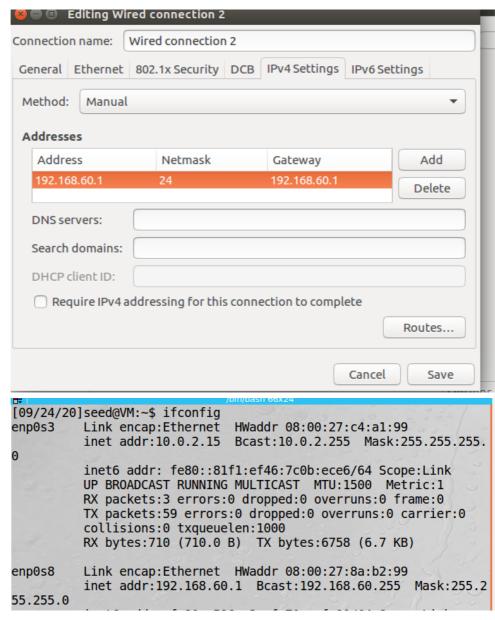
# **VPN Tunneling Lab**

### Task1: Network Setup

· VPN server



· Host V

```
[09/24/20]seed@VM:~$ ifconfig
                                HWaddr 08:00:27:6e:8e:30
          Link encap:Ethernet
          inet addr:10.0.2.4 Bcast:10.0.2.255 Mask:255.255.255.0
          inet6 addr: fe80::2b5:58f:e510:fea5/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
          RX packets:1 errors:0 dropped:0 overruns:0 frame:0
          TX packets:85 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:590 (590.0 B) TX bytes:8422 (8.4 KB)
          Link encap:Ethernet HWaddr 08:00:27:aa:4c:55 inet addr: 192.168.60.101 Bcast:192.168.60.255 Mask:255.255.255.0
enp0s8
          inet6 addr: fe80::baf9:866e:59c2:400f/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
          RX packets:17 errors:0 dropped:0 overruns:0 frame:0
          TX packets:82 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
RX bytes:1838 (1.8 KB) TX bytes:8626 (8.6 KB)
lo
          Link encap:Local Loopback
          inet addr:127.0.0.1 Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING MTU:65536 Metric:1
          RX packets:110 errors:0 dropped:0 overruns:0 frame:0
```

# Task2: Create and Configure TUN Interface

taska

```
t qlen 1
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid lft forever preferred_lft forever
    inet6 ::1/128 scope host
       valid lft forever preferred lft forever
2: enp0s3: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc pfifo_fast state
group default qlen 1000
    link/ether 08:00:27:6e:8e:30 brd ff:ff:ff:ff:ff
    inet 10.0.2.4/24 brd 10.0.2.255 scope global dynamic enp0s3
       valid_lft 445sec preferred_lft 445sec
    inet6 fe80::2b5:58f:e510:fea5/64 scope link
       valid_lft forever preferred lft forever
3: enp0s8: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc pfifo fast state
group default glen 1000
    link/ether 08:00:27:aa:4c:55 brd ff:ff:ff:ff:ff
    inet 192.168.60.101/24 brd 192.168.60.255 scope global enp0s8
       valid lft forever preferred lft forever
    inet6 fe80::baf9:866e:59c2:400f/64 scope link
       valid lft forever preferred lft forever
5: swyang0: <POINTOPOINT,MULTICAST,NOARP> mtu 1500 qdisc noop state DOWN grou efault qlen 500
    link/none
```

taskb

```
6: tun0: <POINTOPOINT,MULTICAST,NOARP,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast sta
te UNKNOWN group default qlen 500
   link/none
   inet 192.168.53.99/24 scope global tun0
   valid_lft forever preferred_lft forever
   inet6 fe80::d4e8:6419:8688:9903/64 scope link flags 800
   valid_lft forever preferred_lft forever
```

taskc

1. ping a host in network 192.168.53.0/24

```
###[ IP ]###
  version
  ihl
               = 0 \times 0
  tos
  len
               = 84
               = 41937
  id
  flags
               = DF
  frag
               = 0
  ttl
  proto
               = icmp
  chksum
               = 0xaaec
  src
               = 192.168.53.99
  dst
              = 192.168.53.55
  \options
###[ ICMP ]###
                  = echo-request
= 0
      type
      code
                   = 0x8e77
      chksum
      id
                   = 0xdcd
      seq
                   = 0x2
###[ Raw ]###
"### load = '\x99 l_i\xf7\x01\x00\x08\t\n\x0b\x0c\r\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f !"#$%&\'()*+,-./01234567'
```

2. ping a host in network 192.168.60.0/24 print nothing

#### taskd

```
1 2020-09-24 05:09:24.52071... fe80::baf9:866e:59... fe80::200:5eff:fe0... ICMPv6
     2 2020-09-24 05:09:24.52512... fe80::200:5eff:fe0... fe80::baf9:866e:59... ICMPv6
     3 2020-09-24 05:09:34.53280... ::1
                                                                                           64 47
      4 2020-09-24 05:09:39.32257... fe80::c6b9:6ea0:e1... ff02::2
                                                                               ICMPv6
                                                                                           64 R
      5 2020-09-24 05:09:39.38154... 1.2.3.4
                                                                               IPv4
                                                                                           56
                                                          0.0.0.0
■ © Wireshark · Packet 5 · wireshark_any_20200924050923_fA3TSp
▶ Frame 5: 56 bytes on wire (448 bits), 56 bytes captured (448 bits) on interface 0
▶ Linux cooked capture
▼ Internet Protocol Version 4,
              = Version: 4
```

### Task3:Send the IP Packet to VPN Server Through a Tunnel

1. ping any IP address belonging to the 192.168.53.0/24

```
10.0.2.4:52245 --> 0.0.0.0:9090
Inside: 192.168.53.99 --> 192.168.53.1
```

2. ping any ip address belonging to the 192.168.60.0/24

```
[09/24/20]seed@VM:~$ route add -net 192.168.60.0/24 tun0 SIOCADDRT: Operation not permitted [09/24/20]seed@VM:~$ sudo route add -net 192.168.60.0/24 tun0 [09/24/20]seed@VM:~$ ping 192.168.60.55

Inside: 192.168.53.99 --> 192.168.60.55

10.0.2.4:52245 --> 0.0.0.0:9090

Inside: 192.168.53.99 --> 192.168.60.55

10.0.2.4:52245 --> 0.0.0.0:9090

Inside: 192.168.53.99 --> 192.168.60.55
```

### Task4: Set Up the VPN Server

```
TUNSETIFF = 0x400454ca
IFF_TUN = 0x0001
IFF\_TAP = 0x0002
IFF_NO_PI = 0x1000
tun = os.open("/dev/net/tun", os.0_RDWR)
ifr = struct.pack('16sH', b'tun%d', IFF_TUN | IFF_NO_PI)
ifname_bytes = fcntl.ioctl(tun, TUNSETIFF, ifr)
ifname = ifname_bytes.decode('UTF-8')[:16].strip("\x00")
print("Interface Name: {}".format(ifname))
os.system("ip addr add 192.168.53.99/24 dev {}".format(ifname))
os.system("ip link set dev {} up".format(ifname))
IP A = "0.0.0.0"
PORT = 9090
sock = socket.socket(socket.AF INET, socket.SOCK DGRAM)
sock.bind((IP_A, PORT))
while True:
         data, (ip, port) = sock.recvfrom(2048)
         print("{}:{} --> {}:{}".format(ip, port, IP_A, PORT))
         pkt = IP(data)
         print(" Inside: {} --> {}".format(pkt.src, pkt.dst))
         print("Sending raw: {}".format(data))
         os.write(tun, data)
```

# **Task5: Handling Traffic in Both Directions**

#### program

• tun\_server:

```
#!/usr/bin/python3
import fcntl
import struct
import os
import time
from scapy.all import *

TUNSETIFF = 0x400454ca
IFF_TUN = 0x0001
IFF_TAP = 0x0002
IFF_NO_PI = 0x1000

tun = os.open("/dev/net/tun", os.O_RDWR)
ifr = struct.pack('16sH', b'tun%d', IFF_TUN | IFF_NO_PI)
ifname_bytes = fcntl.ioctl(tun, TUNSETIFF, ifr)
ifname = ifname_bytes.decode('UTF-8')[:16].strip("\x00")
print("Interface Name: {}".format(ifname))
```

```
os.system("ip addr add 192.168.53.98/24 dev {}".format(ifname))
os.system("ip link set dev {} up".format(ifname))
IP A = "0.0.0.0"
PORT = 9090
sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
sock.bind((IP_A, PORT))
while True:
   ready, _, _ = select.select([sock, tun], [], [])
   for fd in ready:
       if fd is sock:
            data, (ip, port) = sock.recvfrom(2048)
            pkt = IP(data)
            print("From socket <==: {} --> {}".format(pkt.src,
pkt.dst))
           os.write(tun, data)
        if fd is tun:
            packet = os.read(tun, 2048)
            pkt = IP(packet)
            print("From tun
                            ==>: {} --> {}".format(pkt.src,
pkt.dst))
            sock.sendto(packet, ("10.0.2.5", port))
```

#### tun\_client

```
#!/usr/bin/python3
import fcntl
import struct
import os
import time
from scapy.all import *
TUNSETIFF = 0x400454ca
IFF TUN = 0x0001
IFF_TAP = 0x0002
IFF_NO_PI = 0x1000
# Create the tun interface
tun = os.open("/dev/net/tun", os.O_RDWR)
ifr = struct.pack('16sH', b'tun%d', IFF_TUN | IFF_NO_PI)
ifname_bytes = fcntl.ioctl(tun, TUNSETIFF, ifr)
# Get the interface name
ifname = ifname_bytes.decode('UTF-8')[:16].strip("\x00")
#configure the interface
os.system("ip addr add 192.168.53.99/24 dev {}".format(ifname))
os.system("ip link set dev {} up".format(ifname))
os.system("route add -net 192.168.60.0/24 {}".format(ifname))
print("Interface Name: {}".format(ifname))
# Create UDP socket
```

```
sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
while True:
   ready, _, _ = select.select([sock, tun], [], [])
   # Get a packet from the tun interface
   for fd in ready:
        if fd is sock:
            data, (ip, port) = sock.recvfrom(2048)
            pkt = IP(data)
            print("From socket <==: {} --> {}".format(pkt.src,
pkt.dst))
            os.write(tun, data)
        if fd is tun:
            packet = os.read(tun, 2048)
            pkt = IP(packet)
            \label{eq:print("From tun ==>: {} --> {}".format(pkt.src,
pkt.dst))
                                sock.sendto(packet, ("10.0.2.15",
9090))
```

· machine U ping machine V

```
[09/25/20]seed@VM:~$ ping 192.168.60.101
PING 192.168.60.101 (192.168.60.101) 56(84) bytes of data.
64 bytes from 192.168.60.101: icmp_seq=1 ttl=250 time=18.2 ms
64 bytes from 192.168.60.101: icmp_seq=2 ttl=250 time=6.59 ms
64 bytes from 192.168.60.101: icmp_seq=3 ttl=250 time=9.28 ms
64 bytes from 192.168.60.101: icmp_seq=4 ttl=250 time=6.10 ms
```

# Task 6: Tunnel-Breaking Experiment

• when we stop run tun\_client.py, the machine U print nothing. when we run tun\_client.py again,we found that the character we type into Reappear

# Task 8: Experiment with TUN IP Address

- when we change the tun's ip to 192.168.30.99. we can not make ping connection
- we found that the udp packet lose when it was sent to vpn server

# Task 9: Experiment with the TAP Interface