

CAMPUS QUEST

Overview:

Players are virtually "dropped" at random locations inside the college through photos or videos and must guess their exact location on a digital or physical college map. The closer they think, the more points they earn. The game tests players' familiarity with the campus while adding a fun, exploratory twist.

How It Works:

1. Setup:

- Capture high-quality, 360° photos or videos from various distinctive locations around the college (e.g., library, cafeteria, labs, gardens, entrances, etc.).
- Create a point system based on how close the guess is to the actual location.

Gameplay:

- A player is shown an image or video of a random campus location on a screen or a printed card.
- The player uses the map to mark the location they think the image represents. (This can be digital using a drag-and-drop pin on a screen or physical with stickers on a printed map.)

Scoring:

- The distance between the guessed location and the actual location determines the score:
 - **Exact match:** 10 points
 - **Within 20 meters:** 8 points
 - **Within 50 meters:** 5 points
 - **Over 50 meters:** 2 points

1. Hints (Optional):

- Include subtle visual hints in the images, like a portion of a signboard, unique plants, or objects found at that location.
- Players can "spend" points to receive hints, such as the direction of the building or a blurred-out image of a nearby feature.