# SDL Project Geospatial Analysis in Recommender Algorithms

Tiancheng He,
Advanced Computer Science, University of Manchester

Prof. Luyao Zhang, Duke Kunshan University
Prof. Xiao Huang, Emory University

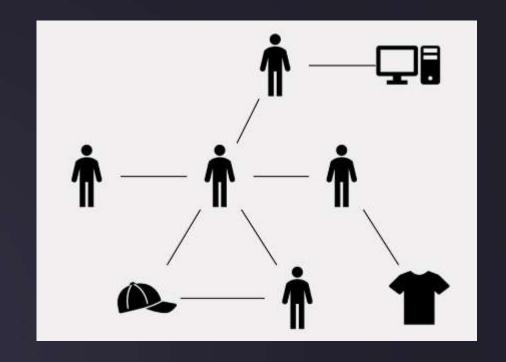
## Research background

Previous Research

In our previous research, we had already implemented the recommendation algorithm based on Graph convolutional neural networks(a.k.a. GCN) and collaborative filtering and made modified to it in order to preform better on small-scaled datasets.

In this Spatial Data Lab internships program, we are introduced with the advanced workflow data analytic platform - KNIME.

There is still a need of analyzing the combination of geographical information with advanced recommendation algorithm based on GCN. This research mainly focus on this topic and utilize practical analytic skills with KNIME platform



Social Network and Recommender System

User Preference

Distance Calculate: steps/hops One-hop Neighbor

#### Dataset

Gowalla:

https://www.kaggle.com/datasets/bqlearner/gowalla-checkins

Gowalla was a location-based social networking platform that allowed users to share their check-ins and experiences at different places. Users could check-in at various locations, including restaurants, parks, landmarks, and more, and share their activities with their friends and followers.





# Research Project

#### Research Workflow

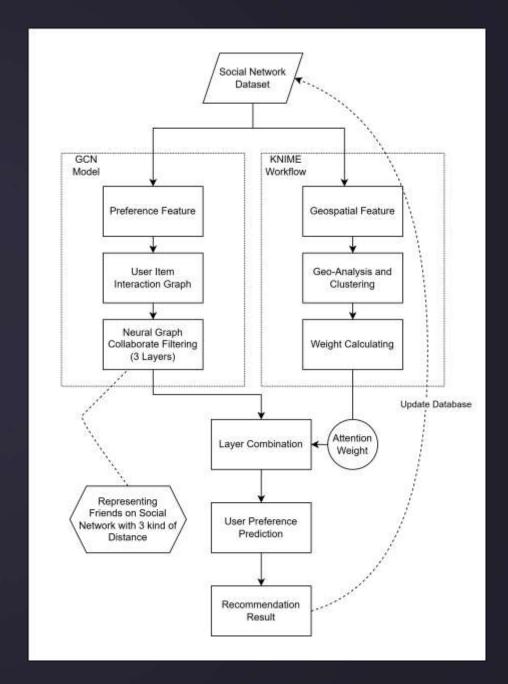
**About GCN** 

#### Message Passing

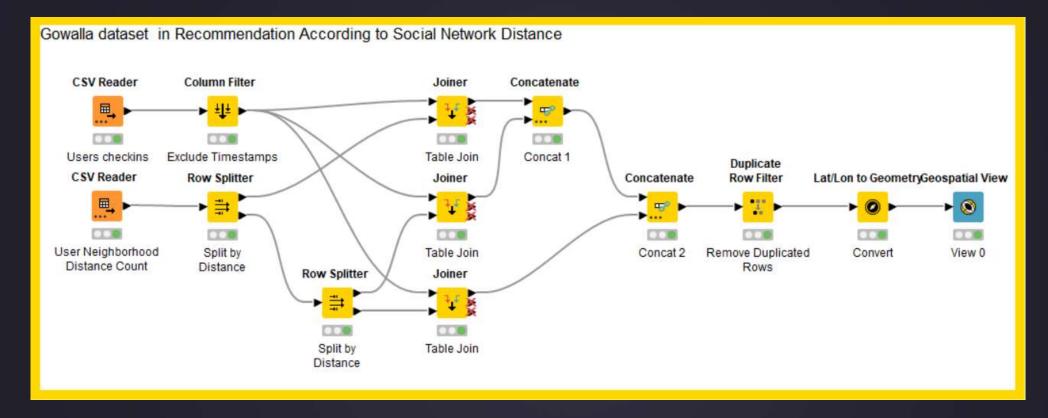
- 1. Feature Aggregation
- 2. Weight Calculating
- 3. Feature Transformation
- 4. Nonlinear Activation

**Layer Combination** 

$$\begin{split} m_{u \leftarrow i} &= \frac{1}{\sqrt{|N_u||N_i|}} \big( W_1 e_i + W_2 (e_u \odot e_i) \big) \\ m_{u \leftarrow i} &= \sum_{1}^{H} a_{u \leftarrow i}^{(h)} m_{u \leftarrow i}^{(h)} \end{split}$$



### KNIME Workflow



- Focus on the user's one-hop, two-hop and three-hop neighborhood.
- Collect their user preference for recommending similar item to test user

#### KNIME Workflow



- Three colors represent the preference of three kind of people based on social network distance
- Dark->one-hop neighbor
- Violet->two-hop neighbor
- Yellow->three-hop neighbor
- Contribute different weight to the recommendation

# Project gaining

#### **Processing Geospatial Data**

Basic Graph Network

Model Training

Preference Prediction





With Geospatial
Analysis Extension

Processing Geospatial

Data.

**SQL** operations

Distance calculating

Weights and Biases

Data Visualization

# Thanks

Tiancheng He

# Appendix

#### Link to the work

Project and Code:

Y4maxanadu/SDL-KNI ME-workshop: for SDL i nternship and related work with KNIME (githu b.com)





With Geospatial Analysis Extension KNIME community hub:

https://hub.knime.com/ -/spaces/-/~kpqGBQUd AJMmXMyU/current-st ate/