COMP551 Logistic Regression Tutorial

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TA Information

- TA: Lulan Shen, Ph.D. candidate in ECE department, supervised by Prof. James Clark.
- Email: lulan.shen@mail.mcgill.ca
- Office Hour: Fridays 2:00-3:00pm.
 The second tutorial offered by me will cover the regularization topic and be held on Oct. 7th, 1:00-2:00pm.
 Zoom link: https://mcgill.zoom.us/j/84610196676
- TA Dylan Mann-Krzisnik and me are responsible for all the material covered in Assignment 2.

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A machine learning system for classification

- A feature representation of the input.
- A classification function such as **sigmoid** and **softmax** that computes \hat{y} , the estimated class, via p(y|x).
- An objective function for learning, usually involving minimizing error on training examples. For example, the cross-entropy (CE) loss function.
- An algorithm for optimizing the objective function. For example, the stochastic gradient descent (SGD) algorithm.

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High-Level Views of Binary Classification

Probabilistic:

- Goal: Estimate P(y|x), i.e. the conditional probability of the target variable given the feature data.
- Examples: logistics regression, one of the baseline supervised machine learning algorithms for classification.
- Decision boundaries:
 - Goal: Partition the feature space into different regions, and classify points based on the region where they lie.
 - Examples: decision trees, support vector machine (SVM), etc.

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Approaches to Binary Classification

Two probabilistic approaches:

- Discriminative learning:
 - Directly estimate P(y|x).
 - Example: logistic regression.
- Generative learning:
 - Separately model P(x|y) and P(y). Use Bayes' rule, to estimate P(y|x):

$$P(y = 1|x) = \frac{P(x|y = 1)P(y = 1)}{P(x)}$$
(1)

Example: Linear discriminant analysis (LDA), Naive Bayes, etc.

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Probabilistic View of Discriminative Learning

Suppose we have 2 classes: $y \in \{0,1\}$ what is P(y = 1|x)?

$$P(y=1|x) = \frac{P(x|y=1)P(y=1)}{P(x)}$$
 (2)

$$= \frac{P(x|y=1)P(y=1)}{P(x|y=1)P(y=1) + P(x|y=0)P(y=0)}$$
(3)

$$= \frac{1}{1 + \frac{P(x|y=0)P(y=0)}{P(x|y=1)P(y=1)}} \tag{4}$$

$$= \frac{1}{1 + e^{\ln \frac{P(x|y=0)P(y=0)}{P(x|y=1)P(y=1)}}}$$
 (5)

$$= \frac{1}{1 + e^{-a}} = \sigma(a) \Leftarrow \text{ logistic function}, \tag{6}$$

where $a = \ln \frac{P(x|y=1)P(y=1)}{P(x|y=0)P(y=0)} = \ln \frac{P(x|y=1)P(y=1)/P(x)}{P(x|y=0)P(y=0)/P(x)} = \ln \frac{P(y=1|x)}{P(y=0|x)}$ and a is called log-odds ratio.

Probabilistic View of Discriminative Learning

• Log-odds ratio a: How much more likely is y = 1 compared to y = 0?

$$a = \ln \frac{P(y=1|x)}{P(y=0|x)} \tag{7}$$

 Idea: Directly model the log-odds with a linear function of the input feature x.

$$a = \ln \frac{P(y=1|x)}{P(y=0|x)} = w_0 + w_1 x_1 + \dots + w_m x_m = \boldsymbol{w}^T \boldsymbol{x}$$
 (8)

Since weights are real-valued, the output might even be negative; a ranges from $-\infty$ to ∞ .

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Decision Boundary

Log-odd ratio:
$$a = \ln \frac{P(y=1|x)}{P(y=0|x)}$$
 (9)

Logistic function:
$$\sigma(a) = \frac{1}{1 + e^{-a}}$$
 (10)

The **decision boundary** is the set of points for which the linear model predicts zero, i.e. $a = \mathbf{w}^T \mathbf{x} = 0$.

- If a = 0 or $\sigma = 0.5$, Class y = 1 is equally likely as Class y = 0.
- If a > 0 or $\sigma > 0.5$, Class y = 1 is more likely than Class y = 0.
- If a < 0 or $\sigma < 0.5$, Class y = 1 is less likely than Class y = 0.

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Receiver operating characteristic (ROC)

Often have a trade-off between false positives and false negatives. Consider logistic regression. Instead of comparing log-odds ratio with zero (threshold=0), vary the threshold.

To build the ROC curve:

- Train a classifier.
- Vary the decision boundary threshold.
- Compute FP rate and TP rate for different decision boundaries associated to the thresholds.

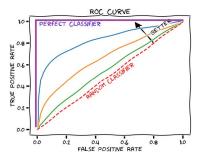


Figure: ROC curve.

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Discriminative Learning: Logistic Regression

Sigmoid function $\sigma(\mathbf{w}^T \mathbf{x})$: What is our predicted probability for y = 1? The linear logistic/sigmoid function:

$$\hat{P}(y=1|x) = \sigma(\mathbf{w}^T \mathbf{x}) = \frac{1}{1 + e^{-\mathbf{w}^T \mathbf{x}}} \in [0,1]$$

$$\hat{P}(y=0|x) = 1 - \sigma(\mathbf{w}^T \mathbf{x})$$
(11)

$$\hat{P}(y = 0|x) = 1 - \sigma(\mathbf{w}^T \mathbf{x})$$
(12)

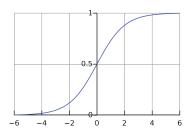


Figure: The sigmoid function takes a real value and maps it to the range [0,1].

Sigmoid Function

Properties:

- $\sigma(a)$ is differentiable.
- $1 \sigma(a) = \sigma(-a)$

Proof.

$$1 - \sigma(a) = 1 - \frac{1}{1 + e^{-a}} = \frac{e^{-a}}{1 + e^{-a}} = \frac{e^{-a}}{1 + e^{-a}} \cdot \frac{e^{a}}{e^{a}} = \frac{1}{1 + e^{a}} = \sigma(-a)$$
(13)



Learning the Weights in Logistic Regression

Since there are only two discrete outcomes (y, which is 1 or 0) of the classifier output $(\hat{y} = P(y = 1 | \mathbf{x}) = \sigma(\mathbf{w}^T \mathbf{x}))$, this is a Bernoulli distribution.

For a single observation x_i , $\hat{y}_i = \sigma(\mathbf{w}^T \mathbf{x}_i)$ we can express

$$p(y_i|\mathbf{x_i}) = \hat{y_i}^{y_i} (1 - \hat{y_i})^{1 - y_i}$$
(14)

$$= \begin{cases} \sigma(\mathbf{w}^T \mathbf{x_i}) & \text{if } y_i = 1\\ 1 - \sigma(\mathbf{w}^T \mathbf{x_i}) & \text{if } y_i = 0 \end{cases}$$
 (15)

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Maximizing Log-likelihood

The **likelihood** function *L* describes the joint probability of the observed data as a function of the parameters of the chosen statistical model, and assuming all the observations in the sample are **i.i.d.** (independently **Bernoulli distributed**), then

$$L = P(y_1, y_2, \dots, y_n | \mathbf{x_1}, \mathbf{x_2}, \dots, \mathbf{x_n}, \mathbf{w})$$
 (16)

$$=\prod_{i=1}^{n}P(y_{i}|\mathbf{x}_{i})\tag{17}$$

$$=\prod_{i=1}^{n}\hat{y}_{i}^{y_{i}}(1-\hat{y}_{i})^{1-y_{i}} \tag{18}$$

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Maximizing Log-likelihood

Likelihood:
$$L(\mathbf{w}) = \prod_{i=1}^{n} \hat{y_i}^{y_i} (1 - \hat{y_i})^{1 - y_i}$$
 (19)

Goal: we choose the parameters \boldsymbol{w} that maximize the probability of the true y labels in the training data given the observations \boldsymbol{x} . This is $\boldsymbol{w}^* = \arg\max_{\boldsymbol{w}} \mathcal{L}(\boldsymbol{w})$.

Problem: Taking products of lots of small numbers is numerically unstable, making this function hard to optimize.

Solution: Make it easier to optimize by using log-likelihood.

$$\mathcal{L}(\mathbf{w}) = \ln(L) = \sum_{i=1}^{n} y_i \ln \hat{y}_i + (1 - y_i) \ln(1 - \hat{y}_i)$$
 (20)

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Maximizing Likelihood vs. Minimizing Loss

- Another view: The negative log-likelihood of the logistic function is known as the cross-entropy loss.
- So maximizing the likelihood is the same as minimizing the cross-entropy loss.

$$CE(\boldsymbol{w}) = -\mathcal{L}(\boldsymbol{w}) = -\left(\sum_{i=1}^{n} y_i \ln \hat{y}_i + (1 - y_i) \ln(1 - \hat{y}_i)\right)$$
(21)

Note that

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} CE(\mathbf{w}) \tag{22}$$

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Gradient Descent of Logistic Regression

For logistic regression, this loss function is conveniently convex. A convex function has just one minimum; there are no local minima to get stuck in, so gradient descent starting from any point is guaranteed to find the minimum.

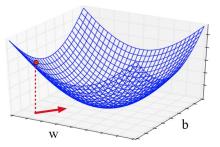


Figure: Visualization of the gradient vector at the red point in two dimensions w and b, showing a red arrow in the x-y plane pointing in the direction we will go to look for the minimum: the opposite direction of the gradient (recall that the gradient points in the direction of increase not decrease).

Gradient Descent for Logistic Regression

Given a random initialization of w at some value w^1 (which is 0 in the figure below), and assuming the loss function CE happened to have the following shape:

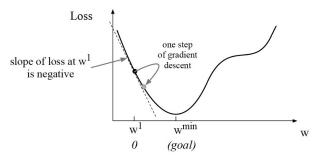


Figure: The first step in iteratively finding the minimum of this loss function, by moving w in the reverse direction from the slope of the function.

Since the slope is negative, we need to move w in a positive direction, to the right, making the loss at w^2 smaller than w^1 , w^2 ,

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Gradient Descent for Logistic Regression

$$CE(\boldsymbol{w}) = -\mathcal{L}(\boldsymbol{w}) = -\left(\sum_{i=1}^{n} y_i \ln \hat{y}_i + (1 - y_i) \ln(1 - \hat{y}_i)\right)$$
(23)

• Take the derivative: (see deviation in lecture7 pp12-14)

$$\frac{\partial CE(\mathbf{w})}{\partial \mathbf{w}} = -\sum_{i=1}^{n} (y_i - \hat{y}_i) \mathbf{x}_i$$
 (24)

Update rule:

$$\mathbf{w}_{k+1} = \mathbf{w}_k - \alpha_k \frac{\partial CE(\mathbf{w}_k)}{\partial \mathbf{w}_k}$$
 (25)

$$= \boldsymbol{w}_k + \alpha_k \sum_{i=1}^n (y_i - \hat{y}_i) \boldsymbol{x}_i, \qquad (26)$$

where parameter $\alpha_k \in (0,1)$ is the learning rate (or step size) or iteration k.

Gradient Descent for Logistic Regression

We want to produce a sequence of weight solutions, $\mathbf{w}_0, \mathbf{w}_1, \mathbf{w}_2, \ldots$, such that: $CE(\mathbf{w}_0) > CE(\mathbf{w}_1) > CE(\mathbf{w}_2) > \ldots$

The algorithm:

- $oldsymbol{0}$ Given an initial weight vector $oldsymbol{w}_0$
- **2** Calculate $\frac{\partial CE(w_k)}{\partial w_k}$, for k = 0, 1, 2, ...
- $\mathbf{0} \ \mathbf{w}_{k+1} = \mathbf{w}_k \alpha_k \frac{\partial CE(\mathbf{w}_k)}{\partial \mathbf{w}_k}$



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Multinomial Logistic Regression

Sometimes we need more than two classes. In such cases we use multinomial logistic regression, also called softmax regression.

- The softmax function takes a vector $\mathbf{z} = [\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_K]$ of K arbitrary values and maps them to a probability distribution, with each value in the range (0,1), and all the values summing to 1.
- Softmax is defined as:

$$\operatorname{softmax}(\mathbf{z_i}) = \frac{e^{\mathbf{z_i}}}{\sum_{j=1}^{K} e^{\mathbf{z_j}}}, \quad 1 \le i \le K$$
 (27)

softmax(
$$\mathbf{z}$$
) = $\left[\frac{e^{\mathbf{z}_1}}{\sum_{j=1}^K e^{\mathbf{z}_j}}, \frac{e^{\mathbf{z}_2}}{\sum_{j=1}^K e^{\mathbf{z}_j}}, \cdots, \frac{e^{\mathbf{z}_K}}{\sum_{j=1}^K e^{\mathbf{z}_j}}\right]$ (28)

The denominator $\sum_{j=1}^{K} e^{\mathbf{z}j}$ is used to normalize all the values into probabilities.

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Softmax Function

$$\mathsf{softmax}(\mathbf{z}) = \left[\frac{e^{\mathbf{z_1}}}{\sum_{j=1}^K e^{\mathbf{z_j}}}, \frac{e^{\mathbf{z_2}}}{\sum_{j=1}^K e^{\mathbf{z_j}}}, \cdots, \frac{e^{\mathbf{z_K}}}{\sum_{j=1}^K e^{\mathbf{z_j}}}\right]$$

Thus for example given a vector:

$$z = [0.6, 1.1, -1.5, 1.2, 3.2, -1.1],$$

the resulting (rounded) softmax(z) is

$$[0.055, 0.090, 0.006, 0.099, 0.74, 0.010].$$

Note: using natural exponential hugely increases the probability of the highest element and decreases the probability of the lower element when compared with standard normalization.



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References

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- Jurafsky, D.; and Martin, J. H. 2009. Speech and Language Processing (2nd Edition). USA: Prentice-Hall, Inc. ISBN 0131873210.

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