**Objectives:**

- This is a game that supports two modes: chess and checkers, providing multiple themes (board colors). It supports local multiplayer and singleplayer (vs the computer).

**Features:**

- Select mode (single or multiplayer)

- Select theme (color of the board)

- Select round (chess or checkers)

- Start game (button)

- Click on board square, then the program highlights all possible moves

- Move a piece

- Rollback moves (reverse)

**Requirements:**

- The game will support all game status (Win, Draw, Stalemate, Check (informs the user that there's check), Checkmate)

- If a pawn reaches the other side of the board, his owner can replace it with any piece except the king.

**Tools:**

- JavaFX

- SceneBuilder

- Webswing