Exercise Fibonacci Numbers

Fibonacci numbers are defined recursively as:

```
o fibo(n) = 1, when n=0 or n=1
o fibo(n) = fibo(n-1) + fibo(n-2) when n>1
```

- Complete the skeleton code that computes the n-th fibonacci number recursively.
- Given an input integer n greater than or equal to 0, display the n-th fibonacci number.
 Do not use any loops!
- Test case 1:Input:10Output:

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Exercise Fibonacci Numbers Skeleton Code

```
#include <stdio.h>
// write the prototype below
// complete the main function to read input, call functions, and display output
int main() {
    return 0;
// complete the function below
int fibo(int n) {
    // base case
    // recursive step
```

you can copy paste this skeleton code into Codecast, complete and test it there, and then copy paste to complete the skeleton code in LMO Exercise autograder **WARNING**: Hints to the exercise on the next slide

Please try to solve the exercise by yourself first...

Exercise Fibonacci Numbers Hints

- Add the prototype, don't forget the semicolon
- In main,
 - read the input number
 - printf the fibonacci number number,
 while calling the function on the input (in printf)
- In fibo,
 - Base case:
 if n is 0 or 1, immediately return 1
 (must be both, otherwise you can run into infinite recursion)
 - Recursive step:
 call fibo on both n-1 and n-2, add them, return the result
 (can all be done in one return statement)