



Lab 10

Minimum Spanning Tree

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In the previous lab, we learned graph and how to traverse it. In this lab, we will learn a problem of graph is Minimum Spanning Tree. To find the Minimum Spanning Tree, we have two basic algorithms:

1. Prim's algorithm
2. Kruskal's algorithm

1. Minimum Spanning Tree

Tree T is a connected graph that has V vertices and $V-1$ edges, only one unique path between any two pair of vertices in T .

Given connected graph G with positive edge weights, find a min weight set of edges that connects all of the vertices.

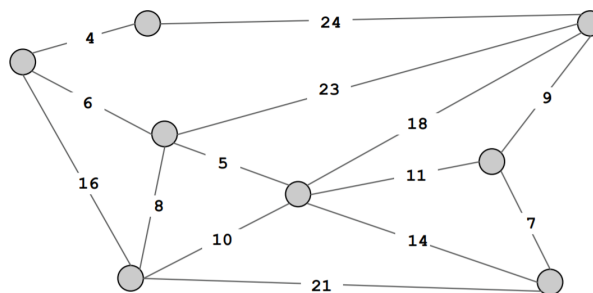


Figure 1: Graph

A spanning tree of a graph G is a subgraph T that is connected and acyclic.

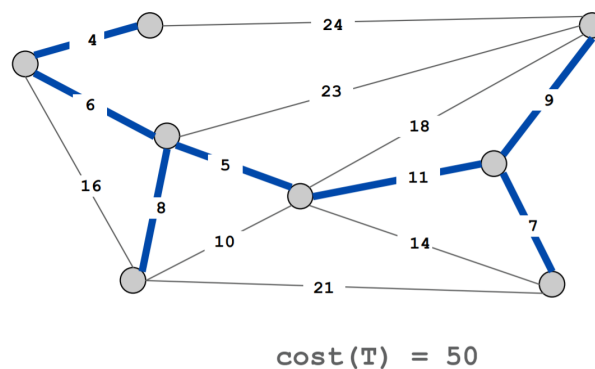


Figure 2: Minimum Spanning Tree

2. Prim's Algorithm

The way Prim's algorithm works is as follows :

- Initialize the minimum spanning tree with a initial vertex.
- Find all the edges that connect the tree to new vertices, find the minimum, and add it to the tree.
- Keep repeating step 2 until we get a minimum spanning tree (until all vertices are reached).

You can follow this instruction to step by step implement Prim algorithm:

1. Create a boolean array (visited[]) and two integer arrays (parent[], cost[])
2. Choose the initial vertex.
3. Find the vertex which has the minimum cost from the latest vertex and hasn't been visited (we can call this vertex is min_id).
4. Set visited[min_id] = true
5. Update parent[] from min_id to the vertices which haven't visited. Update cost[] if the cost from new vertex is smaller than from the previous.
6. Repeat step 3 until all vertices are visited.

3. Kruskal's Algorithm

To simplify Kruskal's implementation, we will use **Edge List** to store the graph. The steps for implementing Kruskal's algorithm are as follows:

1. Sort all the edges from low weight to high.
2. Take the edge with the lowest weight and add it to the spanning tree. If adding the edge created a cycle, then reject this edge.
3. Keep adding edges until we reach all vertices.

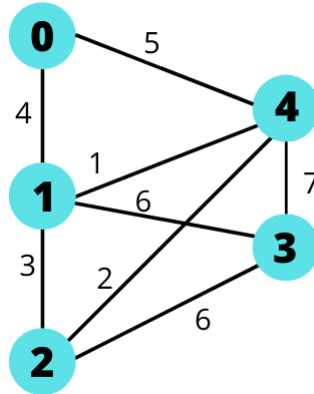
To check the edge created a cycle or not, you can **Union-Find Disjoint Sets**.

This is Union-Find code, you can init an instance and use isSameSet(int i, int j) method to check two vertices i, j create a cycle or not.

```
1 class UnionFind
2 {
3     private Vector<Integer> p, rank, setSize;
4
5     public UnionFind(int N) {
6         p = new Vector<Integer>(N);
7         rank = new Vector<Integer>(N);
8         setSize = new Vector<Integer>(N);
9         for (int i = 0; i < N; i++) {
10             p.add(i);
11             rank.add(0);
12             setSize.add(1);
13         }
14     }
15
16     public int findSet(int i) {
17         if (p.get(i) == i)
18             return i;
19         else {
20             int ret = findSet(p.get(i));
21             p.set(i, ret);
22             return ret;
23         }
24     }
25
26     public void unionSet(int i, int j) {
27         if (!isSameSet(i, j)) {
28             int x = findSet(i), y = findSet(j);
29             if (rank.get(x) > rank.get(y)) {
30                 p.set(y, x);
31                 setSize.set(x, setSize.get(x) + setSize.get(y));
32             }
33             else{
34                 p.set(x, y);
35                 setSize.set(y, setSize.get(y) + setSize.get(x));
36                 if (rank.get(x) == rank.get(y))
37                     rank.set(y, rank.get(y) + 1);
38             }
39         }
40     }
41
42     public boolean isSameSet(int i, int j){
43         return findSet(i) == findSet(j);
44     }
45 }
```

4. Exercise

Given a graph:



Read this graph from a text file with Adjacency Matrix.

- (a) Write the Kruskal function for the given graph. Print MST result on the screen.
- (b) Write the Prim function for the given graph starting from vertex 0. Print MST result on the screen.

5. Reference

1. <https://www.cs.princeton.edu/courses/archive/spr07/cos226/lectures/mst.pdf>
2. <https://www.journaldev.com/43746/prims-algorithm-minimum-spanning-tree-java>

THE END