S&DS 265 / 565 Introductory Machine Learning

Trees

September 28

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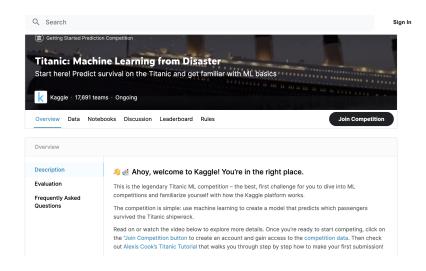
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- Response variables can be categorical or quantitative
- Yields a set of interpretable decision rules
- Predictive ability is mediocre, but can be improved by combining multiple trees (resampling, ensemble methods)

Titanic data



Titanic data

- Survived: Outcome of survival (0 = No; 1 = Yes)
- Pclass: Socio-economic class (1 = Upper class; 2 = Middle class; 3 = Lower class)
- · Name: Name of passenger
- · Sex: Sex of the passenger
- . Age: Age of the passenger (Some entries contain NaN)
- · SibSp: Number of siblings and spouses of the passenger aboard
- · Parch: Number of parents and children of the passenger aboard
- · Ticket: Ticket number of the passenger
- · Fare: Fare paid by the passenger
- Cabin Cabin number of the passenger (Some entries contain NaN)
- Embarked: Port of embarkation of the passenger (C = Cherbourg; Q = Queenstown; S = Southampton)

Trees



E

Trees

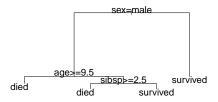


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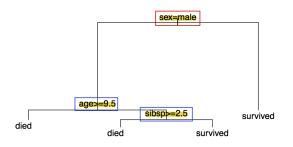
Trees



Modeling Titanic survival:

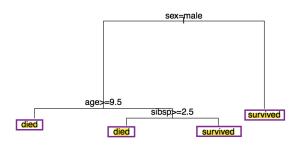


Internal nodes are points where the predictor space is split.

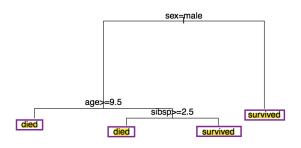


The internal node at the top is the **root** of the tree.

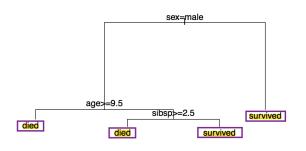
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Denote these *J* regions as R_1, \ldots, R_J .



```
• R_1 = \{i : \text{sex}_i = \text{male} \cap \text{age}_i \ge 9.5\}

• R_2 = \{i : \text{sex}_i = \text{male} \cap \text{age}_i < 9.5 \cap \text{sibsp}_i \ge 2.5\}

• R_3 = \{i : \text{sex}_i = \text{male} \cap \text{age}_i < 9.5 \cap \text{sibsp}_i < 2.5\}

• R_4 = \{i : \text{sex}_i \ne \text{male}\}
```

Let's go to the Titanic demo

Bias-variance

- As tree is grown deeper, bias decreases
- But the variance increases
- How to choose the right size of tree?

Once we stop, we relabel the terminal nodes to be R_1, \ldots, R_J and compute \bar{y}_{R_i} (means within each region) to serve as \hat{y} values.

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Many options – resulting in tuning parameters that are hard to deal with.

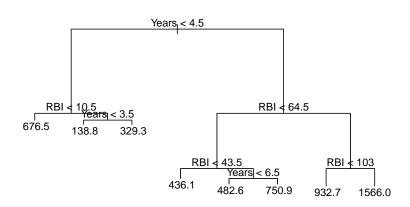
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cross validation

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- cross validation
- cost-complexity pruning

Cost-complexity pruning

$$C(T) = \sum_{m=1}^{|T|} \sum_{i \in R_m} (y_i - \widehat{y}_{R_m})^2 + \alpha |T|$$

 α is a tuning parameter that controls for the complexity of the model.

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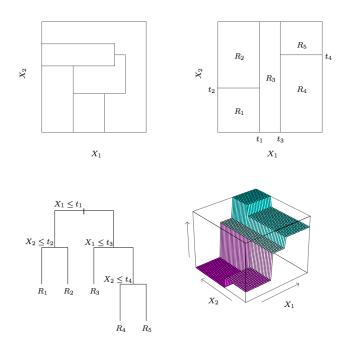
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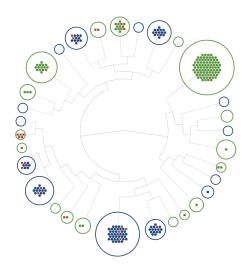
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- $\alpha = 0$ implies the full tree
- Larger α implies higher penalty for complexity of model

- Grow a big tree on a training set.
- Obtain a nested set of subtrees T_L ⊂ · · · ⊂ T₂ ⊂ T₁ ⊂ T₀ corresponding to a sequence of α values.
- 3 Use K-fold cross-validation to identify the subtree/ α that does best.



Beautiful demo http://www.r2d3.us/



Summary from today

- Trees give interpretable, nonlinear prediction rules
- Deep trees have low bias, high variance
- Shallow trees have high bias, low variance
- Deep trees are pruned back using cross-validation to find best bias/variance tradeoff.