# Century – Spice Road Digital Version (Work Schedule)

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### Week 1

# (Tir 22 - Tir 28)

- > Building basic Scenes
- > Making menu System

# Week 2

# (Tir 29 – Mordad 4)

- > Continue Building Scenes
- > Assets managing

# Week 3

# (Mordad 5 — Mordad 11)

- > Trading cards mechanisms
- > Scoring

### Week 4

# (Mordad 12 - Mordad 18)

♣ //Break

### Week 5

# (Mordad 19 - Mordad 25)

- > Turn mechanism
  - o Time system
- > Number of players adjustments
- ➤ Local Multiplayer

### Week 6

#### (Mordad 26 – Shahrivar 1)

> Network and multiplayer

### Week 7

### (Shahrivar 2 – Shahrivar 8)

- > Network and multiplayer
- ➤ Polishing UI

# Week 8

### (Shahrivar 9 – Shahrivar 15)

> Network and multiplayer

# Week 9

(Shahrivar 16 — Shahrivar 22)

> AI

# Week 10

(Shahrivar 23 – Shahrivar 29)

> AI