



## Table of Contents

[Title Page](#)

[Copyright](#)

[Dedication](#)

[Foreword](#)

[Preface](#)

### [Part I: Fundamentals of Requirements Engineering](#)

#### [Chapter 1: Setting the Scene](#)

[1.1 What is Requirements Engineering?](#)

[1.2 Why Engineer Requirements?](#)

[1.3 Obstacles to Good Requirements Engineering Practice](#)

[1.4 Agile Development Processes and Requirements Engineering](#)

[Summary](#)

[Notes and Further Reading](#)

[Exercises](#)

#### [Chapter 2: Domain Understanding and](#)

## Requirements Elicitation

- [2.1 Identifying Stakeholders and Interacting with them](#)
- [2.2 Artefact-driven Elicitation Techniques](#)
- [2.3 Stakeholder-driven Elicitation Techniques](#)
- [2.4 Conclusion](#)
- [Summary](#)
- [Notes and Further Reading](#)
- [Exercises](#)

## Chapter 3: Requirements Evaluation

- [3.1 Inconsistency Management](#)
- [3.2 Risk Analysis](#)
- [3.3 Evaluating Alternative Options for Decision Making](#)
- [3.4 Requirements Prioritization](#)
- [3.5 Conclusion](#)
- [Summary](#)
- [Notes and Further Reading](#)
- [Exercises](#)

## Chapter 4: Requirements Specification and Documentation

- [4.1 Free Documentation in Unrestricted Natural Language](#)
- [4.2 Disciplined Documentation in Structured Natural Language](#)

- [4.3 Use of Diagrammatic Notations](#)
- [4.4 Formal Specification](#)
- [4.5 Conclusion](#)
- [Summary](#)
- [Notes and Further Reading](#)
- [Exercises](#)

## Chapter 5: Requirements Quality Assurance

- [5.1 Requirements Inspections and Reviews](#)
- [5.2 Queries on a Requirements Database](#)
- [5.3 Requirements Validation by Specification Animation](#)
- [5.4 Requirements Verification through Formal Checks](#)
- [5.5 Conclusion](#)
- [Summary](#)
- [Notes and Further Reading](#)
- [Exercises](#)

## Chapter 6: Requirements Evolution

- [6.1 The Time-space Dimensions of Evolution: Revisions and Variants](#)
- [6.2 Change Anticipation](#)
- [6.3 Traceability Management for Evolution Support](#)
- [6.4 Change Control](#)
- [6.5 Runtime Monitoring of Requirements and Assumptions for Dynamic Change](#)

[6.6 Conclusion](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)[Chapter 7: Goal Orientation in Requirements Engineering](#)[7.1 What are Goals?](#)[7.2 The Granularity of Goals and their Relationship to Requirements and Assumptions](#)[7.3 Goal Types and Categories](#)[7.4 The Central Role of Goals in the Requirements Engineering Process](#)[7.5 Where are Goals Coming from?](#)[7.6 The Relationship of Goals to Other Requirements-related Products and Processes](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)[Part II: Building System Models for Requirements Engineering](#)[Chapter 8: Modelling System Objectives with Goal Diagrams](#)[8.1 Goal Features as Model Annotations](#)[8.2 Goal Refinement](#)[8.3 Representing Conflicts Among Goals](#)[8.4 Connecting the Goal Model with Other System Views](#)[8.5 Modelling Alternative Options](#)[8.6 Goal Diagrams as AND/OR Graphs](#)[8.7 Documenting Goal Refinements and Assignments with Annotations](#)[8.8 Building Goal Models: Heuristic Rules and Reusable Patterns](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)[Chapter 9: Anticipating What Could Go Wrong: Risk Analysis on Goal Models](#)[9.1 Goal Obstruction by Obstacles](#)[9.2 Modelling Obstacles](#)[9.3 Obstacle Analysis for a More Robust Goal Model](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)[Chapter 10: Modelling Conceptual Objects with Class Diagrams](#)[10.1 Representing Domain Concepts by](#)

[Conceptual Objects](#)[10.2 Entities](#)[10.3 Associations](#)[10.4 Attributes](#)[10.5 Built-in Associations for Structuring Object Models](#)[10.6 More on Class Diagrams](#)[10.7 Heuristic Rules for Building Object Models](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)[Chapter 11: Modelling System Agents and Responsibilities](#)[11.1 What are Agents?](#)[11.2 Characterizing System Agents](#)[11.3 Representing Agent Models](#)[11.4 Refinement of Abstract Agents](#)[11.5 Building Agent Models](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)[Chapter 12: Modelling System Operations](#)[12.1 What are Operations?](#)[12.2 Characterizing System Operations](#)[12.3 Goal Operationalization](#)[12.4 Goals, Agents, Objects and Operations: The Semantic Picture](#)[12.5 Representing Operation Models](#)[12.6 Building Operation Models Summary](#)[Notes and Further Reading](#)[Exercises](#)[Chapter 13: Modelling System Behaviours](#)[13.1 Modelling Instance Behaviours](#)[13.2 Modelling Class Behaviours](#)[13.3 Building Behaviour Models](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)[Chapter 14: Integrating Multiple System Views](#)[14.1 A Meta-model for View Integration](#)[14.2 Inter-view Consistency Rules](#)[14.3 Grouping Related View Fragments into Packages](#)[Summary](#)[Notes and Further Reading](#)[Exercises](#)

## [Chapter 15: A Goal-Oriented Model-Building Method in Action](#)

- [15.1 Modelling the System-as-is](#)
- [15.2 Modelling the System-to-be](#)
- [15.3 Handling Model Variants for Product Lines](#)
- [Summary](#)
- [Notes and Further Reading](#)
- [Exercises](#)

## [Part III: Reasoning About System Models](#)

### [Chapter 16: Semi-Formal Reasoning for Model Analysis and Exploitation](#)

- [16.1 Query-based Analysis of the Model Database](#)
- [16.2 Semi-formal Analysis of Goal-oriented Models](#)
- [16.3 Reasoning about Alternative Options](#)
- [16.4 Model-driven Generation of the Requirements Document](#)
- [16.5 Beyond RE: From Goal-oriented Requirements to Software Architecture](#)
- [Summary](#)
- [Notes and Further Reading](#)
- [Exercises](#)

### [Chapter 17: Formal Specification of System Models](#)

- [17.1 A real-time temporal logic for specifying model annotations](#)
- [17.2 Specifying goals in the goal model](#)
- [17.3 Specifying descriptive properties in the object model](#)
- [17.4 Specifying operationalizations in the operation model](#)
- [17.5 Back to the system's semantic picture](#)
- [Summary](#)
- [Notes and further reading](#)
- [Exercises](#)

### [Chapter 18: Formal Reasoning for Specification Construction and Analysis](#)

- [18.1 Checking Goal Refinements](#)
- [18.2 Deriving Goal Operationalizations](#)
- [18.3 Generating Obstacles for Risk Analysis](#)
- [18.4 Generating Anti-goals for Security Analysis](#)
- [18.5 Formal Conflict Analysis](#)
- [18.6 Synthesizing Behaviour Models for Animation and Model Checking](#)
- [Summary](#)
- [Notes and Further Reading](#)
- [Exercises](#)