

Principles of Programming Languages, 2024.07.03

Important notes

- Total available time: 2h (*multichance* students do not need to solve Exercise 3).
- You may use any written material you need, and write in English or in Italian.
- You cannot use electronic devices during the exam: every phone must be turned off and kept on your table.
- You cannot use library functions not covered in class in your code.

Exercise 1, Scheme (11 pts)

Define a new construct, called *let-cond+*, which works like a conditional *let*. The basic syntax is the following:

`(let-cond+ ((condition bindings then-part) ...) else-part).`

Semantics:

- 1) The *then-parts* corresponding to all the *conditions* that are true are executed in sequence.
- 2) If all conditions are false, then the *else-part* is executed.
- 3) The returned value is the one of the last condition which is true, or the evaluation of the *else-part*.

For example, the next code shows “hello” on the screen, and returns 7:

```
(let-cond+
  (((< 5 13) ; condition
    ((a 10)) ; bindings
    (begin (displayln "hello") a)) ; then-part
  ((= 5 5) ; condition
    ((b 3) ; bindings
      (c 4))
    (+ c b))) ; then-part
  "all conditions false") ; else-part
```

Exercise 2, Haskell (11 pts)

Consider the following datatype definition.

```
data T x y z = T (x -> y -> z)
```

Make *T* an instance of Functor, Applicative, and Monad. (Hint: follow the types.)

Exercise 3, Erlang (11 pts)

Define the main function of a broker process for centralized PID-less interaction among processes. The broker must respond to these messages:

- *{new, Pid, Id}* to bind the local broker identifier *Id* to the PID *Pid*;
- *{send, Id, Msg}* to send *Msg* to the process having the local broker identifier *Id*;
- *{delete_id, Id}* to delete the local broker identifier binding for *Id*;
- *{delete_pid, Pid}* to delete the local data for PID *Pid*;
- *{broadcast, Msg}* to send *Msg* to all the processes known by the broker;
- *stop* to stop the broker.

You can use the following OTP functions, if you need them:

maps:remove(Key, Map), to remove *Key* from *Map*

maps:filtermap(F/2, Map), which is a filter, where *F/2* takes a pair (*Key*, *Value*) and returns a Boolean

maps:foreach(F/2, Map), which runs *F/2* on all the pairs (*Key*, *Value*) in *Map*.

Solutions

Ex 1

```
(define-syntax let-cond+
  (syntax-rules ()
    ((_ ((condition bindings then-body) ...)
        else-body)
      (let ((flag #f)
            (result #f))
        (when condition
          (set! result
                (let bindings
                  (set! flag #t)
                  then-body)))
        ...
      (if flag
          result
          else-body))))))
```

Ex 2

```
instance Functor (T x y) where
  fmap f (T g) = T (\x y -> f (g x y))

instance Applicative (T x y) where
  pure z = T (\_ _ -> z)
  (T f) <*> (T g) = T (\x y -> f x y (g x y))

instance Monad (T x y) where
  (T g) >>= f = T (\x y -> let (T t) = f $ g x y
                           in t x y)
```

Ex 3

```
broker(Map) ->
  receive
    {send, Id, Msg} ->
      #{Id := Pid} = Map,
      Pid ! Msg,
      broker(Map);
    {new, Pid, Id} ->
      broker(Map#{Id => Pid});
    {delete_id, Id} ->
      broker(Map#remove(Id, Map));
    {delete_pid, Pid} ->
      broker(Map#filtermap(fun (_,Y) ->
                           Y /= Pid
                           end, Map));
    {broadcast, Msg} ->
      Map#foreach(fun (_,V) ->
                  V ! Msg
                  end, Map),
      broker(Map);
  stop ->
  ok
end.
```