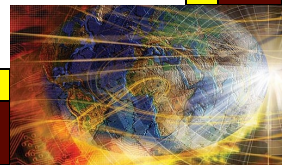


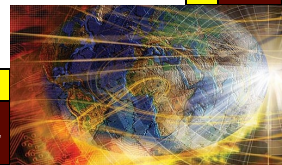
Chapter 19

Test-Driven Development



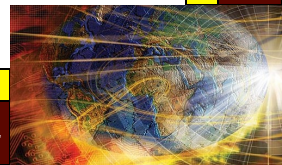
Test-Driven Development

- The essence of agility “Test, then Code cycles”
- Also known as Test-First Development
- Requires automation
- A bottom-up process
- Presumes refactoring
- An automated test execution framework is a MUST
- Excellent for fault isolation
- Test “granularity” is an issue
- Big Question: does TDD result in a good design?

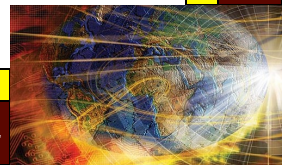
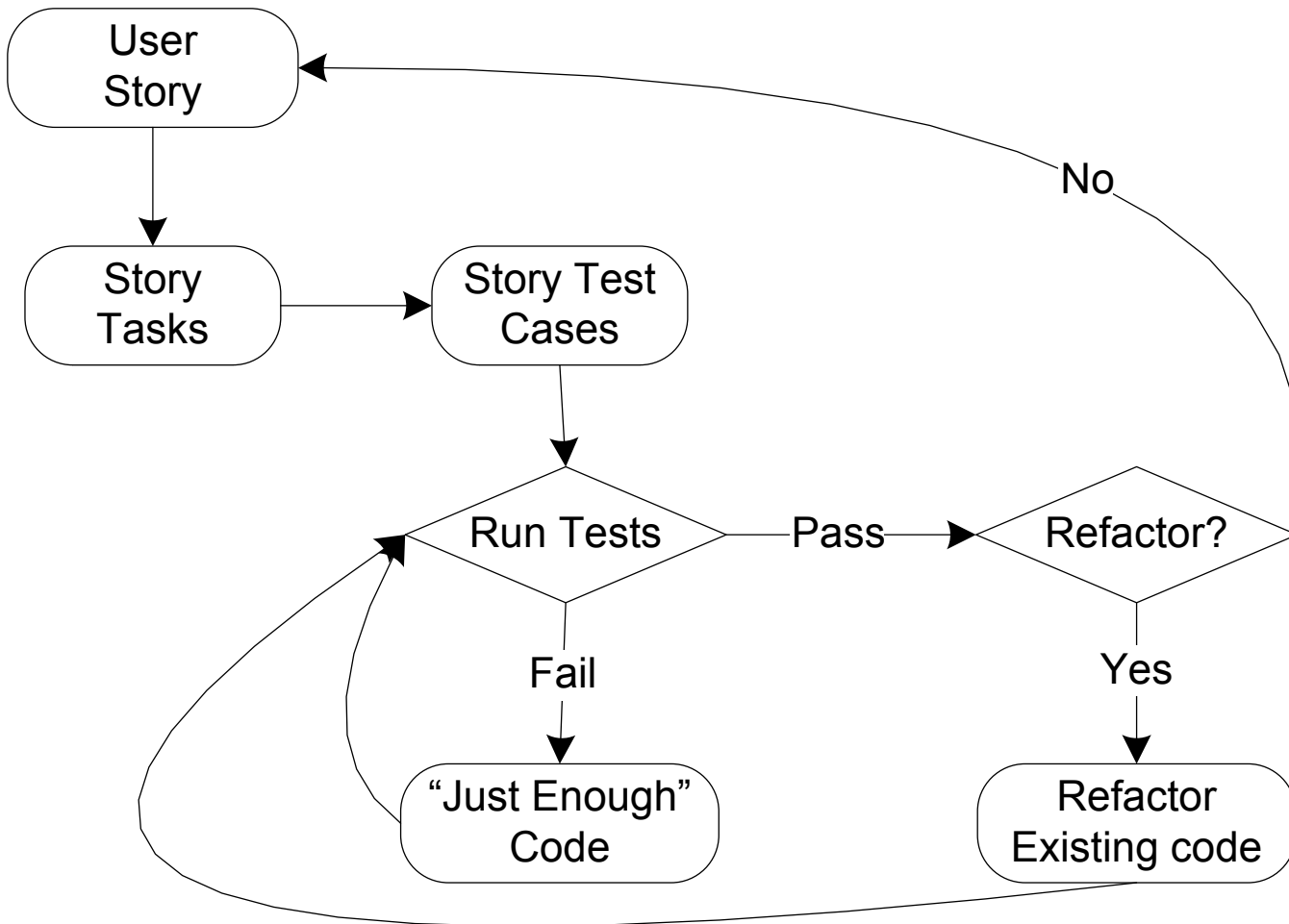


Steps in Test-Driven Development

- TDD begins with a (customer provided) User Story
 - possibly broken into tasks
 - test cases developed for each task
 - (no code is written yet)
- Run the test cases; they fail
- Write just enough code to implement the task
- Run the test cases again
 - if they fail, something is wrong, but the fault is isolated
 - if they pass, decide whether or not to refactor
- If code is refactored, run the test cases again
 - if they fail, the problem is in the refactoring
 - if they pass, begin the next User Story
- illustrated next with User Stories 14 – 17 from text

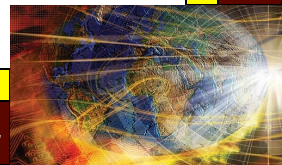


Test-Driven Development (TDD) Life Cycle



TDD Example: a Boolean Function to Determine Leap Years

- *Definition: A year is a leap year if it is a multiple of 4, but century years are leap years only if they are multiples of 400.*
- Test-Driven Development would break this into small, individual user stories.
- “Coded” here in a pseudo-code (a *lingua franca*) that resembles Visual Basic.
- Try it yourself (with no looking ahead) in your favorite programming language.



User Story 14: A year divisible by 4 is a leap year

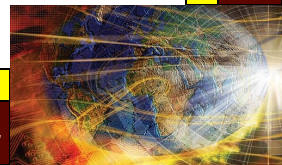
Test Case 1

Input: 2004

Expected Output: True

(existing) Pseudo-Code in normal font
Function isLeap(year) As Boolean
End isLeap

Running Test Case 1 on this code fails.
Add just enough code to make the test pass.



User Story 14: A year divisible by 4 is a leap year

Test Case 1

Input: 2004

Expected Output: True

(updated) Pseudo-Code in **bold face font**

Function isLeap(year) As Boolean

dim year AS Integer

'MOD is the modulo arithmetic built-in operator in most languages

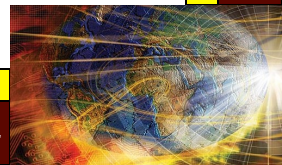
If ((year MOD 4) = 0) Then

IsLeap = True

EndIf

End isLeap

Test Case 1 passes. Now do User Story 2.



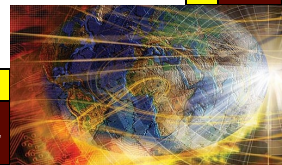
User Story 15: A year not divisible by 4 is a common year

Test Case 1 Input: 2004
 Expected Output: True
Test Case 2 Input: 2007
 Expected Output: False

(existing) Pseudo-Code in normal font

```
Function isLeap(year) As Boolean
  dim year AS Integer
  If (( year MOD 4) = 0) Then
    isLeap = True
  EndIf
End isLeap
```

Test Case 1 passes. Test Case 2 fails. Now add just enough code so that Test Case 2 passes.



User Story 15: A year not divisible by 4 is a common year

Test Case 1 Input: 2004
 Expected Output: True

Test Case 2 Input: 2007
 Expected Output: False

(updated) Pseudo-Code In **bold face font**

Function isLeap(year) As Boolean
 dim year AS Integer

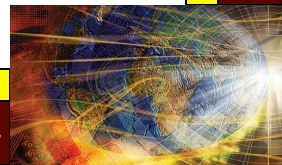
 If ((year MOD 4) = 0) Then
 isLeap = True

Else isLeap = False

 EndIf

End isLeap

Test Cases 1 and 2 pass. Now do User Story 3



Refactoring...

(updated) Pseudo-Code In bold face font

Function isLeap(year) As Boolean

 dim year AS Integer

 isLeap = FALSE 'eliminates the else rule

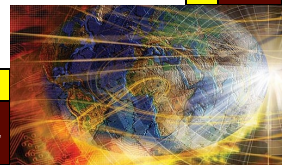
 If ((year MOD 4) = 0) Then

 IsLeap = True

 EndIf

End isLeap

Test Cases 1 and 2 pass. Now do User Story 3



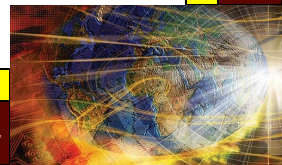
User Story 16: A century year not divisible by 400 is a common year

Test Case 1	Input: 2004, Expected Output: True
Test Case 2	Input: 2007, Expected Output: False
Test Case 3	Input: 1900, Expected Output: False

(existing) Pseudo-Code In normal font

```
Function isLeap(year) As Boolean
    dim year AS Integer
    isLeap = False
    If (( year MOD 4) = 0) Then
        isLeap = True
    EndIf
End isLeap
```

Test Cases 1 and 2 pass. Test Case 3 fails. Now add just enough code so that Test Case 3 passes.



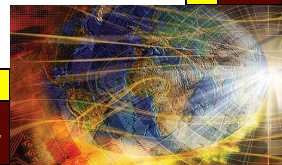
User Story 16: A century year not divisible by 400 is a common year

Test Case 1	Input: 2004, Expected Output: True
Test Case 2	Input: 2007, Expected Output: False
Test Case 3	Input: 1900, Expected Output: False

(updated) Pseudo-Code In **bold face font**

```
Function isLeap(year) As Boolean
    dim year AS Integer
    isLeap = False
    If ((( year MOD 4) = 0) AND NOT((year MOD 100) = 0))) Then
        isLeap = True
    EndIf
End isLeap
```

Test Cases 1, 2 and 3 pass. Now do User Story 4



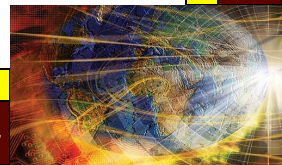
User Story 17: A century year divisible by 400 is a leap year

Test Case 1	Input: 2004, Expected Output: True
Test Case 2	Input: 2007, Expected Output: False
Test Case 3	Input: 1900, Expected Output: False
Test Case 4	Input: 2000, Expected Output: True

(existing) Pseudo-Code In normal font

```
Function isLeap(year) As Boolean
    dim year AS Integer
    isLeap = False
    If ((( year MOD 4) = 0) AND NOT((year MOD 100) = 0))) Then
        isLeap = True
    EndIf
End isLeap
```

Test Cases 1, 2 and 3 pass. Test case 4 fails. Now add just enough code so that test case 4 passes.



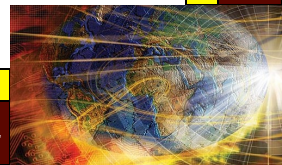
User Story 17: A century year divisible by 400 is a leap year

Test Case 1	Input: 2004, Expected Output: True
Test Case 2	Input: 2007, Expected Output: False
Test Case 3	Input: 1900, Expected Output: False
Test Case 4	Input: 2000, Expected Output: True

(updated) Pseudo-Code In **bold face font**

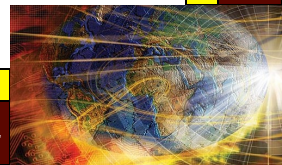
```
Function isLeap(year) As Boolean
    dim year AS Integer
    isLeap = False
    If ((( year MOD 4) = 0) AND NOT((year MOD 100) = 0)) OR
        ((year MOD 400 = 0)) Then
        IsLeap = True
    EndIf
End isLeap
```

Test Cases 1, 2, 3 and 4 pass. Done with function isLeap.



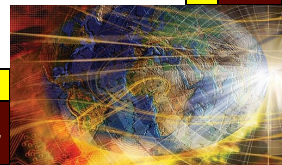
Advantages of Test Driven Development

- In this example, the steps are deliberately small.
- Customer and developer can (should!) jointly determine granularity of user stories.
- Fault isolation is greatly simplified (in fact, trivial). If a test case fails, the fault must be in the most recently added code.
- Once a new test case passes, a working (subset) of the desired software can always be delivered.
- Something always works!



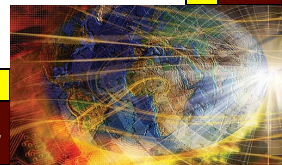
Disadvantages of Test Driven Development

- Useful granularity is an issue.
- There is no guarantee that user stories “arrive” in a sensible order.
- There is no guarantee that user stories are the “same size” (or require similar effort)
- Bottom-up coding often results in poorly structured code, making refactoring necessary.
- Tool support (e.g. JUnit) is essential.
- What are the implications for
 - configuration management?
 - software maintenance?



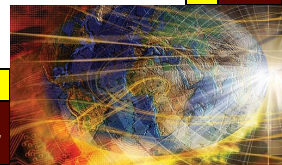
Automated Test Execution Frameworks

- Test execution frameworks exist for most common programming languages, *e.g.*
 - cUnit for C
 - junit for java
- Test cases are written as assertions
- Assertions for the isLeap method in ValidDate
 - assertEquals(true, ValidDate.isLeap(204));
 - assertEquals(false, ValidDate.isLeap(1900));
 - assertEquals(false, ValidDate.isLeap(1999));
 - assertEquals(true, ValidDate.isLeap(2000));



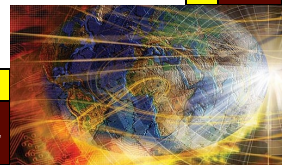
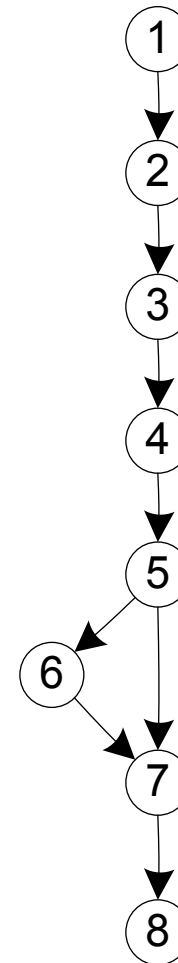
Comparison of (MDD) and (TDD)

- First American's view of Eagles and Mice
 - Eagles have the “big picture”
 - Mice focus on the details
 - (both views are important!)
- MDD is a rigorous, top-down approach.
- TDD is a bottom-up approach.



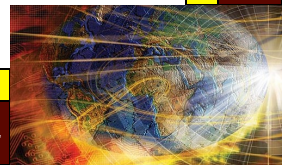
TDD isLeap in Visual Basic (refactored)

```
Public Function isLeap(year) As Boolean
    Dim year As Integer
    Dim c1, c2, c3 As Boolean
1.    c1 = (year Mod 4 = 0)
2.    c2 = (year Mod 100 = 0)
3.    c3 = (year Mod 400 = 0)
4.    isLeap = False
5.    If ( (c1 AND NOT(c2)) OR (c3)) Then
6.        isLeap = True
7.    EndIf
8.    End Function
```



Decision Table Model of isLeap

Conditions	r1	r2	r3	r4	r5	r6	r7	r8
C1. year is a multiple of 4	T	T	T	T	F	F	F	F
C2. year is a century year	T	T	F	F	T	T	F	F
C3. year is a multiple of 400	T	F	T	F	T	F	T	F
Actions								
(logically impossible)			X		X	X	X	
A1. year is a common year		X						x
A2. year is a leap year	X			X				
test case: year =	2000	1900		2012				2011



MDD isLeap in Visual Basic

Public Function isLeap(year) As Boolean

Dim year As Integer

Dim c1, c2, c3 As Boolean

1. c1 = (year Mod 4 = 0)

2. c2 = (year Mod 100 = 0)

3. c3 = (year Mod 400 = 0)

4. isLeap = False

5. If c1 Then

6. If c2 Then

7. If c3 Then

8. isLeap = True 'rule r1

9. Else

10. isLeap = False 'rule r2

11. End If

12. Else

13. isLeap = True 'rule r4

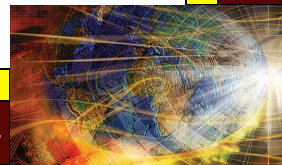
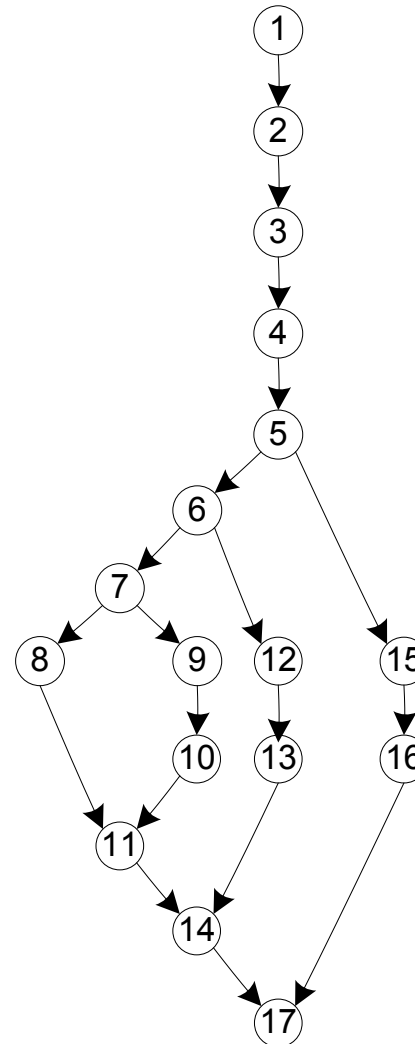
14. End If

15. Else

16. isLeap = False 'rule r8

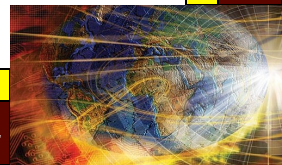
17. End If

End Function



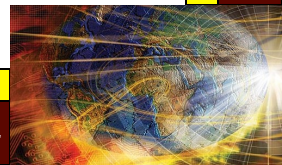
Observations

- The TDD version is less complex (really?)
 - Why?
- The TDD version gradually built up to a compound condition (that might be hard to understand, and to modify).
- The decision table model assures completeness
- Both versions require 4 test cases



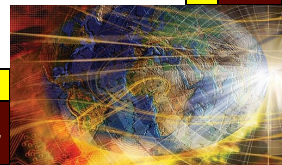
Conclusions

- The Agile community is VERY passionate about its methods.
- Agile Development clearly works well for SOME applications
 - time critical
 - uncertain customer (I' ll know what I want when I see it!)
- Some agile methods apply to non-agile projects
 - Context-Driven Testing
 - Good Enough Testing
 - Exploratory Testing
- Test Driven Development is marvelous for fault isolation.



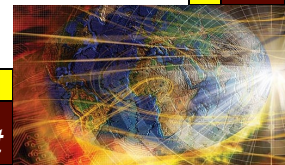
Open Questions

- Does Agile (bottom up) Development actually result in better designs?
- Can any form of Agile Testing reveal “deep faults”?
 - e.g.: faults revealed only by data flow (define/use) testing
 - computational faults
 - time-dependent faults
- What about maintenance? Agile code has
 - well-named variables and components
 - (hopefully) been refactored carefully
 - no comments
 - test cases are the specification



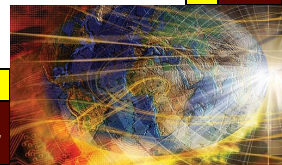
A Compromise?

- How might we capture/combine the advantages of various lifecycles to avoid the known deficiencies?
- Lessons from my friend Georg (German Ph.D. mathematician) and Go player
- “A successful Go player must have both good strategy and good tactics.”
- Georg’s contention...
 - Design = strategy
 - TDD = tactics

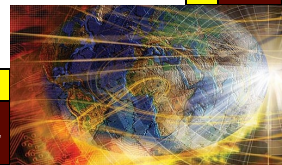
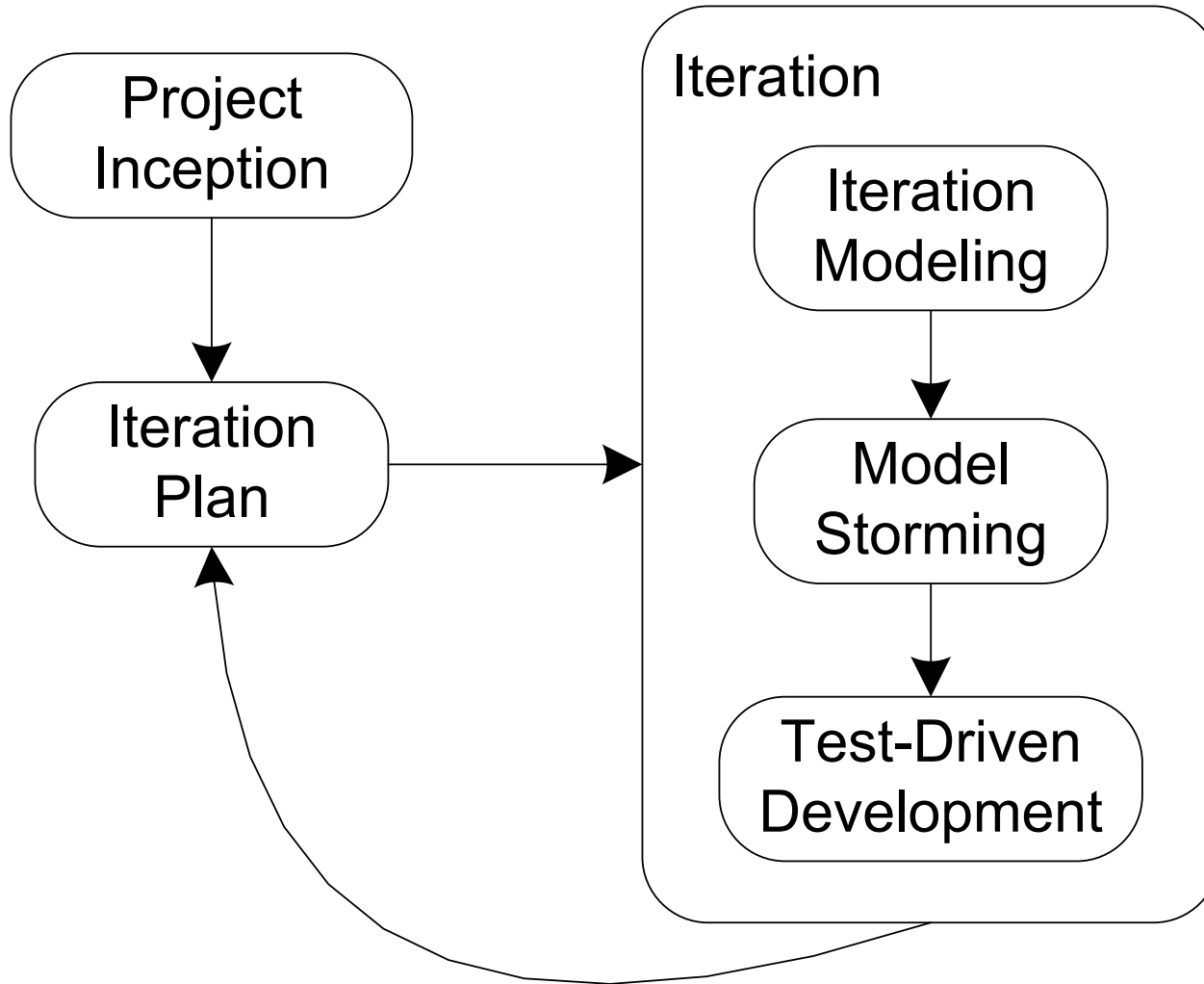


Agile Model-Driven Development

- Scott Ambler
- Model just enough for the present user story
- Design is necessary!
- Questions:
 - can bottom-up design deal with complex situations?
 - does this mean designs must be refactored?

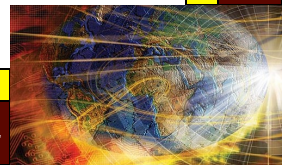


Agile Model-Driven Development



Model-Driven Agile Development

- Re-arrangement of AMDD
- Early emphasis on design as one step (thanks, Georg)
- Implementation uses Test-Driven Development



Model-Driven Agile Development

