

Date : 13/4/2022.

Lab Program 1.

Write a program to insert elements in an Array.

```
#include <stdio.h>
```

```
void main()
```

```
{ int array[100], position, i, n, value;
```

```
printf("enter no of elements in array \n");
```

```
scanf("%d", &n);
```

```
printf("Enter %d elements \n", n);
```

```
for (i=0; i<n; i++)
```

```
scanf("%d", &array[i]);
```

```
printf("enter the location where you want to  
insert the element \n");
```

```
scanf("%d", &position);
```

```
printf("enter the value to insert \n");
```

```
scanf("%d", &value);
```

```
for (i = n - 1; i >= position - 1; i--)
```

```
array[i+1] = array[i];
```

```
array[position-1] = value;
```

```
printf("Resulted array is \n");
```

```
for (i=0; i<=n; i++)
```

```
printf("%d \n", array[i]);
```

```
getch();
```

Output (1)

Enter no of element in array 5

Enter 5 elements 1

3

4

5

6

Enter the location you want to insert element 6

Enter the values to insert 9

The resulted array is 1

3

4

5

9

Lab Program 2

Write a program to delete an element in an array

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int array[100], position, e, n;
```

```
    printf("Enter no of element in array \n");
```

```
    scanf("%d", &n);
```

```
    printf("Enter %d elements \n", n);
```

```
    for (e=0; e<n; e++)
```

```
        scanf("%d", &array[e]);
```

```
    printf("Enter the location you wish to delete element \n");
```

```
    scanf("%d", &position);
```

```
    if (position >= n+1)
```

```
        printf("Deletion not possible. \n");
```

```
    else.
```

```
{
```

```
    for (e=position-1; e<n-1; e++)
```

```
        array[e] = array[e+1];
```

```
    printf("Resulted array is: \n");
```

```
    for (e=0; e<n-1; e++)
```

```
        printf("%d \n", array[e]);
```

```
}
```

```
getch();
```

```
}
```

Output (2)

Enter the no of element in the array

6

Enter 6 elements

6

7

8

4

3

2

Enter the location to delete the element

4

The resulted array is:

6

7

8

3

2

~~13/10/22~~

Lab 3

Write a program to search a number using binary Search.

```

#include <stdio.h>
#include <conio.h>
void main()
{
    int A[5] = {10, 20, 30, 40, 50};
    int key = 50, flag = 0, low = 0, high = 4, mid;
    while (low <= high)
    {
        mid = (low + high) / 2;
        if (key == A[mid])
        {
            flag = 1;
            break;
        }
        else if (key < A[mid])
            high = mid - 1;
        else
            low = mid + 1;
    }
    if (flag == 1)
        printf("key is found");
    else
        printf("key not found");
    getch();
}

```

Output (3)

The key is found.

Perform binary Search

0	1	2	3	4	5
5	6	7	8	9	10
↑ Low		↑ Mid	key		↑ high

Step 1: $\text{Mid} = \frac{\text{Low} + \text{high}}{2} = \frac{0 + 5}{2} = 2$

$\text{key} = A[\text{Mid}] ; 8 \neq 7$

$\text{key} < A[\text{Mid}] / 8 < 7, \text{false}$

$\text{key} > A[\text{Mid}] / 8 > 7; \text{True}$

Step 2: $\text{low} = \text{mid} + 1 ; \text{low} = 2 + 1$
 $\text{low} = 3$

$\text{Mid} = \frac{3 + 5}{2} = 4$

$\text{key} = A[\text{Mid}] / 8 \neq 9$

$\text{key} < A[\text{Mid}] / 8 < 9 \text{ True}$

$\text{high} = \text{mid} - 1 / \text{high} = 3$

$\text{mid} = \frac{3 + 3}{2} = 3$

$A[\text{Mid}] = 8 / \text{key} = A[\text{Mid}]$

$8 = 8 \text{ True}$
key found

20/04/22 Step 3

Lab Program 4

Write a Program to find the location of a element using Linear Search.

```
#include <stdio.h>
#include <conio.h>

void main ()
{
    int a[5], i, x, n;

    printf("How many element?");
    scanf("%d", &n);

    printf("Enter array elements: \n");
    for(i=0; i<n; ++i)
        scanf("%d", &a[i]);

    printf("\n Element to search: ");
    scanf("%d", &x);

    for(i=0; i<n; ++i)
        if(a[i] == x)
            break;

    if(i<n)
        printf("element found at index %d", i);
    else
        printf("element not found");

    getch();
}
```

Output (4)

How many elements? 5

Enter array elements:

5

6

7

8

9

Enter the element to search: 9

Element is found at index 4

Lab Program 5 / Write a Program to sort the numbers in ascending order using bubble sort.

Date: 26/4/22

```
#include <stdio.h>
#include <conio.h>
void main ()
{
    int array[100], m, i, j, swap;
    printf ("Enter no of elements");
    scanf ("%d", &m);
    printf ("Enter %d nos: ", m);
    for (i=0; i<m; i++)
        scanf ("%d", &array[i]);
    for (i=0; i<m-1; i++)
    {
        for (j=0; j<m-i-1; j++)
        {
            if (array[j] > array[j+1])
            {
                swap = array[j];
                array[j] = array[j+1];
                array[j+1] = swap;
            }
        }
    }
    printf ("SORTED ARRAY IS : ");
    for (i=0; i<m; i++)
        printf ("%d", array[i]);
    getch();
}
```

Output (5)

Enter no of elements : 6

Enter 6 Numbers to the array: 5

9

7

1

0

6

SORTED ARRAY IS : 0 1 5 6 7 9

Working of Bubble Sort

15	16	6	8	5
----	----	---	---	---

15 16 6 8 5
~

15 16 6 8 5
~

15 6 16 8 5
~

15 6 8 16 5
~

15 6 8 5 16

Pass 1.

15 6 8 5 16
~
6 15 8 5 16
~
6 8 15 5 16
~
6 8 5 15 16
pass 2

6 8 5 15 16
~
6 5 8 15 16
~
5 6 8 15 16
Pass 4

Lab 6 Write A program to sort numbers in descending order using selection sort.

```
#include <stdio.h>
#include <conio.h>
void main ()
{
    int i, j, size, a[10], min, temp;
    clrscr();
    printf("Enter the size of an array \n");
    scanf("%d", &size);
    printf("enter the elements into an array :\n");
    for (i=0; i<size; i++)
    {
        scanf("%d", &a[i]);
    }
    printf("Array elements before sorting \n");
    for (i=0; i<size; i++)
    printf("%d \t", a[i]);
    for (i=0; i<size; i++)
    {
        min = i;
        for (j=i+1; j<size; j++)
        {
            if (a[j] < a[min])
                min = j;
        }
    }
}
```

temp = a[i];

a[i] = a[min];

a[min] = temp;

}

printf("\n After sorting\n");

for (i=0; i<size; i++)

printf("%d\t", a[i]);

getch();

}

Output (6)

Enter the size of an array : 7

Enter the element into the array 5

2

0

9

7

4

1

Array element before sorting

5 2 0 9 7 4 1

After Sorting

9 7 5 4 2 1 0

Write a Program to Sort the numbers in ascending order using Insertion sort.

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{  
    int n, i, j, a[20], temp;
```

```
    clrscr();
```

```
    printf("Enter the size of an array \n");
```

```
    scanf("%d", &n);
```

```
    printf("\n Enter the elements to array");
```

```
    for(i=0; i<n; i++)
```

```
        scanf("%d", &a[i]);
```

```
    printf("Before Sorting");
```

```
    for(i=0; i<n; i++)
```

```
        printf("%d\t", a[i]);
```

```
    for(i=1; i<n; i++)
```

```
{  
    temp = a[i];
```

```
    for(j=i; j>0 && temp<a[j-1]; j--)
```

```
{  
    a[j] = a[j-1];
```

Output (7)

Enter the size of an array 6

Enter the elements to array 1

6

9

0

3

8

Before Sorting

1 6 9 0 3 8

After Sorting

0 1 3 6 8 9



a[j] = temp;

}

printf("\n After sorting");

for (i=0; i<n; i++)

printf("%d\t", a[i]);

getch();

}

Lab Pro 8

Write a program to perform push, pop, display operation in stack.

```
#include <stdio.h>
#include <process.h>
#include <stdlib.h>
#define MAX 5
int top = -1, stack[MAX];
void push();
void pop();
void display();
void main()
{
    int ch;
    while (1)
    {
        printf("\n ** Stack Menu ** ");
        printf("\n\n1. Push\n2. Pop\n3. display\n4. Exit");
        printf("\n\nEnter your choice (1-4):");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1: push();
            break;
```

```

case 2: pop();
        break;
case 3: display();
        break;
case 4: exit(0);
default: printf("Wrong choice !!");

```

```

3
3
void push()
{
    int val;
    if (top == MAX - 1)
    {
        printf("\n Stack full!");
    }
    else
    {
        printf("\n Enter element to push:");
        scanf("%d", &val);
        top = top + 1;
        Stack[top] = val;
    }
}

3
void pop()
{
    if (top == -1)
    {
        printf("\n Stack is empty!");
    }
    else
    {
        printf("\n Deleted element is %d", Stack[top]);
        top = top - 1;
    }
}

```

```
void display()
```

```
{
```

```
    int i;
```

```
    if (top == -1)
```

```
    { printf("\n Stack is empty");
```

```
    }
```

```
    else { printf("\n Stack is...\n");
```

```
        for (i = top; i >= 0; --i)
```

```
            printf("%d\n", stack[i]);
```

```
    }
```

```
}
```

OUTPUT (8)

**** Stack Menu ****

1. Push

2. Pop

3. Display

4. exit

Enter your choice (1-4): 1

Enter element to push: 60

90

80

50

**** Stack Menu ****

1. Push

2. Pop

3. Display

4. Exit

Enter your choice (1-4): 3

Stack is....

60

90

80

50

** Stack Menu **

1. Push

2. Pop

3. display

4. Exit

Enter your choice (1-4): 2

Deleted element is 60

** Stack Menu **

1. Push

2. Pop

3. Display

4. Exit

Enter your choice (1-4): 6

Wrong choice !!

** Stack Menu **

1. Push

2. pop

3. Display

4. Exit

Enter your choice (1-4): _

Lab Prog 9

Write a program to check the given matrix is sparse or not.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int i, j, rows, columns, a[10][10], total = 0;
```

```
    printf("\n Enter Number of rows and columns:");
```

```
    scanf("%d %d", &i, &j);
```

```
    printf("\n Enter Matrix elements\n");
```

```
    for (rows = 0; rows < i; rows++)
```

```
{
```

```
    for (columns = 0; columns < j; columns++)
```

```
{
```

```
    scanf("%d", &a[rows][columns]);
```

```
}
```

```
}
```

```
    for (rows = 0; rows < i; rows++)
```

```
{
```

```
    for (columns = 0; columns < j; columns++)
```

```
{
```

```
    if (a[rows][columns] == 0)
```

```
{
```

```
        total++;
```

```
}
```

```
}
```

```
}
```

if (total > (rows * columns) / 2)

{
printf("\n The matrix that you entered is sparse

};
else

{

printf("\n The matrix you entered is not a Sparse Matrix")
}

}

return 0;

}

Output (9)

Enter Number of row and column : 3

3

Enter matrix elements

1

3

5

6

9

7

5

0

8

The matrix you entered is not a Sparse Matrix.

Program NO. 10

Write a program to evaluate a postfix expression

```
#include <ctype.h>
```

```
#include <stdlib.h>
```

```
// Stack type
```

```
struct stack
```

```
{
```

```
    int top;
```

```
    unsigned capacity;
```

```
    int * array;
```

```
};
```

```
struct Stack * createStack (unsigned capacity)
```

```
{
```

```
    struct Stack * stack = (struct Stack *) malloc (sizeof (struct stack))
```

```
    if (!stack) return NULL;
```

```
{
```

```
    struct Stack * stack = createStack (strlen (exp));
```

```
    int i;
```

```
    if (!stack) return -1;
```

```
    for (i=0; exp[i]; ++i)
```

```
{
```

```
        if (isdigit (exp[i]))
```

```
            push (stack, exp[i] - '0');
```

```
void push (struct Stack * stack, char op)
```

```
{
```

```
    stack->array [++stack->top] = op;
```

```
}
```

```
int evaluatePostfix (char * exp)
```

```
{
```



```
int isEmpty(struct Stack * stack)
```

```
{  
    return stack -> top == -1;  
}
```

```
char peek(struct Stack * stack)
```

```
{  
    return stack -> array[stack -> top];  
}
```

```
char pop(struct Stack * stack)
```

```
{  
    if (!isEmpty(stack))
```

```
        return stack -> array[stack -> top--];  
    return '$';  
}
```

```
else
```

```
{  
    int val1 = pop(stack);  
    int val2 = pop(stack);
```

```
    switch (exp[i])
```

```
{  
    case '+': push(stack, val2 + val1); break;
```

```
    case '-': push(stack, val2 - val1); break;
```

```
    case '*': push(stack, val2 * val1); break;
```

```
    case '/': push(stack, val2 / val1); break;  
}
```

```
}
```

```
return pop(stack);  
}
```

```
void main()
```

```
{  
    char exp[] = "53+82-*";
```

```
    clrscr();
```

```
    printf("Postfix evaluation: %d", evaluatePostfix(exp));
```

```
    getch();  
}
```

output

postfix evaluation : 48

~~87~~
11/5/22