

CRAFTY COMMERCE

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PROBLEM STATEMENT

This CRAFTY COMMERCE Project in Django created based on python, Django, and SQL Database. The goal is that will assist online store or store in providing an online ordering system for their customers. The system has two user interfaces: one for the admin user and the other for the client, or the system's website.

The main purpose of this project is to build a platform where the buyers and sellers can connect with each other online. These kinds of projects or websites are used to sell products and gain some money out of it.

ABSTRACT



CRAFTY COMMERCE , this project is aimed at developing an online shopping for customer for buying fashion products.



An online shopping system that permits a customer to submit online orders for items and services from a store that serves both walk-in customers and online customers.

REQUIREMENTS

HARDWARE :

- 1.Operating system :
Windows 10
- 2.Processor :Intel (r) core
i5
- 3.Hard disk :1TB
- 4.Ram :8GB

SOFTWARE :

- 1.VSCodeUserSetup-x64-
1.62.0/PyCharm
Community Edition
2021.2.3

OBJECTIVE OF THE PROJECT

We are living in 21st century every thing became online. And people are saving their time by doing shopping online. And this a pandemic situation it is too difficult and danger to go out. And time is very important in life. So why not we buy or sell fashion products online and give employment to many, also best and safety products to the customers. It saves a lot of time and less risky.

ADMIN

The user has to select, that if is want to enter into application has Admin, or an old user ,or to Register.

The admin will be given permission to add , delete , display the product in the list.

If admin choose to add a product it will ask which category does, he/she want to add, and after that the product name and cost will be asked and updated in the MySQL database.

IMPLEMENTATION

ADMIN

If admin choose to add a product it will ask which category does, he/she want to add, and after that the product name and cost will be asked and updated in the MySQL database.

If admin choose to display, it will ask which category does he/she want to display, and after that the product name and cost will be displayed using data present in the MySQL database.

IMPLEMENTATION

USER

If user selected as a customer, He/She will be asked to select which category products do they want to buy.

Then the selected category products will be displayed and user can select multiple products from multiple.

The total sum of cost of products will be displayed and list of products and their cost will be displayed selected by the customer.

IMPLEMENTATION

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USER

Then the user will be asked to select the payment system . and the cost to pay will be asked.

If cost of products and cost entered by the is correct then the payment system will work on OTP will displayed the verify.

If OTP is correct then the payment will be done and product will be booked to the customer. Then it will show no. of days will it take to reach them.

IMPLEMENTATION

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OUTCOMES

TOPICS TO DISCUSS

- sign up page
- login page
- home page
- orders
- order status

FAVER AND STONE GROUP

CONCLUSION

Online Shopping is changing the shopping methods and improve the sales. Now a days everything is digitalized and why not shopping. In many countries online shopping was successfully implemented and going through the profits. In this pandemic situation this is the best way for improving the sale. And makes costumers feel safe. We finally conclude that by using this project we can provide a user-friendly interface between the Shops and the Customer