

SubScene



```
classDiagram
    class SubScene
    class GameSubScene["de.htwsaar.pong.zuse.model.GameSubScene"]
    GameSubScene --|> SubScene
```

The diagram illustrates a class hierarchy. At the top is a box labeled 'SubScene'. Below it is a larger box labeled 'de.htwsaar.pong.zuse.model.GameSubScene'. A blue arrow points from the top of the 'GameSubScene' box up to the bottom of the 'SubScene' box, indicating that 'GameSubScene' inherits from 'SubScene'.

de.htwsaar.pong.zuse.model.  
GameSubScene