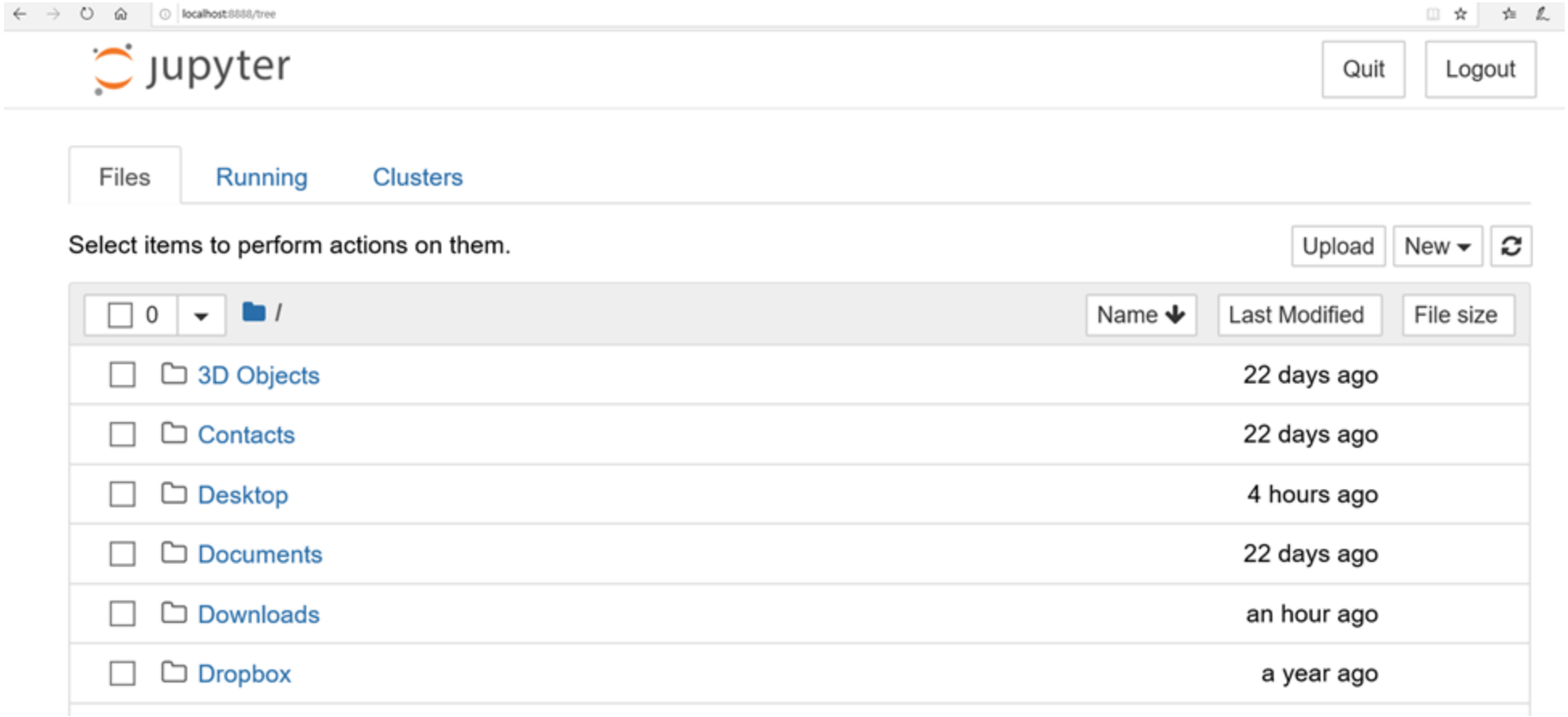
```
Last updated February 25, 2020


Do you accept the license terms? [yes|no]
[no] >>> yes
```

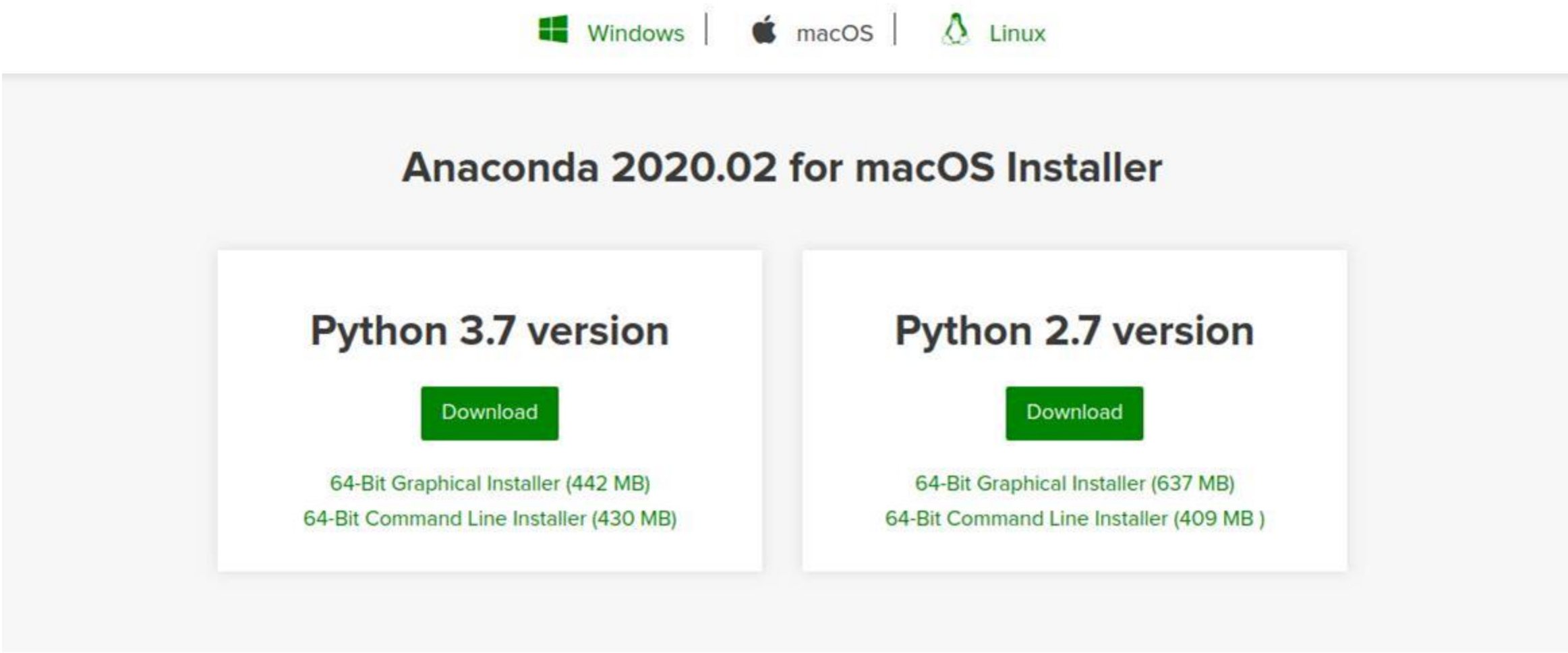
1. The installer finishes and displays “Thank you for installing Anaconda!”

Launch Jupyter On Ubuntu

```
(base) ➜ Downloads jupyter notebook
```



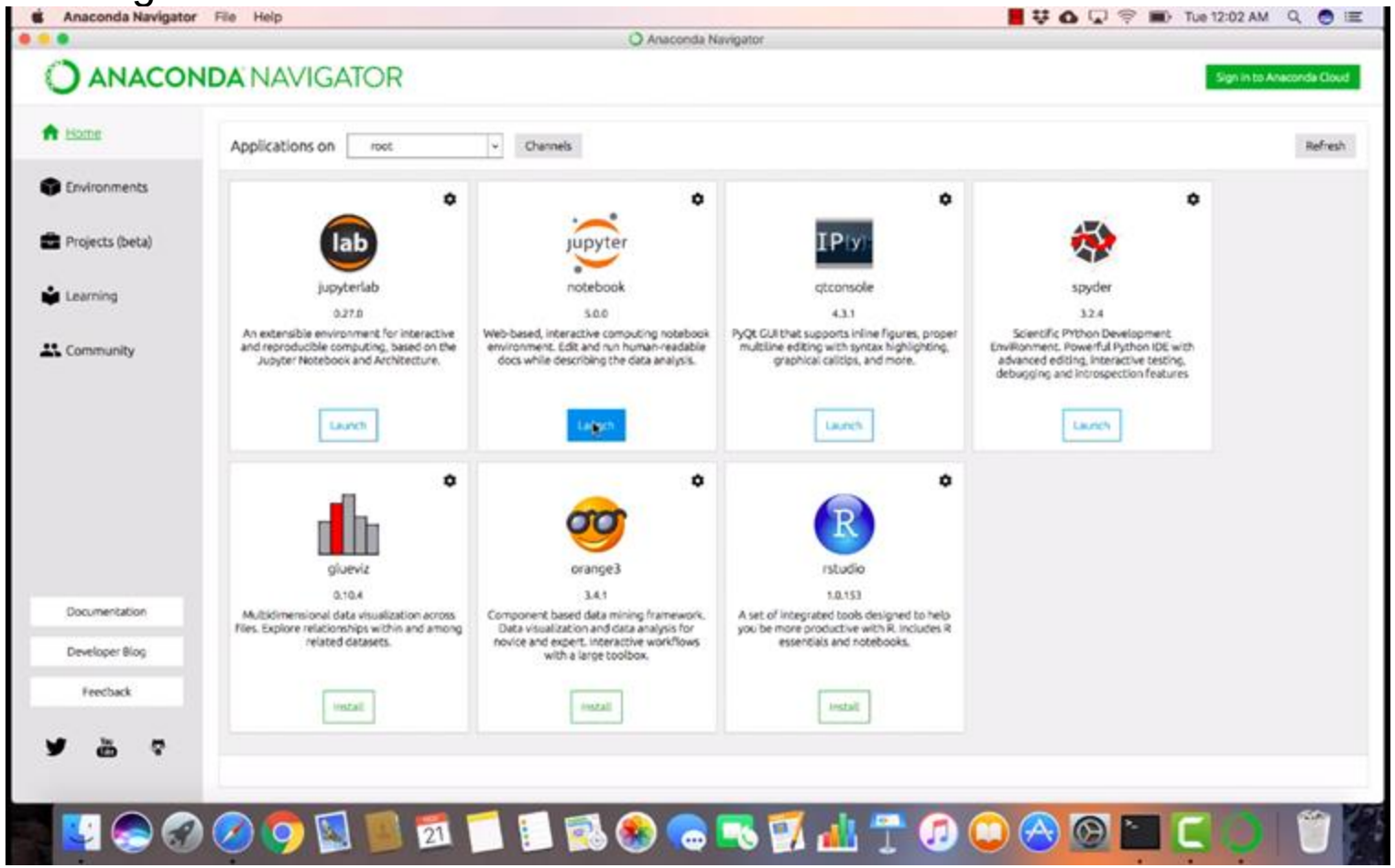
Installing Python on macOS



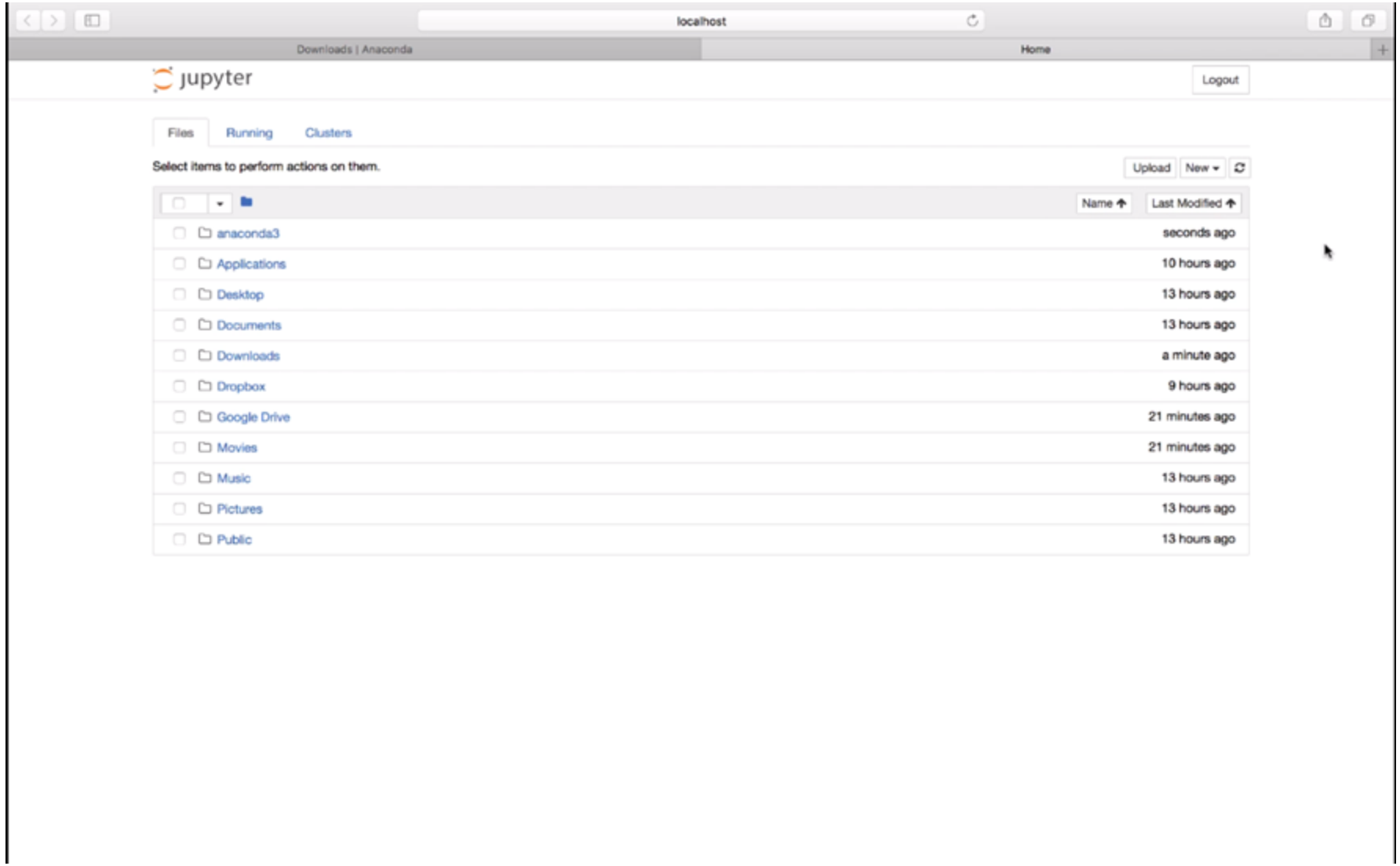
https://www.anaconda.com/distribution/#macos

Launch Jupyter On macOS

- You'll find Anaconda Navigator in Launchpad (and also in the Applications folder). Drag it to the Dock if you want to have it readily available.Then, click the Launch button below the notebook icon on the Navigator



Launch Jupyter On macOS



Variables and operators

```
x = 2                  # int                  print(type(a))      # <class 'int’>
y = 5                  # int                  Print(type(b))      # <class ‘float'>
xy = 7.2               # float

a,b = 4,5.0            # multiple assignment

del x                  # deletes x
print(x)               # error
```

Variables and operators

Symbol	Task Performed
+	Addition
-	Subtraction
/	division
%	mod
*	multiplication
//	floor division
**	to the power of

Can a variable name start with a digit i.e. 3x ?

Type bool and Comparisons

Symbol	Task Performed
==	True, if it is equal
!=	True, if not equal to
<	less than
>	greater than
<=	less than or equal to
>=	greater than or equal to

Type bool and Comparisons

```
print((not(2!=3) and True) or (False and True))
```

Some Useful functions

- **round( )** function rounds the input value to a specified number of places or to the nearest integer.

```
print (round(5.6231) )
print (round(4.55842, 3))
```

Some Useful functions

- **divmod(x,y)** outputs the quotient and the remainder in a tuple (We will see what a tuple is)

  divmod(27,5)

Some Useful functions

- **isinstance( )** returns True, if the first argument is an instance of that class. Multiple classes can also be checked at once.

```
print(isinstance(1, int))
print(isinstance(1.0,int))
print(isinstance(1.0,(int,float)))
```

Some Useful functions

- **pow(x,y,z)** x raise to the power y and remainder by z

Some Useful functions

- **Input()** a = input("Enter something")

Control Flow

```
a = int(input())
b = int(input())
```

```
Task:
    print only the bigger number
```

Control Flow (If condition)

```
a = int(input())
b = int(input())
if b > a:
   print("b is greater than a")
```

Control Flow (If-Else)

```
a = int(input())
b = int(input())
if b > a:
   print("b is greater than a")
else:
   print(“b is not greater than a")
```

Control Flow (If-Elif-Else)

```
a = float(input(“Enter first number : ”))
b = float(input(“Enter second number : ”))
if b > a:
  print("b is greater than a")
elif a == b:
  print("a and b are equal")
else:
  print("a is greater than b")
```

Control Flow (short hand if)

```
a = float(input(“Enter first number : ”))
b = float(input(“Enter second number : ”))
if b > a:
  print("b is greater than a")
elif a == b:
  print("a and b are equal")
else:
  print("a is greater than b")
```

```
a = 9
b = 10
print(“A") if a > b else print("=") if a == b else print("B")
```

Control Flow (Nested If)

```
x = int(input(“Enter a number : “))

if x > 10:
    print(“Your Number is above ten, ")
    if x > 20:
        print("and also above 20!")
    else:
        print("but not above 20.")
```

Control Flow (Indentation!)

```
x = int(input(“Enter a number : “))

if x > 10:
  print(“Your Number is above ten, ")
  if x > 20:
    print("and also above 20!")
  else:
    print("but not above 20.")
```

```
x = int(input(“Enter a number : “))

if x > 10:
  print(“Your Number is above ten, ")
  if x > 20:
    print("and also above 20!")
else:
  print(“Not above 10.")
```

Control Flow (Loops)

```
n = input('Max iterations :')
i = 1
while i < n:
    print(i)
    i += 1
print('done')
```

Control Flow (Loops)

```
n = input('Max iterations :')
i = 1
while i < n:
    if i%2 == 0:
        print(i)
    else
        pass
    i += 1
print('done')
```

Control Flow (Loops: break, continue)

```
i = 1
while True:
    if i%17 == 0:
        print('break')
        break
    else
        i += 1
        continue
    print('I am inside the loop')
print('done')
```

Control Flow (for Loop)

```
L = []
for i in range(10):
    print(i+1)
    L.append(i**2)
```

Control Flow (else in for Loops)

```
S = {"apple", 4.9, "cherry“}
for x in S:
    print(x)
else
    print(‘Loop completes its iterations’)
```

Control Flow (Exploring a Dictionary)

```
D = {"apple“:44,"cherry“:”game”}
for x in D:
    print(x,D[x])
```

Functions

```
def printSuccess():
    print(“The task was successful")
    print(“Moving to the next task")
    print(“Send me the next task")
```

Functions(Doc string)

```
def printSuccess():
  “”” this function does nothing”””
  print(“The task was successful")
```

Functions(input arguments)

```
def printMessage(msg):
    print(msg)
```

Functions(input arguments)

```
def printMessage(msg1,msg2):
    print(msg1,msg2)
```

Functions(Order of input arguments)

```
def f(c2, c1, c3):
  print(c1,c2,c3)
```

```
f(c1 = “A", c2 = “B", c3 = “C")
```

Functions(variables inside)

```
def add(x,y):
    c = x+y  # I need value of c?
```

Functions(return statement)

```
def add(x,y):
    return x+y
```

Functions(variable number of input arguments)

```
def add(*args):
    sum = 0
    for i in range(len(args)):
        sum+=args[i]
    return sum
```

add(3,4,5,6,7)

Functions(variable number of input arguments)

```
def f(**c):
    for x in c:
        print(x,c[x])


f(c1 = “A", c2 = “B", c3 = “C")
```

Functions(Default values)

```
def f(sum = 0):
    print(sum)
```

Modules

D:/mymodules/myfuncs.py

```
def printMe(msg='No message was supplied’):
    print(msg)

def printList(L=[]):
    for x in L:
        print(x)
```

```
import sys
sys.path.append('D:/mymodules/')
import myfuncs as f
f.printMe(‘hellow’)
```

Practice Functions

String

“python” is same as ‘python’ # be careful and don’t mix ‘python” or “python’

```
s = “python is the best language for data science”
t = ‘in this course we are going to learn python. ‘
print(s + ' and, ' +t)
```

String(Multi line String)

```
mulitineString = """This is the first line of the string,
                    and here is the second line,
                    and here is the third and final line."""
```

String Cont…

Indexing and Slicing

Negative index

```
a = “Game of programming"
print(a[3:8])
print(a[-8:-3])

print(len(a))
print(len(a[3:8]))
```

String Cont…

```
a = "      A lot OF Spaces at The     beGinning and end     "
b = a.strip()
print(b.lower())
print(b.upper())
print(a.replace(" ", ","))
L = "game,and,no".split(",") # returns List (We will see Lists later on)
```

String Cont…

```
a = "      A lot OF Spaces at The     beGinning and end     "
b = a.strip()
print(b.lower())
print(b.upper())
print(a.replace(" ", ","))
L = "game,and,no".split(",") # returns List (We will see Lists later on)
print(“at”  in “asdfaatdea” )
print(“at”  not in “asdfaatdea” )
"We are learning \"Strings\" here."
‘We are learning "Strings" here.’
print(“c:\drive\name” )
print(r”c:\drive\name” )
```

Data Structures

- **List** Ordered, changeable, duplicates
- **Tuple** Ordered, unchangeable, duplicates
- **Set** Unordered, addable/removable no duplicates
- **Dictionary** Unordered, changeable, no duplicate

List	Tuple	Set	Dictionary
L= [12, "banana", 5.3]	T= (12, "banana", 5.3)	S= {12, "banana", 5.3}	D={“Val”:12,”name”:”Ban”}
L[1]	T[2]	X in S	D[“Val”]
L = L + [“game”] L[2] = “orange”	Immutable T3 = T1+T2	S.add(“new Item”) S.update({“more”,”items”})	D[“Val”] = newValue D[“newkey”] = “newVal”
del L[1] del L	Immutable del T	S.Remove(“banana”) del S	del D[“Val”] del D
L2 = L.copy()	T2 = T	S2 = S.copy()	D2 = D.copy()
….	….	….	….

Numpy

Why Numpy?

Quick Answer: Numpy is Faster

```
import numpy as np

a = np.array([1, 2, 3, 4, 5])
b = np.array((1, 6, 3, 4, 9))
print(a)
print(b)
```

Numpy(Dimensions)

```
a = np.array([[1, 2, 3], [4, 5, 6]])
print(a.ndim)

b = np.array([[[1, 2, 3], [4, 5, 6]], [[1, 2, 3], [4, 5, 6]]])
print(b.ndim)

print(b.shape[0],b.shape[1],b.shape[2])

print(b[1,0,2])
```

Numpy(np.arrange,reshape,random)

- np.arange
- np.random.permutation
- np.reshape

Numpy(Slicing)

```
A[start:end:step]

a[1:5] # index 1 till 5 but not 5

a[:5] # index 0 till 5 but not 5

a[:5] # index 0 till 5 but not 5

a[2:] # index 2 till end including last element

a[::-1] # from end till start (reverse the array)

a[::2] # from start till end every other element

a[::2,:] ?
```

Numpy(More Indexing)

```
A[index_array]

a[[1,4,6]] # index 1, 4 and 6 elements

a[[True,True,False,False,True,True,True,False]]

Assuming array has 8 elements, the above returns all
the elements corresponding to True index

a[a<8]

a[a<8 & a>4] # difference between(and,&)?
a[a<8 and a>4] ?
```

Copy vs View

Numpy(Broadcasting)

$$A = A+5$$

Numpy(hstack,vstack,sort(axis=0)

```
np.hstack
np.vstack
np.sort
```

Numpy(Seed: ufuncs)

```
b = np.random.rand(1000000)
%timeit sum(b)
%timeit np.sum(b)
```

```
%%timeit
s = 0
for x in b:
    s+=x
```

Pandas

```
data = pd.Series([0.25, 0.5, 0.75, 1.0],index=['a', 'b', 'c', 'd'])

data.values

data.index
```

Pandas(Series)

```
grades_dict = {'A': 4,'A-': 3.5,'B': 3,'B-': 2.5,'B': 2}
grades = pd.Series(grades_dict)

marks_dict = {'A': 85,'A-': 80,'B': 75,'B-': 70,'B': 65}
marks = pd.Series(marks_dict)
```

Pandas(DataFrame)

```
grades_dict = {'A': 4,'A-': 3.5,'B': 3,'B-': 2.5,'B': 2}
grades = pd.Series(grades_dict)

marks_dict = {'A': 85,'A-': 80,'B': 75,'B-': 70,'B': 65}
marks = pd.Series(marks_dict)

rs = pd.DataFrame({'grades':grades,'marks':marks})
```

Pandas(values)

```
grades_dict = {‘A’: 4,‘A-’: 3.5,‘B’: 3,‘B-’: 2.5,‘B’: 2}
grades = pd.Series(grades_dict)

marks_dict = {‘A’: 85,‘A-’: 80,‘B’: 75,‘B-’: 70,‘B’: 65}
marks = pd.Series(marks_dict)

rs = pd.DataFrame({‘grades’:grades,’marks’:marks})
rs['percentage'] = rs['marks']/100
rs.index
rs.columns
rs.values[2,:]
```

Pandas(indexing)

```
grades_dict = {'A': 4,'A-': 3.5,'B': 3,'B-': 2.5,'B': 2}
grades = pd.Series(grades_dict)

marks_dict = {'A': 85,'A-': 80,'B': 75,'B-': 70,'B': 65}
marks = pd.Series(marks_dict)

rs = pd.DataFrame({'grades':grades,'marks':marks})
```

```
rs = rs[rs['marks']>60]
```

Pandas(NaN)

```
pd.DataFrame([{'a': 1, 'b': 2}, {'b': 3, 'c': 4}])
```

	a	b	c
0	1.0	2	NaN
1	NaN	3	4.0

Pandas (Indexing)

```
data = pd.Series(['a', 'b', 'c'], index=[1, 3, 5])
```

data[1] # explicit index , use *loc* instead
data[1:3] # implicit index , use *iloc* instead

rs.iloc[2,3]

Pandas (csv files)

import pandas as pd
import numpy as np
from sklearn.impute import SimpleImputer
df = pd.read_csv('covid_19_data.csv')

```
df.drop(['SNo','Last Update'],axis=1,inplace=True)
df.rename(columns={'ObservationDate':'Date','Province/State':'State','Country/Region':'Country'},inplace=True)
```

```
df['Date'] = pd.to_datetime(df['Date'])
```

```
imputer = SimpleImputer(strategy='constant')
df2 = pd.DataFrame(imputer.fit_transform(df),columns=df.columns)
```

```
df3 = df2.groupby(['Date','Country'])[['Date','Country','Confirmed','Deaths','Recovered']].sum().reset_index()
```

```
df3 = df3.groupby(['Country','Date'])[['Country','Date','Confirmed','Deaths','Recovered']].sum().reset_index()
```

```
df3.head(20)
```

Matplotlib

```
import matplotlib.pyplot as plt

x = np.linspace(0, 10, 1000)
plt.plot(x, np.sin(x));
```

Matplotlib

```
plt.plot(x, np.sin(x - 0), color='blue’)
plt.plot(x, np.sin(x - 1), color='g’)
plt.plot(x, np.sin(x - 2), color=‘r’)
```

Matplotlib

```
plt.plot(x, x + 0, '-g') # solid green
plt.plot(x, x + 1, '--c') # dashed cyan
plt.plot(x, x + 2, '-.k') # dashdot black
plt.plot(x, x + 3, ':r'); # dotted red
```