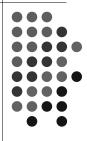
## **Trees**

**6B** 

Heaps & Other Trees



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#### Heap

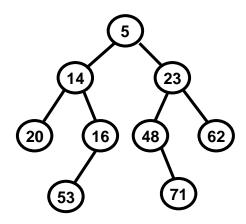


- A min-heap is a binary tree such that
  - the data contained in each node is less than (or equal to) the data in that node's children.
  - the binary tree is complete
  - A max-heap is a binary tree such that
    - the data contained in each node is greater than (or equal to) the data in that node's children.
    - the binary tree is complete

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## Is it a min-heap?



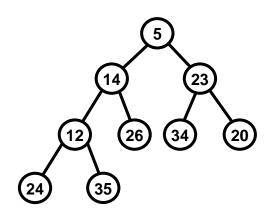


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## Is it a min-heap?

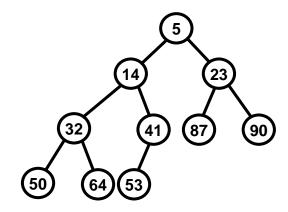




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## Is it a min-heap?





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### **Using heaps**



What are min-heaps good for? (What operation is extremely fast when using a min-heap?)

The difference in level between any two leaves in a heap is at most what?

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#### Storage of a heap

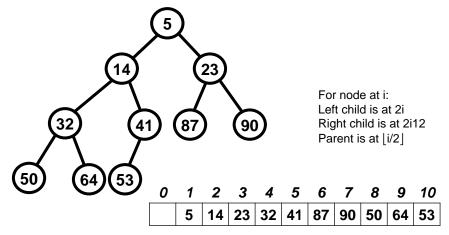
- Use an array to hold the data.
- Store the root in position 1.
  - We won't use index 0 for this implementation.
- For any node in position i,
  - its left child (if any) is in position 2i
  - its right child (if any) is in position 2i + 1
  - its parent (if any) is in position i/2 (use integer division)

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#### Storage of a heap





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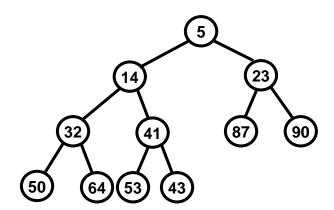
#### Inserting into a min-heap

- Place the new element in the next available position in the array.
- Compare the new element with its parent. If the new element is smaller, than swap it with its parent.
- Continue this process until either
  - the new element's parent is smaller than or equal to the new element, or
  - the new element reaches the root (index 0 of the array)

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## Inserting into a min-heap Insert 43

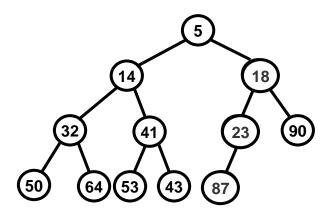




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# **Inserting into a min-heap**Insert 18



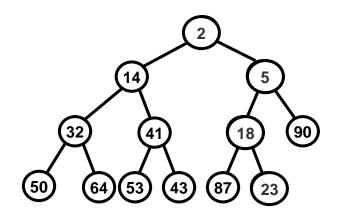


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# **Inserting into a min-heap**Insert 2





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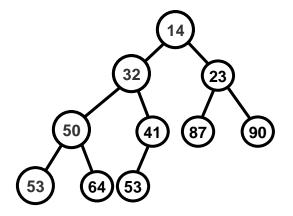
- Place the root element in a variable to return later.
- Remove the last element in the deepest level and move it to the root.
- While the moved element has a value greater than at least one of its children, swap this value with the smaller-valued child.
- Return the original root that was saved.

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## Removing from a min-heap





returnValue 5

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## Removing from a min-heap

Remove min



32 64 50 41 87 90 53 64

returnValue 14

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#### **Efficiency of heaps**



Assume the heap has N nodes.

Then the heap has  $[\log_2(N+1)]$  levels.

- Insert
  - Since the insert swaps at most once per level, the order of complexity of insert is O(log N)
- Remove

Since the remove swaps at most once per level, the order of complexity of remove is also O(log N)

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