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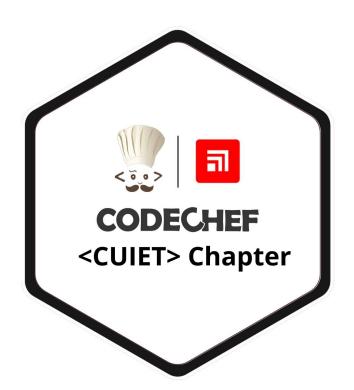






Phosphenes

CODE WAR TRADE







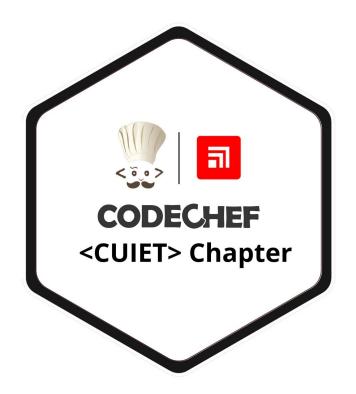






Rule Book of Phosphenes

CODE WAR TRADE













About Us

CodeChef Student Chapter

Chitkara University's CCSC: CodeChef Student Chapter is a community for and run by tech nerds and competitors in competitive programming. The community's mission is to advance the culture of competitive programming and to host events in a variety of fields to prepare students for the workplace. In our three year of operation, we have successfully hosted 40 events in association with a number of companies.











About The Event

Phosphenes Is The Codechef Student Chapter's Annual Flagship Event, With A Huge Prize Pool And Biggest Fun Opportunity For The Students To Collaborate And Participate At Interdepartment Level.

There Are 35 Shortlisted Teams Who Will Participate In The Event.

There Are 250 Students In The Event's Participation Pool. The Focus Of The Event Is On Capital Trading, Resource Management And One On One Coding Battles. Students Compete In Teams, Over A Duration Of A 24-Hour Competition.

The Event Is Jam-Packed With Entertaining Activities, Engaging Sessions And Engaging Games.











Rules

- Mogambo is the Highest Authority in command, All The Rules And Regulations Are Set By MOGAMBO, If You Break The Rule, Mogambo Kush Nhi Hoga.
- Each Team Will Be Assigned A Random Country And A Coordinator To Participate In This Mega Event.
- Each Team Consists Of 5 Member, 3 From Chitkara Business
 School And 2 From Engineering.
- Different Pools, Namely Food, Defense And Weapons Will Be Available For Sale.
- Country Can Build Up Their Defense System Throughout.
- Each Team Will Be Provided With A Fix Amount Of Money And Infrastructure.
- The Teams Will Be Provided With 70% Instant Amount Of Money And For The Rest 30% The Teams Hove To Code In First Round.
- Purchases Have To Be Made Considering The Yield And Weight Which Will Be Mentioned In The Datasheet.
- Specific Pool Rules Are Provided In Respective Datasheet.
- Purchases Will Be Considered Only Through The Coordiators.
- There Will Be Multiple Rounds And Several Surprise Rounds Through Out The Event.
- Decisions Of All The Organizers Will Bre Considered Final.











Pre-Event

- Team Will Be Report on 23rd of March At Venue To Collect Doc Card, Get A Team Name And Register Themselves.
- After Innaguration, Lunch Break Will Be There.











Channel 1

- 2:30 is The Reporting Time For Mogambo's Den.
- 70% Of The Money Will Be Released Instantly For The Team And For The Rest 30%Of The Money The Team Members Will Have To Code.
- After Coding The Moganbo's Central Market Will Be Opened And A List Of The Items Will Be Shared With You.
- You Will Be Given An Hour To Go Through The List And Purchase Items For Managing Your Nation According To Your Estimation.
- Set Up A Budget, Try To Distribute The Money Evenly For All The Purchase Pool And Think Twice Before You Make The Purchase As Once Purchased It Can't Be Undone.
- Team Break Cup. "Chal Pelo Guyz".











Channel 2

- Teams Will have to Barter and Bargain with other Countries as per the Regulations Released by Mogambo.
- Mogambo's Surplus Central Market Will be Closed.
- There Will Be A Different Set Of Minimum And Maximum Purchase Will Be Released By Mogambo According To Which The Nation Have To Manage The Supply.
- Dinner Break Followed By Several Fun Activities and Goodies Distribution.











Before Channel 3 Points To be Noted

- Teams Are Allowed To Interact And Form Alliance With Other Teams.
- Teams Have To Match The Balance Sheet And Also Maintain A Proper Record Of The Purchase Else Fine Might Be Imposed.
- Allied Teams Are Not Allowed To Attack Each Other.
- Upon Failing To Defend Themseleves Both The Allied Counteries Will Suffer From The Loss.
- Before The Attack Resources From Both The Allied And Enemy Nation Have To Put Their Resources At Stake.
- The Winner Alliance In The War Will Be Keeping The Resources After The Mogambo's Cut.
- Don Ko Sirf Mogambo Hara Sakta Hai.











Channel 3 Wars Phase 2 Phase 1 • One On One Coding Battle. • One On One Battle Using Virtual Weapons. • Can Be Done In Allaince, • Can Be Done In Allaince Only. Can Be Done In Solo. • Teams Will Be Battling Virtually On The Team Will Be Provided Coding Questions And They Have To Code Basis Of Defence Purchase And Bomb Sitting In Fornt Of Each Other. Yields.

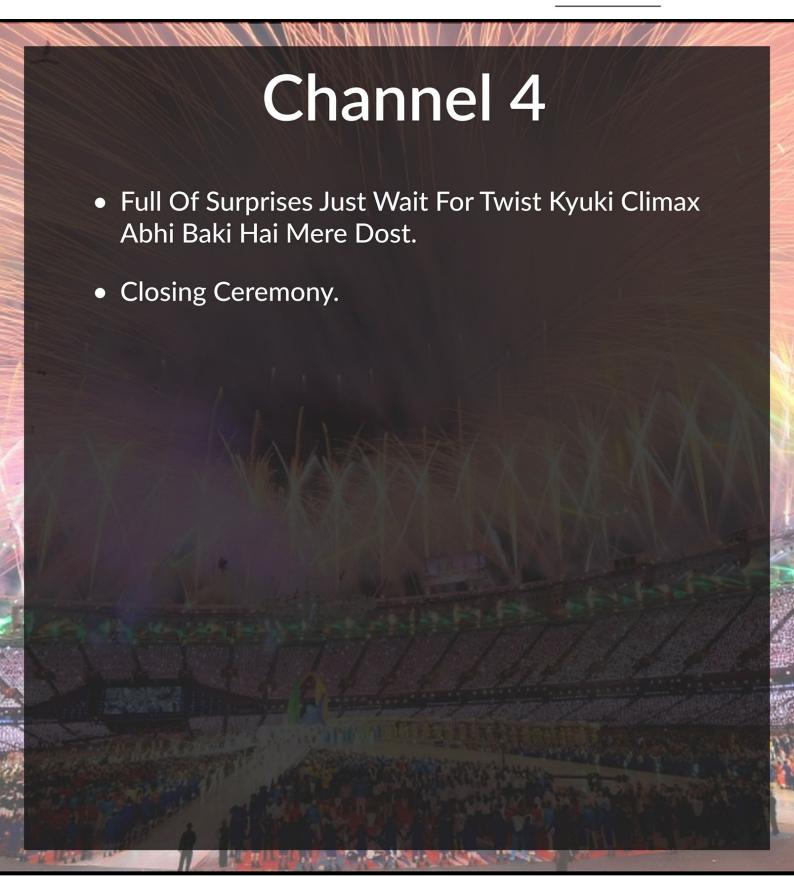






















Sponsors

Diamond sponsor VARDIANO



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