

INTRO

This is just a test project on the "Playwright" framework.

What would be tested:

1. Intro main-menu
2. Assert Lists
3. Sign In
4. Registration
5. Check length list

First test case

1. Open page <https://www.redmine.org>
2. Work with buttons with methods `locator.toBeVisible()` `locator.toHaveText()` `locator.click()`;
3. Check that the button is visible, assert title and click to button *Review*
4. Check that the button is visible, assert title and click to button *Download*
5. Check that the button is visible, assert title and click to button *Activity*
6. Check that the button is visible, assert title and click to button *Roadmap*
7. Check that the button is visible, assert title and click to button *Issues*
8. Check that the button is visible, assert title and click to button *News*
9. Check that the button is visible, assert title and click to button *Wiki*
10. Check that the button is visible, assert title and click to button *Forums*
11. Check that the button is visible, assert title and click to button *Repository*
12. End test

Second test case

1. Open page <https://www.redmine.org>
2. Made a list screenshot with method `locator.screenshot()`
3. Assert list with method `locator.toHaveText()`
4. made a list screenshot with method `locator.screenshot()`
5. Assert list with method `locator.toHaveText()`
6. End test

Third test case

1. Open page <https://www.redmine.org>
2. Click on *Sign In* and wait page <https://www.redmine.org/login>
3. Generate random text in the *Login* field, with function `generateString()`
4. Generate random text in the *Password* field, with function `generateString()`
5. Click on *checkboxAutoLogin* with function `click()`
6. Click on button *Login* with function `click()`
7. And screenshot message error with method `screenshot()`
8. End test

Fourth test case

1. Open page <https://www.redmine.org>
2. Click on *Register* and wait page <https://www.redmine.org/account/register>
3. Generate random text in the *Login* field, with function generateString()
4. Generate random text in the *Password* field, with function generateString()
5. Generate random text in the *Validate* field, with function generateString()
6. Generate random text in the *Name* field, with function generateString()
7. Generate random text in the *Surname* field, with function generateString()
8. Generate random text in the *Email* field, with function generateString()
9. Generate random text in the *IRC Nick* field, with function generateString()
10. Click on button *Comfirm* with method click()
11. And screenshot message error with method screenshot()
12. End test

Fifth test case

1. Open page <https://www.redmine.org>
2. Click on *Issues* and wait page <https://www.redmine.org/projects/redmine/issues>
3. The list has 25 items check that with (locator.length).toBe()
4. Click on the link 50 items in the list , below the list.
5. The list has 50 items check that with (locator.length).toBe()
6. Click on the link 25 items in the list , below the list.
7. End test