

Exercise Age Pointer

- Complete the ***skeleton code*** using pointer and dereference operator.
Add a line of code after comment `// :`

- It simply reads an age, which an integer,
and then simply display what was the age 5 years ago.

- Test case 1 :

Input:

25

Output:

You are now 25 years old

Five years ago, you are 20 years old

Exercise Age Pointer Skeleton Code

```
#include <stdio.h>
int main() {
    int age;

    // declare an integer pointer named ageptr :

    scanf("%d", &age);
    // store the address of age in ageptr :

    printf("You are now %d years old\n", * ageptr);
    // using only ageptr, lower the age by 5 years :

    printf("Five years ago, you are %d years old\n", * ageptr);
    return 0;
}
```

you can copy paste this skeleton code into Codecast, complete and test it there, and then copy paste to ***complete the skeleton code***

WARNING: Hints to the exercise on the next slide

Please try to solve the exercise by yourself first...

Exercise Age Pointer Hints

- Declare with type: pointer to integer variable, i.e., `int *`
- Use addressing operator `&` on `age`, store `age`'s address in `ageptr`
- Use dereferencing operator `*` on `ageptr` twice,
 - to access the value pointed by `ageptr`, (and then reduce by 5,)
 - to update the value pointed by `ageptr`