

# INT104 Artificial Intelligence

## Overview

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# Aims

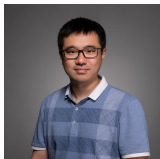
After this lecture, you should be able to

- understand some basic concepts related to AI
- overview the content of the module and assessment of the module

# Lecturers

## Dr. Shengchen LI

- Module Leader
- Assessments



## Dr.Sichen LIU

- Lectures
- Tutorials



## Dr. Fang KANG

- Lectures



## Office Hours

Student should find the lecture taking charge of the relevant duties  
(no questions for final exam please)

# Raise a Question

Please use the Learning Mall to raise your question



## Module handbook and other important resources

This folder provides access to the module handbook and other important resources.



## Announcements

Keep up-to-date with important module news and announcements.



## General question and answer forum

Ask (and help to answer) general questions relating to this module and its content.

# Teaching Assistants

We have a large TA team due to the large number of students

- Each student will be assigned to a TA and each TA is response to roughly 30 students
- Questions regarding to programming and implementation should go to your TA over lab sessions
- The assigned TA will track your lab progress
- TA will demonstrate your work over lab sessions

## NOTE

Your TA has their own works. You cannot rely on TA to finish your coursework

# Dr. Shengchen LI

- Graduated from Queen Mary University of London
- Research in machine listening
  - 1 Acoustic signal processing
  - 2 Computational musicology
- Worked in Beijing University of Posts and Telecommunications
- Led high ranked teams in DCASE (Detection and Classification of Acoustic Scenes and Events) data challenge

## Office Hours

1600-1700 Mondays (Onsite teaching weeks) / appointment

# Welcome to INT104

This is a year 2 module, which means that you are expected to

- be able to learn by yourself with guidance
- attempt to discover the best (most suitable) way to learn
- set your own learning outcome and select the most proper way to learn
- attempt to learn how to learn

# Official learning outcomes

- Demonstrate an understanding of AI concepts
- Apply and optimise AI algorithms to solve appropriate problems
- Code and test AI applications using programming languages such as Python
- Demonstrate the ability to address and mitigate potential risks associated with AI technology to promote responsible AI development
- Assess ethical implications of AI solutions and evaluate their potential impact on inclusion and diversity



# Learning outcomes in plain language

The general aim of the module is to

- give you a good sense of AI
- understand how AI works
- use AI-like methods to solve simple problems

If you want, you can

- attempt to understand the mathematical operation behind the algorithms
- apply the algorithms to more complex tasks such as multimedia content analysis
- master the way to search AI related methods / findings

# Module Assessment

## Overview

There are four assessments in this module

- Data Observation: 15%
- Classification: 15%
- Clustering: 10%
- Final exam: 60%

### Coursework

Coursework deadlines are set at the end of week 5, week 10 and week 12.

### Resit

Resit exam will cover the mark of the whole module.

# Module Assessment

Three coursework in lab

- 40% of the final mark in total
- Each coursework requires a live demonstration by your TA
- Write a report to summarise your observation

## Lab Sessions

Provided to finish coursework with the support of TA, each coursework has two sessions

## Live Demonstration

Standardised process of Q&A and code modification

# Module Assessment

## Final Exam

- 60% of the final mark
- Four questions (subject to changes)
  - 1 MCQ: 54 Marks
  - 2 Filling blanks: 24 Marks
  - 3 Computation: 14 Marks
  - 4 Essay Question: 8 Marks
- Open book exam (2 hours)

### Aims of exam

- Makes sure you have mastered enough knowledge to meet the learning outcomes
- You can only pass a module (towards graduation) by participating an exam

# Module Assessment

## Resit Exam

- 100% of the final mark
- Five questions (subject to changes)
  - 1 MCQ: 36 Marks
  - 2 Filling blanks: 12 Marks
  - 3 Computation: 10 Marks
  - 4 Essay Question: 6 Marks
  - 5 Programming Questions: 36 Marks
- Open book exam (3.5 hours)

### Aims of exam

- Resit exam will be tough
- Coursework makes you feeling easier

# Module overview

## Lectures

There are 6 units of lectures

- Overview & Review: Week 1 & 14
- Coursework Guidance & Feedback: Week 4, 9, 12
- Python Basics (Tutorial): Week 1-3
- Data Feature: Week 2, 3
- Supervised Learning: Week 5, 6, 8
- Unsupervised Learning: Week 10, 11
- AI Application: Week 13

## Attendance

You will not be punished for low attendance rate

# Definition of Machine Learning

Arthur Samuel, 1959

[Machine Learning is the] field of study that gives computers the ability to learn without being explicitly programmed.

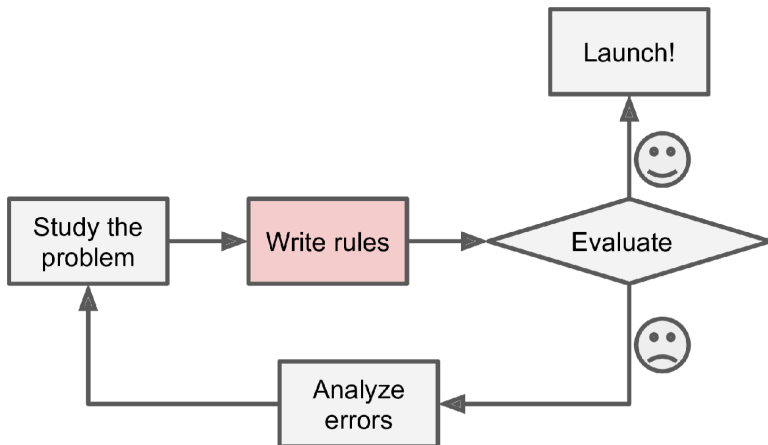
Tom Mitchell, 1997

A computer program is said to learn from experience  $E$  with respect to some task  $T$  and some performance measure  $P$ , if its performance on  $T$ , as measured by  $P$ , improves with experience  $E$ .

Your Module Leader, 2024

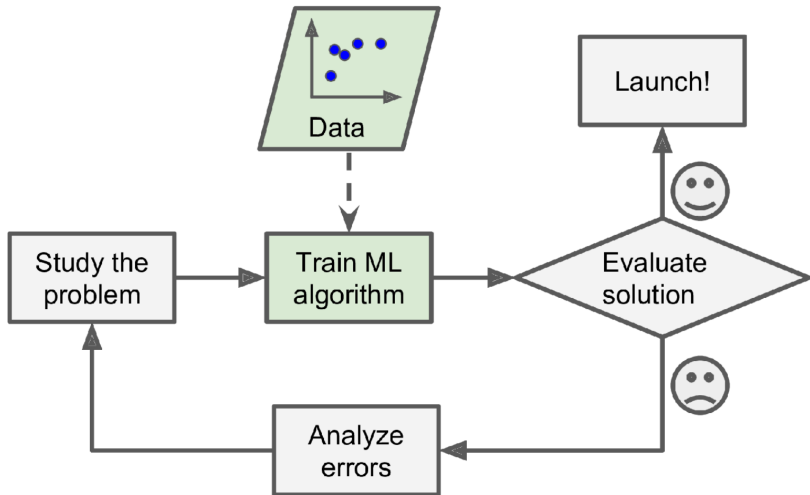
Modern Statistics

# Traditional Solution

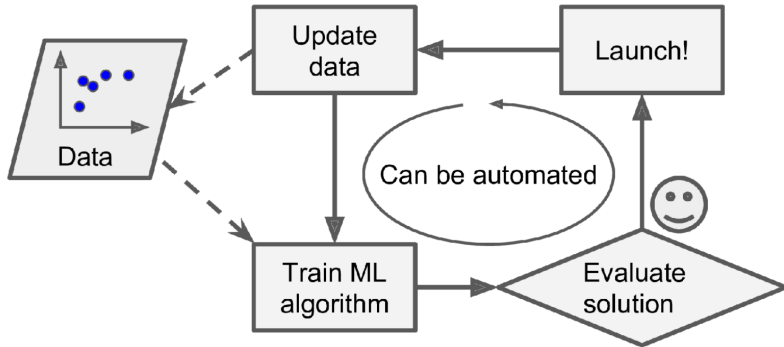




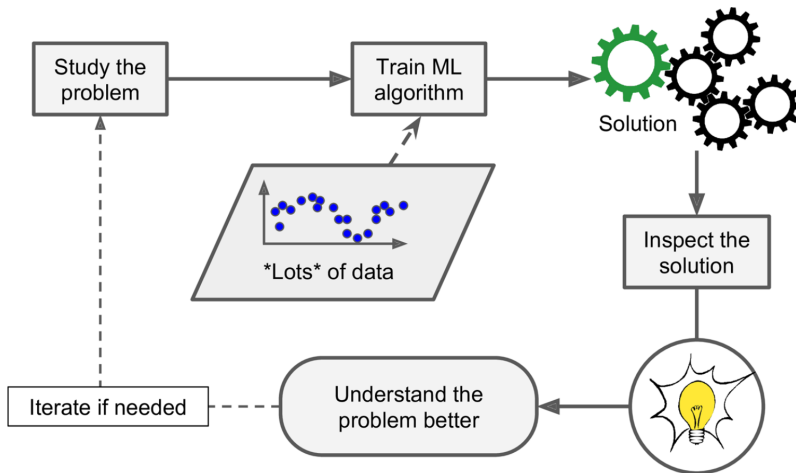
# Machine Learning Approach



# Machine Learning for Adaptation



# Learn with Machine Learning



# Machine Learning Tasks

- Classification
- Regression
- Clustering
- Anomaly Detection
- Generation
- Modelling

# Supervised Learning

- kNN
- Decision Tree & Random Forest
- Support Vector Machine

## Labelling Information

Labelling Information is available though the training process

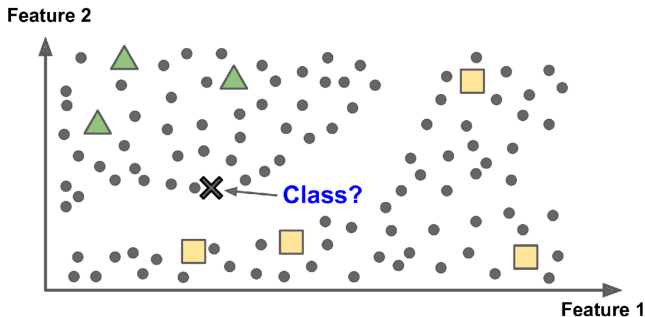
# Unsupervised Learning

- k-means
- DBSCAN
- Hierarchical Cluster Analysis (HCA)

## Labelling Information

Labelling Information is available though the training process

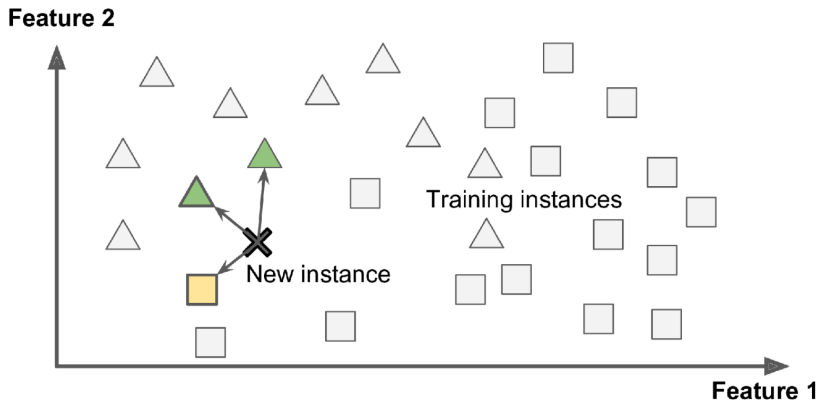
# Semi-supervised Learning



## Labelling Information

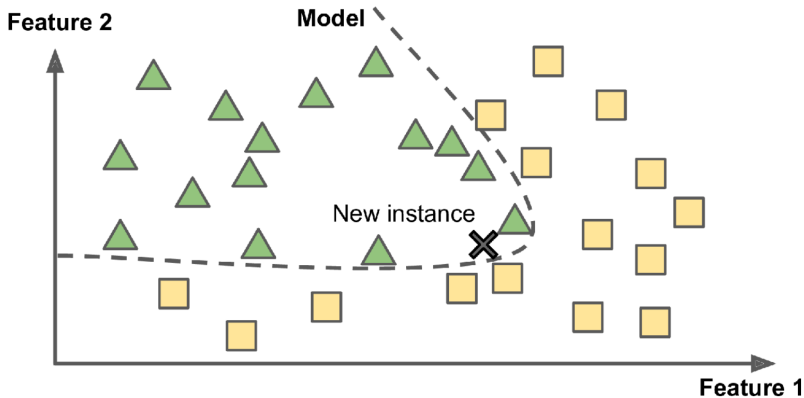
Labelling Information is partially available

# Instance Learning

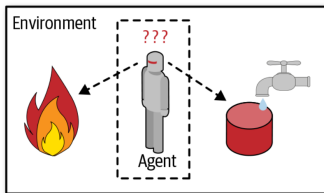




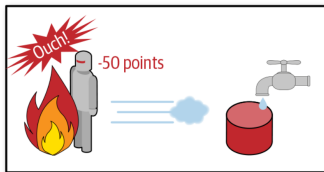
# Instance Learning



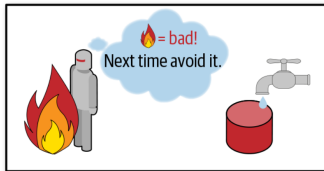
# Reinforcement Learning



- 1 Observe
- 2 Select action using policy



- 3 Action!
- 4 Get reward or penalty



- 5 Update policy (learning step)
- 6 Iterate until an optimal policy is found

# Model Selection

- Training Dataset
- Testing Dataset
- Validation Dataset

## Model Validation

Training dataset should not overlap with validation dataset

# Challenges for Machine Learning

- Insufficient Data
- Nonrepresentative Training Data
- Poor-Quality Data
- Irrelevant Features
- Overfitting the Training Data
- Underfitting
- Data Mismatch (Data Domain)