

S&DS 265 / 565  
**Introductory Machine Learning**

# **Trees**

October 4

# Plan for this and next week

- Notes on assignments: select pages in Gradescope, rerun notebook, limit length of output, line wrap
- Assn 2 is out — decision tree problem
- Quiz 3 Thursday; classification, GD, bias-variance, trees
- Midterm exam: Tuesday October 18 (in class); practice exams posted
- Questions?

# You are here

4	Sept 20, 22	Stochastic gradient descent	<a href="#">CO SGD examples</a>	Sept 20: <a href="#">Classification (continued)</a> Sept 22: <a href="#">Stochastic gradient descent</a>	ISL Section 6.2.2 ISL Section 10.7.2	Thu: <a href="#">Quiz 2</a>
5	Sept 27, 29	Bias and variance, cross-validation	<a href="#">CO Bias-variance tradeoff</a> <a href="#">CO Covid trends (revisited)</a> <a href="#">CO California housing</a>	Sept 27: <a href="#">Bias and variance</a> Sept 29: <a href="#">Cross-validation</a>	ISL Section 2.2 ISL Section 5.1	Thu: Assn 1 in <a href="#">CO Assn2 out</a>
6	Oct 4, 6	Tree-based methods	<a href="#">CO Trees and forests</a> <a href="#">Visualizing trees</a>	Oct 4: Trees Oct 6: Forests	ISL Sections 8.1, 8.2	Thu: Quiz 3
7	Oct 11, 13	PCA and dimension reduction	<a href="#">CO PCA examples</a> <a href="#">CO PCA revisited</a> <a href="#">CO Used for regression</a>	Oct 11: PCA Oct 13: PCA and review	ISL Section 12.2	Thu: Assn 2 in <a href="#">CO Assn3 out</a>
8	Oct 18	Midterm exam (in class)			On Canvas: <a href="#">Practice midterm</a> / <a href="#">Sample soln</a> <a href="#">Midterm</a> / <a href="#">Sample</a>	

# Classification and Regression Trees (CART)

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Trees provide ways of modeling nonlinear relationships by carving out *rectangular regions* in the feature space.

- Response variables can be categorical or quantitative.
- Yields a set of **interpretable decision rules**.
- Predictive ability is mediocre, *but* can be improved by combining multiple trees (resampling, ensemble methods)


# Titanic data

Sign In

Getting Started Prediction Competition

## Titanic: Machine Learning from Disaster

Start here! Predict survival on the Titanic and get familiar with ML basics

 Kaggle · 17,691 teams · Ongoing

[Overview](#) [Data](#) [Notebooks](#) [Discussion](#) [Leaderboard](#) [Rules](#) [Join Competition](#)

Overview

Description

Evaluation

Frequently Asked Questions

👋🏠 Ahoy, welcome to Kaggle! You're in the right place.

This is the legendary Titanic ML competition – the best, first challenge for you to dive into ML competitions and familiarize yourself with how the Kaggle platform works.

The competition is simple: use machine learning to create a model that predicts which passengers survived the Titanic shipwreck.

Read on or watch the video below to explore more details. Once you're ready to start competing, click on the ["Join Competition" button](#) to create an account and gain access to the [competition data](#). Then check out [Alexis Cook's Titanic Tutorial](#) that walks you through step by step how to make your first submission!



# Titanic data

- **Survived:** Outcome of survival (0 = No; 1 = Yes)
- **Pclass:** Socio-economic class (1 = Upper class; 2 = Middle class; 3 = Lower class)
- **Name:** Name of passenger
- **Sex:** Sex of the passenger
- **Age:** Age of the passenger (Some entries contain NaN)
- **SibSp:** Number of siblings and spouses of the passenger aboard
- **Parch:** Number of parents and children of the passenger aboard
- **Ticket:** Ticket number of the passenger
- **Fare:** Fare paid by the passenger
- **Cabin** Cabin number of the passenger (Some entries contain NaN)
- **Embarked:** Port of embarkation of the passenger (C = Cherbourg; Q = Queenstown; S = Southampton)

# Trees



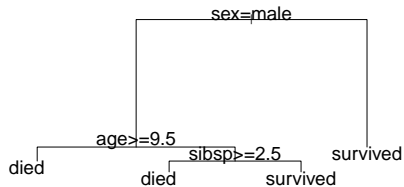
# Trees



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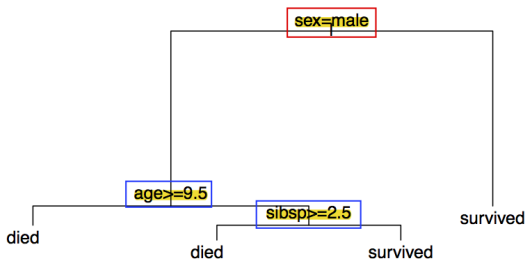


Modeling Titanic survival:



# Tree terminology

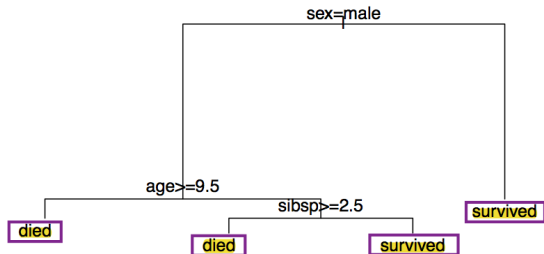
**Internal nodes** are points where the predictor space is split.



The internal node at the top is the **root** of the tree.

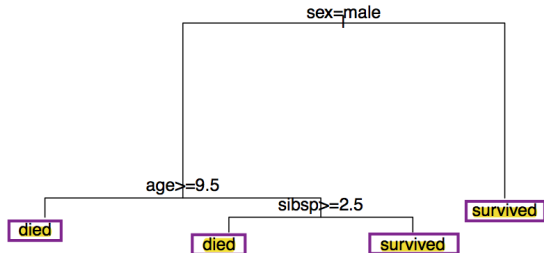
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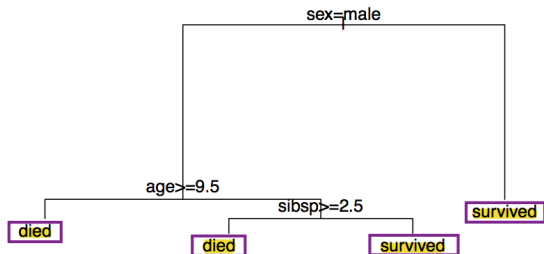
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Denote these  $J$  regions as  $R_1, \dots, R_J$ .

# Tree terminology



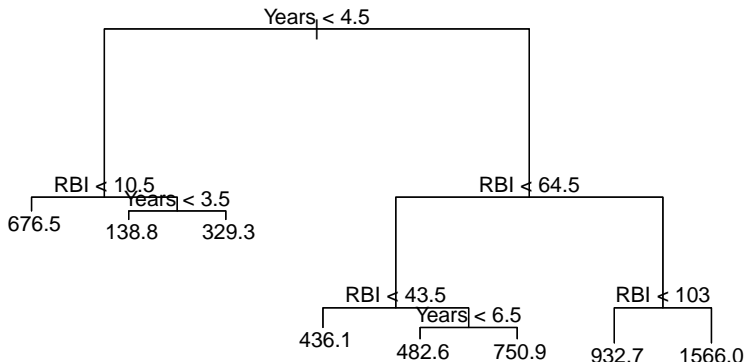
- $R_1 = \{i : \text{sex}_i = \text{male} \cap \text{age}_i \geq 9.5\}$
- $R_2 = \{i : \text{sex}_i = \text{male} \cap \text{age}_i < 9.5 \cap \text{sibsp}_i \geq 2.5\}$
- $R_3 = \{i : \text{sex}_i = \text{male} \cap \text{age}_i < 9.5 \cap \text{sibsp}_i < 2.5\}$
- $R_4 = \{i : \text{sex}_i \neq \text{male}\}$



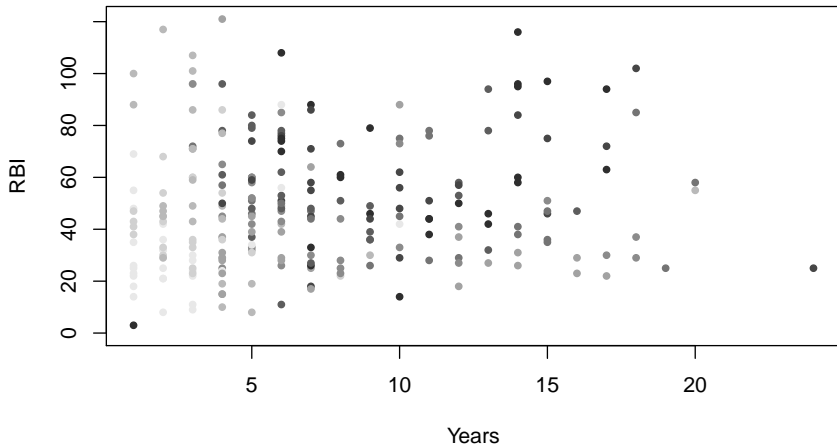
Let's go to the Titanic demo

# Regression tree example

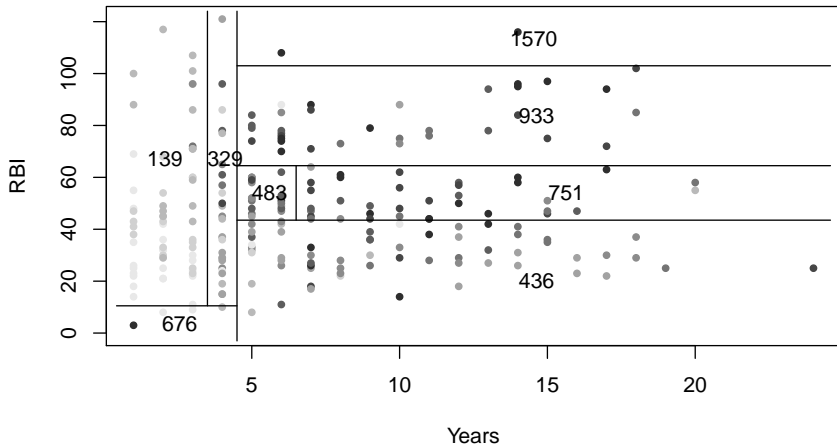
Baseball hitter salaries (in \$1,000s — old data!):



# Regression tree example



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Trace each test observation into a leaf  $R_j$  based on the sequence of conditions. Predict  $\hat{y}_{R_j}$  for all observations in  $R_j$ .

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Fitting a tree boils down to identifying the appropriate set of regions  $R_1, \dots, R_J$  that “best” describes the relationship between  $X$  and  $y$ .

# Tree building

We want to choose  $R_1, \dots, R_J$  to minimize error:

$$RSS = \sum_{j=1}^J \sum_{i \in R_j} (y_i - \bar{y}_{R_j})^2$$

# Tree building

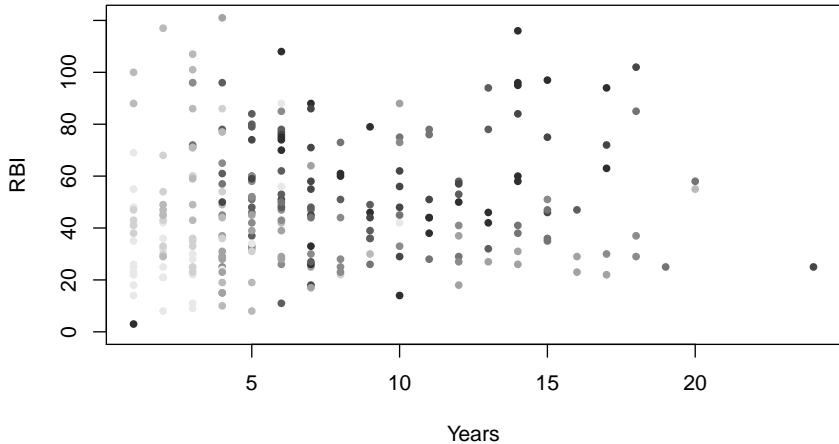
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Tree building takes a *greedy* approach.

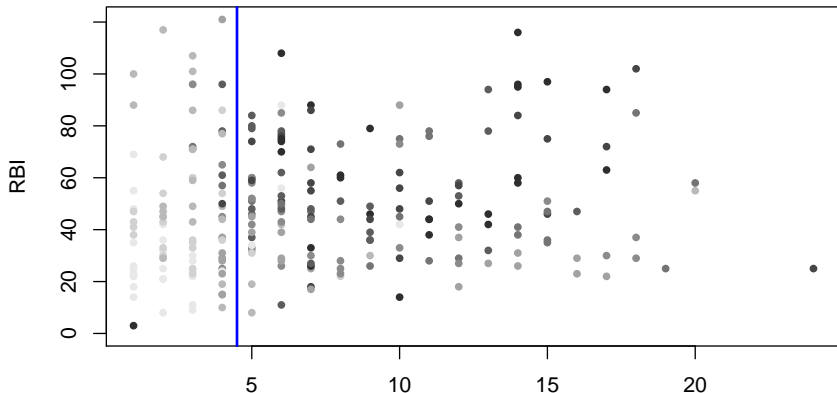
- Grow the tree by recursive binary splitting
- Prune back the tree

# Tree growth

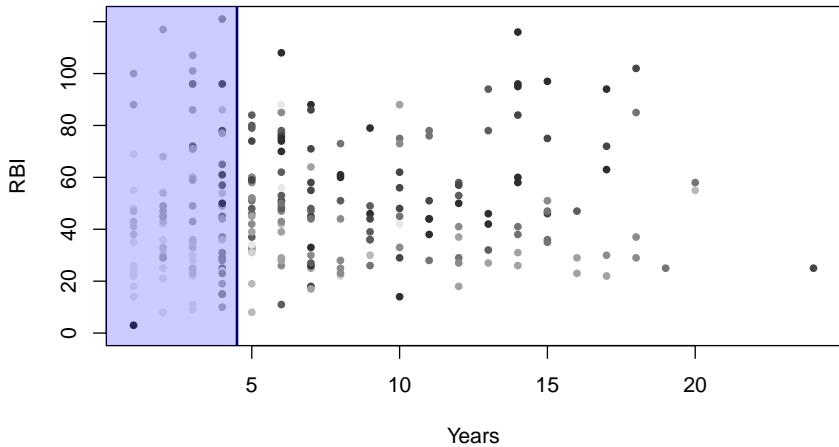


# Tree growth

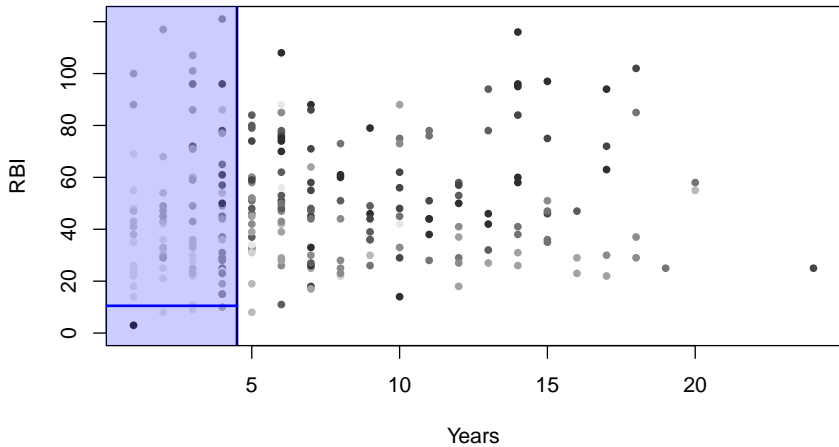
Where can we draw a horizontal or vertical line that best splits the data into two homogeneous parts?



# Tree growth

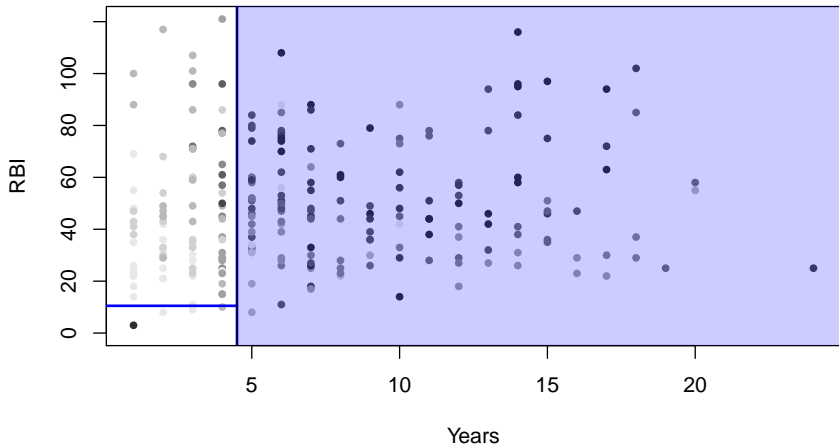


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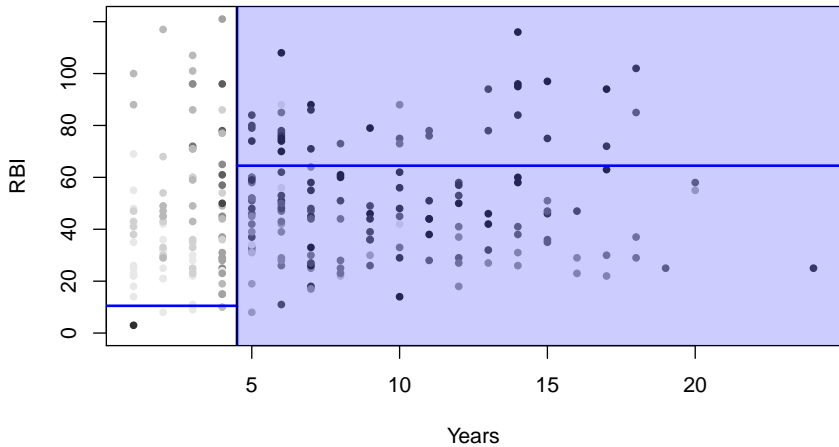




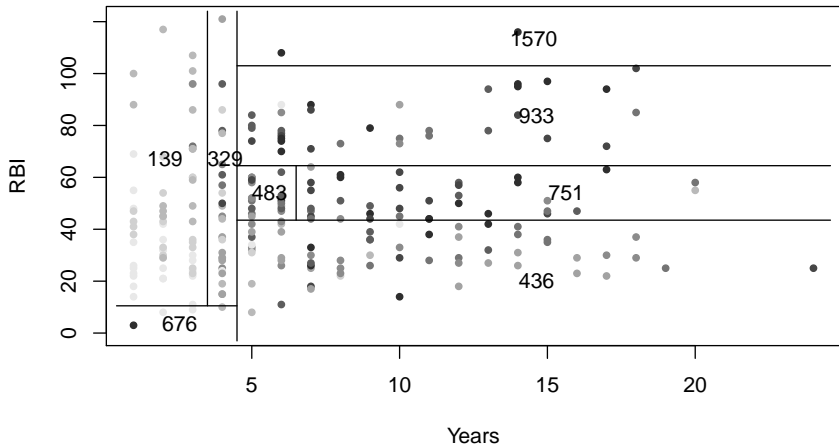
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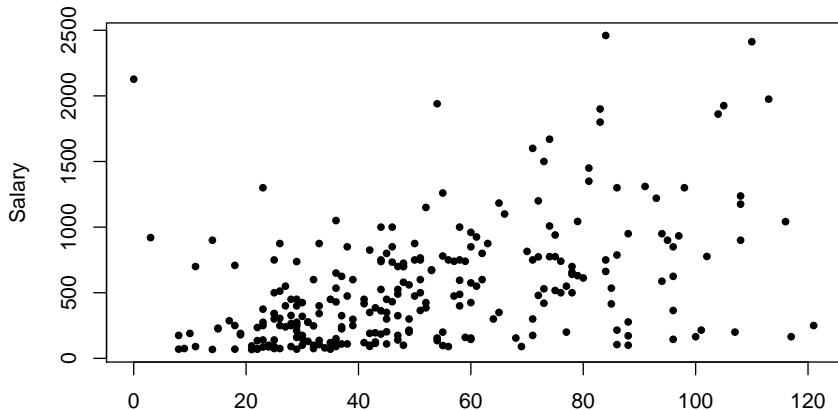
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- ▶ Evaluate (for regression trees):

$$Q_k(s) = \sum_{i: i \in R_1(k, s)} (y_i - \bar{y}_{R_1})^2 + \sum_{i: i \in R_2(k, s)} (y_i - \bar{y}_{R_2})^2$$

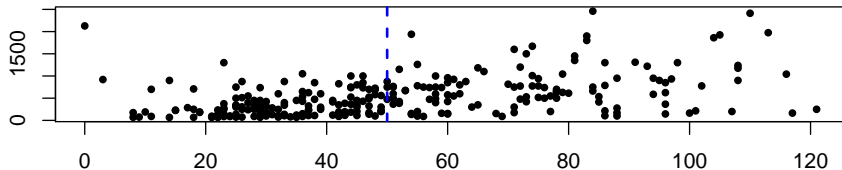
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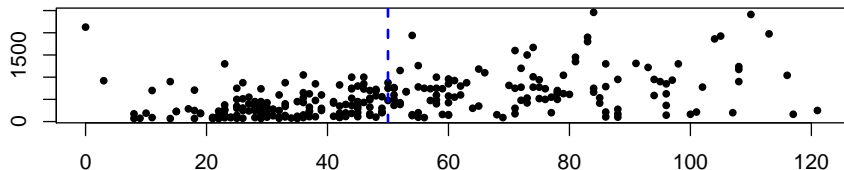
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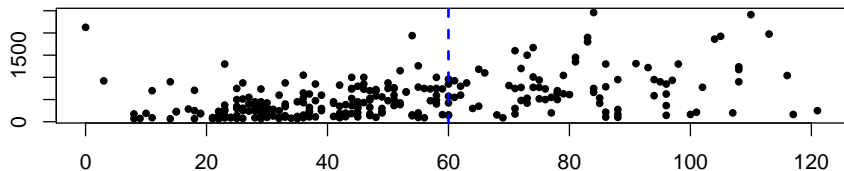
## Example: Evaluating $Q_{RBI}$



- $R_1(RBI, 50): \bar{y}_{R_1} = 359$
- $R_2(RBI, 50): \bar{y}_{R_2} = 753$
- 

$$\begin{aligned} Q_{RBI}(50) &= \sum_{i:i \in R_1} (y_i - 359)^2 + \sum_{i:i \in R_2} (y_i - 753)^2 \\ &= 13015000 + 30186039 \\ &= 43201039 \end{aligned}$$

## Example: Evaluating $Q_{RBI}$



- $R_1(RBI, 60): \bar{y}_{R_1} = 405$
- $R_2(RBI, 60): \bar{y}_{R_2} = 802$
- 

$$\begin{aligned} Q_{RBI}(60) &= \sum_{i:i \in R_1} (y_i - 405)^2 + \sum_{i:i \in R_2} (y_i - 802)^2 \\ &= 19186489 + 24943383 \\ &= 44129872 \end{aligned}$$

Compute  $Q_{RBI}(s)$  for all distinct values of RBI  $s$ .

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Every possible partition of the set of unique values into 2 subsets is considered, and again we identify the split producing the lowest resulting RSS.

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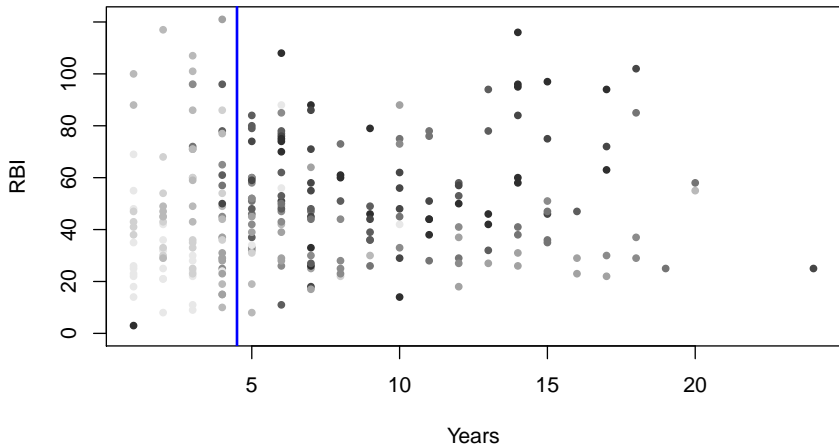
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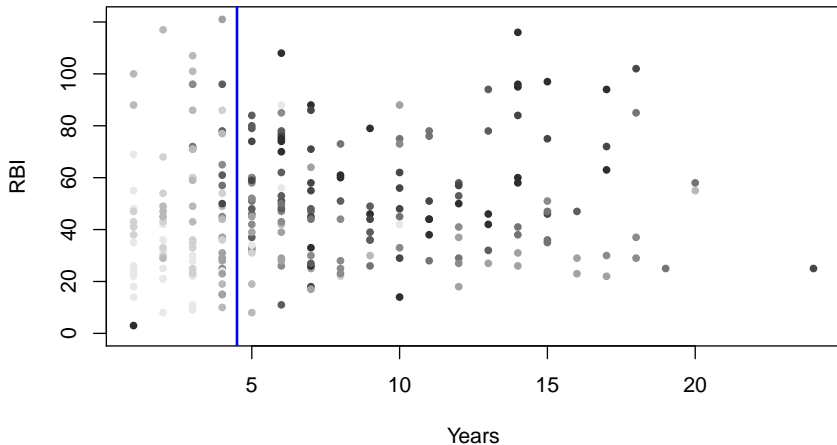
- ▶ Find the value of  $s$  that minimizes  $Q_k(s)$ . Call this  $s_k$ .
- 2 Find the predictor  $X_k$  with the minimum  $Q_1(s_1), Q_2(s_2), \dots, Q_p(s_p)$ . Make the first binary partition along predictor  $X_k$  at cut point  $s_k$ .

# Tree growth





# Tree growth



Repeat the previous 2 steps on each of the resulting regions separately, iteratively. (Hence **recursive** binary partitioning.)

# Bias-variance

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- As tree is grown deeper, bias decreases
- But the variance increases
- How to choose the right size of tree?

# Stopping criterion

Once we stop, we relabel the terminal nodes to be  $R_1, \dots, R_J$  and compute  $\bar{y}_{R_j}$  (means within each region) to serve as  $\hat{y}$  values.

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Many options – resulting in tuning parameters that are hard to deal with.

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Another way to get around the overfitting problem is to grow a large tree and then **prune** it back.

# Tree pruning

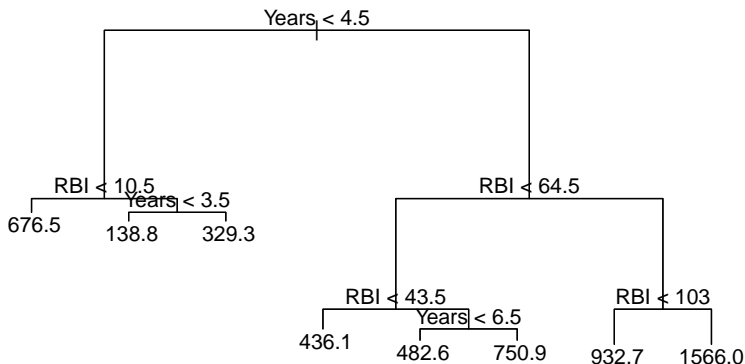
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- cross validation

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- cost-complexity pruning

# Cost-complexity pruning

$$C(T) = \sum_{m=1}^{|T|} \sum_{i \in R_m} (y_i - \hat{y}_{R_m})^2 + \alpha |T|$$

$\alpha$  is a tuning parameter that controls for the complexity of the model.



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It is possible to efficiently identify a sequence of nested subtrees that are optimal for a sequence of increasing  $\alpha$ .

# Tree pruning

- 1 Grow a big tree on a *training set*.
- 2 Obtain a nested set of subtrees  $T_L \subset \dots \subset T_2 \subset T_1 \subset T_0$  corresponding to a sequence of  $\alpha$  values.
- 3 Use  $K$ -fold cross-validation to identify the subtree/ $\alpha$  that does best.

# Issues with trees

- Instability. Trees can have high variance. As data change, tree topology can change dramatically, making interpretation difficult
- Lack of smoothness. The splits lead to a “jagged” decision boundary. More of a problem for regression than classification
- Difficulty capturing additive structure, where the regression function is a sum of terms

# Demos

Some nice demonstrations of decision trees:

`http://www.r2d3.us/  
visual-intro-to-machine-learning-part-1/`

`http://www.r2d3.us/  
visual-intro-to-machine-learning-part-2`

# Summary from today

- Trees give interpretable, nonlinear prediction rules
- Deep trees have low bias, high variance
- Shallow trees have high bias, low variance
- Deep trees are pruned back using cross-validation to find best bias/variance tradeoff.