

button\_debounceBtn



```
graph LR; A[button_debounceBtn] --> B[timer_getCounter]
```

A diagram showing a call from a function to another function. On the left, a gray rectangular box with a black border contains the text 'button\_debounceBtn'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right. This second box contains the text 'timer\_getCounter'.

timer\_getCounter