

Alexander Almeida

Software Engineer / Developer

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in alexander-almeida-dev 🔄 XxWhitepegasusxX

🔧 SKILLS

• Javascript | Typescript | Python | Java | Git | Docker | PostgreSQL | PrismaORM | Unit Testing | React | React Native | Node | Django | Express | Redux | NoSQL | Flask | Jest | Super Test | Frontend | Backend | Mobile | Full-Stack | English

📁 PROFESSIONAL EXPERIENCE

Configr, Software Development Engineer

Apr 2023 – present

- Designed and developed interfaces with React and NextJS using Typescript, ensuring seamless communication and integration with the back-end.
- Developed and deployed scalable Rest APIs using Python-based frameworks Django and Flask, utilizing industry best practices and design patterns.
- Developed robust unit tests to ensure code quality and stability using the Jest library. This included writing tests to verify accuracy of results, detect potential errors and failures, as well as check integration between different system components. Additionally, created automated tests to ensure regression of identified issues, maintaining software reliability over time.
- Developed software using agile practices, TDD and SOLID principles, ensuring that each new feature or bug fix met the system requirements. Kept the code modular and flexible, making it easier to maintain and evolve over time. Ensured scalability and high-quality software by following best engineering practices.
- I contributed to the development of the new product called Peqi, aimed at improving the performance of websites and systems. My involvement included collaborating with the development team, creating and reviewing code, testing and debugging the product, and assisting with documentation. Working closely with the team, I helped to ensure that the product was delivered on time and within budget, and that it met the quality standards set by the company. My contributions helped to deliver a successful product that has been well received by clients and has generated positive feedback from users.

Reevo, IT Assistant

Jan 2023 – Mar 2023

- Developed and maintained the company's website using modern front-end technologies, such as React, Next.js, and TypeScript, implementing various interactive features, animations, and integrations with third-party services.
- Was responsible for generating accurate and competitive project quotes and budgets for clients, using tools such as spreadsheets and project management software.
- Managed important client documents and data, ensuring that they were organized, secure, and easily accessible to the appropriate team members.
- Wrote clear and comprehensive contracts that outlined the terms of each project, including scope, budget, timelines, and deliverables. These contracts were reviewed by the legal team to ensure compliance with all relevant laws and regulations.

Brinquedos para todos, Frontend Software Engineer (Volunteer)

Jan 2023 – Mar 2023

- Developed a user interface for a non-profit organization that manages letters for underprivileged children. Worked closely with staff and volunteers to design an intuitive and user-friendly interface that facilitates creating, editing, and tracking of letters from donors to children.

Girl Now Woman Later, Frontend Software Engineer (Volunteer)

Oct 2022 – Dec 2022

- I helped with the migration of the company's website from Wix to WordPress, which involved planning, executing, and providing support during the transition. My role contributed to a more scalable, customizable, and easier-to-maintain website.
- I contributed to the project's design by creating wireframes, prototypes, and high-fidelity designs using Figma. I worked closely with the development team to ensure the design was feasible and met the project's requirements, resulting in a visually appealing and user-friendly design.

🎓 EDUCATION

System Analysis and Development, Unicesumar

Jan 2022 – Jun 2024