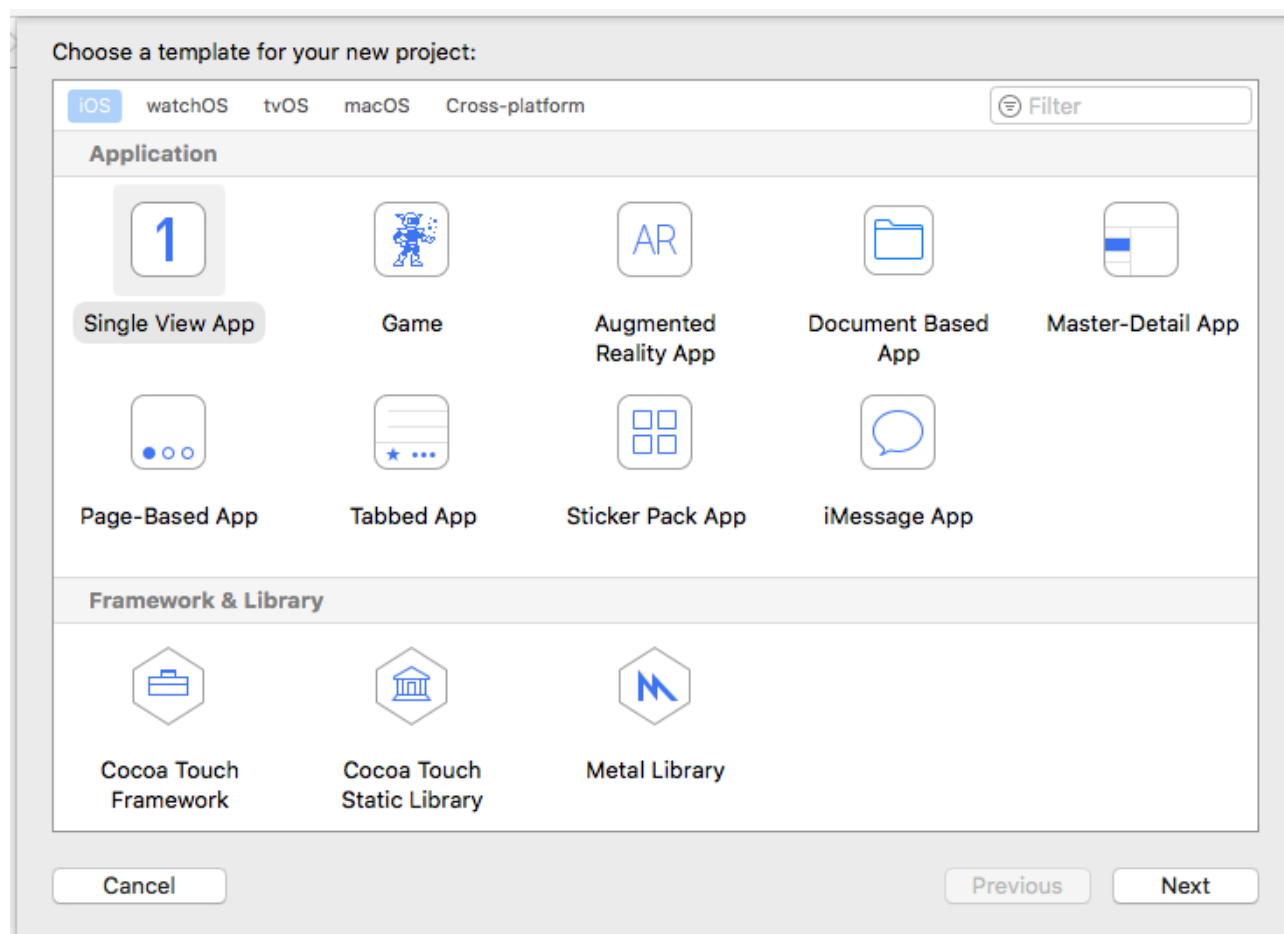
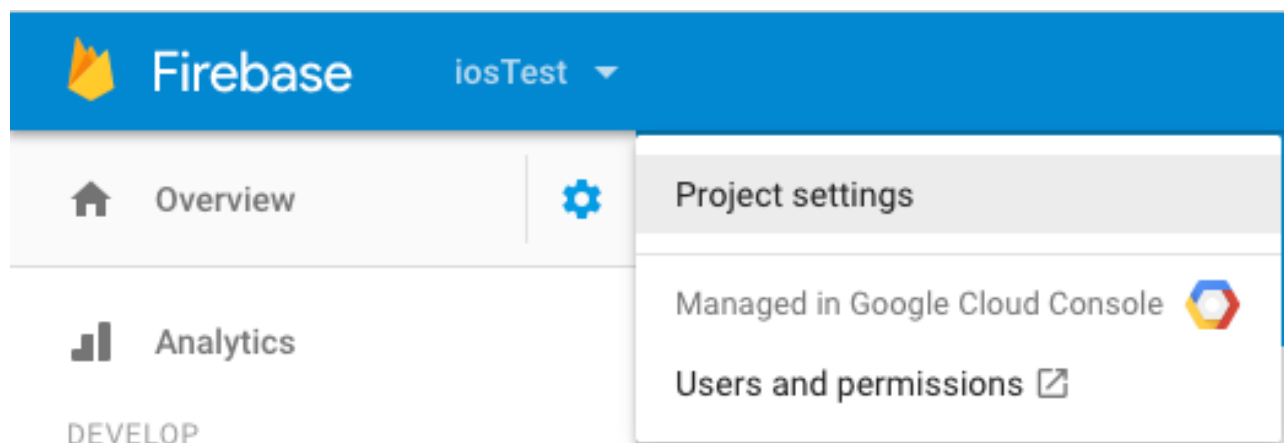


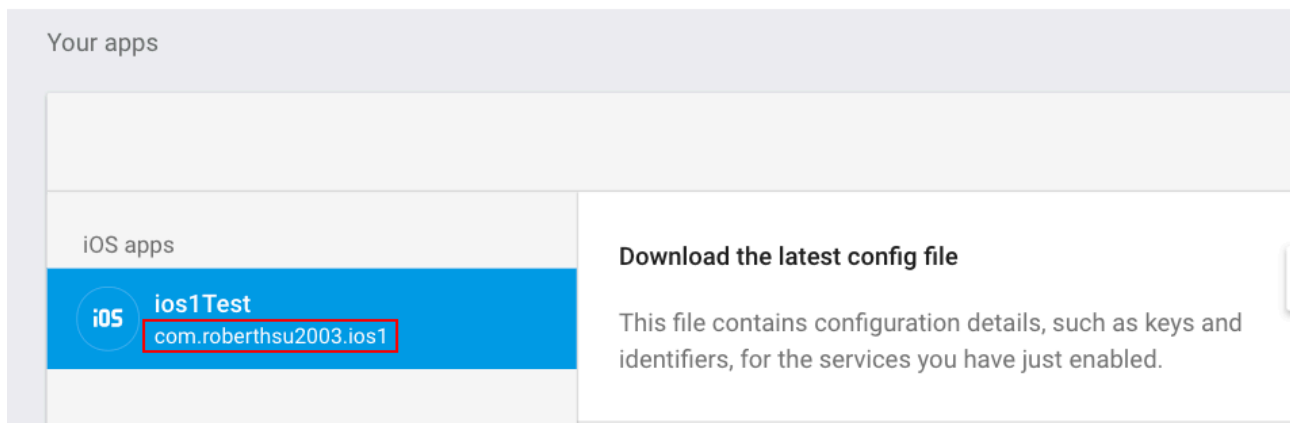
## 專案先前準備:

建立空白專案。

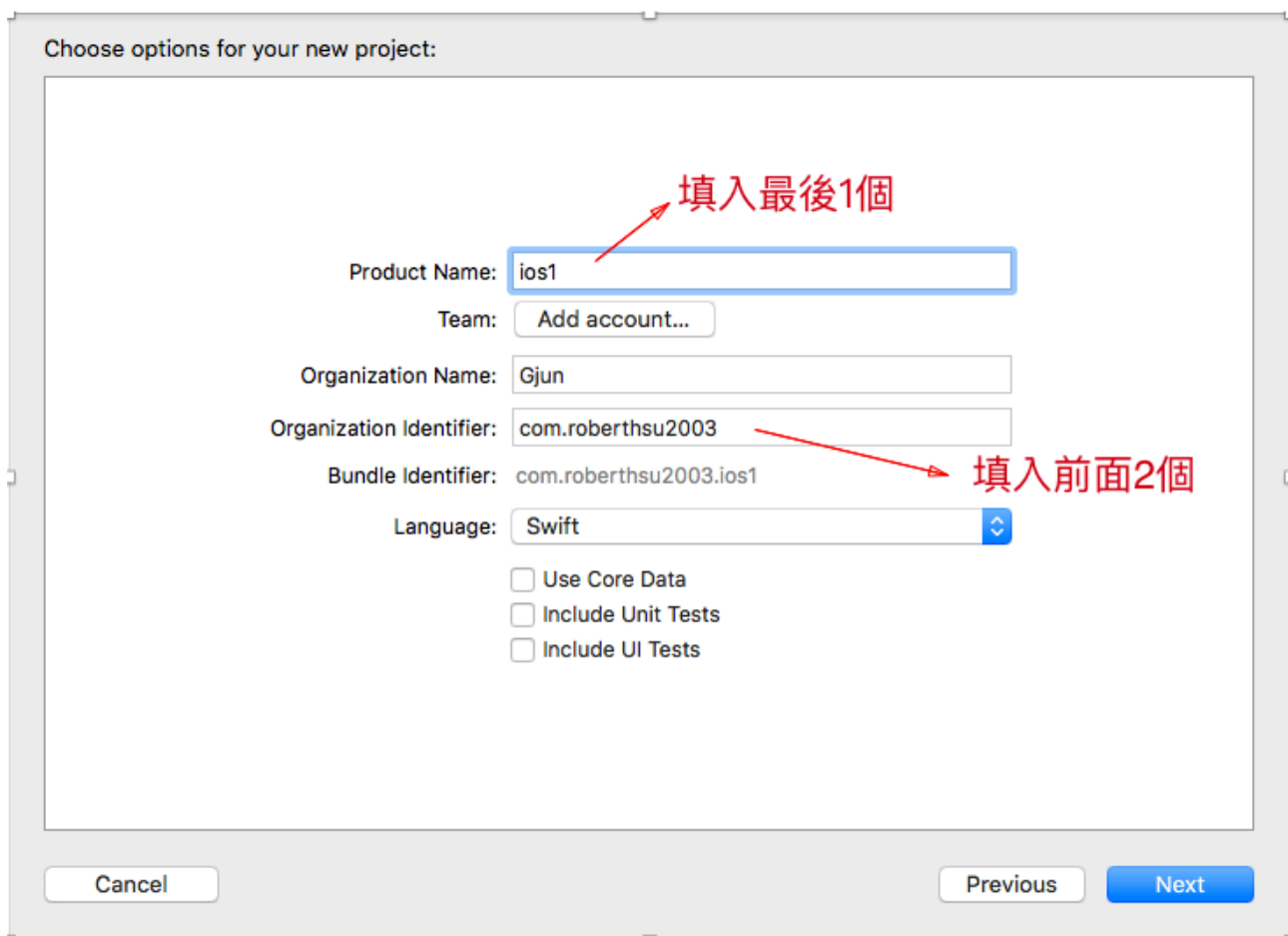


設定product Name 和 Organization Identifier欄位，讓Bundle Identifier符合在Firebase內的設定。請先進入Firebase 專案內的Project settings內。

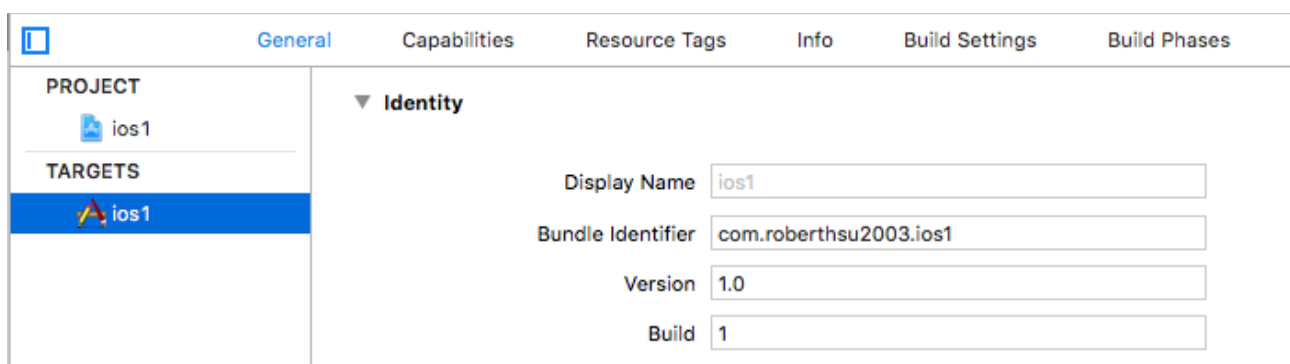




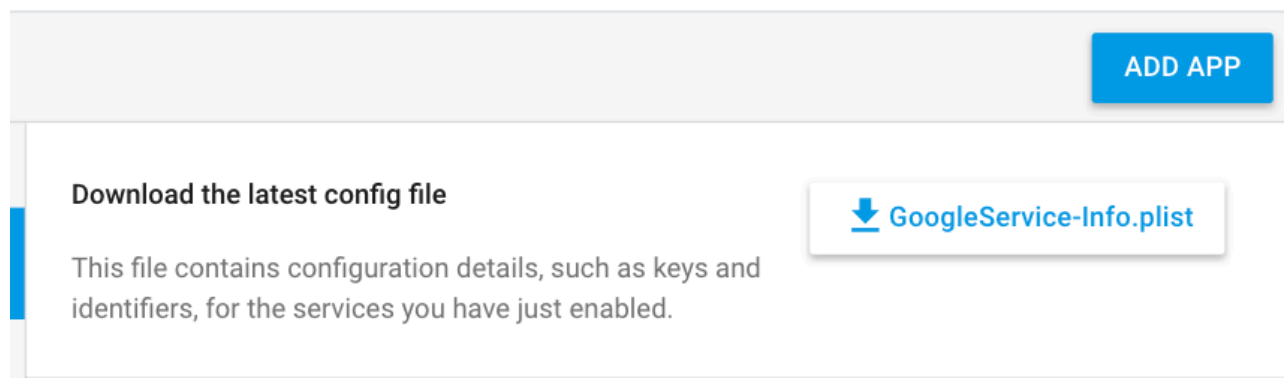
查看在Firebase專案內設定的專案名稱,將前面2個名稱加入到Organization Identifier,最後一個加入至Product Name。



專案建立好的Bundle Identifier必需和Firebase內設定的值一樣



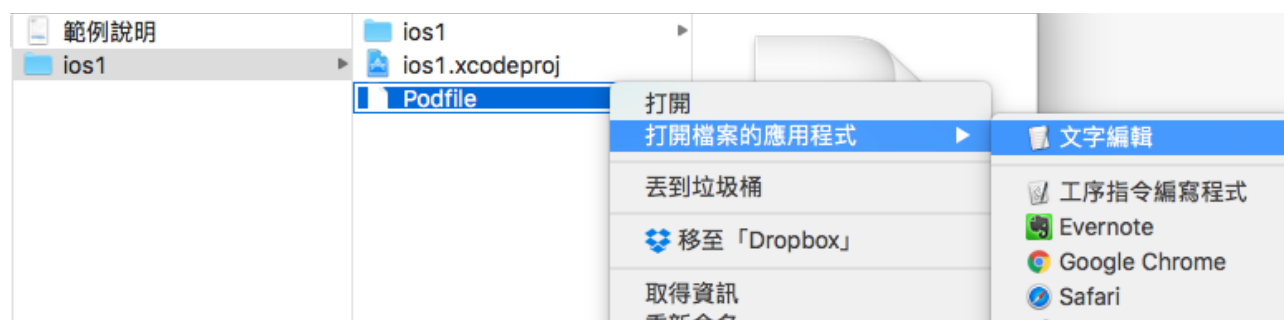
將Google Service-info.plist下載，並加入至專案中。



打開終端機軟體，使用cd 進入專案目錄。執行pod init。

```
xuguotangde-iMac:ios1 roberthsu2003$ pod init
xuguotangde-iMac:ios1 roberthsu2003$
```

使用Finder，進入專案，用文字編輯打開 PodFile



加入 pod “Firebase/Core”

```
Podfile — 已編輯
# Uncomment the next line to define a global platform for your project
# platform :ios, '9.0'

target 'ios1' do
  # Comment the next line if you're not using Swift and don't want to use dynamic
  frameworks
  use_frameworks!

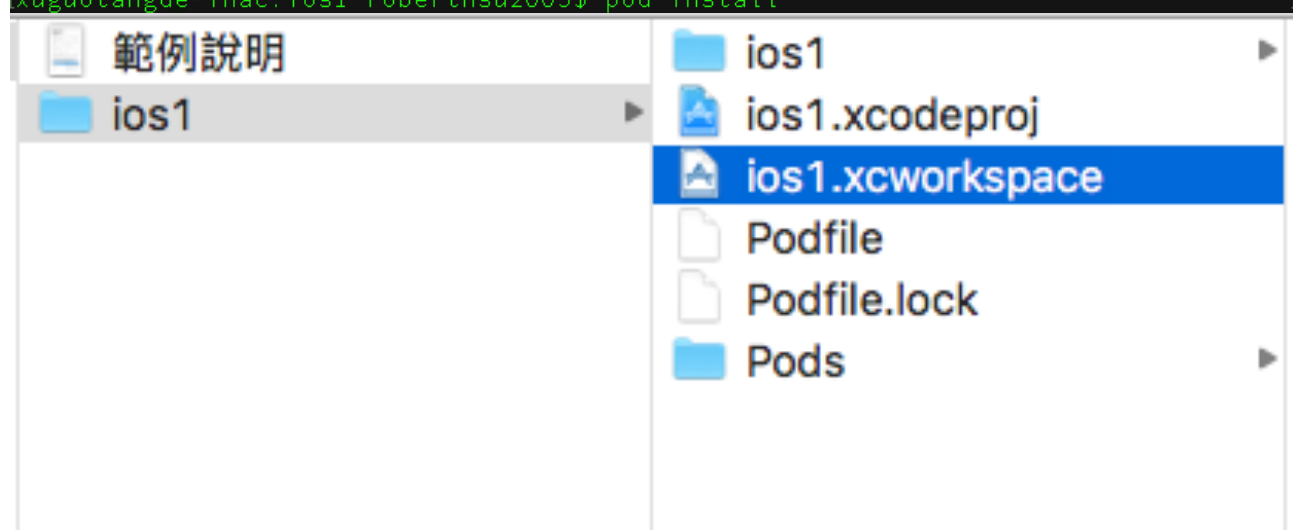
  # Pods for ios1
  pod 'Firebase/Core'

end
```

執行pod install

關閉原來專案，打開新建立的專案名，副檔名為xcworkspace。

```
xuguotangde-iMac:ios1 roberthsu2003$ pod install
```



The screenshot shows a file explorer window with two panes. The left pane shows a sidebar with '範例說明' (Example) and 'ios1' (selected). The right pane shows the contents of the 'ios1' directory: 'ios1' (folder), 'ios1.xcodeproj' (file), 'ios1.xcworkspace' (file, highlighted in blue), 'Podfile' (file), 'Podfile.lock' (file), and 'Pods' (folder).

```
[!] Automatically assigning platform ios with version 11.0 on target ios1 because no platform was specified. Please specify a platform for this target in your Podfile. See `https://guides.cocoapods.org/syntax/podfile.html#platform`.
xuguotangde-iMac:ios1 roberthsu2003$
```

## 基本設定完成後的外觀

