



# SAILS.JS

## AN INTRODUCTION

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# SAILS.JS IS:

- A MVC backend web framework for Node.js
- Built on top of Express
- Inspired by Ruby on Rails / Symfony / Zend
- Convention over configuration
- Ideal for chat, realtime dashboards and multiplayer games

# SAILS.JS CORE FEATURES

- 100% JavaScript
- Database agnostic (includes custom ORM)
- Auto-generated REST APIs
- Easy WebSocket support and integration with REST
- Reusable security policies
- Front-end agnostic
- Flexible asset pipeline (builds)

# GETTING STARTED

```
npm install -g sails  
sails new [project path]  
cd [project path]
```

# RUNNING YOUR NEW WEB APP

sails lift

```
info: Starting app...
```

```
info:
```

```
info:
```

```
info:   Sails  
info:   v0.10.2
```

```
info:
```

```
info:
```

```
info:
```

```
info:
```

```
info:
```

```
info:
```

```
info:
```

```
info:
```

```
info: Server lifted in `example1`
```

```
info: To see your app, visit http://localhost:1337
```

```
info: To shut down Sails, press <CTRL> + C at any time.
```

```
debug: -----
```

```
debug: :: Thu Aug 07 2014 06:43:55 GMT-0400 (Eastern Daylight Time)
```

```
debug: Environment : development
```

```
debug: Port       : 1337
```

```
debug: -----
```

# HTTP://LOCALHOST:1337

A brand new app.

You're looking at: `views\homepage.ejs`

## 1 Generate a REST API.

Run `sails generate api user`. This will create two files: a [model](#) and a [controller](#).

## 2 Lift your app.

Run `sails lift` to start up your app server. If you visit <http://localhost:1337/user> in your browser, you'll see a [WebSocket-compatible](#) user API.

## 3 Dive in.

Blueprints are just the beginning. You'll probably also want to learn how to customize your app's [routes](#), set up [security policies](#), configure your [data sources](#), and build custom [controller actions](#). For more help getting started, check out the links on this page.

### Docs

- [App Structure](#)
- [Reference](#)
- [Supported Databases](#)

### Tutorials

- [Sails 101](#)

### Community

- [StackOverFlow](#)
- [GitHub](#)
- [Google Group](#)
- [IRC \(#sailsjs on freenode\)](#)

# GENERATE MODEL AND REST API

Let's create a new `beer` model and REST API

```
sails generate api beer
```

This creates skeleton files:

`api\controllers\BeerController.js` and  
`api\model\Beer.js`



# TRY IT OUT

<http://localhost:1337/beer>

```
[ ]
```

<http://localhost:1337/beer/create?name=Centennial IPA&brewery=Founders&have=10>

```
{  
  "name": "All Day IPA",  
  "brewery": "Founders",  
  "createdAt": "2014-08-07T13:11:10.536Z",  
  "updatedAt": "2014-08-07T13:38:21.517Z",  
  "id": 1,  
  "have": 10  
},
```

# TRY IT OUT

<http://localhost:1337/beer>

```
[  
  {  
    "name": "All Day IPA",  
    "brewery": "Founders",  
    "createdAt": "2014-08-07T13:11:10.536Z",  
    "updatedAt": "2014-08-07T13:38:21.517Z",  
    "id": 1,  
    "have": 10  
  }  
]
```

# WHAT JUST HAPPENED

- Sails created a Model (`Beer.js`) and Controller (`BeerController.js`)
- Sails *blueprints* automatically configure new routes for the model (eg `POST /beer` and `/beer/create`).
- Sails uses whatever storage layer you want for persistence

# ANATOMY OF A SAILS.JS APP

- `api/controller/` - controllers
- `api/models/` - models
- `api/policies/` - authentication / authorization
- `api/responses/` - `res.xyz()` handlers
- `api/services/` - services
- `assets/` - static assets
- `config/` - app config
- `tasks/` - grunt / cli tasks
- `views/` - views

# MODELS

- <http://sailsjs.org/#!/documentation/models>
- `api/models/*`
- Uses **Waterline ORM** (best parts of Active Record, Hibernate and Mongoose)

```
module.exports = {
  attributes: {
    name: {
      type: 'string',
      required: true
    },
    brewery: {
      type: 'string',
      required: true
    },
    have: {
      type: 'integer',
      defaultTo: 1
    }
  }
};
```

# CONTROLLERS

- <http://links.sailsjs.org/docs/controllers>
- `api/controllers/*`
- With Blueprints (`config/blueprints.js`), you automatically get CRUD REST and "shortcut" routes

# BLUEPRINT ROUTES

By default, Sails creates three types of *blueprint* routes:

- **RESTful routes** for `/:model` (HTTP GET, DELETE, etc)
  - **Shortcut routes** to easily test your model via HTTP GET requests, such as `/:model/delete/:id` (should be turned off in production)
  - **Action routes** for any additional actions in your controllers
- Authentication and access control are handled via policies

# BLUEPRINT ROUTES

## REST

## Shortcut

Query	GET /api/:model	
Fetch	GET /api/:model/:id	
Create	POST /api/:model	GET /api/:model/create
Update	PUT /api/:model/:id	GET /api/:model/update/:id
Delete	DELETE /api/:model/:id	GET /api/:model/destroy/:id



# BLUEPRINT ACTIONS

By default, Sails creates actions on your controllers for ORM functionality:

- find
- findOne
- create
- update
- destroy
- populate
- add
- remove

# CUSTOM ACTIONS AND ROUTES

```
// config/routes.js
module.exports.routes = {
  '/': {
    view: 'homepage'
  },
  'post /beer/:id/drink': 'BeerController.drink'
}
```

```
// BeerController.js
module.exports = {
  drink: function (req, res) {
    if (!req.params.id) { return res.badRequest('ID not supplied'); }

    Beer.findOne({ id: req.params.id }, function(err, model) {
      if (err || !model) {
        return res.badRequest('Beer not found');
      }

      model.have--;

      model.save(function(err) {
        return res.ok(model);
      });
    });
  }
};
```

# VIEWS

- <http://sailsjs.org/#!/documentation/views>
- `api/views/*`
- Uses EJS by default but can switch to Jade, etc

```
// BeerController.js
module.exports = {
  show: function(req, res) {
    Beer.find({}, function (err, beers) {
      res.view('show-beers', { title: 'Beers', beers: beers });
    });
  }
};
```

```
// show-beers.ejs
<ul>
  <% for(var i=0; i<beers.length; i++) {%>
    <li><%= beers[i].name %></li>
  <% } %>
</ul>
```

# SOCKET.IO INTEGRATION

Sails automatically translates incoming socket.io messages into Express requests

Also gives you Pub/Sub via `res.broadcast()` and `req.join()`

```
var socket = io.connect('http://localhost:1337');
socket.request('/beer', {}, function(beers) { console.log(neers); });
```

```
> socket.request('/beer', {}, function(beers) { console.log(neers); });
< undefined
▼ [Object, Object] ⓘ
  ▼ 0: Object
    brewery: "Founders"
    createdAt: "2014-08-07T13:11:10.536Z"
    have: 5
    id: 1
    name: "All Day IPA"
    updatedAt: "2014-08-07T14:09:56.994Z"
    ▶ __proto__: Object
  ▼ 1: Object
    brewery: "Founders"
    createdAt: "2014-08-07T13:20:45.693Z"
    have: 4
    id: 2
    name: "Centennial IPA"
    updatedAt: "2014-08-07T13:35:37.824Z"
    ▶ __proto__: Object
  length: 2
  ▶ __proto__: Array[0]
```

# LINKS

- Sails.js: [sailsjs.org](http://sailsjs.org)
- SailsCasts: [irlnathan.github.io/sailscasts/](http://irlnathan.github.io/sailscasts/)
- Presentation: [slideshare.net/nicjansma](http://slideshare.net/nicjansma)
- Code: [github.com/nicjansma/talks/](https://github.com/nicjansma/talks/)

Thanks - Nic Jansma - [nicj.net](http://nicj.net) - @Nicj