

Programming with C Language

Tutorial 07 – Functions in C Language

1. Write a function that will read 2 numbers and calculate and display sum and difference.

```
#include<stdio.h>

void displaySD()
{
    int a,b,sum,dif;
    printf("Enter 2 Numbers - ");
    scanf("%d %d",&a,&b);
    sum=a+b;
    dif=a-b;
    printf("The Sum Is %d\n",sum);
    printf("The Difference Is %d\n",dif);
}

int main()
{
    displaySD();
}
```

2. Write a function that accepts 2 numbers as parameters and calculate and display sum and difference.

```
#include<stdio.h>

void displaySD(int a,int b)

{

    int sum,dif;

    sum=a+b;

    dif=a-b;

    printf("The Sum Is %d\n",sum);

    printf("The Difference Is %d\n",dif);

}

int main()

{

    int c,d;

    printf("Enter 2 Numbers - ");

    scanf("%d %d",&c,&d);

    displaySD(c,d);

}
```

```
}
```

3. Write a function that accepts 2 whole numbers as parameters and calculate and return the product.

```
#include<stdio.h>

int product(int a,int b)
{
    return a*b;
}

int main()
{
    int c,d;
    printf("Enter 2 Numbers - ");
    scanf("%d %d",&c,&d);
    printf("Product Is %d",product(c,d));
}
```

4. Write a function that accepts 2 whole numbers as parameters and calculate and return the quotient.

```
#include<stdio.h>

int quotient(int a,int b)
{
    return a/b;
}

int main()
{
    int c,d;
    printf("Enter 2 Numbers - ");
    scanf("%d %d",&c,&d);
    printf("Quotient Is %d",quotient(c,d));
}
```

5. Write a function to read 2 numbers and display the sum. Call this function from the main function several times.

```
#include<stdio.h>

int sum()
{
```

```

int c,d,tot;
printf("Enter 2 Numbers - ");
scanf("%d %d",&c,&d);
tot=c+d;
printf("Sum Is %d\n",tot);

}
int main()
{
    sum();
    sum();
    sum();
    sum();
    sum();
    }

```

6. Write a function which accepts 2 integers as parameters and display the sum, difference and product using a single printf statement.

```

#include <stdio.h>
void sdp(int a, int b) {
    int sum, dif, pro;
    sum = a + b;
    dif = a - b;
    pro = a * b;
    printf("The Sum Is %d\nThe Difference Is %d\nThe Product Is %d\n", sum, dif,
        pro);
}
int main() {
    int c, d;
    printf("Enter 2 Numbers - ");
    scanf("%d %d", &c, &d);
    sdp(c, d);
    }

```

7. Write a function which accepts an integer and a float value as parameters and return the product as a double value. Display the result from the main function.

```

#include<stdio.h>

```

```
double product(int a,float b)
{
    return a*b;
}
int main()
{
    int c;
    float d;
    printf("Enter The Integer - ");
    scanf("%d",&c);
    printf("Enter The Float Value - ");
    scanf("%f",&d);
    printf("Product Is %f",product(c,d));
}
```

8. Give the function header for each of the following functions.

- a. Function hypotenuse that takes two double-precision floating-point arguments, side1 and side2, and returns a double-precision floating-point result.

```
double hypotenuse(double a,double b){}
```

- b. Function smallest that takes three integers, x, y, z, and returns an integer.

```
int smallest(int x,int y,int z){}
```

- c. Function instructions that does not receive any arguments and does not return a value.

[Note: Such functions are commonly used to display instructions to a user.]

```
void instructions(){}
```

- d. Function intToFloat that takes an integer argument, number, and returns a floatingpoint result.

```
float intToFloat(int a,float b){}
```